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# **Watson - Dev**

*Release 3.0.1*

**Jan 15, 2018**



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Work with WSGI applications locally.



# CHAPTER 1

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Build Status

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build passing coverage 100%





## CHAPTER 2

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### Installation

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```
pip install watson-dev
```



## CHAPTER 3

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### Testing

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Watson can be tested with `pytest`. Simply activate your virtualenv and run `python setup.py test`.



## CHAPTER 4

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### Contributing

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If you would like to contribute to Watson, please feel free to issue a pull request via Github with the associated tests for your code. Your name will be added to the AUTHORS file under contributors.



## 5.1 Reference Library

### 5.1.1 watson.dev.middleware

**class** `watson.dev.middleware.StaticFileMiddleware` (*app, initial\_dir=None*)

A WSGI compatible Middleware class that allows content to be retrieved from the directory that the `__main__` is called from.

Example:

```
def app(environ, start_response):
    start_response('200 OK', [('Content-Type', 'text/plain')])
    return [b'Hello World!']
```

```
my_app = StaticFileMiddleware(app)
```

```
__init__(app, initial_dir=None)
```

### 5.1.2 watson.dev.reloader

```
1 # -*- coding: utf-8 -*-
2 import sys
3 import os
4 import time
5 import _thread as thread
6
7 _mtimes = {}
8
9
10 def code_changed():
11     global _mtimes
12     filenames = [getattr(m, "__file__", None) for m in sys.modules.values()]
```

```

13     for filename in filter(None, filenames):
14         if filename.endswith(".pyc") or filename.endswith(".pyo"):
15             filename = filename[:-1]
16         if filename.endswith("$py.class"):
17             filename = filename[:-9] + ".py"
18         if not os.path.exists(filename):
19             continue
20         stat = os.stat(filename)
21         mtime = stat.st_mtime
22         if filename not in _mtimes:
23             _mtimes[filename] = mtime
24             continue
25         if mtime != _mtimes[filename]:
26             _mtimes = {}
27             return True
28     return False
29
30
31 def main(main_func, args=None, kwargs=None, script_dir=None):
32     import __main__
33     thread.start_new_thread(main_func, args or (), kwargs or {})
34     while True:
35         if code_changed():
36             script = __main__.__file__
37             print('\nCode changed, reloading...\n')
38             if script_dir:
39                 script = os.path.join(script_dir, script)
40             script = os.path.abspath(script)
41             python = sys.executable
42             args = [script] + sys.argv[1:]
43             os.execl(python, python, *args)
44             sys.exit(3)
45         try:
46             time.sleep(1)
47         except KeyboardInterrupt:
48             print('\nTerminated.')
49             sys.exit(0)

```

### 5.1.3 watson.dev.server

`watson.dev.server.make_dev_server` (*app*, *host='0.0.0.0'*, *port=8000*, *noreload=False*, *script\_dir=None*, *public\_dir=None*)

A simple local development server utilizing the existing `simple_server` module, but allows for serving of static files.

Never use this in production. EVER.

Example:

```

def my_app(envIRON, start_response):
    start_response('200 OK', [('Content-Type', 'text/html')])
    return [b'<h1>Hello World!</h1>']

if __name__ == '__main__':
    make_dev_server(my_app)

```

#### Parameters



- **app** – A WSGI callable
- **host** – The host to bind to
- **port** – The port
- **noreload** – Whether or not to automatically reload the application when source code changes.



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