
gmusicapi Documentation

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Contents

1	Features	3
2	Using gmusicapi	5
2.1	Usage	5
2.2	Support for Other Languages	40
2.3	Contributing to gmusicapi	41
2.4	Getting started	41
2.5	Api and data reference	41
2.6	Making gmusicapi better	54
2.7	Ports and other languages	54
2.8	Getting help	54
	Python Module Index	55

This library allows control of [Google Music](#) with Python.

```
from gmusicapi import Mobileclient

api = Mobileclient()
api.login('user@gmail.com', 'my-password', Mobileclient.FROM_MAC_ADDRESS)
# => True

library = api.get_all_songs()
sweet_track_ids = [track['id'] for track in library
                    if track['artist'] == 'The Cat Empire']

playlist_id = api.create_playlist('Rad muzak')
api.add_songs_to_playlist(playlist_id, sweet_track_ids)
```

This project is not supported nor endorsed by Google. Use common sense (protocol compliance, reasonable load, etc) and don't ruin the fun for everyone else.

CHAPTER 1

Features

All major functionality is supported:

- Library management: list, create, delete, and modify songs and playlists
- Streaming and single-song downloading
- Music Manager uploading/scan-and-match and library downloading
- Most All Access features

See [the changelog](#) for changes by version.

Usage

Installation

Use `pip`: `$ pip install gmusicapi`. This will grab all the source dependencies. Avoid using `easy_install`.

If you're upgrading from a date-versioned release (eg 2013.03.04), do `$ pip uninstall gmusicapi; pip install gmusicapi` instead.

If you're going to be uploading music, you'll likely need `avconv` or `ffmpeg` installed and in your system path, along with at least `libmp3lame`.

- Linux
 - Use your distro's package manager: e.g. `$ sudo apt-get install libav-tools libavcodec-extra-53` (`ffmpeg` requires extra steps on [Debian/Ubuntu](#)).
 - Download pre-built binaries of `avconv` or `ffmpeg` and [edit your path](#) to include the directory that contains `avconv/ffmpeg`.
- Mac
 - Use [Homebrew](#) to install `libav` (`avconv`) or `ffmpeg`.
- Windows
 - Download pre-built binaries of `avconv` or `ffmpeg` and [edit your path](#) to include the directory that contains `avconv.exe/ffmpeg.exe`.
- Google App Engine
 - See [this thread](#) for instructions.

The only time `avconv` or `ffmpeg` is not required is when uploading mp3s without `scan-and-match` enabled.

If you need to install `avconv/ffmpeg` from source, be sure to use `$./configure --enable-gpl --enable-nonfree --enable-libmp3lame`.

Quickstart

If you're not going to be uploading music, you'll likely want to use the *Mobileclient*: it supports streaming and library management. It requires plaintext auth, so your code might look something like:

```
from gmusicapi import Mobileclient

api = Mobileclient()
logged_in = api.login('user@gmail.com', 'my-password')
# logged_in is True if login was successful
```

Note that 2-factor users will need to setup and provide an app-specific password.

If you're going to upload Music, you want the *Musicmanager*. It uses `OAuth2` and does not require plaintext credentials.

Instead, you'll need to authorize your account *once* before logging in. The easiest way is to run:

```
from gmusicapi import Musicmanager

mm = Musicmanager()
mm.perform_oauth()
```

If successful, this will save your credentials to disk. Then, future runs can start with:

```
from gmusicapi import Musicmanager

mm = Musicmanager()
mm.login()

# mm.upload('foo.mp3')
# ...
```

If you need both library management and uploading, just create multiple client instances.

There is also the *Webclient*, which is a mostly-deprecated interface. It is not tested nor well supported. Use *Mobileclient* or *Musicmanager* if possible.

The reference section has complete information on all clients:

Client Interfaces

`gmusicapi` currently has three main interfaces: one for the `music.google.com` webclient, one for the Android App, and one for the Music Manager. The big differences are:

- *Webclient* development has mostly ceased, with the *Mobileclient* superseding it. It is not tested nor well supported.
- *Musicmanager* is used for uploading and downloading, while *Mobileclient* supports everything but uploading.
- *Webclient/Mobileclient* require a plaintext email and password to login, while *Musicmanager* uses `OAuth2`.
- *Mobileclient* supports streaming but requires that the Google Play Music app has been installed and run before use.

Webclient Interface

WARNING Webclient functionality is not tested nor well supported. Use *Mobileclient* or *Musicmanager* if possible.

class `gmusicapi.clients.Webclient` (*debug_logging=True, validate=True, verify_ssl=True*)

Allows library management and streaming by posing as the music.google.com webclient.

Uploading is not supported by this client (use the *Musicmanager* to upload).

Any methods in this class that are duplicated by the *Mobileclient* are deprecated, and will generate a warning at runtime.

The following methods are *not* deprecated:

- `get_shared_playlist_info()`
- `get_song_download_info()`
- `get_stream_urls()`
- `get_stream_audio()`
- `report_incorrect_match()`
- `upload_album_art()`

Setup and login

`Webclient.__init__` (*debug_logging=True, validate=True, verify_ssl=True*)

Parameters

- **debug_logging** – each Client has a logger member. The logger is named `gmusicapi.<client class><client number>` and will propagate to the `gmusicapi` root logger.

If this param is `True`, handlers will be configured to send this client's debug log output to disk, with warnings and above printed to `stderr`. `Appdirs` `user_log_dir` is used by default. Users can run:

```
from gmusicapi.utils import utils
print utils.log_filepath
```

to see the exact location on their system.

If `False`, no handlers will be configured; users must create their own handlers.

Completely ignoring logging is dangerous and not recommended. The Google Music protocol can change at any time; if something were to go wrong, the logs would be necessary for recovery.

- **validate** – if `False`, do not validate server responses against known schemas. This helps to catch protocol changes, but requires significant cpu work.

This arg is stored as `self.validate` and can be safely modified at runtime.

- **verify_ssl** – if `False`, exceptions will not be raised if there are problems verifying SSL certificates. Be wary of using this option; it's almost always better to fix the machine's SSL configuration than to ignore errors.

`Webclient.login(email, password)`

Authenticates the webclient. Returns `True` on success, `False` on failure.

Parameters

- **email** – eg `'test@gmail.com'` or just `'test'`.
- **password** – the account's password. This is not stored locally, and is sent securely over SSL. App-specific passwords are not supported on the webclient.

Users who don't use two-factor auth will likely need to enable [less secure login](#). If this is needed, a warning will be logged during login (which will print to `stderr` in the default logging configuration).

`Webclient.logout()`

Forgets local authentication and cached properties in this Api instance. Returns `True` on success.

Song downloading and streaming

`Webclient.get_song_download_info(song_id)`

Returns a tuple: ('<url>', <download count>).

Parameters `song_id` – a single song id.

`url` will be `None` if the download limit is exceeded.

GM allows 2 downloads per song. The download count may not always be accurate, and the 2 download limit seems to be loosely enforced.

This call alone does not count towards a download - the count is incremented when `url` is retrieved.

`Webclient.get_stream_audio(song_id, use_range_header=None)`

Returns a bytestring containing mp3 audio for this song.

Parameters

- **song_id** – a single song id
- **use_range_header** – in some cases, an HTTP range header can be used to save some bandwidth. However, there's no guarantee that the server will respect it, meaning that the client may get back an unexpected response when using it.

There are three possible values for this argument:

- `None`: (default) send header; fix response locally on problems
- `True`: send header; raise `IOError` on problems
- `False`: do not send header

`Webclient.get_stream_urls(song_id)`

Returns a list of urls that point to a streamable version of this song.

If you just need the audio and are ok with gmusicapi doing the download, consider using `get_stream_audio()` instead. This abstracts away the differences between different kinds of tracks:

- normal tracks return a single url
- All Access tracks return multiple urls, which must be combined

Parameters `song_id` – a single song id.

While acquiring the urls requires authentication, retrieving the contents does not.

However, there are limitations on how the stream urls can be used:

- the urls expire after a minute
- only one IP can be streaming music at once. Other attempts will get an http 403 with X-Rejected-Reason: ANOTHER_STREAM_BEING_PLAYED.

This is only intended for streaming. The streamed audio does not contain metadata. Use `get_song_download_info()` or `Musicmanager.download_song` to download files with metadata.

`Webclient.report_incorrect_match(song_ids)`

Equivalent to the 'Fix Incorrect Match' button, this requests re-uploading of songs. Returns the `song_ids` provided.

Parameters `song_ids` – a list of song ids to report, or a single song id.

Note that if you uploaded a song through gmusicapi, it won't be reuploaded automatically - this currently only works for songs uploaded with the Music Manager. See issue #89.

This should only be used on matched tracks (`song['type'] == 6`).

Song manipulation

`Webclient.upload_album_art(song_ids, image_filepath)`

Uploads an image and sets it as the album art for songs. Returns a url to the image on Google's servers.

Parameters

- `song_ids` – a list of song ids, or a single song id.
- `image_filepath` – filepath of the art to use. jpg and png are known to work.

This function will *always* upload the provided image, even if it's already uploaded. If the art is already uploaded and set for another song, copy over the value of the 'albumArtUrl' key using `Mobileclient.change_song_metadata()` instead.

`Webclient.delete_songs(song_ids)`

Deprecated: prefer `Mobileclient.delete_songs()`.

Deletes songs from the entire library. Returns a list of deleted song ids.

Parameters `song_ids` – a list of song ids, or a single song id.

Playlist manipulation

`Webclient.create_playlist(name, description=None, public=False)`

Creates a playlist and returns its id.

Parameters

- `name` – the name of the playlist.
- `description` – (optional) the description of the playlist.
- `public` – if True and the user has All Access, create a shared playlist.

`Webclient.add_songs_to_playlist(playlist_id, song_ids)`

Deprecated: prefer `Mobileclient.add_songs_to_playlist()`.

Appends songs to a playlist. Returns a list of (song id, playlistEntryId) tuples that were added.

Parameters

- `playlist_id` – id of the playlist to add to.

- **song_ids** – a list of song ids, or a single song id.

Playlists have a maximum size of 1000 songs.

`Webclient.remove_songs_from_playlist` (*playlist_id*, *sids_to_match*)

Deprecated: prefer `Mobileclient.remove_entries_from_playlist` ().

Removes all copies of the given song ids from a playlist. Returns a list of removed (sid, eid) pairs.

Parameters

- **playlist_id** – id of the playlist to remove songs from.
- **sids_to_match** – a list of song ids to match, or a single song id.

This does *not always* the inverse of a call to `add_songs_to_playlist` (), since multiple copies of the same song are removed.

`Webclient.get_shared_playlist_info` (*share_token*)

Returns a dictionary with four keys: author, description, num_tracks, and title.

Parameters **share_token** – from `playlist['shareToken']`, or a playlist share url (`https://play.google.com/music/playlist/<token>`).

Note that tokens from urls will need to be url-decoded, eg `AM...%3D%3D` becomes `AM...=`.

Other

`Webclient.get_registered_devices` ()

Returns a list of dictionaries representing devices associated with the account.

Performing the *Musicmanager* OAuth flow will register a device of type 1.

Installing the Google Music app on an android or ios device and logging into it will register a device of type 2 or 3, which is used for streaming with the *Mobileclient*.

Here is an example response:

```
[
  {
    u'deviceType': 1, # laptop/desktop
    u'id': u'00:11:22:33:AA:BB',
    u'lastAccessedFormatted': u'May 24, 2015',
    u'lastAccessedTimeMillis': 1432468588200, # utc-millisecond
    u'lastEventTimeMillis': 1434211605335,
    u'name': u'my computer'},
  {
    u'deviceType': 2, # android device
    u'carrier': u'Google',
    u'id': u'0x00112233aabbccdd', # remove 0x when streaming
    u'lastAccessedFormatted': u'September 19, 2015',
    u'lastAccessedTimeMillis': 1442706069906,
    u'lastEventTimeMillis': 1435271137193,
    u'manufacturer': u'Asus',
    u'model': u'Nexus 7',
    u'name': u'my nexus 7'
  },
  {
    u'deviceType': 3, # ios device
    u'id': u'ios:01234567-0123-0123-0123-0123456789AB',
```

```

    u'lastAccessedFormatted': u'June 25, 2015',
    u'lastAccessedTimeMillis': 1435271588780,
    u'lastEventTimeMillis': 1435271442417,
    u'name': u'my iphone'
  }
]

```

Mobileclient Interface

class `gmusicapi.clients.Mobileclient` (*debug_logging=True, validate=True, verify_ssl=True*)
 Allows library management and streaming by posing as the googleapis.com mobile clients.

Uploading is not supported by this client (use the *Musicmanager* to upload).

Setup and login

`Mobileclient.__init__` (*debug_logging=True, validate=True, verify_ssl=True*)

Parameters

- **debug_logging** – each Client has a logger member. The logger is named `gmusicapi.<client class><client number>` and will propagate to the `gmusicapi` root logger.

If this param is `True`, handlers will be configured to send this client's debug log output to disk, with warnings and above printed to `stderr`. `Appdirs` `user_log_dir` is used by default. Users can run:

```

from gmusicapi.utils import utils
print utils.log_filepath

```

to see the exact location on their system.

If `False`, no handlers will be configured; users must create their own handlers.

Completely ignoring logging is dangerous and not recommended. The Google Music protocol can change at any time; if something were to go wrong, the logs would be necessary for recovery.

- **validate** – if `False`, do not validate server responses against known schemas. This helps to catch protocol changes, but requires significant cpu work.

This arg is stored as `self.validate` and can be safely modified at runtime.

- **verify_ssl** – if `False`, exceptions will not be raised if there are problems verifying SSL certificates. Be wary of using this option; it's almost always better to fix the machine's SSL configuration than to ignore errors.

`Mobileclient.login` (*email, password, android_id, locale=u'en_US'*)

Authenticates the Mobileclient. Returns `True` on success, `False` on failure.

Parameters

- **email** – eg `'test@gmail.com'` or just `'test'`.
- **password** – password or app-specific password for 2-factor users. This is not stored locally, and is sent securely over SSL.

- **android_id** – 16 hex digits, eg '1234567890abcdef'.

Pass `Mobileclient.FROM_MAC_ADDRESS` instead to attempt to use this machine's MAC address as an android id. **Use this at your own risk:** the id will be a non-standard 12 characters, but appears to work fine in testing. If a valid MAC address cannot be determined on this machine (which is often the case when running on a VPS), raise `OSError`.

- **locale** – ICU locale used to localize certain responses. This must be a locale supported by Android. Defaults to 'en_US'.

`Mobileclient.logout()`

Forgets local authentication and cached properties in this Api instance. Returns `True` on success.

`Mobileclient.is_authenticated()`

Returns `True` if the Api can make an authenticated request.

`Mobileclient.locale`

The locale of the Mobileclient session used to localize some responses.

Should be an ICU locale supported by Android.

Set on authentication with `login()` but can be changed at any time.

Account Management

`Mobileclient.is_subscribed`

Returns the subscription status of the Google Music account.

Result is cached with a TTL of 10 minutes. To get live status before the TTL is up, delete the `is_subscribed` property of the Mobileclient instance.

```
>>> mc = Mobileclient()
>>> mc.is_subscribed # Live status.
>>> mc.is_subscribed # Cached status.
>>> del mc.is_subscribed # Delete is_subscribed property.
>>> mc.is_subscribed # Live status.
```

`Mobileclient.get_registered_devices()`

Returns a list of dictionaries representing devices associated with the account.

Performing the *Musicmanager* OAuth flow will register a device of type 'DESKTOP_APP'.

Installing the Android or iOS Google Music app and logging into it will register a device of type 'ANDROID' or 'IOS' respectively, which is required for streaming with the *Mobileclient*.

Here is an example response:

```
[
  {
    u'kind':          u'sj#devicemanagementinfo',
    u'friendlyName': u'my-hostname',
    u'id':           u'AA:BB:CC:11:22:33',
    u'lastAccessedTimeMs': u'1394138679694',
    u'type':         u'DESKTOP_APP'
  },
  {
    u"kind":          u"sj#devicemanagementinfo",
    u'friendlyName': u'Nexus 7',
    u'id':           u'0x00112233aabbccdd', # remove 0x when streaming
    u'lastAccessedTimeMs': u'1344808742774',
```



```

    u'type':          u'ANDROID'
    u'smartPhone':   True
  },
  {
    u"kind":         u"sj#devicemanagementinfo",
    u'friendlyName': u'iPhone 6',
    u'id':           u'ios:01234567-0123-0123-0123-0123456789AB',
    u'lastAccessedTimeMs': 1394138679694,
    u'type':         u'IOS'
    u'smartPhone':   True
  }
  {
    u'kind':         u'sj#devicemanagementinfo',
    u'friendlyName': u'Google Play Music for Chrome on Windows',
    u'id':           u'rt2qfkh0qjh0s4bxrgc0oae...', # 64 characters,
    ↪ alphanumeric
    u'lastAccessedTimeMs': u'1425602805052',
    u'type':         u'DESKTOP_APP'
  },
]

```

Mobileclient.**deauthorize_device** (*device_id*)

Deauthorize a registered device.

Returns True on success, False on failure.

Parameters **device_id** – A mobile device id as a string. Android ids are 16 characters with ‘0x’ prepended, iOS ids are uuids with ‘ios:’ prepended, while desktop ids are in the form of a MAC address.

Providing an invalid or unregistered device id will result in a 400 HTTP error.

Google limits the number of device deauthorizations to 4 per year. Attempts to deauthorize a device when that limit is reached results in a 403 HTTP error with: X-Rejected-Reason: TOO_MANY_DEAUTHORIZATIONS.

Songs

Songs are uniquely referred to within a library with a track id in uuid format.

Store tracks also have track ids, but they are in a different format than library track ids. `song_id.startswith('T')` is always True for store track ids and False for library track ids.

Adding a store track to a library will yield a normal song id.

Store track ids can be used in most places that normal song ids can (e.g. playlist addition or streaming). Note that sometimes they are stored under the 'nid' key, not the 'id' key.

Mobileclient.**get_all_songs** (*incremental=False, include_deleted=None*)

Returns a list of dictionaries that each represent a song.

Parameters

- **incremental** – if True, return a generator that yields lists of at most 1000 tracks as they are retrieved from the server. This can be useful for presenting a loading bar to a user.
- **include_deleted** – ignored. Will be removed in a future release.

Here is an example song dictionary:

```

{
  'comment':'',
  'rating':'0',
  'albumArtRef':[
    {
      'url': 'http://lh6.ggpht.com/...'
    }
  ],
  'artistId':[
    'Aod62yyj3u3xsjtooghh2glwsdi'
  ],
  'composer':'',
  'year':2011,
  'creationTimestamp':'1330879409467830',
  'id':'5924d75a-931c-30ed-8790-f7fce8943c85',
  'album':'Heritage ',
  'totalDiscCount':0,
  'title':'Haxprocess',
  'recentTimestamp':'1372040508935000',
  'albumArtist':'',
  'trackNumber':6,
  'discNumber':0,
  'deleted':False,
  'storeId':'Txsffypukmmeg3iwl3w5a5s3vzy',
  'nid':'Txsffypukmmeg3iwl3w5a5s3vzy',
  'totalTrackCount':10,
  'estimatedSize':'17229205',
  'albumId':'Bdkf6ywxmrhflvtasnay1kgpcm',
  'beatsPerMinute':0,
  'genre':'Progressive Metal',
  'playCount':7,
  'artistArtRef':[
    {
      'url': 'http://lh3.ggpht.com/...'
    }
  ],
  'kind':'sj#track',
  'artist':'Opeth',
  'lastModifiedTimestamp':'1330881158830924',
  'clientId':'+eGFGTbiyMktbPuvB5MfsA',
  'durationMillis':'418000'
}

```

`Mobileclient.get_stream_url(song_id, device_id=None, quality='hi')`

Returns a url that will point to an mp3 file.

Parameters

- **song_id** – a single song id
- **device_id** – (optional) defaults to `android_id` from login.

Otherwise, provide a mobile device id as a string. Android device ids are 16 characters, while iOS ids are uuids with 'ios:' prepended.

If you have already used Google Music on a mobile device, `Mobileclient.get_registered_devices` will provide at least one working id. Omit '0x' from the start of the string if present.

Registered computer ids (a MAC address) will not be accepted and will 403.

Providing an unregistered mobile device id will register it to your account, subject to Google's [device limits](#). **Registering a device id that you do not own is likely a violation of the TOS.**

- **quality** – (optional) stream bits per second quality One of three possible values, hi: 320kbps, med: 160kbps, low: 128kbps. The default is hi

When handling the resulting url, keep in mind that:

- you will likely need to handle redirects
- the url expires after a minute
- only one IP can be streaming music at once. This can result in an http 403 with X-Rejected-Reason: ANOTHER_STREAM_BEING_PLAYED.

The file will not contain metadata. Use `Webclient.get_song_download_info` or `Musicmanager.download_song` to download files with metadata.

`Mobileclient.rate_songs(songs, rating)`

Rate library or store songs.

Returns rated song ids.

Parameters

- **songs** – a list of song dictionaries or a single song dictionary. required keys: 'id' for library songs or 'nid' and 'trackType' for store songs.
- **rating** – set to '0' (no thumb), '1' (down thumb), or '5' (up thumb).

`Mobileclient.change_song_metadata(songs)`

Changes the metadata of tracks. Returns a list of the song ids changed.

Parameters **songs** – a list of song dictionaries or a single song dictionary.

Currently, only the `rating` key can be changed. Set it to '0' (no thumb), '1' (down thumb), or '5' (up thumb).

You can also use this to rate store tracks that aren't in your library, eg:

```
song = mc.get_track_info('<some store track id>')
song['rating'] = '5'
mc.change_song_metadata(song)
```

`Mobileclient.delete_songs(library_song_ids)`

Deletes songs from the library. Returns a list of deleted song ids.

Parameters **song_ids** – a list of song ids, or a single song id.

`Mobileclient.get_promoted_songs()`

Returns a list of dictionaries that each represent a track.

Only store tracks will be returned.

Promoted tracks are determined in an unknown fashion, but positively-rated library tracks are common.

See `get_track_info()` for the format of a track dictionary.

`Mobileclient.increment_song_playcount(song_id, plays=1, playtime=None)`

Increments a song's playcount and returns its song id.

Params song_id a song id. Providing the id of a store track that has been added to the library will *not* increment the corresponding library song's playcount. To do this, use the 'id' field (which looks like a uuid and doesn't begin with 'T'), not the 'nid' field.

Params plays (optional) positive number of plays to increment by. The default is 1.

Params playtime (optional) a datetime.datetime of the time the song was played. It will default to the time of the call.

Mobileclient.**add_store_track** (*store_song_id*)

Adds a store track to the library

Returns the library track id of added store track.

Parameters store_song_id – store song id

Mobileclient.**add_store_tracks** (*store_song_ids*)

Add store tracks to the library

Returns a list of the library track ids of added store tracks.

Parameters store_song_ids – a list of store song ids or a single store song id

Playlists

Like songs, playlists have unique ids within a library. However, their names do not need to be unique.

The tracks making up a playlist are referred to as 'playlist entries', and have unique entry ids within the entire library (not just their containing playlist).

Mobileclient.**get_all_playlists** (*incremental=False, include_deleted=None*)

Returns a list of dictionaries that each represent a playlist.

Parameters

- **incremental** – if True, return a generator that yields lists of at most 1000 playlists as they are retrieved from the server. This can be useful for presenting a loading bar to a user.
- **include_deleted** – ignored. Will be removed in a future release.

Here is an example playlist dictionary:

```
{
    # can also be SHARED (public/subscribed to), MAGIC or omitted
    'type': 'USER_GENERATED',

    'kind': 'sj#playlist',
    'name': 'Something Mix',
    'deleted': False,
    'lastModifiedTimestamp': '1325458766483033',
    'recentTimestamp': '1325458766479000',
    'shareToken': '<long string>',
    'ownerProfilePhotoUrl': 'http://lh3.googleusercontent.com/...',
    'ownerName': 'Simon Weber',
    'accessControlled': False, # has to do with shared playlists
    'creationTimestamp': '1325285553626172',
    'id': '3d72c9b5-baad-4ff7-815d-cdef717e5d61'
}
```

Mobileclient.**get_all_user_playlist_contents** ()

Retrieves the contents of *all* user-created playlists – the Mobileclient does not support retrieving only the contents of one playlist.

This will not return results for public playlists that the user is subscribed to; use `get_shared_playlist_contents()` instead.

The same structure as `get_all_playlists()` will be returned, but with the addition of a `'tracks'` key in each dict set to a list of properly-ordered playlist entry dicts.

Here is an example playlist entry for an individual track:

```
{
  'kind': 'sj#playlistEntry',
  'deleted': False,
  'trackId': '2bb0ab1c-cela-3c0f-9217-a06da207b7a7',
  'lastModifiedTimestamp': '1325285553655027',
  'playlistId': '3d72c9b5-baad-4ff7-815d-cdef717e5d61',
  'absolutePosition': '01729382256910287871', # denotes playlist ordering
  'source': '1', # '2' if hosted on Google Music, '1' otherwise (see below)
  'creationTimestamp': '1325285553655027',
  'id': 'c9f1aff5-f93d-4b98-b13a-429cc7972fea' ## see below
}
```

If a user uploads local music to Google Music using the Music Manager, Google will attempt to match each uploaded track to a track already hosted on its servers. If a match is found for a track, the playlist entry key `'source'` has the value `'2'`, and the entry will have a key `'track'` with a value that is a dict of track metadata (title, artist, etc).

If a track is not hosted on Google Music, then the playlist entry key `'source'` has the value `'1'`, and may not have a `'track'` key (e.g., for an MP3 without ID3 tags). In this case, the key `'trackId'` corresponds to the column `ServerId` in the table `XFILES` in Music Manager's local SQLite database (stored, e.g., at `~/Library/ApplicationSupport/Google/MusicManager/ServerDatabase.db` on OS X). Among other things, the SQLite database exposes the track's local file path, and Music Manager's imputed metadata.

(Note that the above behavior is documented for the Music Manager set to sync from local Folders, and may differ if it instead syncs from iTunes.)

`Mobileclient.get_shared_playlist_contents(share_token)`

Retrieves the contents of a public playlist.

Parameters `share_token` – from `playlist['shareToken']`, or a playlist share url (<https://play.google.com/music/playlist/<token>>).

Note that tokens from urls will need to be url-decoded, eg `AM...%3D%3D` becomes `AM...==`.

For example, to retrieve the contents of a playlist that the user is subscribed to:

```
subscribed_to = [p for p in mc.get_all_playlists() if p.get('type') == 'SHARED']
share_tok = subscribed_to[0]['shareToken']
tracks = mc.get_shared_playlist_contents(share_tok)
```

The user need not be subscribed to a playlist to list its tracks.

Returns a list of playlist entries with structure the same as those returned by `get_all_user_playlist_contents()`, but without the `'clientId'` or `'playlistId'` keys.

`Mobileclient.create_playlist(name, description=None, public=False)`

Creates a new empty playlist and returns its id.

Parameters

- **name** – the desired title. Creating multiple playlists with the same name is allowed.
- **description** – (optional) the desired description

- **public** – (optional) if True and the user has a subscription, share playlist.

`Mobileclient.delete_playlist(playlist_id)`

Deletes a playlist and returns its id.

Parameters `playlist_id` – the id to delete.

`Mobileclient.edit_playlist(playlist_id, new_name=None, new_description=None, public=None)`

Changes the name of a playlist and returns its id.

Parameters

- **playlist_id** – the id of the playlist
- **new_name** – (optional) desired title
- **new_description** – (optional) desired description
- **public** – (optional) if True and the user has a subscription, share playlist.

`Mobileclient.add_songs_to_playlist(playlist_id, song_ids)`

Appends songs to the end of a playlist. Returns a list of playlist entry ids that were added.

Parameters

- **playlist_id** – the id of the playlist to add to.
- **song_ids** – a list of song ids, or a single song id.

Playlists have a maximum size of 1000 songs. Calls may fail before that point (presumably) due to an error on Google's end (see #239).

`Mobileclient.remove_entries_from_playlist(entry_ids)`

Removes specific entries from a playlist. Returns a list of entry ids that were removed.

Parameters `entry_ids` – a list of entry ids, or a single entry id.

`Mobileclient.reorder_playlist_entry(entry, to_follow_entry=None, to_precede_entry=None)`

Reorders a single entry in a playlist and returns its id.

Read `reorder_playlist_entry(foo, bar, gaz)` as “reorder playlist entry *foo* to follow entry *bar* and precede entry *gaz*.”

Parameters

- **entry** – the playlist entry to move.
- **to_follow_entry** – the playlist entry that will come before *entry* in the resulting playlist, or None if *entry* is to be the first entry in the playlist.
- **to_precede_entry** – the playlist entry that will come after *entry* in the resulting playlist or None if *entry* is to be the last entry in the playlist.

`reorder_playlist_entry(foo)` is invalid and will raise `ValueError`; provide at least one of `to_follow_entry` or `to_precede_entry`.

Leaving `to_follow_entry` or `to_precede_entry` as None when *entry* is not to be the first or last entry in the playlist is undefined.

All params are dicts returned by `get_all_user_playlist_contents()` or `get_shared_playlist_contents()`.

Radio Stations

Radio Stations are available for free in the US only. A subscription is required in other countries.

`Mobileclient.get_all_stations` (*incremental=False*, *include_deleted=None*, *updated_after=None*)

Retrieve all library stations.

Returns a list of dictionaries that each represent a radio station.

Parameters

- **incremental** – if True, return a generator that yields lists of at most 1000 stations as they are retrieved from the server. This can be useful for presenting a loading bar to a user.
- **include_deleted** – ignored. Will be removed in a future release.
- **updated_after** – a `datetime.datetime`; defaults to unix epoch

Here is an example station dictionary:

```
{
  'imageUrl': 'http://lh6.ggpht.com/...',
  'kind': 'sj#radioStation',
  'name': 'station',
  'deleted': False,
  'lastModifiedTimestamp': '1370796487455005',
  'recentTimestamp': '1370796487454000',
  'clientId': 'c2639bf4-af24-4e4f-ab37-855fc89d15a1',
  'seed':
  {
    'kind': 'sj#radioSeed',
    'trackLockerId': '7df3aadd-9a18-3dcl-b92e-a7cf7619da7e'
    # possible keys:
    # albumId, artistId, genreId, trackId, trackLockerId
  },
  'id': '69f1bfce-308a-313e-9ed2-e50abe33a25d'
},
```

`Mobileclient.create_station` (*name*, *track_id=None*, *artist_id=None*, *album_id=None*, *genre_id=None*, *playlist_token=None*, *curated_station_id=None*)

Creates a radio station and returns its id.

Parameters

- **name** – the name of the station to create
- ***_id** – the id of an item to seed the station from.
- **playlist_token** – The shareToken of a playlist to seed the station from.

Exactly one of the id/token params must be provided, or `ValueError` will be raised.

`Mobileclient.delete_stations` (*station_ids*)

Deletes radio stations and returns their ids.

Parameters `station_ids` – a single id, or a list of ids to delete

`Mobileclient.get_station_tracks` (*station_id*, *num_tracks=25*, *recently_played_ids=None*)

Returns a list of dictionaries that each represent a track.

Each call performs a separate sampling (with replacement?) from all possible tracks for the station.

Nonexistent stations will return an empty list.

Parameters

- **station_id** – the id of a radio station to retrieve tracks from. Use the special id 'IFL' for the “I’m Feeling Lucky” station.
- **num_tracks** – the number of tracks to retrieve
- **recently_played_ids** – a list of recently played track ids retrieved from this station. This avoids playing duplicates.

See `get_all_songs()` for the format of a track dictionary.

Podcasts

`Mobileclient.get_all_podcast_series(device_id=None, incremental=False, include_deleted=None, updated_after=None)`

Retrieve list of user-subscribed podcast series.

Parameters

- **device_id** – (optional) defaults to `android_id` from login.
Otherwise, provide a mobile device id as a string. Android device ids are 16 characters, while iOS ids are uuids with ‘ios:’ prepended.
If you have already used Google Music on a mobile device, `Mobileclient.get_registered_devices` will provide at least one working id. Omit '0x' from the start of the string if present.
Registered computer ids (a MAC address) will not be accepted and will 403.
Providing an unregistered mobile device id will register it to your account, subject to Google’s [device limits](#). **Registering a device id that you do not own is likely a violation of the TOS.**
- **incremental** – if True, return a generator that yields lists of at most 1000 podcast series as they are retrieved from the server. This can be useful for presenting a loading bar to a user.
- **include_deleted** – ignored. Will be removed in a future release.
- **updated_after** – a `datetime.datetime`; defaults to unix epoch

Returns a list of podcast series dicts.

Here is an example podcast series dict:

```
{
  'art': [
    {
      'aspectRatio': '1',
      'autogen': False,
      'kind': 'sj#imageRef',
      'url': 'http://lh3.googleusercontent.com/
↪bNoyxoGTwCGkUscMjHsvKe5W80uMOfq...'
    }
  ],
  'author': 'Chris Hardwick',
  'continuationToken': '',
  'description': 'I am Chris Hardwick. I am on TV a lot and have a blog at '
                'nerdist.com. This podcast is basically just me talking about '
                'stuff and things with my two nerdy friends Jonah Ray and Matt
↪'
```



```

        'Mira, and usually someone more famous than all of us. '
        'Occasionally we swear because that is fun. I hope you like '
        "it, but if you don't I'm sure you will not hesitate to unfurl
→"

        "your rage in the 'reviews' section because that's how the "
        'Internet works.',
'explicitType': '1',
'link': 'http://nerdist.com/',
'seriesId': 'Iliyrhelw74vdqrrro77kq2vrthy',
'title': 'The Nerdist',
'totalNumEpisodes': 829,
'userPreferences': {
    'autoDownload': False,
    'notifyOnNewEpisode': False,
    'subscribed': True
}
}

```

`Mobileclient.get_all_podcast_episodes` (*device_id=None*, *incremental=False*, *include_deleted=None*, *updated_after=None*)

Retrieve list of episodes from user-subscribed podcast series.

Parameters

- **device_id** – (optional) defaults to `android_id` from login.

Otherwise, provide a mobile device id as a string. Android device ids are 16 characters, while iOS ids are uuids with ‘ios:’ prepended.

If you have already used Google Music on a mobile device, `Mobileclient.get_registered_devices` will provide at least one working id. Omit ‘0x’ from the start of the string if present.

Registered computer ids (a MAC address) will not be accepted and will 403.

Providing an unregistered mobile device id will register it to your account, subject to Google’s [device limits](#). **Registering a device id that you do not own is likely a violation of the TOS.**

- **incremental** – if True, return a generator that yields lists of at most 1000 podcast episodes as they are retrieved from the server. This can be useful for presenting a loading bar to a user.
- **include_deleted** – ignored. Will be removed in a future release.
- **updated_after** – a `datetime.datetime`; defaults to unix epoch

Returns a list of podcast episode dicts.

Here is an example podcast episode dict:

```

{
  'art': [
    {
      'aspectRatio': '1',
      'autogen': False,
      'kind': 'sj#imageRef',
      'url': 'http://lh3.googleusercontent.com/
→bNoyxoGTwCGkUscMjHsvKe5W80uMOfq...'
    }
  ],
}

```

```
'deleted': False,
'description': 'Comedian Bill Burr yelled at Philadelphia, Chris vaguely '
               'understands hockey, Jonah understands it even less, and Matt '
               'is weirdly not tired of the running "Matt loves the Dave '
               'Matthews Band" joke, though I'm sure all of you are.',
'durationMillis': '4310000',
'episodeId': 'D6i26frpxu53t2ws3lpbjtpovum',
'explicitType': '2',
'fileSize': '69064793',
'publicationTimestampMillis': '1277791500000',
'seriesId': 'Iliyrhelw74vdqrrro77kq2vrthy',
'seriesTitle': 'The Nerdist',
'title': 'Bill Burr'
}
```

`Mobileclient.add_podcast_series` (*podcast_id*, *notify_on_new_episode=False*)
Subscribe to a podcast series.

Parameters

- **podcast_id** – A podcast series id (hint: they always start with ‘I’).
- **notify_on_new_episode** – Get device notifications on new episodes.

Returns podcast series id of added podcast series

`Mobileclient.delete_podcast_series` (*podcast_id*)
Unsubscribe to a podcast series.

Parameters **podcast_id** – A podcast series id (hint: they always start with ‘I’).

Returns podcast series id of removed podcast series

`Mobileclient.edit_podcast_series` (*podcast_id*, *subscribe=True*, *notify_on_new_episode=False*)
Edit a podcast series subscription.

Parameters

- **podcast_id** – A podcast series id (hint: they always start with ‘I’).
- **subscribe** – Subscribe to podcast.
- **notify_on_new_episode** – Get device notifications on new episodes.

Returns podcast series id of edited podcast series

`Mobileclient.get_podcast_episode_stream_url` (*podcast_episode_id*, *device_id=None*, *quality='hi'*)

Returns a url that will point to an mp3 file.

Parameters

- **podcast_episode_id** – a single podcast episode id (hint: they always start with ‘D’).
- **device_id** – (optional) defaults to `android_id` from login.

Otherwise, provide a mobile device id as a string. Android device ids are 16 characters, while iOS ids are uuids with ‘ios:’ prepended.

If you have already used Google Music on a mobile device, `Mobileclient.get_registered_devices` will provide at least one working id. Omit ‘0x’ from the start of the string if present.

Registered computer ids (a MAC address) will not be accepted and will 403.

Providing an unregistered mobile device id will register it to your account, subject to Google's [device limits](#). **Registering a device id that you do not own is likely a violation of the TOS.**

- **quality** – (optional) stream bits per second quality One of three possible values, hi: 320kbps, med: 160kbps, low: 128kbps. The default is hi

When handling the resulting url, keep in mind that:

- you will likely need to handle redirects
- the url expires after a minute
- only one IP can be streaming music at once. This can result in an http 403 with X-Rejected-Reason: ANOTHER_STREAM_BEING_PLAYED.

The file will not contain metadata.

Search

Search Google Play for information about artists, albums, tracks, and more.

Mobileclient.**search**(*query*, *max_results=50*)

Queries Google Music for content.

Parameters

- **query** – a string keyword to search with. Capitalization and punctuation are ignored.
- **max_results** – Maximum number of items to be retrieved. The maximum accepted value is 100. If set higher, results are limited to 10.

The results are returned in a dictionary with keys: “album_hits, artist_hits, playlist_hits, podcast_hits, situation_hits, song_hits, station_hits, video_hits“

containing lists of results of that type.

Free account search is restricted so may not contain hits for all result types.

Here is a sample of results for a search of 'workout':

```
{
  'album_hits': [{
    'album': {
      'albumArtRef': 'http://lh5.ggpht.com/DVIg4GiD6msHfgPs_Vu_2eRxCyAoz0fF.
      ↪...',
      'albumArtist': 'J.Cole',
      'albumId': 'Bfp2tuhynyqppnp6zennhmf6w3y',
      'artist': 'J.Cole',
      'artistId': ['Ajgnxme45wcqv44vykrleifpji'],
      'description_attribution': {
        'kind': 'sj#attribution',
        'license_title': 'Creative Commons Attribution CC-BY',
        'license_url': 'http://creativecommons.org/licenses/by/4.0/
      ↪legalcode',
        'source_title': 'Freebase',
        'source_url': ''
      },
    },
    'explicitType': '1',
    'kind': 'sj#album',
```

```

        'name': 'Work Out',
        'year': 2011
    },
    'type': '3'
}],
'artist_hits': [{
    'artist': {
        'artistArtRef': 'http://lh3.googleusercontent.com/MJe-cDw9uQ-pUagoLlm.
↪...',
        'artistArtRefs': [{
            'aspectRatio': '2',
            'autogen': False,
            'kind': 'sj#imageRef',
            'url': 'http://lh3.googleusercontent.com/MJe-cDw9uQ-pUagoLlmKX3x_
↪K...'
        }],
        'artistId': 'Ajgnxme45wcqqv44vykrleifpji',
        'artist_bio_attribution': {
            'kind': 'sj#attribution',
            'source_title': 'David Jeffries, Rovi'
        },
        'kind': 'sj#artist',
        'name': 'J. Cole'
    },
    'type': '2'
}],
'playlist_hits': [{
    'playlist': {
        'albumArtRef': [
            {'url': 'http://lh3.googleusercontent.com/KJsAhrq8Jk_5A4xYLA68LFC.
↪...'}
        ],
        'description': 'Workout Plan ',
        'kind': 'sj#playlist',
        'name': 'Workout',
        'ownerName': 'Ida Sarver',
        'shareToken': 'AMaBXykyF6Yy_G-8wQy8Rru0tkueIbIFb1t2h0BpkvTzHDz-ffj6P.
↪...',
        'type': 'SHARED'
    },
    'type': '4'
}],
'podcast_hits': [{
    'series': {
        'art': [
            {
                'aspectRatio': '1',
                'autogen': False,
                'kind': 'sj#imageRef',
                'url': 'https://lh3.googleusercontent.com/je4lsaiQCdfcOWoYm3Z_
↪mC...'
            }
        ],
        'author': 'Steve Boyett',
        'continuationToken': '',
        'copyright': 'Music copyright c the respective artists. All other '
            'material c2006, 2016 by Podrunner, LLC. All rights '
            'reserved. For personal use only. Unauthorized '
    }
}]

```

```

        'reproduction, sale, rental, exchange, public '
        'performance, or broadcast of this audio is '
        'prohibited.',
    'description': 'Nonstop, one-hour, high-energy workout music mixes '
        "to help you groove while you move. Podrunner's "
        'fixed-tempo and interval exercise mixes are '
        'perfect for power walking, jogging, running, '
        'spinning, elliptical, aerobics, and many other '
        'tempo-based forms of exercise. An iTunes '
        'award-winner six years in a row!',
    'explicitType': '2',
    'link': 'http://www.podrunner.com/',
    'seriesId': '1lx4ufdua5rdvzplnojtoulou3a',
    'title': 'PODRUNNER: Workout Music',
    'totalNumEpisodes': 0
    },
    'type': '9'
}],
'situation_hits': [{
    'situation': {
        'description':
            'Level up and enter beast mode with some loud, aggressive music.',
        'id': 'Nrklpcyfewwrmodvtds5qlfp5ve',
        'imageUrl': 'http://lh3.googleusercontent.com/Cd8WRMaG_pDwjTC_dSPIIuf.
↪...',
        'title': 'Entering Beast Mode',
        'wideImageUrl': 'http://lh3.googleusercontent.com/8A9S-nTb5pfJLcpS8P..
↪.'},
    'type': '7'
}],
'song_hits': [{
    'track': {
        'album': 'Work Out',
        'albumArtRef': [{
            'aspectRatio': '1',
            'autogen': False,
            'kind': 'sj#imageRef',
            'url': 'http://lh5.ggpht.com/DVIg4GiD6msHfgPs_Vu_
↪2eRxCyAoz0fFdxj5w...'
        }],
        'albumArtist': 'J.Cole',
        'albumAvailableForPurchase': True,
        'albumId': 'Bfp2tuhynyqppnp6zennhmf6w3y',
        'artist': 'J Cole',
        'artistId': ['Ajgnxme45wcqqv44vykrleifpji',
↪'Ampniqscqwxk7btbgh5ycujij5i'],
        'composer': '',
        'discNumber': 1,
        'durationMillis': '234000',
        'estimatedSize': '9368582',
        'explicitType': '1',
        'genre': 'Pop',
        'kind': 'sj#track',
        'nid': 'Tq3nsmzeumhilpegkimjcnbr6aq',
        'primaryVideo': {
            'id': '6PN78PS_QsM',
            'kind': 'sj#video',
            'thumbnails': [{

```

```

        'height': 180,
        'url': 'https://i.ytimg.com/vi/6PN78PS_QsM/mqdefault.jpg',
        'width': 320
    })
},
'storeId': 'Tq3nsmzeumhilpegkimjcnbr6aq',
'title': 'Work Out',
'trackAvailableForPurchase': True,
'trackAvailableForSubscription': True,
'trackNumber': 1,
'trackType': '7',
'year': 2011
},
'type': '1'
}],
'station_hits': [{
    'station': {
        'compositeArtRefs': [{
            'aspectRatio': '1',
            'kind': 'sj#imageRef',
            'url': 'http://lh3.googleusercontent.com/3aD9mFppy6PwjADnjwv_
↪w...'
        }],
        'contentTypes': ['1'],
        'description':
            'These riff-tastic metal tracks are perfect
            for getting the blood pumping.',
        'imageUrls': [{
            'aspectRatio': '1',
            'autogen': False,
            'kind': 'sj#imageRef',
            'url': 'http://lh5.ggpht.com/
↪YNGkFdrtk43e8H941fuAHjflrNZ1CJUeqdoys...'
        }],
        'kind': 'sj#radioStation',
        'name': 'Heavy Metal Workout',
        'seed': {
            'curatedStationId': 'Lcwg73w3bd64hsrgarnorif52r',
            'kind': 'sj#radioSeed',
            'seedType': '9'
        },
        'skipEventHistory': [],
        'stationSeeds': [{
            'curatedStationId': 'Lcwg73w3bd64hsrgarnorif52r',
            'kind': 'sj#radioSeed',
            'seedType': '9'
        }],
        'type': '6'
    }],
'video_hits': [{
    'score': 629.6226806640625,
    'type': '8',
    'youtube_video': {
        'id': '6PN78PS_QsM',
        'kind': 'sj#video',
        'thumbnails': [{
            'height': 180,
            'url': 'https://i.ytimg.com/vi/6PN78PS_QsM/mqdefault.jpg',

```

```

        'width': 320
    }],
    'title': 'J. Cole - Work Out'
}
}]
}

```

Mobileclient.**get_genres** (*parent_genre_id=None*)

Retrieves information on Google Music genres.

Parameters *parent_genre_id* – (optional) If provided, only child genres will be returned. By default, all root genres are returned. If this id is invalid, an empty list will be returned.

Returns a list of dicts of the form, eg:

```

{
  'name': 'Alternative/Indie',
  'id': 'ALTERNATIVE_INDIE'
  'kind': 'sj#musicGenre',
  'children': [
    'ALTERNATIVE_80S',      # this key may not be present
    'ALT_COUNTRY',        # these are ids
    # ...
  ],
  'images': [
    {
      # these are album covers representative of the genre
      'url': 'http://lh6.ggpht.com/...'
    },
    # ...
  ],
}

```

Note that the id can be used with *create_station()* to seed a radio station.

Mobileclient.**get_album_info** (*album_id, include_tracks=True*)

Retrieves details on an album.

Parameters

- **album_id** – an album id (hint: they always start with ‘B’)
- **include_tracks** – when True, create the 'tracks' substructure

Returns a dict, eg:

```

{
  'kind': 'sj#album',
  'name': 'Circle',
  'artist': 'Amorphis',
  'albumArtRef': 'http://lh6.ggpht.com/...',
  'tracks': [ # if `include_tracks` is True
    {
      'album': 'Circle',
      'kind': 'sj#track',
      'storeId': 'T5zb7luo2vkroozmj57g2nljdsy', # can be used as a song id
      'artist': 'Amorphis',
      'albumArtRef': [
        {
          'url': 'http://lh6.ggpht.com/...'
        }
      ]
    }
  ]
}

```

```

    }],
    'title': 'Shades of Grey',
    'nid': 'T5zb7luo2vkroozmj57g2nljdsy',
    'estimatedSize': '13115591',
    'albumId': 'Bfr2onjv7g7tm4rrosewnnwxyy',
    'artistId': ['Apoecs6off3y6k4h5nvqqos4b5e'],
    'albumArtist': 'Amorphis',
    'durationMillis': '327000',
    'composer': '',
    'genre': 'Metal',
    'trackNumber': 1,
    'discNumber': 1,
    'trackAvailableForPurchase': True,
    'trackType': '7',
    'albumAvailableForPurchase': True
  }, # ...
],
'albumId': 'Bfr2onjv7g7tm4rrosewnnwxyy',
'artistId': ['Apoecs6off3y6k4h5nvqqos4b5e'],
'albumArtist': 'Amorphis',
'year': 2013
}

```

`Mobileclient.get_artist_info(artist_id, include_albums=True, max_top_tracks=5, max_rel_artist=5)`

Retrieves details on an artist.

Parameters

- **artist_id** – an artist id (hint: they always start with ‘A’)
- **include_albums** – when True, create the 'albums' substructure
- **max_top_tracks** – maximum number of top tracks to retrieve
- **max_rel_artist** – maximum number of related artists to retrieve

Returns a dict, eg:

```

{
  'albums':[ # only if include_albums is True
    {
      'albumArtRef':'http://lh6.ggpht.com/...',
      'albumArtist':'Amorphis',
      'albumId':'Bfr2onjv7g7tm4rrosewnnwxyy',
      'artist':'Amorphis',
      'artistId':[
        'Apoecs6off3y6k4h5nvqqos4b5e'
      ],
      'kind':'sj#album',
      'name':'Circle',
      'year':2013
    },
  ],
  'artistArtRef': 'http://lh6.ggpht.com/...',
  'artistId':'Apoecs6off3y6k4h5nvqqos4b5e',
  'kind':'sj#artist',
  'name':'Amorphis',
  'related_artists':[ # only if max_rel_artists > 0
    {

```



```

    'artistArtRef':      'http://lh5.ggpht.com/...',
    'artistId': 'Aheqc7kveljtq7rptd7cy5gvk2q',
    'kind': 'sj#artist',
    'name': 'Dark Tranquillity'
  }
],
'topTracks': [ # only if max_top_tracks > 0
  {
    'album': 'Skyforger',
    'albumArtRef': [
      {
        'url':      'http://lh4.ggpht.com/...'
      }
    ],
    'albumArtist': 'Amorphis',
    'albumAvailableForPurchase': True,
    'albumId': 'B5nc22xlcmdwi3zn5htkohstg44',
    'artist': 'Amorphis',
    'artistId': [
      'Apoecs6off3y6k4h5nvqqos4b5e'
    ],
    'discNumber': 1,
    'durationMillis': '253000',
    'estimatedSize': '10137633',
    'kind': 'sj#track',
    'nid': 'Tn2ugrgkeinrrb2a4ji7khungoy',
    'playCount': 1,
    'storeId': 'Tn2ugrgkeinrrb2a4ji7khungoy',
    'title': 'Silver Bride',
    'trackAvailableForPurchase': True,
    'trackNumber': 2,
    'trackType': '7'
  }
],
'total_albums': 21
}

```

`Mobileclient.get_podcast_episode_info` (*podcast_episode_id*)

Retrieves information about a podcast episode.

Parameters `podcast_episode_id` – A podcast episode id (hint: they always start with ‘D’).

Returns a dict, eg:

```

{
  'art': [
    {
      'aspectRatio': '1',
      'autogen': False,
      'kind': 'sj#imageRef',
      'url': 'http://lh3.googleusercontent.com/bNoyxoGTwCGkUscMjHsvKe5...'
    }
  ],
  'description': 'Sarah Jessica Parker (Sex and the City) '
                'chats with Chris about growing up without '
                'television, her time on Square Pegs and '
                'her character in L.A. Story. Sarah Jessica '
                'then talks about how she felt when she first '
                'got the part of Carrie on Sex and the '

```



```

        'description': 'Sarah Jessica Parker (Sex and the City) '
                      'chats with Chris about growing up without '
                      'television, her time on Square Pegs and '
                      'her character in L.A. Story. Sarah Jessica '
                      'then talks about how she felt when she first '
                      'got the part of Carrie on Sex and the '
                      'City, how she dealt with her sudden '
                      'celebrity of being Carrie Bradshaw and they '
                      'come up with a crazy theory about the show! '
                      'They also talk about Sarah Jessica's new '
                      'show Divorce on HBO!',
        'durationMillis': '5101000',
        'episodeId': 'Dcz67vtkhrerzh4hptfqpadt5vm',
        'explicitType': '1',
        'fileSize': '40995252',
        'publicationTimestampMillis': '1475640000000',
        'seriesId': 'Iliyrhelw74vdqrrro77kq2vrdhy',
        'seriesTitle': 'The Nerdist',
        'title': 'Sarah Jessica Parker'
    },
]
'explicitType': '1',
'link': 'http://nerdist.com/',
'seriesId': 'Iliyrhelw74vdqrrro77kq2vrdhy',
'title': 'The Nerdist',
'totalNumEpisodes': 829,
'userPreferences': {
    'autoDownload': False,
    'notifyOnNewEpisode': False,
    'subscribed': True
}
}

```

`Mobileclient.get_track_info(store_track_id)`

Retrieves information about a store track.

Parameters `store_track_id` – a store track id (hint: they always start with ‘T’)

Returns a dict, eg:

```

{
    'album': 'Best Of',
    'kind': 'sj#track',
    'storeId': 'Te2qokfjmhqwx4bnkswbfpz4m',
    'artist': 'Amorphis',
    'albumArtRef': [
        {
            'url': 'http://lh5.ggpht.com/...'
        }
    ],
    'title': 'Hopeless Days',
    'nid': 'Te2qokfjmhqwx4bnkswbfpz4m',
    'estimatedSize': '12325643',
    'albumId': 'Bsbjyc24a5xutbutvbvg3h4y2k4',
    'artistId': ['Apoecs6off3y6k4h5nvqqos4b5e'],
    'albumArtist': 'Amorphis',
    'durationMillis': '308000',
    'composer': '',
    'genre': 'Metal',
    'trackNumber': 2,
}

```

```
'discNumber': 1,
'trackAvailableForPurchase': True,
'trackType': '7',
'albumAvailableForPurchase': True
}
```

Misc

`Mobileclient.get_browse_podcast_hierarchy()`

Retrieve the hierarchy of podcast browse genres.

Returns a list of podcast genres and subgenres:

```
{
  "groups": [
    {
      "id": "JZCpodcasttopchart",
      "displayName": "Top Charts",
      "subgroups": [
        {
          "id": "JZCpodcasttopchartall",
          "displayName": "All categories"
        },
        {
          "id": "JZCpodcasttopchartarts",
          "displayName": "Arts"
        },
        {
          "id": "JZCpodcasttopchartbusiness",
          "displayName": "Business"
        },
        {
          "id": "JZCpodcasttopchartcomedy",
          "displayName": "Comedy"
        },
        {
          "id": "JZCpodcasttopcharteducation",
          "displayName": "Education"
        },
        {
          "id": "JZCpodcasttopchartgames",
          "displayName": "Games & hobbies"
        },
        {
          "id": "JZCpodcasttopchartgovernment",
          "displayName": "Government & organizations"
        },
        {
          "id": "JZCpodcasttopcharthealth",
          "displayName": "Health"
        },
        {
          "id": "JZCpodcasttopchartkids",
          "displayName": "Kids & families"
        },
        {

```

```

        "id": "JZCpodcasttopchartmusic",
        "displayName": "Music"
      },
      {
        "id": "JZCpodcasttopchartnews",
        "displayName": "News & politics"
      },
      {
        "id": "JZCpodcasttopchartreligion",
        "displayName": "Religion & spirituality"
      },
      {
        "id": "JZCpodcasttopchartscience",
        "displayName": "Science & medicine"
      },
      {
        "id": "JZCpodcasttopchartsociety",
        "displayName": "Society & culture"
      },
      {
        "id": "JZCpodcasttopchartsports",
        "displayName": "Sports & recreation"
      },
      {
        "id": "JZCpodcasttopcharttechnology",
        "displayName": "Technology"
      },
      {
        "id": "JZCpodcasttopcharttv",
        "displayName": "TV & film"
      }
    ]
  }
]
}

```

`Mobileclient.get_browse_podcast_series (genre_id=u'JZCpodcasttopchartall')`

Retrieve podcast series from browse podcasts by genre.

Parameters `genre_id` – A podcast genre id as returned by `get_podcast_browse_hierarchy()`. Defaults to Top Chart ‘All categories’.

Returns a list of podcast series dicts.

Here is an example podcast series dict:

```

{
  'art': [
    {
      'aspectRatio': '1',
      'autogen': False,
      'kind': 'sj#imageRef',
      'url': 'http://lh3.googleusercontent.com/liR-
↪Pm7EhB58wrAa4uo9Y33LcJJ8keU...'
    }
  ],
  'author': 'NBC Sports Radio',
  'continuationToken': '',
  'description': 'Mike Florio talks about the biggest NFL topics with the '

```

```

        'people who are most passionate about the game: League execs, '
        'players, coaches and the journalists who cover pro football.',
    'explicitType': '2',
    'link': 'https://audioboom.com/channel/pro-football-talk-live-with-mike-florio
→',
    'seriesId': 'I3iad5heqorm3nck6yp7giruc5i',
    'title': 'Pro Football Talk Live with Mike Florio',
    'totalNumEpisodes': 0
}

```

Mobileclient.**get_listen_now_items**()

Returns a list of dictionaries of Listen Now albums and stations.

See *get_listen_now_situations()* for Listen Now situations.

Here is an example Listen Now album:

```

{
  'album': {
    'artist_metajam_id': 'A2mfgoustq7iqjdbvlenw7pnap4',
    'artist_name': 'Justin Bieber',
    'artist_profile_image': {
      'url': 'http://lh3.googleusercontent.com/XgktDR74DWE9xD...',
    },
    'description': 'Purpose is the fourth studio album by Canadian...',
    'description_attribution': {
      'kind': 'sj#attribution',
      'license_title': 'Creative Commons Attribution CC-BY-SA 4.0',
      'license_url': 'http://creativecommons.org/licenses/by-sa/4.0/legalcode',
      'source_title': 'Wikipedia',
      'source_url': 'http://en.wikipedia.org/wiki/Purpose_(Justin_Bieber_album)',
    },
    'id': {
      'artist': 'Justin Bieber',
      'metajamCompactKey': 'Bqpez5cimsze2fh6w7j2rcf55xa',
      'title': 'Purpose (Deluxe)',
    },
    'title': 'Purpose (Deluxe)'
  },
  'images': [
    {
      'kind': 'sj#imageRef',
      'url': 'http://lh3.googleusercontent.com/m66cb14Jl3VNz...',
    },
  ],
  'kind': 'sj#listennowitem',
  'suggestion_reason': '9',
  'suggestion_text': 'Popular album on Google Play Music',
  'type': '1'
}

```

Here is an example Listen Now station:

```

{
  'radio_station': {
    'id': {
      'seeds': [
        {
          'artistId': 'Ax6ociylvwozcz2iepfqsar54i',

```

```

    'kind': 'sj#radioSeed',
    'metadataSeed': {
      'artist': {
        'artistArtRef': 'http://lh3.googleusercontent.com/x9qukAx...',
        'artistArtRefs': [
          {
            'aspectRatio': '2',
            'autogen': False,
            'kind': 'sj#imageRef',
            'url': 'http://lh3.googleusercontent.com/x9qukAx...',
          },
        ],
        'artistId': 'Ax6ociylvowozcz2iepfqsar54i',
        'artist_bio_attribution': {
          'kind': 'sj#attribution',
          'source_title': 'artist representative',
        },
        'kind': 'sj#artist',
        'name': 'Drake',
      },
      'kind': 'sj#radioSeedMetadata',
    },
    'seedType': '3',
  },
]
},
'title': 'Drake',
},
'compositeArtRefs': [
  {
    'aspectRatio': '2',
    'kind': 'sj#imageRef',
    'url': 'http://lh3.googleusercontent.com/rE39kylyZN...',
  },
  {
    'aspectRatio': '1',
    'kind': 'sj#imageRef',
    'url': 'http://lh3.googleusercontent.com/Pcwg_HngBr...',
  },
],
'images': [
  {
    'aspectRatio': '2',
    'autogen': False,
    'kind': 'sj#imageRef',
    'url': 'http://lh3.googleusercontent.com/x9qukAx_TMam...',
  },
],
'suggestion_reason': '9',
'suggestion_text': 'Popular artist on Google Play Music',
'type': '3'
}

```

Mobileclient.**get_listen_now_situations**()

Returns a list of dictionaries that each represent a Listen Now situation.

See *get_listen_now_items()* for Listen Now albums and stations.

A situation contains a list of related stations or other situations.

Here is an example situation:

```
{
  'description': 'Select a station of today's most popular songs.',
  'id': 'Ntiiwllegkw73p27o236mfsj674',
  'imageUrl': 'http://lh3.googleusercontent.com/egm4NgIK-Cmh84GjVgH...',
  'stations': [
    {
      'compositeArtRefs': [
        {
          'aspectRatio': '2',
          'kind': 'sj#imageRef',
          'url': 'http://lh3.googleusercontent.com/ffDI377y...',
        },
      ],
      'contentTypes': ['1'],
      'description': "This playlist features today's biggest pop songs...",
      'imageUrls': [
        {
          'aspectRatio': '1',
          'autogen': False,
          'kind': 'sj#imageRef',
          'url': 'http://lh3.googleusercontent.com/B4iKX23Z...',
        },
      ],
      'kind': 'sj#radioStation',
      'name': "Today's Pop Hits",
      'seed': {
        'curatedStationId': 'Lgen6kdn43tz5b3edimqd5e4ckq',
        'kind': 'sj#radioSeed',
        'seedType': '9',
      },
      'skipEventHistory': [],
      'stationSeeds': [
        {
          'curatedStationId': 'Lgen6kdn43tz5b3edimqd5e4ckq',
          'kind': 'sj#radioSeed',
          'seedType': '9',
        },
      ],
    }
  ],
  'title': "Today's Biggest Hits",
  'wideImageUrl': 'http://lh3.googleusercontent.com/13W-bm3sNmSfOjUkEqY...'
}
```

Musicmanager Interface

class `gmusicapi.clients.Musicmanager` (*debug_logging=True, validate=True, verify_ssl=True*)
 Allows uploading by posing as Google's Music Manager.

Musicmanager uses OAuth, so a plaintext email and password are not required when logging in.

For most authors and users of gmusicapi scripts, `perform_oauth()` should be run once per machine to store credentials to disk. Future calls to `login()` can use the stored credentials by default.

Some authors may want more control over the OAuth flow. In this case, credentials can be directly provided to `login()`.

Setup and login

static `Musicmanager.perform_oauth` (*storage_filepath=u'/home/docs/.local/share/gmusicapi/oauth.cred'*,
open_browser=False)

Provides a series of prompts for a user to follow to authenticate. Returns `oauth2client.client.OAuth2Credentials` when successful.

In most cases, this should only be run once per machine to store credentials to disk, then never be needed again.

If the user refuses to give access, `oauth2client.client.FlowExchangeError` is raised.

Parameters

- **storage_filepath** – a filepath to write the credentials to, or `None` to not write the credentials to disk (which is not recommended).

`Appdirs` `user_data_dir` is used by default. Users can run:

```
import gmusicapi.clients
print gmusicapi.clients.OAUTH_FILEPATH
```

to see the exact location on their system.

- **open_browser** – if `True`, attempt to open the auth url in the system default web browser. The url will be printed regardless of this param's setting.

This flow is intentionally very simple. For complete control over the OAuth flow, pass an `oauth2client.client.OAuth2Credentials` to `login()` instead.

`Musicmanager.__init__` (*debug_logging=True, validate=True, verify_ssl=True*)

Parameters

- **debug_logging** – each `Client` has a `logger` member. The logger is named `gmusicapi.<client class><client number>` and will propagate to the `gmusicapi` root logger.

If this param is `True`, handlers will be configured to send this client's debug log output to disk, with warnings and above printed to `stderr`. `Appdirs` `user_log_dir` is used by default. Users can run:

```
from gmusicapi.utils import utils
print utils.log_filepath
```

to see the exact location on their system.

If `False`, no handlers will be configured; users must create their own handlers.

Completely ignoring logging is dangerous and not recommended. The Google Music protocol can change at any time; if something were to go wrong, the logs would be necessary for recovery.

- **validate** – if `False`, do not validate server responses against known schemas. This helps to catch protocol changes, but requires significant cpu work.

This arg is stored as `self.validate` and can be safely modified at runtime.

- **verify_ssl** – if `False`, exceptions will not be raised if there are problems verifying SSL certificates. Be wary of using this option; it's almost always better to fix the machine's SSL configuration than to ignore errors.

`Musicmanager.login` (*oauth_credentials=u'/home/docs/.local/share/gmusicapi/oauth.cred'*, *uploader_id=None*, *uploader_name=None*)

Authenticates the Music Manager using OAuth. Returns `True` on success, `False` on failure.

Unlike the *Webclient*, OAuth allows authentication without providing plaintext credentials to the application.

In most cases, the default parameters should be acceptable. Users on virtual machines will want to provide *uploader_id*.

Parameters

- **oauth_credentials** – `oauth2client.client.OAuth2Credentials` or the path to a `oauth2client.file.Storage` file. By default, the same default path used by `perform_oauth()` is used.

Endusers will likely call `perform_oauth()` once to write credentials to disk and then ignore this parameter.

This param is mostly intended to allow flexibility for developers of a 3rd party service who intend to perform their own OAuth flow (eg on their website).

- **uploader_id** – a unique id as a MAC address, eg `'00:11:22:33:AA:BB'`. This should only be provided in cases where the default (host MAC address incremented by 1) will not work.

Upload behavior is undefined if a Music Manager uses the same id, especially when reporting bad matches.

`ValueError` will be raised if this is provided but not in the proper form.

`OSError` will be raised if this is not provided and a real MAC could not be determined (most common when running on a VPS).

If provided, use the same id on all future runs for this machine, because of the upload device limit explained below.

- **uploader_name** – human-readable non-unique id; default is `"<hostname> (gmusicapi-{version})"`.

This doesn't appear to be a part of authentication at all. Registering with (id, name = X, Y) and logging in with (id, name = X, Z) works, and does not change the server-stored `uploader_name`.

There are hard limits on how many upload devices can be registered; refer to [Google's docs](#). There have been limits on deauthorizing devices in the past, so it's smart not to register more devices than necessary.

`Musicmanager.logout` (*revoke_oauth=False*)

Forgets local authentication in this Client instance.

Parameters **revoke_oauth** – if `True`, oauth credentials will be permanently revoked. If credentials came from a file, it will be deleted.

Returns `True` on success.

Uploading Songs

`Musicmanager.upload` (*filepaths*, *enable_matching=False*, *enable_transcoding=True*, *transcode_quality=u'320k'*)

Uploads the given filepaths.

All non-mp3 files will be transcoded before being uploaded. This is a limitation of Google's backend.

An available installation of `ffmpeg` or `avconv` is required in most cases: see [the installation page](#) for details.

Returns a 3-tuple (uploaded, matched, not_uploaded) of dictionaries, eg:

```
(
  {'<filepath>': '<new server id>'},           # uploaded
  {'<filepath>': '<new server id>'},           # matched
  {'<filepath>': '<reason, eg ALREADY_EXISTS>'} # not uploaded
)
```

Parameters

- **filepaths** – a list of filepaths, or a single filepath.
- **enable_matching** – if True, attempt to use `scan and match` to avoid uploading every song. This requires ffmpeg or avconv. **WARNING:** currently, mismatched songs can *not* be fixed with the ‘Fix Incorrect Match’ button nor `report_incorrect_match`. They would have to be deleted and reuploaded with matching disabled (or with the Music Manager). Fixing matches from gmusicapi may be supported in a future release; see issue #89.
- **enable_transcoding** – if False, non-MP3 files that aren’t matched using `scan and match` will not be uploaded.
- **transcode_quality** – if int, pass to ffmpeg/avconv `-q:a` for libmp3lame (lower-better int). If string, pass to ffmpeg/avconv `-b:a` (eg '128k' for an average bitrate of 128k). The default is 320kbps cbr (the highest possible quality).

All Google-supported filetypes are supported; see [Google’s documentation](#).

If PERMANENT_ERROR is given as a not_uploaded reason, attempts to reupload will never succeed. The file will need to be changed before the server will reconsider it; the easiest way is to change metadata tags (it’s not important that the tag be uploaded, just that the contents of the file change somehow).

Downloading Songs

`Musicmanager.get_uploaded_songs` (*incremental=False*)

Returns a list of dictionaries, each with the following keys: ('id', 'title', 'album', 'album_artist', 'artist', 'track_number', 'track_size', 'disc_number', 'total_disc_count').

All Access tracks that were added to the library will not be included, only tracks uploaded/matched by the user.

Parameters incremental – if True, return a generator that yields lists of at most 1000 dictionaries as they are retrieved from the server. This can be useful for presenting a loading bar to a user.

`Musicmanager.get_purchased_songs` (*incremental=False*)

Returns a list of dictionaries, each with the following keys: ('id', 'title', 'album', 'album_artist', 'artist', 'track_number', 'track_size', 'disc_number', 'total_disc_count').

Parameters incremental – if True, return a generator that yields lists of at most 1000 dictionaries as they are retrieved from the server. This can be useful for presenting a loading bar to a user.

`Musicmanager.download_song` (*song_id*)

Download an uploaded or purchased song from your library.

Subscription tracks can’t be downloaded with this method.

Returns a tuple (u'suggested_filename', 'audio_bytestring'). The filename will be what the Music Manager would save the file as, presented as a unicode string with the proper file extension. You don't have to use it if you don't want.

Parameters `song_id` – a single uploaded or purchased song id.

To write the song to disk, use something like:

```
filename, audio = mm.download_song(an_id)

# if open() throws a UnicodeEncodeError, either use
# filename.encode('utf-8')
# or change your default encoding to something sane =)
with open(filename, 'wb') as f:
    f.write(audio)
```

Unlike with `Webclient.get_song_download_info`, there is no download limit when using this interface.

Also unlike the Webclient, downloading a track requires authentication. Returning a url does not suffice, since retrieving a track without auth will produce an http 500.

Misc

..automethod:: Musicmanager.get_quota

Support for Other Languages

Here are the ports I'm currently aware of:

- C++: [dvirtz](#) and [Greg Wicks](#) <<https://github.com/gwicks/gmusicapi-curl>>'
- C#: [ffleischer](#) and [Taylor Finnell](#)
- Go: [Lari Rasku](#)
- Java: [Jens Villadsen](#) and [Nick Martin](#)
- Javascript: [Lari Rasku](#). There's also my [Google Music Turntable uploader](#); it's not a port, but may be useful as an example.
- Node: [Jamon Terrell](#)
- Objective-C: [Gregory Wicks](#)
- PHP: [raydanhk](#)
- Ruby: [Loic Nageleisen](#)

They're in various states of completion and maintenance because, well, building a port is tough.

Alternatively, consider using [GMusicProxy](#) or copying its approach.

Building a Port

Get in touch if you're working on a port. I'm happy to answer questions and point you to relevant bits of code.

Generally, though, the `protocol` package is what you'll want to look at. It contains all of the call schemas in a psuedo-dsl that's explained [here](#).

Contributing to gmusicapi

The easiest way to start contributing is to help [triage issues](#).

Development

Please make pull requests to the `develop` branch. `master` is currently used to hold the code of the most recent release.

Building the docs locally is straightforward. First, make sure Sphinx is installed: `$ pip install sphinx`.

Next, simply do `$ cd gmusicapi/docs` followed by `$ make html`.

If there weren't any problems, the docs are now in `build/html`. You can serve them up locally with `$ python -m SimpleHTTPServer`, then view them in your web browser at `http://127.0.0.1:8000/build/html/`.

Getting started

The *usage section* has installation instructions and some simple examples.

Api and data reference

The reference has details for all classes and functions, as well as information on the Google Music data you'll encounter:

Protocol Details

The following definitions represent known endpoints relating to Google Music. They are organized by the client that uses them.

The names of these classes are semantic, and may not match their actual endpoint.

Most of the time, endusers will want to use one of the *Client Interfaces*. However, any of the definitions listed here can be called by using the `_make_call` member of a Client and providing the parameters needed by `dynamic_*` functions.

It's tough to generate the exact schema of every call in a readable fashion, so this information is left out. If you need exact specifications, look at [the code](#) - or submit a pull request to generate the docs =)

Android Client

Calls made by the mobile client.

```
class gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries
```

```
    static build_plentry_adds (playlist_id, song_ids)
```

Parameters

- `playlist_id` -
- `song_ids` -

```
static build_plentry_deletes (entry_ids)
```

Parameters *entry_ids* –

```
static build_plentry_reorder (plentry, preceding_cid, following_cid)
```

Parameters

- *plentry* – plentry that is moving
- *preceding_cid* – clientid of entry that will be before the moved entry
- *following_cid* – “” that will be after the moved entry

```
static_method = u'POST'
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/plentriesbatch'
```

```
class gmusicapi.protocol.mobileclient.BatchMutatePlaylists
```

```
static build_playlist_adds (pl_descriptions)
```

Parameters *pl_descriptions* – [{‘name’: ‘’, ‘description’: ‘’, ‘public’: ‘’}]

```
static build_playlist_deletes (playlist_ids)
```

Parameters *playlist_ids* –

```
static build_playlist_updates (pl_updates)
```

Parameters *pl_updates* – [{‘id’: ‘’, ‘name’: ‘’, ‘description’: ‘’, ‘public’: ‘’}]

```
static_method = u'POST'
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/playlistbatch'
```

```
class gmusicapi.protocol.mobileclient.BatchMutatePodcastSeries
```

```
static build_podcast_updates (updates)
```

Parameters *updates* –

```
[
    {‘seriesId’: ‘’, ‘subscribed’: ‘’, ‘userPreferences’: { ‘notifyOnNewEpisode’: ‘’, ‘sub-
      scrubed’: ‘’}}...
]
```

```
static_method = u'POST'
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/podcastseries/batchmutate'
```

```
class gmusicapi.protocol.mobileclient.BatchMutateStations
```

```
static build_add (name, seed, include_tracks, num_tracks, recent_datetime=None)
```

Parameters

- *name* – the title
- *seed* – a dict {‘itemId’: id, ‘seedType’: int}
- *include_tracks* – if True, return *num_tracks* tracks in the response
- *num_tracks* –

```

        • recent_datetime – purpose unknown. defaults to now.
static build_deletes (station_ids)
    Parameters station_ids –
static_method = u'POST'
static_url = u'https://mclients.googleapis.com/sj/v2.5/radio/editstation'
class gmusicapi.protocol.mobileclient.BatchMutateTracks

static build_track_add (store_track_info)
    Parameters store_track_info – sj_track
static build_track_deletes (track_ids)
    Parameters track_ids –
static_method = u'POST'
static_url = u'https://mclients.googleapis.com/sj/v2.5/trackbatch'
class gmusicapi.protocol.mobileclient.Config

static_method = u'GET'
static_url = u'https://mclients.googleapis.com/sj/v2.5/config'
class gmusicapi.protocol.mobileclient.DeauthDevice
    Deauthorize a device from devicemanagementinfo.
static dynamic_params (device_id)
static_method = u'DELETE'
static_url = u'https://mclients.googleapis.com/sj/v2.5/devicemanagementinfo'
class gmusicapi.protocol.mobileclient.GetAlbum

static dynamic_params (album_id, tracks)
static_method = u'GET'
static_params = {u'alt': u'json'}
static_url = u'https://mclients.googleapis.com/sj/v2.5/fetchalbum'
class gmusicapi.protocol.mobileclient.GetArtist

static dynamic_params (artist_id, include_albums, num_top_tracks, num_rel_artist)
    Parameters
        • include_albums – bool
        • num_top_tracks – int
        • num_rel_artist – int
static_method = u'GET'
static_params = {u'alt': u'json'}
static_url = u'https://mclients.googleapis.com/sj/v2.5/fetchartist'

```

```
class gmusicapi.protocol.mobileclient.GetBrowsePodcastHierarchy

    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcast/browsehierarchy'

class gmusicapi.protocol.mobileclient.GetDeviceManagementInfo
    Get registered device information.

    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/devicemanagementinfo'

class gmusicapi.protocol.mobileclient.GetGenres

    static dynamic_params (parent_genre_id)
    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/explore/genres'

class gmusicapi.protocol.mobileclient.GetPodcastEpisode

    static dynamic_params (podcast_episode_id)
    static_headers = {u'Content-Type': u'application/json'}
    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcast/fetchepisode'

class gmusicapi.protocol.mobileclient.GetPodcastEpisodeStreamUrl

    static_method = u'GET'
    static_url = u'https://mclients.googleapis.com/music/fplay'

class gmusicapi.protocol.mobileclient.GetPodcastSeries

    static dynamic_params (podcast_series_id, num_episodes)
    static_headers = {u'Content-Type': u'application/json'}
    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcast/fetchseries'

class gmusicapi.protocol.mobileclient.GetStoreTrack

    static dynamic_params (track_id)
    static_headers = {u'Content-Type': u'application/json'}
```



```

    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/fetchtrack'
class gmusicapi.protocol.mobileclient.GetStreamUrl

    static_method = u'GET'
    static_url = u'https://mclients.googleapis.com/music/mplay'
class gmusicapi.protocol.mobileclient.IncrementPlayCount

    static_dynamic_data (sid, plays, playtime)
    static_headers = {u'Content-Type': u'application/json'}
    static_method = u'POST'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/trackstats'
class gmusicapi.protocol.mobileclient.ListBrowsePodcastSeries

    classmethod dynamic_params (id=None)
    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcast/browse'
class gmusicapi.protocol.mobileclient.ListListenNowItems

    static_method = u'GET'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/listennow/getlistennowitems'
class gmusicapi.protocol.mobileclient.ListListenNowSituations

    classmethod dynamic_data ()
    static_headers = {u'Content-Type': u'application/json'}
    static_method = u'POST'
    static_params = {u'alt': u'json'}
    static_url = u'https://mclients.googleapis.com/sj/v2.5/listennow/situations'
class gmusicapi.protocol.mobileclient.ListPlaylistEntries

    static_method = u'POST'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/plentryfeed'
class gmusicapi.protocol.mobileclient.ListPlaylists

```

```
    static_method = u'POST'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/playlistfeed'
class gmusicapi.protocol.mobileclient.ListPodcastEpisodes

    classmethod dynamic_data (device_id=None, updated_after=None, start_token=None,
                             max_results=None)
    static dynamic_headers (device_id, updated_after=None, start_token=None, max_results=None)
    classmethod dynamic_params (device_id=None, updated_after=None, start_token=None,
                                max_results=None)

    static_method = u'GET'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcastepisode'
class gmusicapi.protocol.mobileclient.ListPodcastSeries

    classmethod dynamic_data (device_id=None, updated_after=None, start_token=None,
                             max_results=None)
    static dynamic_headers (device_id, updated_after=None, start_token=None, max_results=None)
    classmethod dynamic_params (device_id=None, updated_after=None, start_token=None,
                                max_results=None)

    static_method = u'GET'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/podcastseries'
class gmusicapi.protocol.mobileclient.ListPromotedTracks

    static_method = u'POST'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/ephemeral/top'
class gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries

    classmethod dynamic_data (share_token, updated_after=None, start_token=None,
                             max_results=None)

    Parameters

    • share_token – from a shared playlist
    • updated_after – ignored
    • start_token – nextPageToken from a previous response
    • max_results – a positive int; if not provided, server defaults to 1000

    classmethod dynamic_params (share_token, updated_after=None, start_token=None,
                                max_results=None)
    classmethod parse_response (response)

    static_method = u'POST'
    static_url = u'https://mclients.googleapis.com/sj/v2.5/plentries/shared'
class gmusicapi.protocol.mobileclient.ListStationTracks

    static dynamic_data (station_id, num_entries, recently_played)
```

Parameters

- **station_id** –
- **num_entries** – maximum number of tracks to return
- **recently_played** – a list of...song ids? never seen an example

```
static_headers = {u'Content-Type': u'application/json'}
```

```
static_method = u'POST'
```

```
static_params = {u'alt': u'json', u'include-tracks': u'true'}
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/radio/stationfeed'
```

```
class gmusicapi.protocol.mobileclient.ListStations
```

```
static_method = u'POST'
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/radio/station'
```

```
class gmusicapi.protocol.mobileclient.ListTracks
```

```
static_method = u'POST'
```

```
static_url = u'https://mclients.googleapis.com/sj/v2.5/trackfeed'
```

```
class gmusicapi.protocol.mobileclient.McBatchMutateCall
```

Abc for batch mutation calls.

```
classmethod check_success (response, msg)
```

```
static dynamic_data (mutations)
```

Parameters mutations – list of mutation dictionaries

```
static_headers = {u'Content-Type': u'application/json'}
```

```
static_params = {u'alt': u'json'}
```

```
class gmusicapi.protocol.mobileclient.McListCall
```

Abc for calls that list a resource.

```
classmethod dynamic_data (updated_after=None, start_token=None, max_results=None)
```

Parameters

- **updated_after** – ignored
- **start_token** – nextPageToken from a previous response
- **max_results** – a positive int; if not provided, server defaults to 1000

```
classmethod dynamic_params (updated_after=None, start_token=None, max_results=None)
```

Parameters updated_after – datetime.datetime; defaults to epoch

```
classmethod parse_response (response)
```

```
static_headers = {u'Content-Type': u'application/json'}
```

```
static_params = {u'alt': u'json', u'include-tracks': u'true'}
```

```
class gmusicapi.protocol.mobileclient.McStreamCall
```

```
c1 = 71
```

```
c2 = 77
static dynamic_headers (item_id, device_id, quality)
classmethod dynamic_params (item_id, device_id, quality)
classmethod get_signature (item_id, salt=None)
    Return a (sig, salt) pair for url signing.
static parse_response (response)
static_allow_redirects = False
```

```
class gmusicapi.protocol.mobileclient.Search
    Search for All Access tracks.
static dynamic_params (query, max_results)
static_method = u'GET'
static_params = {u'ct': u'1,2,3,4,6,7,8,9'}
static_url = u'https://mclients.googleapis.com/sj/v2.5/query'
```

Music Manager

Calls made by the Music Manager (related to uploading).

```
class gmusicapi.protocol.musicmanager.AuthenticateUploader
    Sent to auth, reauth, or register our upload client.
classmethod check_success (response, msg)
classmethod dynamic_data (uploader_id, uploader_friendly_name)
```

Parameters

- `uploader_id` – MM uses host MAC address
- `uploader_friendly_name` – MM uses hostname

```
static_url = u'https://android.clients.google.com/upsj/upauth'
```

```
class gmusicapi.protocol.musicmanager.CancelUploadJobs
    This call will cancel any outstanding upload jobs (ie from GetJobs). The Music Manager only calls it when the user changes the location of their local collection.
```

It doesn't actually return anything useful.

```
static dynamic_data (uploader_id)
```

Parameters `uploader_id` – id

```
static_method = u'POST'
```

```
static_url = u'https://android.clients.google.com/upsj/deleteuploadrequested'
```

```
class gmusicapi.protocol.musicmanager.DownloadTrack
    Given a url, retrieve a track. Unlike the Webclient, this requires authentication.
```

The entire `Requests.Response` is returned.

```
static dynamic_url (url)
```

Parameters `url` – result of a call to `GetDownloadLink`

```
classmethod parse_response (response)
```

```

    static_method = u'GET'
class gmusicapi.protocol.musicmanager.GetClientState

    classmethod dynamic_data (uploader_id)
        Parameters uploader_id – MM uses host MAC address
    static_url = u'https://android.clients.google.com/upsj/clientstate'
class gmusicapi.protocol.musicmanager.GetDownloadLink
    Get a url where a track can be downloaded.

    Auth is not needed to retrieve the resulting url.
    static dynamic_headers (sid, client_id)
    static dynamic_params (sid, client_id)
    classmethod parse_response (response)
    static_headers = {}
    static_method = u'GET'
    static_params = {u'version': 2}
    static_url = u'https://music.google.com/music/export'
class gmusicapi.protocol.musicmanager.GetUploadJobs

    classmethod check_success (response, msg)
    classmethod dynamic_data (uploader_id)
        Parameters uploader_id – MM uses host MAC address
    static_params = {u'version': 1}
    static_url = u'https://android.clients.google.com/upsj/getjobs'
class gmusicapi.protocol.musicmanager.GetUploadSession
    Called when we want to upload; the server returns the url to use. This is a json call, and doesn't share much
    with the other calls.
    static dynamic_data (uploader_id, num_already_uploaded, track, filepath, server_id,
                        do_not_rematch=False)
        track is a locker_pb2.Track, and the server_id is from a metadata upload.
    classmethod parse_response (response)
    static process_session (res)
        Return (got_session, error_details). error_details is (should_retry, reason, error_code) or None if
        got_session.
    static_method = u'POST'
    static_url = u'https://uploadsj.clients.google.com/uploadsj/scottyagent'
class gmusicapi.protocol.musicmanager.ListTracks
    List all tracks. Returns a subset of all available metadata. Can optionally filter for only free/purchased tracks.
    classmethod check_success (response, msg)
    static dynamic_data (client_id, cont_token=None, export_type=1, updated_min=0)
        Works similarly to the webclient method. Chunks are up to 1000 tracks.

```

Parameters

- **client_id** – an authorized uploader_id
- **cont_token** – (optional) token to get the next library chunk.
- **export_type** – 1='ALL', 2='PURCHASED_AND_PROMOTIONAL'
- **updated_min** – likely a timestamp; never seen an example of this != 0

static dynamic_headers (*client_id*, *args, **kwargs)

res_msg_type

alias of GetTracksToExportResponse

static_method = u'POST'

static_url = u'https://music.google.com/music/exportids'

class gmusicapi.protocol.musicmanager.**OAuthInfo** (*client_id*, *client_secret*, *scope*, *redirect*)

client_id

Alias for field number 0

client_secret

Alias for field number 1

redirect

Alias for field number 3

scope

Alias for field number 2

class gmusicapi.protocol.musicmanager.**ProvideSample**

Give the server a scan and match sample. The sample is a 128k mp3 slice of the file, usually 15 seconds long.

static dynamic_data (*filepath*, *server_challenge*, *track*, *uploader_id*, *mock_sample=None*)

Raise IOError on transcoding problems, or ValueError for invalid input.

Parameters **mock_sample** – if provided, will be sent in place of a proper sample

static_method = u'POST'

static_params = {u'version': 1}

static_url = u'https://android.clients.google.com/upsj/sample'

class gmusicapi.protocol.musicmanager.**UpdateUploadState**

Notify the server that we will be starting/stopping/pausing our upload.

I believe this is used for the webclient 'currently uploading' widget, but that might also be the current_uploading information.

static dynamic_data (*to_state*, *uploader_id*)

Raise ValueError on problems.

Parameters **to_state** – one of 'start', 'paused', or 'stopped'

static_method = u'POST'

static_params = {u'version': 1}

static_url = u'https://android.clients.google.com/upsj/uploadstate'

class gmusicapi.protocol.musicmanager.**UploadFile**

Called after getting a session to actually upload a file.

```

static dynamic_data (session_url, content_type, audio)
static dynamic_headers (session_url, content_type, audio)
static dynamic_url (session_url, content_type, audio)
classmethod parse_response (response)
static_method = u'PUT'

```

```
class gmusicapi.protocol.musicmanager.UploadMetadata
```

```

count_fields = {u'tracknumber': (u'track_number', u'total_track_count'), u'discnumber': (u'disc_number', u'total_
classmethod dynamic_data (tracks, uploader_id, do_not_rematch=False)

```

Parameters

- **tracks** – list of filled `locker_pb2.Track`
- **uploader_id** –
- **do_not_rematch** – seems to be ignored

```
field_map = {u'albumartist': u'album_artist', u'bpm': u'beats_per_minute'}
```

```
classmethod fill_track_info (filepath)
```

Given the path and contents of a track, return a filled `locker_pb2.Track`. On problems, raise `ValueError`.

```
static get_track_clientid (filepath)
```

```
shared_fields = (u'album', u'artist', u'composer', u'genre')
```

```
static_params = {u'version': 1}
```

```
static_url = u'https://android.clients.google.com/upsj/metadata'
```

```
gmusicapi.protocol.musicmanager.credentials_from_refresh_token (token)
```

```
gmusicapi.protocol.musicmanager.pb (func)
```

Decorator to serialize a protobuf message.

Web Client

Calls made by the web client.

```
class gmusicapi.protocol.webclient.AddToPlaylist
```

Adds songs to a playlist.

```
static dynamic_data (playlist_id, song_ids)
```

Parameters

- **playlist_id** – id of the playlist to add to.
- **song_ids** – a list of song ids

```
static_method = u'POST'
```

```
static_url = u'https://play.google.com/music/services/addtoplaylist'
```

```
class gmusicapi.protocol.webclient.ChangePlaylistOrder
```

Reorder existing tracks in a playlist.

```
static dynamic_data (playlist_id, song_ids_moving, entry_ids_moving, after_entry_id=None, be-
fore_entry_id=None)
```

Parameters

- **playlist_id** – id of the playlist getting reordered.
- **song_ids_moving** – a list of consecutive song ids. Matches `entry_ids_moving`.
- **entry_ids_moving** – a list of consecutive entry ids to move. Matches `song_ids_moving`.
- **after_entry_id** – the entry id to place these songs after. Default first position.
- **before_entry_id** – the entry id to place these songs before. Default last position.

static_method = u'POST'

static_url = u'https://play.google.com/music/services/changeplaylistorder'

class `gmusicapi.protocol.webclient.ChangeSongMetadata`

Edit the metadata of songs.

static dynamic_data (*songs, session_id=u''*)

Parameters **songs** – a list of dicts {'id': '...', 'albumArtUrl': '...'}

static_method = u'POST'

static_params = {u'format': u'jsarray'}

static_url = u'https://play.google.com/music/services/modifytracks'

class `gmusicapi.protocol.webclient.CreatePlaylist`

Adds songs to a playlist.

static dynamic_data (*name, description, public, session_id=u''*)

static_method = u'POST'

static_params = {u'format': u'jsarray'}

static_url = u'https://play.google.com/music/services/createplaylist'

class `gmusicapi.protocol.webclient.DeauthDevice`

Deauthorize a device from GetSettings.

static dynamic_data (*device_id, session_id*)

static_method = u'POST'

static_url = u'https://play.google.com/music/services/modifysettings'

class `gmusicapi.protocol.webclient.DeletePlaylist`

Delete a playlist.

static dynamic_data (*playlist_id*)

Parameters **playlist_id** – id of the playlist to delete.

static_method = u'POST'

static_url = u'https://play.google.com/music/services/deleteplaylist'

class `gmusicapi.protocol.webclient.DeleteSongs`

Delete a song from the entire library or a single playlist.

static dynamic_data (*song_ids, playlist_id=u'all', entry_ids=None*)

Parameters

- **song_ids** – a list of song ids.

- **playlist_id** – playlist id to delete from, or ‘all’ for deleting from library.
- **entry_ids** – when deleting from playlists, corresponding list of entry ids.

static_method = u‘POST’

static_url = u‘https://play.google.com/music/services/deletesong’

class `gmusicapi.protocol.webclient.GetDownloadInfo`
Get download links and counts for songs.

static dynamic_data (*song_ids*)

Param (list) *song_ids*

static_method = u‘POST’

static_url = u‘https://play.google.com/music/services/multidownload’

class `gmusicapi.protocol.webclient.GetSettings`
Get data that populates the settings tab: labs and devices.

static dynamic_data (*session_id*)

Param *session_id*

static_method = u‘POST’

static_url = u‘https://play.google.com/music/services/fetchsettings’

class `gmusicapi.protocol.webclient.GetSharedPlaylist`
Get the contents and metadata for a shared playlist.

static dynamic_data (*session_id*, *share_token*)

classmethod `parse_response` (*response*)

static_method = u‘POST’

static_params = {u‘format’: u‘jsarray’}

static_url = u‘https://play.google.com/music/services/loadsharedplaylist’

class `gmusicapi.protocol.webclient.GetStreamUrl`
Used to request a streaming link of a track.

static dynamic_params (*song_id*)

required_auth = `AuthTypes(xt=False, sso=True, oauth=False)`

static_method = u‘GET’

static_url = u‘https://play.google.com/music/play’

class `gmusicapi.protocol.webclient.Init`
Called one time per session, immediately after login.

This performs one-time setup: it gathers the cookies we need (specifically *xt*), and Google uses it to create the webclient DOM.

Note the use of the HEAD verb. Google uses GET, but we don’t need the large response containing Google’s webui.

classmethod `check_success` (*response*, *msg*)

static parse_response (*response*)

required_auth = `AuthTypes(xt=False, sso=True, oauth=False)`

```
    static_method = u'HEAD'
    static_url = u'https://play.google.com/music/listen'
class gmusicapi.protocol.webclient.ReportBadSongMatch
    Request to signal the uploader to reupload a matched track.
    static_dynamic_data (song_ids)
    static_method = u'POST'
    static_params = {u'format': u'jsarray'}
    static_url = u'https://play.google.com/music/services/fixsongmatch'
class gmusicapi.protocol.webclient.UploadImage
    Upload an image for use as album art.
    static_dynamic_files (image_filepath)
        Parameters image_filepath – path to an image
    static_method = u'POST'
    static_params = {u'u': 0, u'zx': u''}
    static_url = u'https://play.google.com/music/services/imageupload'
```

Making gmusicapi better

Contributions are always welcome! The *contributing section* has more details.

The *code* might also be useful.

Ports and other languages

The *ports section* lists known ports and information for making ports.

Getting help

Running into bugs? Have questions? Drop by #gmusicapi on Freenode. If you've never used IRC before, it's easy: just fill in a nickname and captcha at [this webchat link](#).

If IRC makes you uncomfortable, you can always email me directly: simon@simonmweber.com.

g

`gmusicapi.protocol.mobileclient`, 41
`gmusicapi.protocol.musicmanager`, 48
`gmusicapi.protocol.webclient`, 51

Symbols

`__init__()` (gmusicapi.clients.Mobileclient method), 11
`__init__()` (gmusicapi.clients.Musicmanager method), 37
`__init__()` (gmusicapi.clients.Webclient method), 7

A

`add_podcast_series()` (gmusicapi.clients.Mobileclient method), 22
`add_songs_to_playlist()` (gmusicapi.clients.Mobileclient method), 18
`add_songs_to_playlist()` (gmusicapi.clients.Webclient method), 9
`add_store_track()` (gmusicapi.clients.Mobileclient method), 16
`add_store_tracks()` (gmusicapi.clients.Mobileclient method), 16
`AddToPlaylist` (class in gmusicapi.protocol.webclient), 51
`AuthenticateUploader` (class in gmusicapi.protocol.musicmanager), 48

B

`BatchMutatePlaylistEntries` (class in gmusicapi.protocol.mobileclient), 41
`BatchMutatePlaylists` (class in gmusicapi.protocol.mobileclient), 42
`BatchMutatePodcastSeries` (class in gmusicapi.protocol.mobileclient), 42
`BatchMutateStations` (class in gmusicapi.protocol.mobileclient), 42
`BatchMutateTracks` (class in gmusicapi.protocol.mobileclient), 43
`build_add()` (gmusicapi.protocol.mobileclient.BatchMutateStations static method), 42
`build_deletes()` (gmusicapi.protocol.mobileclient.BatchMutateStations static method), 43
`build_playlist_adds()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylists

static method), 42
`build_playlist_deletes()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylists static method), 42
`build_playlist_updates()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylists static method), 42
`build_plentry_adds()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries static method), 41
`build_plentry_deletes()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries static method), 41
`build_plentry_reorder()` (gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries static method), 42
`build_podcast_updates()` (gmusicapi.protocol.mobileclient.BatchMutatePodcastSeries static method), 42
`build_track_add()` (gmusicapi.protocol.mobileclient.BatchMutateTracks static method), 43
`build_track_deletes()` (gmusicapi.protocol.mobileclient.BatchMutateTracks static method), 43

C

`c1` (gmusicapi.protocol.mobileclient.McStreamCall attribute), 47
`c2` (gmusicapi.protocol.mobileclient.McStreamCall attribute), 47
`CancelUploadJobs` (class in gmusicapi.protocol.musicmanager), 48
`change_song_metadata()` (gmusicapi.clients.Mobileclient method), 15
`ChangePlaylistOrder` (class in gmusicapi.protocol.webclient), 51
`ChangeSongMetadata` (class in gmusicapi.protocol.webclient), 52

check_success() (gmusicapi.protocol.mobileclient.McBatchMutateCall class method), 47
 check_success() (gmusicapi.protocol.musicmanager.AuthenticateUploader class method), 48
 check_success() (gmusicapi.protocol.musicmanager.GetUploadJobs class method), 49
 check_success() (gmusicapi.protocol.musicmanager.ListTracks class method), 49
 check_success() (gmusicapi.protocol.webclient.Init class method), 53
 client_id (gmusicapi.protocol.musicmanager.OAuthInfo attribute), 50
 client_secret (gmusicapi.protocol.musicmanager.OAuthInfo attribute), 50
 Config (class in gmusicapi.protocol.mobileclient), 43
 count_fields (gmusicapi.protocol.musicmanager.UploadMetadata attribute), 51
 create_playlist() (gmusicapi.clients.Mobileclient method), 17
 create_playlist() (gmusicapi.clients.Webclient method), 9
 create_station() (gmusicapi.clients.Mobileclient method), 19
 CreatePlaylist (class in gmusicapi.protocol.webclient), 52
 credentials_from_refresh_token() (in module gmusicapi.protocol.musicmanager), 51

D

DeauthDevice (class in gmusicapi.protocol.mobileclient), 43
 DeauthDevice (class in gmusicapi.protocol.webclient), 52
 deauthorize_device() (gmusicapi.clients.Mobileclient method), 13
 delete_playlist() (gmusicapi.clients.Mobileclient method), 18
 delete_podcast_series() (gmusicapi.clients.Mobileclient method), 22
 delete_songs() (gmusicapi.clients.Mobileclient method), 15
 delete_songs() (gmusicapi.clients.Webclient method), 9
 delete_stations() (gmusicapi.clients.Mobileclient method), 19
 DeletePlaylist (class in gmusicapi.protocol.webclient), 52
 DeleteSongs (class in gmusicapi.protocol.webclient), 52
 download_song() (gmusicapi.clients.Musicmanager method), 39
 DownloadTrack (class in gmusicapi.protocol.musicmanager), 48
 dynamic_data() (gmusicapi.protocol.mobileclient.IncrementPlayCount static method), 45
 dynamic_data() (gmusicapi.protocol.mobileclient.ListListenNowSituations class method), 45
 dynamic_data() (gmusicapi.protocol.mobileclient.ListPodcastEpisodes class method), 46
 dynamic_data() (gmusicapi.protocol.mobileclient.ListPodcastSeries class method), 46
 dynamic_data() (gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries class method), 46
 dynamic_data() (gmusicapi.protocol.mobileclient.ListStationTracks static method), 46
 dynamic_data() (gmusicapi.protocol.mobileclient.McBatchMutateCall static method), 47
 dynamic_data() (gmusicapi.protocol.mobileclient.McListCall class method), 47
 dynamic_data() (gmusicapi.protocol.musicmanager.AuthenticateUploader class method), 48
 dynamic_data() (gmusicapi.protocol.musicmanager.CancelUploadJobs static method), 48
 dynamic_data() (gmusicapi.protocol.musicmanager.GetClientState class method), 49
 dynamic_data() (gmusicapi.protocol.musicmanager.GetUploadJobs class method), 49
 dynamic_data() (gmusicapi.protocol.musicmanager.GetUploadSession static method), 49
 dynamic_data() (gmusicapi.protocol.musicmanager.ListTracks static method), 49
 dynamic_data() (gmusicapi.protocol.musicmanager.ProvideSample static method), 50
 dynamic_data() (gmusicapi.protocol.musicmanager.UpdateUploadState static method), 50
 dynamic_data() (gmusicapi.protocol.musicmanager.UploadFile static method), 50
 dynamic_data() (gmusicapi.protocol.musicmanager.UploadMetadata class method), 51
 dynamic_data() (gmusicapi.protocol.webclient.AddToPlaylist static method), 51

- dynamic_data() (gmusicapi.protocol.webclient.ChangePlaylistOrder static method), 51
- dynamic_data() (gmusicapi.protocol.webclient.ChangeSongMetadata static method), 52
- dynamic_data() (gmusicapi.protocol.webclient.CreatePlaylist static method), 52
- dynamic_data() (gmusicapi.protocol.webclient.DeauthDevice static method), 52
- dynamic_data() (gmusicapi.protocol.webclient.DeletePlaylist static method), 52
- dynamic_data() (gmusicapi.protocol.webclient.DeleteSongs static method), 52
- dynamic_data() (gmusicapi.protocol.webclient.GetDownloadInfo static method), 53
- dynamic_data() (gmusicapi.protocol.webclient.GetSettings static method), 53
- dynamic_data() (gmusicapi.protocol.webclient.GetSharedPlaylist static method), 53
- dynamic_data() (gmusicapi.protocol.webclient.ReportBadSongMatch static method), 54
- dynamic_files() (gmusicapi.protocol.webclient.UploadImage static method), 54
- dynamic_headers() (gmusicapi.protocol.mobileclient.ListPodcastEpisodes static method), 46
- dynamic_headers() (gmusicapi.protocol.mobileclient.ListPodcastSeries static method), 46
- dynamic_headers() (gmusicapi.protocol.mobileclient.McStreamCall static method), 48
- dynamic_headers() (gmusicapi.protocol.musicmanager.GetDownloadLink static method), 49
- dynamic_headers() (gmusicapi.protocol.musicmanager.ListTracks static method), 50
- dynamic_headers() (gmusicapi.protocol.musicmanager.UploadFile static method), 51
- dynamic_params() (gmusicapi.protocol.mobileclient.DeauthDevice static method), 43
- dynamic_params() (gmusicapi.protocol.mobileclient.GetAlbum static method), 43
- dynamic_params() (gmusicapi.protocol.mobileclient.GetArtist static method), 43
- dynamic_params() (gmusicapi.protocol.mobileclient.GetGenres static method), 44
- dynamic_params() (gmusicapi.protocol.mobileclient.GetPodcastEpisode static method), 44
- dynamic_params() (gmusicapi.protocol.mobileclient.GetPodcastSeries static method), 44
- dynamic_params() (gmusicapi.protocol.mobileclient.GetStoreTrack static method), 44
- dynamic_params() (gmusicapi.protocol.mobileclient.ListBrowsePodcastSeries class method), 45
- dynamic_params() (gmusicapi.protocol.mobileclient.ListPodcastEpisodes class method), 46
- dynamic_params() (gmusicapi.protocol.mobileclient.ListPodcastSeries class method), 46
- dynamic_params() (gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries class method), 46
- dynamic_params() (gmusicapi.protocol.mobileclient.McListCall class method), 47
- dynamic_params() (gmusicapi.protocol.mobileclient.McStreamCall class method), 48
- dynamic_params() (gmusicapi.protocol.mobileclient.Search static method), 48
- dynamic_params() (gmusicapi.protocol.musicmanager.GetDownloadLink static method), 49
- dynamic_params() (gmusicapi.protocol.webclient.GetStreamUrl static method), 53
- dynamic_url() (gmusicapi.protocol.musicmanager.DownloadTrack static method), 48
- dynamic_url() (gmusicapi.protocol.musicmanager.UploadFile static method), 51
- E**
- edit_playlist() (gmusicapi.clients.Mobileclient method), 18

- edit_podcast_series() (gmusicapi.clients.Mobileclient method), 22
- ## F
- field_map (gmusicapi.protocol.musicmanager.UploadMetadata attribute), 51
- fill_track_info() (gmusicapi.protocol.musicmanager.UploadMetadata class method), 51
- ## G
- get_album_info() (gmusicapi.clients.Mobileclient method), 27
- get_all_playlists() (gmusicapi.clients.Mobileclient method), 16
- get_all_podcast_episodes() (gmusicapi.clients.Mobileclient method), 21
- get_all_podcast_series() (gmusicapi.clients.Mobileclient method), 20
- get_all_songs() (gmusicapi.clients.Mobileclient method), 13
- get_all_stations() (gmusicapi.clients.Mobileclient method), 19
- get_all_user_playlist_contents() (gmusicapi.clients.Mobileclient method), 16
- get_artist_info() (gmusicapi.clients.Mobileclient method), 28
- get_browse_podcast_hierarchy() (gmusicapi.clients.Mobileclient method), 32
- get_browse_podcast_series() (gmusicapi.clients.Mobileclient method), 33
- get_genres() (gmusicapi.clients.Mobileclient method), 27
- get_listen_now_items() (gmusicapi.clients.Mobileclient method), 34
- get_listen_now_situations() (gmusicapi.clients.Mobileclient method), 35
- get_podcast_episode_info() (gmusicapi.clients.Mobileclient method), 29
- get_podcast_episode_stream_url() (gmusicapi.clients.Mobileclient method), 22
- get_podcast_series_info() (gmusicapi.clients.Mobileclient method), 30
- get_promoted_songs() (gmusicapi.clients.Mobileclient method), 15
- get_purchased_songs() (gmusicapi.clients.Musicmanager method), 39
- get_registered_devices() (gmusicapi.clients.Mobileclient method), 12
- get_registered_devices() (gmusicapi.clients.Webclient method), 10
- get_shared_playlist_contents() (gmusicapi.clients.Mobileclient method), 17
- get_shared_playlist_info() (gmusicapi.clients.Webclient method), 10
- get_signature() (gmusicapi.protocol.mobileclient.McStreamCall class method), 48
- get_song_download_info() (gmusicapi.clients.Webclient method), 8
- get_station_tracks() (gmusicapi.clients.Mobileclient method), 19
- get_stream_audio() (gmusicapi.clients.Webclient method), 8
- get_stream_url() (gmusicapi.clients.Mobileclient method), 14
- get_stream_urls() (gmusicapi.clients.Webclient method), 8
- get_track_clientid() (gmusicapi.protocol.musicmanager.UploadMetadata static method), 51
- get_track_info() (gmusicapi.clients.Mobileclient method), 31
- get_uploaded_songs() (gmusicapi.clients.Musicmanager method), 39
- GetAlbum (class in gmusicapi.protocol.mobileclient), 43
- GetArtist (class in gmusicapi.protocol.mobileclient), 43
- GetBrowsePodcastHierarchy (class in gmusicapi.protocol.mobileclient), 43
- GetClientState (class in gmusicapi.protocol.musicmanager), 49
- GetDeviceManagementInfo (class in gmusicapi.protocol.mobileclient), 44
- GetDownloadInfo (class in gmusicapi.protocol.webclient), 53
- GetDownloadLink (class in gmusicapi.protocol.musicmanager), 49
- GetGenres (class in gmusicapi.protocol.mobileclient), 44
- GetPodcastEpisode (class in gmusicapi.protocol.mobileclient), 44
- GetPodcastEpisodeStreamUrl (class in gmusicapi.protocol.mobileclient), 44
- GetPodcastSeries (class in gmusicapi.protocol.mobileclient), 44
- GetSettings (class in gmusicapi.protocol.webclient), 53
- GetSharedPlaylist (class in gmusicapi.protocol.webclient), 53
- GetStoreTrack (class in gmusicapi.protocol.mobileclient), 44
- GetStreamUrl (class in gmusicapi.protocol.mobileclient), 45
- GetStreamUrl (class in gmusicapi.protocol.webclient), 53
- GetUploadJobs (class in gmusicapi.protocol.musicmanager), 49
- GetUploadSession (class in gmusicapi.protocol.musicmanager), 49
- gmusicapi.protocol.mobileclient (module), 41
- gmusicapi.protocol.musicmanager (module), 48
- gmusicapi.protocol.webclient (module), 51

I

increment_song_playcount() (gmusicapi.clients.Mobileclient method), 15

IncrementPlayCount (class in gmusicapi.protocol.mobileclient), 45

Init (class in gmusicapi.protocol.webclient), 53

is_authenticated() (gmusicapi.clients.Mobileclient method), 12

is_subscribed (gmusicapi.clients.Mobileclient attribute), 12

L

ListBrowsePodcastSeries (class in gmusicapi.protocol.mobileclient), 45

ListListenNowItems (class in gmusicapi.protocol.mobileclient), 45

ListListenNowSituations (class in gmusicapi.protocol.mobileclient), 45

ListPlaylistEntries (class in gmusicapi.protocol.mobileclient), 45

ListPlaylists (class in gmusicapi.protocol.mobileclient), 45

ListPodcastEpisodes (class in gmusicapi.protocol.mobileclient), 46

ListPodcastSeries (class in gmusicapi.protocol.mobileclient), 46

ListPromotedTracks (class in gmusicapi.protocol.mobileclient), 46

ListSharedPlaylistEntries (class in gmusicapi.protocol.mobileclient), 46

ListStations (class in gmusicapi.protocol.mobileclient), 47

ListStationTracks (class in gmusicapi.protocol.mobileclient), 46

ListTracks (class in gmusicapi.protocol.mobileclient), 47

ListTracks (class in gmusicapi.protocol.musicmanager), 49

locale (gmusicapi.clients.Mobileclient attribute), 12

login() (gmusicapi.clients.Mobileclient method), 11

login() (gmusicapi.clients.Musicmanager method), 37

login() (gmusicapi.clients.Webclient method), 7

logout() (gmusicapi.clients.Mobileclient method), 12

logout() (gmusicapi.clients.Musicmanager method), 38

logout() (gmusicapi.clients.Webclient method), 8

M

McBatchMutateCall (class in gmusicapi.protocol.mobileclient), 47

McListCall (class in gmusicapi.protocol.mobileclient), 47

McStreamCall (class in gmusicapi.protocol.mobileclient), 47

Mobileclient (class in gmusicapi.clients), 11

Musicmanager (class in gmusicapi.clients), 36

O

OAuthInfo (class in gmusicapi.protocol.musicmanager), 50

P

parse_response() (gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries class method), 46

parse_response() (gmusicapi.protocol.mobileclient.McListCall class method), 47

parse_response() (gmusicapi.protocol.mobileclient.McStreamCall static method), 48

parse_response() (gmusicapi.protocol.musicmanager.DownloadTrack class method), 48

parse_response() (gmusicapi.protocol.musicmanager.GetDownloadLink class method), 49

parse_response() (gmusicapi.protocol.musicmanager.GetUploadSession class method), 49

parse_response() (gmusicapi.protocol.musicmanager.UploadFile class method), 51

parse_response() (gmusicapi.protocol.webclient.GetSharedPlaylist class method), 53

parse_response() (gmusicapi.protocol.webclient.Init static method), 53

pb() (in module gmusicapi.protocol.musicmanager), 51

perform_oauth() (gmusicapi.clients.Musicmanager static method), 37

process_session() (gmusicapi.protocol.musicmanager.GetUploadSession static method), 49

ProvideSample (class in gmusicapi.protocol.musicmanager), 50

R

rate_songs() (gmusicapi.clients.Mobileclient method), 15

redirect (gmusicapi.protocol.musicmanager.OAuthInfo attribute), 50

remove_entries_from_playlist() (gmusicapi.clients.Mobileclient method), 18

remove_songs_from_playlist() (gmusicapi.clients.Webclient method), 10

reorder_playlist_entry() (gmusicapi.clients.Mobileclient method), 18

report_incorrect_match() (gmusicapi.clients.Webclient method), 9

ReportBadSongMatch (class in gmusicapi.protocol.webclient), 54

required_auth (gmusicapi.protocol.webclient.GetStreamUrl static_method (gmusicapi.protocol.mobileclient.GetBrowsePodcastHierarchy attribute), 53 attribute), 44
 required_auth (gmusicapi.protocol.webclient.Init static_method (gmusicapi.protocol.mobileclient.GetDeviceManagementInfo attribute), 53 attribute), 44
 res_msg_type (gmusicapi.protocol.musicmanager.ListTracks static_method (gmusicapi.protocol.mobileclient.GetGenres attribute), 50 attribute), 44

S

scope (gmusicapi.protocol.musicmanager.OAuthInfo static_method (gmusicapi.protocol.mobileclient.GetPodcastEpisodeStreamUrl attribute), 50 attribute), 44
 Search (class in gmusicapi.protocol.mobileclient), 48 static_method (gmusicapi.protocol.mobileclient.GetPodcastSeries attribute), 44
 search() (gmusicapi.clients.Mobileclient method), 23 static_method (gmusicapi.protocol.mobileclient.GetStoreTrack attribute), 44
 shared_fields (gmusicapi.protocol.musicmanager.UploadMetadata static_method (gmusicapi.protocol.mobileclient.GetStreamUrl attribute), 51 attribute), 45
 static_allow_redirects (gmusicapi.protocol.mobileclient.McStreamCall static_method (gmusicapi.protocol.mobileclient.IncrementPlayCount attribute), 48 attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.GetPodcastEpisode attribute), 44 static_method (gmusicapi.protocol.mobileclient.ListBrowsePodcastSeries attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.GetPodcastSeries attribute), 44 static_method (gmusicapi.protocol.mobileclient.ListListenNowItems attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.GetStoreTrack attribute), 44 static_method (gmusicapi.protocol.mobileclient.ListListenNowSituations attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.IncrementPlayCount attribute), 45 static_method (gmusicapi.protocol.mobileclient.ListPlaylistEntries attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.ListListenNowSituations attribute), 45 static_method (gmusicapi.protocol.mobileclient.ListPlaylists attribute), 45
 static_headers (gmusicapi.protocol.mobileclient.ListStationTracks attribute), 47 static_method (gmusicapi.protocol.mobileclient.ListPodcastEpisodes attribute), 46
 static_headers (gmusicapi.protocol.mobileclient.McBatchMutateCall attribute), 47 static_method (gmusicapi.protocol.mobileclient.ListPodcastSeries attribute), 46
 static_headers (gmusicapi.protocol.mobileclient.McListCall attribute), 47 static_method (gmusicapi.protocol.mobileclient.ListPromotedTracks attribute), 46
 static_headers (gmusicapi.protocol.musicmanager.GetDownloadLink attribute), 49 static_method (gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries attribute), 46
 static_method (gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries attribute), 42 static_method (gmusicapi.protocol.mobileclient.ListStations attribute), 47
 static_method (gmusicapi.protocol.mobileclient.BatchMutatePlaylists attribute), 42 static_method (gmusicapi.protocol.mobileclient.ListStationTracks attribute), 47
 static_method (gmusicapi.protocol.mobileclient.BatchMutatePodcastSeries attribute), 42 static_method (gmusicapi.protocol.mobileclient.ListTracks attribute), 47
 static_method (gmusicapi.protocol.mobileclient.BatchMutateStations attribute), 43 static_method (gmusicapi.protocol.mobileclient.Search attribute), 48
 static_method (gmusicapi.protocol.mobileclient.BatchMutateTracks attribute), 43 static_method (gmusicapi.protocol.musicmanager.CancelUploadJobs attribute), 48
 static_method (gmusicapi.protocol.mobileclient.Config attribute), 43 static_method (gmusicapi.protocol.musicmanager.DownloadTrack attribute), 48
 static_method (gmusicapi.protocol.mobileclient.DeauthDevice attribute), 43 static_method (gmusicapi.protocol.musicmanager.GetDownloadLink attribute), 49
 static_method (gmusicapi.protocol.mobileclient.GetAlbum attribute), 43 static_method (gmusicapi.protocol.musicmanager.GetUploadSession attribute), 49
 static_method (gmusicapi.protocol.mobileclient.GetArtist attribute), 43 static_method (gmusicapi.protocol.musicmanager.ListTracks attribute), 50

static_method (gmusicapi.protocol.musicmanager.ProvideSample attribute), 50

static_method (gmusicapi.protocol.musicmanager.UpdateUploadState attribute), 50

static_method (gmusicapi.protocol.musicmanager.UploadFile attribute), 51

static_method (gmusicapi.protocol.webclient.AddToPlaylist attribute), 51

static_method (gmusicapi.protocol.webclient.ChangePlaylistsOrder attribute), 52

static_method (gmusicapi.protocol.webclient.ChangeSongMetadata attribute), 52

static_method (gmusicapi.protocol.webclient.CreatePlaylist attribute), 52

static_method (gmusicapi.protocol.webclient.DeauthDevice attribute), 52

static_method (gmusicapi.protocol.webclient.DeletePlaylist attribute), 52

static_method (gmusicapi.protocol.webclient.DeleteSongs attribute), 53

static_method (gmusicapi.protocol.webclient.GetDownloadLink attribute), 53

static_method (gmusicapi.protocol.webclient.GetSettings attribute), 53

static_method (gmusicapi.protocol.webclient.GetSharedPlaylists attribute), 53

static_method (gmusicapi.protocol.webclient.GetStreamUrl attribute), 53

static_method (gmusicapi.protocol.webclient.Init attribute), 53

static_method (gmusicapi.protocol.webclient.ReportBadSongMatch attribute), 54

static_method (gmusicapi.protocol.webclient.UploadImage attribute), 54

static_method (gmusicapi.protocol.webclient.UploadImage static_url attribute), 54

static_params (gmusicapi.protocol.mobileclient.GetAlbum attribute), 43

static_params (gmusicapi.protocol.mobileclient.GetArtist attribute), 43

static_params (gmusicapi.protocol.mobileclient.GetBrowsePodcastHierarchy attribute), 44

static_params (gmusicapi.protocol.mobileclient.GetDeviceManagementInfo attribute), 44

static_params (gmusicapi.protocol.mobileclient.GetGenres attribute), 44

static_params (gmusicapi.protocol.mobileclient.GetPodcastEpisodeUrl attribute), 44

static_params (gmusicapi.protocol.mobileclient.GetPodcastSeries attribute), 44

static_params (gmusicapi.protocol.mobileclient.GetStoreTracks attribute), 45

static_params (gmusicapi.protocol.mobileclient.IncrementPlaylistCount attribute), 45

static_params (gmusicapi.protocol.mobileclient.ListBrowsePodcastSeries attribute), 45

static_params (gmusicapi.protocol.mobileclient.ListListenNowItems attribute), 45

static_params (gmusicapi.protocol.mobileclient.ListListenNowSituations attribute), 45

static_params (gmusicapi.protocol.mobileclient.ListStationTracks attribute), 47

static_params (gmusicapi.protocol.mobileclient.McBatchMutateCall attribute), 47

static_params (gmusicapi.protocol.mobileclient.McListCall attribute), 47

static_params (gmusicapi.protocol.mobileclient.Search attribute), 48

static_params (gmusicapi.protocol.musicmanager.GetDownloadLink attribute), 49

static_params (gmusicapi.protocol.musicmanager.GetUploadJobs attribute), 49

static_params (gmusicapi.protocol.musicmanager.ProvideSample attribute), 50

static_params (gmusicapi.protocol.musicmanager.UpdateUploadState attribute), 50

static_params (gmusicapi.protocol.musicmanager.UploadMetadata attribute), 51

static_params (gmusicapi.protocol.webclient.ChangeSongMetadata attribute), 52

static_params (gmusicapi.protocol.webclient.CreatePlaylist attribute), 52

static_params (gmusicapi.protocol.webclient.GetSharedPlaylist attribute), 53

static_params (gmusicapi.protocol.webclient.ReportBadSongMatch attribute), 54

static_url (gmusicapi.protocol.mobileclient.BatchMutatePlaylistEntries attribute), 42

static_url (gmusicapi.protocol.mobileclient.BatchMutatePlaylists attribute), 42

static_url (gmusicapi.protocol.mobileclient.BatchMutatePodcastSeries attribute), 42

static_url (gmusicapi.protocol.mobileclient.BatchMutateStations attribute), 43

static_url (gmusicapi.protocol.mobileclient.BatchMutateTracks attribute), 43

static_url (gmusicapi.protocol.mobileclient.Config attribute), 43

static_url (gmusicapi.protocol.mobileclient.DeauthDevice attribute), 43

static_url (gmusicapi.protocol.mobileclient.GetAlbum attribute), 43

static_url (gmusicapi.protocol.mobileclient.GetArtist attribute), 43

static_url (gmusicapi.protocol.mobileclient.GetBrowsePodcastHierarchy attribute), 44

static_url (gmusicapi.protocol.mobileclient.GetDeviceManagementInfo attribute), 44

- static_url (gmusicapi.protocol.mobileclient.GetGenres attribute), 44
 - static_url (gmusicapi.protocol.mobileclient.GetPodcastEpisodes attribute), 44
 - static_url (gmusicapi.protocol.mobileclient.GetPodcastEpisodesStreamUrls attribute), 44
 - static_url (gmusicapi.protocol.mobileclient.GetPodcastSeries attribute), 44
 - static_url (gmusicapi.protocol.mobileclient.GetStoreTrack attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.GetStreamUrl attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.IncrementPlayCount attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.ListBrowsePodcastSeries attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.ListListenNowItems attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.ListListenNowStations attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.ListPlaylistEntries attribute), 45
 - static_url (gmusicapi.protocol.mobileclient.ListPlaylists attribute), 46
 - static_url (gmusicapi.protocol.mobileclient.ListPodcastEpisodes attribute), 46
 - static_url (gmusicapi.protocol.mobileclient.ListPodcastSeries attribute), 46
 - static_url (gmusicapi.protocol.mobileclient.ListPromotedTracks attribute), 46
 - static_url (gmusicapi.protocol.mobileclient.ListSharedPlaylistEntries attribute), 46
 - static_url (gmusicapi.protocol.mobileclient.ListStations attribute), 47
 - static_url (gmusicapi.protocol.mobileclient.ListStationTracks attribute), 47
 - static_url (gmusicapi.protocol.mobileclient.ListTracks attribute), 47
 - static_url (gmusicapi.protocol.mobileclient.Search attribute), 48
 - static_url (gmusicapi.protocol.musicmanager.Authenticate attribute), 48
 - static_url (gmusicapi.protocol.musicmanager.CancelUploadJobs attribute), 48
 - static_url (gmusicapi.protocol.musicmanager.GetClientState attribute), 49
 - static_url (gmusicapi.protocol.musicmanager.GetDownloadLink attribute), 49
 - static_url (gmusicapi.protocol.musicmanager.GetUploadJobs attribute), 49
 - static_url (gmusicapi.protocol.musicmanager.GetUploadSession attribute), 49
 - static_url (gmusicapi.protocol.musicmanager.ListTracks attribute), 50
 - static_url (gmusicapi.protocol.musicmanager.ProvideSample attribute), 50
 - static_url (gmusicapi.protocol.musicmanager.UpdateUploadState attribute), 50
 - static_url (gmusicapi.protocol.musicmanager.UploadMetadata attribute), 51
 - static_url (gmusicapi.protocol.webclient.AddToPlaylist attribute), 51
 - static_url (gmusicapi.protocol.webclient.ChangePlaylistOrder attribute), 52
 - static_url (gmusicapi.protocol.webclient.ChangeSongMetadata attribute), 52
 - static_url (gmusicapi.protocol.webclient.CreatePlaylist attribute), 52
 - static_url (gmusicapi.protocol.webclient.DeathDevice attribute), 52
 - static_url (gmusicapi.protocol.webclient.DeletePlaylist attribute), 52
 - static_url (gmusicapi.protocol.webclient.DeleteSongs attribute), 53
 - static_url (gmusicapi.protocol.webclient.GetDownloadInfo attribute), 53
 - static_url (gmusicapi.protocol.webclient.GetSettings attribute), 53
 - static_url (gmusicapi.protocol.webclient.GetSharedPlaylist attribute), 53
 - static_url (gmusicapi.protocol.webclient.GetStreamUrl attribute), 53
 - static_url (gmusicapi.protocol.webclient.Init attribute), 54
 - static_url (gmusicapi.protocol.webclient.ReportBadSongMatch attribute), 54
 - static_url (gmusicapi.protocol.webclient.UploadImage attribute), 54
- U**
- UpdateUploadState (class in gmusicapi.protocol.musicmanager), 50
 - upload() (gmusicapi.clients.Musicmanager method), 38
 - upload_album_art() (gmusicapi.clients.Webclient method), 9
 - UploadFile (class in gmusicapi.protocol.musicmanager), 50
 - UploadImage (class in gmusicapi.protocol.webclient), 54
 - UploadMetadata (class in gmusicapi.protocol.musicmanager), 51
- W**
- Webclient (class in gmusicapi.clients), 7