
Stetl Documentation

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Stetl, Streaming ETL, is an open source (GNU GPL) toolkit for the transformation (ETL) of geospatial data. Stetl is based on existing ETL tools like GDAL/OGR and XSLT. Stetl processing is driven from a configuration (.ini) file. Stetl is written in Python and in particular suited for processing GML.

This is the documentation of the Stetl toolkit. The code is on GitHub: <https://github.com/geopython/stetl>. Since July 2016 the project is a proud member of the [GeoPython GitHub organization](#).

See an [introductory Stetl presentation on Slideshare](#).

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Contents:

Stetl, streaming ETL, pronounced “staedl”, is a lightweight ETL-framework for the conversion of rich (such as GML) geospatial data. Stetl is Open Source (GNU GPL v3).

Read a 5-minute introduction here: <http://www.slideshare.net/justb4/5-minute-intro-to-setl> and a longer presentation here: <http://www.slideshare.net/justb4/geospatial-etl-with-stetl-geopython-2016>. Plus a presentation of Stetl for use in INSPIRE transformation: <http://www.slideshare.net/justb4/2-stetlinspiretransformv1> with even a video recording: <https://www.youtube.com/watch?v=vjdpYBm4AaM>

Stetl originated in the INSPIRE-FOSS project and was originally created by [Just van den Broecke](#). Subsequently, Stetl evolved into a wider use transforming Dutch GML-based datasets such as Top10NL, IMGEO/BGT (Large Scale Topography) and IMKAD/BRK (Kadastral Data). Therefore Stetl now has a repository of its own at [GitHub](#).

Stetl basically glues together existing parsing and transformation tools like [GDAL/OGR \(ogr2ogr\)](#) and [XSLT](#). By using native tools like [libxml2](#) and [libxslt](#) (via [Python lxml](#)) Stetl is speed-optimized.

Stetl has (currently) no GUI. There are powerful Open Source ETL tools like [GeoKettle](#) and Talend Geospatial with a GUI. Check these out. But some of us would like to stay close to the commandline, be Pythonic and reuse existing tools ‘close to the iron’.

So why and when to use Stetl:

- when ogr2ogr or XSLT alone cannot do the job
- when having to deal with complex GML as source or destination
- when you want to use simple command-line tooling or (Python) program integrations
- when you need speed
- when you are a *Pythonista*

Stetl is in particular useful for INSPIRE-related transformations and other complex GML-related ETL.

Stetl was presented at FOSS4G 2013 in Nottingham, see <http://2013.foss4g.org/conf/programme/presentations/156> and the slides: <http://www.slideshare.net/justb4/stetl-foss4g20131024v1>

Stetl currently only runs with Python 2 (2.7+). [Work is underway](#) for Python3 support.

Easiest is to first install the Stetl-dependencies (see below) and then install and maintain Stetl on your system as a Python package (pip is preferred).

```
(sudo) pip install stetl  
or  
easy_install stetl
```

Alternatively you can download Stetl from Github: by cloning (preferred) or downloading: <https://github.com/geopython/stetl/archive/master.zip> and then install locally

```
(sudo) python setup.py install
```

Try the examples first. This should work on Linuxes and Mac OSX.

Windows installation may be more involved depending on your local Python setup. Platform-specific installations below.

You may also want to download the complete .tar.gz distro from PyPi: <https://pypi.python.org/pypi/Stetl> . This includes the examples and tests.

Docker

Since version 1.0.9 Stetl also can be installed and run via [Docker](#). See *Install with Docker* below.

Debian/Ubuntu

Thanks to Bas Couwenberg, work is performed to provide Stetl as Debian packages on both Debian and Ubuntu, see details: <https://packages.debian.org/search?keywords=stetl> (Debian) and <https://launchpad.net/ubuntu/+source/python-stetl> (Ubuntu, Xenial and later). Stetl is split into 2 packages `python-stetl`, the Python framework and `stetl` the command line utility.

Dependencies

Stetl depends on the following Python packages:

- GDAL bindings for Python
- psycopg2 (PostgreSQL client)
- lxml

GDAL requires the native GDAL/OGR tools to be installed.

lxml <http://lxml.de/installation.html> requires the native (C) libraries:

- libxslt (required by lxml)
- libxml2 (required by lxml)

When using the Jinja2 templating filter, `Jinja2TemplatingFilter`, see <http://jinja.pocoo.org>:

- Python Jinja2 package

Platform-specific guidelines for dependencies follow next.

Linux

Most packages should be able to be installed by `apt-get` or Python `pip` or `easy_install`.

Tip: to get latest versions of GDAL and other Open Source geospatial software, best is to add the [UbuntuGIS Repository](#).

- Optional: Python package dependencies:

```
sudo apt-get install python-setuptools
sudo apt-get install python-dev
sudo apt-get install libpq-dev
```

- libxml2/libxslt libs are usually already installed. Together with Python lxml the total install for lxml is:

```
apt-get or yum install libxml2
apt-get or yum install libxslt1.1
apt-get or yum install python-lxml
```

- GDAL (<http://gdal.org>) with Python bindings:

```
apt-get or yum install gdal-bin
apt-get or yum install python-gdal
```

- the PostgreSQL client library for Python psycopg2:

```
sudo easy_install psycopg2
```

- Python package `argparse` if you have Python < 2.7:

```
sudo easy_install argparse
```

Mac OSX

Dependencies can best be installed via [Homebrew](#).

Windows

Best is to install GDAL and python using the OSGeo4W Installer from <http://trac.osgeo.org/osgeo4w>.

- Download and run the OSGeo4W Installer
- Choose Advanced Install
- On the Select Packages page expand Commandline_Uutilities and Select from the list gdal and python
- (psycopg2??)
- Install easy_install to allow you to install lxml
- Download the ez_setup.py script
- Open the OSGeo4W Shell (Start > Programs > OSGeo4W > OSGeo4W > OSGeo4W Shell)
- Change to the folder that you downloaded ez_setup.py to (if you downloaded to C:Temp then run cd C:Temp)
- Install easy_install by running python ez_setup.py
- To install lxml with easy_install run easy_install lxml

Only Psycopg2 needs explicit installation. Many install via: <http://www.stickpeople.com/projects/python/win-psycopg>. Once the above has been installed you should have everything required to run Stetl.

Alternatively you may use Portable GIS. Still you will need to manually install psycopg2. See <http://www.archaeogeek.com/portable-gis.html> for details.

Test Installation

If you installed via Python 'pip' you can check if you run the latest version

```
stetl -h
```

You should get meaningful output like

```
2013-09-16 18:25:12,093 util INFO running with lxml.etree, good!
2013-09-16 18:25:12,100 util INFO running with cStringIO, fabulous!
2013-09-16 18:25:12,122 main INFO Stetl version = 1.0.3
usage: stetl [-h] -c CONFIG_FILE [-s CONFIG_SECTION] [-a CONFIG_ARGS]
```

Especially check the Stetl version number.

Try running the examples when running with a downloaded distro.

```
cd examples/basics
./runall.sh
```

Look for any error messages in your output.

Install with Docker

One of the cleanest ways to use Stetl is via [Docker](#). Your environment needs to be setup to use Docker and probably you want to use some tooling like [Vagrant](#). The author uses a combination of VirtualBox with Ubuntu and Vagrant on Mac OSX to run Docker, but this is a bit out of scope here.

Assuming you have a working Docker environment, there are two ways to install Stetl with Docker:

- build a Docker image yourself using the Dockerfile in <https://github.com/geopython/stetl/tree/master/docker>
- use a prebuilt public Stetl Docker image: <https://hub.docker.com/r/justb4/stetl>

For running Stetl using Docker see *Using Docker*.

The text below gives some introduction to ETL, the rationale why Stetl was developed and where and how it attempts to fit in.

Problem

Data conversion combined with model and coordinate transformation from a source to a target datastore (files, databases) is a recurring task in almost every geospatial project. This process is often referred to as **ETL (Extract Transform Load)**. Source and/or target geo-data formats are increasingly encoded as **GML (Geography Markup Language)**, either as flat records, so called Simple Features, but more and more using domain-specific, object oriented **OGC/ISO GML Application Schema's**.

GML Application Schema's are for example heavily used within the **INSPIRE Data Harmonization** effort in Europe. Many National Mapping and Cadastral Agencies (NMCAs) use GML-encoded datasets as their bulk format for download and exchange and via Web Feature Services (WFSs). As geospatial professionals we are often confronted with ETL-tasks involving (complex) GML or worse: "GML-lookalikes", which are often XML Schemas embedded with GML-namespaced elements.

Luckily, in many cases **GDAL/OGR**, the Swiss Army Knife for geo-data conversion, can do the job. If "ogr2ogr" sounds like gibberish to you, check out <http://gdal.org> ! But when complex, some say rich, GML Application Schemas are involved, data conversion can be a daunting task when GDAL/OGR alone is not sufficient. Firstly, often complex data model transformations have to be applied.

In addition we may be confronted with the bulkiness of GML:

- Megabyte/Gigabyte-files.
- Deeply nested elements where the nuggets, the actual attribute values, reside.
- Trees of .zip files and possibly more nasty surprises once we have unboxed a GML-delivery.
- High resource consumption in memory and CPU and long processing hours, up to complete machine-lockup, can be the side-effects of naive GML-processing.

Existing (partial) solutions

Within the FOSS4G world we can resort to high level, GUI-based, ETL-tools such as GeoKettle, Humboldt tools and Talend GeoSpatial. These are very powerful tools by themselves, check them out as well. Some of us, like the author, like to stay closer to GDAL/OGR and XSLT for model transforms, some command line tools and a bit of Python scripting, but without having to write a complete, ad-hoc ETL-program each time. This is the space where Stetl tries to fit in, so read on.

We already have great FOSS tools for XML/GML parsing, data-conversion and model-transformation like GDAL/OGR (`ogr2ogr!`), XSLT (Extensible Stylesheet Language Transformations, for transforming XML) and native XML-parsing libraries like `libxml2`. Each individual tool/library is extremely powerful and performant by itself. But we would like to combine of these tools. Take for example flat, national adres data in a PostGIS database that we need to transform to multiple INSPIRE Application Schema GML files. Each individual FOSS tool can handle part of the ETL: `ogr2ogr` for converting from PostGIS (including coordinate tranformation) into to simple feature GML, XSLT (`xsltproc/libxslt`) to transform the resulting flat GML to rich INSPIRE GML. But with millions of addresses we cannot simply use a single GML memory datastructure (DOM) or single intermediate GML-file.

Stetl: Python, streaming and configuration

Add Python and a configuration convention to this equation and we have Stetl: Streaming ETL. Stetl is a lightweight, geospatial ETL (Extract Transform Load) framework written in Python. ETL-processing with Stetl is driven from a configuration file. Within a Stetl configuration file a chain of ETL-processing modules is declared through which the data flows (“streams”). A module may be an input, filter or output module. Modules have input and output data types declared such that only compatible modules can be connected. However, Stetl does not define a grand internal data structure to which all data is mapped as many ETL-tools do. Data formats are kept close to the external tools that Stetl uses.

Stetl comes with pre-defined modules for:

- GML-parsing
- XSLT processing
- XSD Validation
- PostGIS/OGR input and output
- GML-splitting
- ... and many more.

Stetl calls on the above tools like OGR, `libxslt` and `libxml2` via their native interfaces. Stetl is even more speed-optimized as no intermediate file-storage is used: we use other means such as native string buffers. For example large XML/GML-files can be split into manageable documents and streamed into an XSLT filter module. Stetl-modules are off course extensible and can be user-defined. Reusable ETL-configurations invoked through parameterized commandline scripts can be defined without programming.

Stetl evolved from and is used within the INSPIRE-FOSS project (<http://inspire-foss.org>). Here for example, Dutch national addresses (BAG) were transformed into INSPIRE Addresses GML (files and database). Special Stetl integration modules are available to extract and publish data from/to a deegree WFS and deegree “Blobstore-database”. The combination Stetl/deegree is an ideal setup for INSPIRE deployments.

Other Dutch national datasets like Top10NL and BGT (Dutch topo vector datasets) have been completely and successfully transformed. Work is in progress to use Stetl as the basis for NLEExtract (<http://nlextract.nl>), a project that provides ETL tools for Dutch open geo-datasets. Stetl development is now (april 2013) in an initial phase and takes place in GitHub. The current version is workable but we hope to present a v1.0 at FOSS4G with more documentation

and as a standard Python Package via PyPi. The main link is: <http://stetl.org> (now links to GitHub). To get started find some basic examples here: <https://github.com/geopython/stetl/tree/master/examples/basics>.

This section explains how to use Stetl for your ETL. It assumes Stetl is installed and you are able to run the examples. It may be useful to study some of the examples, especially the core ones found in the `examples/basics` directory. These examples start numbering from 1, building up more complex ETL cases like [\(INSPIRE\) transformation using Jinja2 Templating](#).

In addition there are example cases like the Dutch Topo map (Top10NL) ETL in the `examples/top10nl` directory .

The core concepts of Stetl remain pretty simple: an input resource like a file or a database table is mapped to an output resource (also a file, a database, a remote HTTP server etc) via one or more filters. The input, filters and output are connected in a pipeline called a *processing chain* or Chain. This is a bit similar to a current in electrical engineering: an input flows through several filters, that each modify the current. In our case the current is (geospatial) data. Stetl design follows the so-called [Pipes and Filters Architectural Pattern](#).

Stetl Config

Stetl components (Inputs, Filters, Outputs) and their interconnection (the Pipeline/Chain) are specified in a Stetl config file. The file format follows the Python `.ini` file-format.

To illustrate, let's look at the example `2_xslt`. This example takes the input file `input/cities.xml` and transforms this file to a valid GML file called `output/gmlcities.gml`. The Stetl config file looks as follows.

```
[etl]
chains = input_xml_file|transformer_xslt|output_file

[input_xml_file]
class = inputs.fileinput.XmlFileInput
file_path = input/cities.xml

[transformer_xslt]
class = filters.xsltfilter.XsltFilter
script = cities2gml.xsl

[output_file]
```

```
class = outputs.fileoutput.FileOutput
file_path = output/gmlcities.gml
```

Most of the sections in this ini-file specify a Stetl component: an Input, Filter or Output component. Each component is specified by its (Python) class and per-component specific parameters. For example `[input_xml_file]` uses the class `inputs.fileinput.XmlFileInput` reading and parsing the file `input/cities.xml` specified by the `file_path` property. `[transformer_xslt]` is a Filter that applies XSLT with the script file `cities2gml.xsl` that is in the same directory. The `[output_file]` component specifies the output, in this case a file.

These components are coupled in a Stetl *Chain* using the special .ini section `[etl]`. That section specifies one or more processing chains. Each Chain is specified by the names of the component sections, their interconnection using a the Unix pipe symbol “|”.

So the above Chain is `input_xml_file|transformer_xslt|output_file`. The names of the component sections like `[input_xml_file]` are arbitrary.

Note: since v1.1.0 a datastream can be split (see below) to multiple Outputs using `()` like :

```
[etl]
chains = input_xml_file|transformer_xslt|(output_gml_file)(output_wfs)
```

In later versions also combining Inputs and Filter-splitting will be provided.

Configuring Components

Most Stetl Components, i.e. inputs, filters, outputs, have properties that can be configured within their respective `[section]` in the config file. But what are the possible properties, values and defaults? This is documented within each Component class using the `@Config` decorator much similar to the standard Python `@property`, only with some more intelligence for type conversions, defaults, required presence and documentation. It is loosely based on https://wiki.python.org/moin/PythonDecoratorLibrary#Cached_Properties and Bruce Eckel’s <http://www.artima.com/weblogs/viewpost.jsp?thread=240845> with a fix/hack for Sphinx documentation.

See for example the `stetl.inputs.fileinput.FileInput` documentation.

For class authors: this information is added via the Python Decorators much similar to `@property`. The `stetl.component.Config` is used to define read-only properties for each Component instance. For example,

```
class FileInput(Input):
    """
    Abstract base class for specific FileInputs, use derived classes.
    """

    # Start attribute config meta
    # Applying Decorator pattern with the Config class to provide
    # read-only config values from the configured properties.

    @Config(pdtype=str, default=None, required=False)
    def file_path(self):
        """
        Path to file or files or URLs: can be a dir or files or URLs
        or even multiple, comma separated. For URLs only JSON is supported now.

        Required: True

        Default: None
        """
```

```

    pass

    @Config(ptype=str, default='*.[gxGX][mM][lL]', required=False)
    def filename_pattern(self):
        """
        Filename pattern according to Python glob.glob for example:
        '\*.[gxGX][mM][lL]'

        Required: False

        Default: '\*.[gxGX][mM][lL]'
        """
    pass

    # End attribute config meta

    def __init__(self, configdict, section, produces):
        Input.__init__(self, configdict, section, produces)

        # Create the list of files to be used as input
        self.file_list = Util.make_file_list(self.file_path, None, self.filename_
        ↪pattern, self.depth_search)

```

This defines two configurable properties for the class `FileInput`. Each `@Config` has three parameters: `p_type`, the Python type (`str`, `list`, `dict`, `bool`, `int`), `default` (default value if not present) and `required` (if property is mandatory or optional).

Within the config one can set specific config values like,

```

[input_xml_file]
class = inputs.fileinput.XmlFileInput
file_path = input/cities.xml

```

This automatically assigns `file_path` to `self.file_path` without any custom code and assigns the default value to `filename_pattern`. Automatic checks are performed: if `file_path` (`required=True`) is present, if its type is string. In some cases type conversions may be applied e.g. when type is `dict` or `list`. It is guarded that the value is not overwritten and the docstrings will appear in the auto-generated documentation, each entry prepended with a `CONFIG` tag.

Running Stetl

The above ETL spec can be found in the file `etl.cfg`. Now Stetl can be run, simply by typing

```
stetl -c etl.cfg
```

Stetl will parse `etl.cfg`, create all Components by their class name and link them in a Chain and execute that Chain. Of course this example is very trivial, as we could just call XSLT without Stetl. But it becomes interesting with more complex transformations.

Suppose we want to convert the resulting GML to an *ESRI Shapefile*. As we cannot use GDAL `ogr2ogr` on the input file, we need to combine XSLT and `ogr2ogr`. See example [3_shape](#). Now we replace the output by using `outputs.ogroutput.Ogr2OgrOutput`, which can execute any `ogr2ogr` command, converting whatever it gets as input from the previous Filter in the Chain.

```
[etl]
chains = input_xml_file|transformer_xslt|output_ogr_shape

[input_xml_file]
class = inputs.fileinput.XmlFileInput
file_path = input/cities.xml

[transformer_xslt]
class = filters.xsltfilter.XsltFilter
script = cities2gml.xsl

# The ogr2ogr command-line. May be split over multiple lines for readability.
# Backslashes not required in that case.
[output_ogr_shape]
class = outputs.ogroutput.Ogr2OgrOutput
temp_file = temp/gmlcities.gml
ogr2ogr_cmd = ogr2ogr
               -overwrite
               -f "ESRI Shapefile"
               -a_srs epsg:4326
               output/gmlcities.shp
               temp/gmlcities.gml
```

Using Docker

A convenient way to run Stetl is via a Docker image. See the installation instructions at *Install with Docker*. A full example can be viewed in the Smart Emission project: <https://github.com/Geonovum/smartemission/tree/master/etl>.

In the simplest case you run a Stetl Docker container from your own built image or the Dockerhub-provided one, `justb4/stetl:latest` basically as follows:

```
sudo docker run -v <host dir>:<container dir> -w <work dir> justb4/stetl:latest <any_
↳ Stetl arguments>
```

For example within the current directory you may have an `etl.cfg` Stetl file:

```
WORK_DIR=`pwd`
sudo docker run -v ${WORK_DIR}:${WORK_DIR} -w ${WORK_DIR} justb4/stetl:latest -c etl.
↳ cfg
```

A more advanced setup would be (network-)linking to a PostGIS Docker image like `kartoza/postgis`:

```
# First run Postgis, remains running,
sudo docker run --name postgis -d -t kartoza/postgis:9.4-2.1

# Then later run Stetl
STETL_ARGS="-c etl.cfg -a local.args"
WORK_DIR="`pwd`"

sudo docker run --name stetl --link postgis:postgis -v ${WORK_DIR}:${WORK_DIR} -w $
↳ {WORK_DIR} justb4/stetl:latest ${STETL_ARGS}
```

The last example is used within the SmartEmission project. Also with more detail and keeping all dynamic data (like PostGIS DB), your Stetl config and results, and logs within the host. For PostGIS see: <https://github.com/Geonovum/smartemission/tree/master/services/postgis> and Stetl see: <https://github.com/Geonovum/smartemission/tree/master/etl>.

Stetl Integration

Note: one can also run Stetl via its main ETL class: `stetl.etl.ETL`. This may be useful for integrations in for example Python programs or even OGC WPS servers (planned).

Reusable Stetl Configs

What we saw in the last example is that it is hard to reuse this `etl.cfg` when we have for example a different input file or want to map to different output files. For this Stetl supports *parameter substitution*. Here command line parameters are substituted for variables in `etl.cfg`. A variable is declared between curly brackets like `{out_xml}`. See example `6_cmdargs`.

```
[etl]
chains = input_xml_file|transformer_xslt|output_file

[input_xml_file]
class = inputs.fileinput.XmlFileInput
file_path = {in_xml}

[transformer_xslt]
class = filters.xsltfilter.XsltFilter
script = {in_xslt}

[output_file]
class = outputs.fileoutput.FileOutput
file_path = {out_xml}
```

Note the symbolic input, xsl and output files. We can now perform this ETL using the `stetl -a option` in two ways. One, passing the arguments on the commandline, like

```
stetl -c etl.cfg -a "in_xml=input/cities.xml in_xslt=cities2gml.xsl out_xml=output/
↳gmlcities.gml"
```

Two, passing the arguments in a properties file, here called `etl.args` (the name of the suffix `.args` is not significant).

```
stetl -c etl.cfg -a etl.args
```

Where the content of the `etl.args` properties file is:

```
# Arguments in properties file
in_xml=input/cities.xml
in_xslt=cities2gml.xsl
out_xml=output/gmlcities.gml
```

This makes an ETL chain highly reusable. A very elaborate Stetl config with parameter substitution can be seen in the [Top10NL ETL](#).

Connection Compatibility

During ETL Chain processing Components typically pass data to a next `stetl.component.Component`. A `stetl.filter.Filter` Component both consumes and produces data, Inputs produce data and Outputs only consume data.

Data and status flows as `stetl.packet.Packet` objects between the Components. The type of the data in these Packets needs to be compatible only between two coupled Components. Stetl does not define one unifying data structure, but leaves this to the Components themselves.

Each Component provides the type of data it *consumes* (Filters, Outputs) and/or *produces* (Inputs, Filters). This is indicated in its class definition using the *consumes* and *produces* object constructor parameters. Some Components can produce and/or consume multiple data types, like a single stream of *records* or a *record array*. In those cases the *produces* or *consumes* parameter can be a list (array) of data types.

During *Chain* construction Stetl will check for compatible formats when connecting *Components*. If one of the formats is a list of formats, the actual format is determined by:

1. explicit setting: the actual *input_format* and/or *output_format* is set in the Component .ini configuration
2. no setting provided: the first format in the list is taken as default

Stetl will only check if these input and output-formats for connecting Components are compatible when constructing a Chain.

The following data types are currently symbolically defined in the `stetl.packet.FORMAT` class:

- `any` - 'catch-all' type, may be any of the types below.
- `etree_doc` - a complete in-memory XML DOM structure using the `lxml` `etree`
- `etree_element` - each Packet contains a single DOM Element (usually a Feature) in `lxml` `etree` format
- `etree_feature_array` - each Packet contains an array of DOM Elements (usually Features) in `lxml` `etree` format
- `geojson_feature` - as `struct` but following naming conventions for a single Feature according to the GeoJSON spec: <http://geojson.org>
- `geojson_collection` - as `struct` but following naming conventions for a FeatureCollection according to the GeoJSON spec: <http://geojson.org>
- `ogr_feature` - a single Feature object from an OGR source (via Python SWIG wrapper)
- `ogr_feature_array` - a Python list (array) of a single Feature objects from an OGR source
- `record` - a Python dict (hashmap)
- `record_array` - a Python list (array) of dict
- `string` - a general string
- `struct` - a JSON-like generic tree structure
- `xml_doc_as_string` - a string representation of a complete XML document
- `xml_line_stream` - each Packet contains a line (string) from an XML file or string representation (DEPRECATED)

Many components, in particular Filters, are able to transform data formats. For example the *XmlElementStreamer-FileInput* can produce an *etree_element*, a subsequent *XmlAssembler* can create small in-memory *etree_doc* s that can be fed into an *XsltFilter*, which outputs a transformed *etree_doc*. The type *any* is a catch-all, for example used for printing any object to standard output in the `stetl.packet.Component`. An *etree_element* may also be interesting to be able to process single features.

Starting with Stetl 1.0.7 a new `stetl.filters.formatconverter.FormatConverterFilter` class provides a Stetl Filter to allow almost any conversion between otherwise incompatible Components.

TODO: the Packet typing system is still under constant review and extension. Soon it will be possible to add new data types and converters. We have deliberately chosen not to define a single internal datatype like a "Feature", both for flexibility and performance reasons.

Multiple Chains

Usually a complete ETL will require multiple steps/commands. For example we need to create a database, maybe tables and/or making tables empty. Also we may need to do postprocessing, like removing duplicates in a table etc. In order to have repeatable/reusable ETL without any manual steps, we can specify multiple Chains within a single Stetl config. The syntax: chains are separated by commas (steps are still separated by pipe symbols).

Chains are executed in order. We can even reuse the specified components from within the same file. Each will have a separate instance within a Chain.

For example in the [Top10NL example](#) we see three Chains:

```
[etl]
chains = input_sql_pre|schema_name_filter|output_postgres,
        input_big_gml_files|xml_assembler|transformer_xslt|output_ogr2ogr,
        input_sql_post|schema_name_filter|output_postgres
```

Here the Chain `input_sql_pre|schema_name_filter|output_postgres` sets up a PostgreSQL schema and creates tables. `input_big_gml_files|xml_assembler|transformer_xslt|output_ogr2ogr` does the actual ETL and `input_sql_post|schema_name_filter|output_postgres` does some PostgreSQL postprocessing.

Chain Splitting

In some cases we may want to split processed data to multiple Filters or Outputs. For example to produce output files in multiple formats like GML, GeoJSON etc or to publish converted (Filtered) data to multiple remote services (SOS, SensorThings API) or just for simple debugging to a target Output and StandardOutput.

See issue <https://github.com/geopython/stetl/issues/35> and the [Chain Split example](#).

Here the Chains are split by using `()` in the ETL Chain definition:

```
# Transform input xml to valid GML file using an XSLT filter and pass to multiple_
↳outputs.
# Below are two Chains: simple Output splitting and splitting to 3 sub-Chains at_
↳Filter level.

[etl]
chains = input_xml_file | transformer_xslt | (output_file) (output_std),
        input_xml_file | (transformer_xslt|output_file) (output_std) (transformer_
↳xslt|output_std)

[input_xml_file]
class = inputs.fileinput.XmlFileInput
file_path = input/cities.xml

[transformer_xslt]
class = filters.xsltfilter.XsltFilter
script = cities2gml.xsl

[output_file]
class = outputs.fileoutput.FileOutput
file_path = output/gmlcities.gml

[output_std]
class = outputs.standardoutput.StandardOutput
```


This chapter lists various cases/projects where Stetl is used.

NLExtract

NLExtract <http://nlextract.nl> is a development project that aims to provide ETL-tooling for all Dutch Open Geo-Datasets, in particular the country wide “Key Registries” (Dutch: Basisregistraties) like Cadastral Parcels (BRK), Topography (BRT+BGT) and Buildings and Addresses (BAG). These datasets are provided as XML/GML. The ETL mostly provides a transformation to PostGIS. For all Key Registries, except for the BAG, Stetl is used, basically as-is, without extra (Python) programming. See also the NLExtract GitHub: <https://github.com/nlextract/NLExtract>

Topography (BRT/Top10NL)

See <https://github.com/nlextract/NLExtract/tree/master/top10nl/etl> and the Stetl conf at <https://github.com/nlextract/NLExtract/tree/master/top10nl/etl/conf/>

Detailed Topography (BGT)

See <https://github.com/nlextract/NLExtract/tree/master/bgt> and the Stetl conf at <https://github.com/nlextract/NLExtract/blob/master/bgt/etl/conf/>

Cadastral Parcels (BRK)

See <https://github.com/nlextract/NLExtract/tree/master/brk/etl> and the Stetl conf at <https://github.com/nlextract/NLExtract/tree/master/brk/etl/conf/>

INSPIRE

These were the origins of Stetl. This project was sponsored by Kadaster. See <https://github.com/justb4/inspire-foss>. The ETL involved the transformation of Dutch Key Registries (see above) to harmonized INSPIRE GML according to the Annexes.

Addresses

BAG to INSPIRE Addresses Annex II Theme.

See <https://github.com/justb4/inspire-foss/blob/master/etl/NL.Kadaster/Addresses/>

Ordnance Survey

A successful Proof-of-Concept to convert Ordnance Survey Mastermap GML to PostGIS:

<https://github.com/geopython/stetl/tree/master/examples/ordnancesurvey>

SOSPilot

A SensorWeb project by Geonovum, see <http://sensors.geonovum.nl>.

Dutch AQ to WFS/WMS(-Time) and SOS

Stetl was used for ETL from Dutch Air Quality Data from RIVM (XML) to WMS(-Time), WFS and SOS. The latter was effected by SOS-Transactional publication. Documentation at <http://sospilot.readthedocs.org> and ETL on GitHub at <https://github.com/Geonovum/sospilot/tree/master/src/rivm-lml>

Dutch AQ to EAI Reporting

Stetl was used to generate XML-based reports for the EU EAI:

<https://github.com/Geonovum/sospilot/tree/master/src/aq-report>

This involved the first use of Jinja2 templating for complex XML/GML generation.

Smart Emission

Sensors for air quality, meteo and audio at civilians. Project by University of Nijmegen/Gemeente Nijmegen with participation by Geonovum. Stetl is used to transform a low-level sensor API to PostGIS and later on WMS/WFS/SOS and the SensorThings API. Also InfluxDB output is developed here.

This is also an example how to use a Stetl Docker image:

See <https://github.com/Geonovum/smartemission/tree/master/etl>

Below is the API documentation for the the Stetl Python code.

Main Entry Points

There are several entry points through which Stetl can be called. The most common is to use the commandline script *bin/stetl*. This command should be available after doing an install.

In some contexts like integrations you may want to call Stetl via Python. The entries are then.

`stetl.main.main()`

The *main* function, to be called from commandline, like *python src/main.py -c etl.cfg*.

Args:

- c** `--config <config_file>` the Stetl config file.
- s** `--section <section_name>` the section in the Stetl config (ini) file to execute (default is [etl]).
- a** `--args <arglist>` substitutable args for symbolic, {arg}, values in Stetl config file, in format "arg1=foo arg2=bar" etc.
- d** `--doc <class>` Get component documentation like its configuration parameters, e.g. `stetl -doc stetl.inputs.fileinput.FileInput`
- h** `--help` get help info

`stetl.main.print_doc(class_name)`

Print documentation for class in particular config options

class `stetl.etl.ETL(options_dict, args_dict=None)`

The main class: builds ETL Chains with connected Components from a config and let them run.

Usually this class is called via `main` but it may be called directly for direct integration.

Core Framework

The core framework is directly under the directory `src/stetl`. Below are the main seven classes. Their interrelation is as follows:

One or more `stetl.chain.Chain` objects are built from a Stetl ETL configuration via the `stetl.factory.Factory` class. A `stetl.chain.Chain` consists of a set of connected `stetl.component.Component` objects. A `stetl.component.Component` is either an `stetl.input.Input`, an `stetl.output.Output` or a `stetl.filter.Filter`. Data and status flows as `stetl.packet.Packet` objects from an `stetl.input.Input` via zero or more `stetl.filter.Filter` objects to a final `stetl.output.Output`.

As a trivial example: an `stetl.input.Input` could be an XML file, a `stetl.filter.Filter` could represent an XSLT file and an `stetl.output.Output` a PostGIS database. This is effected by specialized classes in the subpackages inputs, filters, and outputs. New in 1.1.0: `stetl.Splitter` to split data to multiple Outputs.

class `stetl.factory.Factory`

Object and class `Factory` (Pattern). Based on: <http://stackoverflow.com/questions/2226330/instantiate-a-python-class-from-a-name>

class_forname (*class_string*)

Returns class instance specified by a string.

Args: *class_string*: The string representing a class.

Raises: `ValueError` if module part of the class is not specified.

new_instance (*class_obj, configdict, section*)

Returns object instance from class instance.

Args: *class_obj*: object representing a class instance. *args*: standard args. *kwargs*: standard args.

class `stetl.component.Component` (*configdict, section, consumes='none', produces='none'*)

Abstract Base class for all Input, Filter and Output Components.

after_chain_invoke (*packet*)

Called right after entire Component Chain invoke.

after_invoke (*packet*)

Called right after Component invoke.

before_invoke (*packet*)

Called just before Component invoke.

exit ()

Allows derived Components to perform a one-time exit/cleanup.

init ()

Allows derived Components to perform a one-time init.

input_format ()

CONFIG - The specific input format if the consumes parameter is a list or the format to be converted to the output_format. Required: False Default: None

invoke (*packet*)

Components override for Component-specific behaviour, typically read, filter or write actions.

output_format ()

CONFIG - The specific output format if the produces parameter is a list or the format to which the input format is converted. Required: False Default: None

class `stetl.component.Config` (*ptype=<type 'str'>, default=None, required=False*)
 Decorator class to tie config values from the .ini file to object instance property values. Somewhat like the Python standard `@property` but with the possibility to define default values, typing and making properties required.

Each property is defined by `@Config(type, default, required)`. Basic idea comes from: https://wiki.python.org/moin/PythonDecoratorLibrary#Cached_Properties

class `stetl.chain.Chain` (*chain_str, config_dict*)
 Holder for single invocable pipeline of components A Chain is basically a singly linked list of Components Each Component executes a part of the total ETL. Data along the Chain is passed within a Packet object. The compatibility of input and output for linked Components is checked when adding a Component to the Chain.

add (*etl_comp*)
 Add component to end of Chain :param etl_comp: :return:

assemble ()
 Builder method: build a Chain of linked Components :return:

assemble2 ()
 Builder method: build a Chain of linked Components :return:

get_by_class (*clazz*)
 Get Component instance from Chain by class, mainly for testing. :param clazz: :return Component:

get_by_id (*id*)
 Get Component instance from Chain, mainly for testing. :param name: :return Component:

get_by_index (*index*)
 Get Component instance from Chain by position/index in Chain, mainly for testing. :param clazz: :return Component:

run ()
 Run the ETL Chain. :return:

class `stetl.packet.Packet` (*data=None*)
 Represents units of (any) data and status passed along Chain of Components.

class `stetl.input.Input` (*configdict, section, produces*)
 Bases: `stetl.component.Component`
 Abstract Base class for all Input Components.

class `stetl.output.Output` (*configdict, section, consumes*)
 Bases: `stetl.component.Component`
 Abstract Base class for all Output Components.

class `stetl.filter.Filter` (*configdict, section, consumes, produces*)
 Bases: `stetl.component.Component`
 Maps input to output. Abstract base class for specific Filters.

class `stetl.splitter.Splitter` (*config_dict, child_list*)
 Bases: `stetl.component.Component`
 Component that splits a single input to multiple output Components. Use this for example to produce multiple output file formats (GML, GeoJSON etc) or to publish to multiple remote services (SOS, SensorThings API) or for simple debugging: target Output and StandardOutput.

after_chain_invoke (*packet*)
 Called right after entire Component Chain invoke.

after_invoke (*packet*)
 Called right after Component invoke.

before_invoke (*packet*)
Called just before Component invoke.

Components: Inputs

class `stetl.inputs.dbinput.DbInput` (*configdict, section, produces*)
Bases: `stetl.input.Input`

Input from any database (abstract base class).

class `stetl.inputs.dbinput.PostgresDbInput` (*configdict, section*)
Bases: `stetl.inputs.dbinput.SqlDbInput`

Input by querying records from a Postgres database. Input is a query, like `SELECT * from mytable`. Output is zero or more records as record array (array of dict) or single record (dict).

`produces=FORMAT.record_array` (default) or `FORMAT.record`

host ()
CONFIG - host name or host IP-address, defaults to 'localhost'

password ()
CONFIG - User password, defaults to 'postgres'

port ()
CONFIG - port for host, defaults to '5432'

schema ()
CONFIG - The postgres schema name, defaults to 'public'

user ()
CONFIG - User name, defaults to 'postgres'

class `stetl.inputs.dbinput.SqlDbInput` (*configdict, section*)
Bases: `stetl.inputs.dbinput.DbInput`

Input using a query from any SQL-based RDBMS (abstract base class).

column_names ()
CONFIG - Column names to populate records with. If empty taken from table metadata.

database_name ()
CONFIG - Database name

do_query (*query_str*)
DB-neutral query returning Python record list.

query ()
CONFIG - The query (string) to fire.

raw_query (*query_str*)
Performs DB-specific query and returns raw records iterator.

read_once ()
CONFIG - Read once? i.e. only do query once and stop

result_to_output (*db_tuples*)
Convert DB-specific record tuples to single Python record (dict) or record array (list of dict).

table ()
CONFIG - Table name

tuples_to_records (*db_tuples, columns=None*)

Convert tuple array (list of tuple) to list of records (list of dict's) using list of column names.

class `stetl.inputs.dbinput.SqliteDbInput` (*configdict, section*)

Bases: `stetl.inputs.dbinput.SqlDbInput`

Input by querying records from a SQLite database. Input is a query, like `SELECT * from mytable`. Output is zero or more records as record array (array of dict) or single record (dict).

produces=FORMAT.record_array (default) or FORMAT.record

class `stetl.inputs.fileinput.ApacheLogFileInput` (*configdict, section*)

Bases: `stetl.inputs.fileinput.FileInput`

Parses Apache log files. Lines are converted into records based on the log format. Log format should follow Apache Log Format. See ApacheLogParser for details.

produces=FORMAT.record

key_map ()

CONFIG - Map of cryptic %-field names to readable keys in record.

Type: dictionary

Required: False

Default: `{'%l': 'logname', '%>s': 'status', '%D': 'deltat', '%{User-agent}i': 'agent', '%b': 'bytes', '%{Referer}i': 'referer', '%u': 'user', '%t': 'time', "%h": 'host', '%r': 'request' }`

log_format ()

CONFIG - Log format according to Apache CLF

Required: False

Default: `%h %l %u %t "%r" %>s %b "%{Referer}i" "%{User-agent}i"`

class `stetl.inputs.fileinput.CsvFileInput` (*configdict, section*)

Bases: `stetl.inputs.fileinput.FileInput`

Parse CSV file into stream of records (dict structures) or a one-time record array. NB raw version: CSV needs to have first line with fieldnames.

produces=FORMAT.record or FORMAT.record_array

delimiter ()

CONFIG - A one-character string used to separate fields. It defaults to `;`.

Required: False

Default: `;` (comma)

quote_char ()

CONFIG - A one-character string used to quote fields containing special characters, such as the delimiter or quotechar, or which contain new-line characters. It defaults to `"`

Required: False

Default: `"`

class `stetl.inputs.fileinput.FileInput` (*configdict, section, produces*)

Bases: `stetl.input.Input`

Abstract base class for specific FileInputs, use derived classes.

depth_search ()

CONFIG - Should we recurse into sub-directories to find files?

Required: False

Default: False

file_path()

CONFIG - Path to file or files or URLs: can be a dir or files or URLs or even multiple, comma separated. For URLs only JSON is supported now.

Required: True

Default: None

filename_pattern()

CONFIG - Filename pattern according to Python `glob.glob` for example: `*.[gxGX][mM][IL]`

Required: False

Default: `*.[gxGX][mM][IL]`

read_file(file_path)

Override in subclass.

class `stetl.inputs.fileinput.GlobFileInput` (*configdict*, *section*, *produces=['string', 'line_stream']*)

Bases: `stetl.inputs.fileinput.FileInput`

Returns file names based on the `glob.glob` pattern given as `filename_filter`.

`produces=FORMAT.string` or `FORMAT.line_stream`

class `stetl.inputs.fileinput.JsonFileInput` (*configdict*, *section*)

Bases: `stetl.inputs.fileinput.FileInput`

Parse JSON file from file system or URL into hierarchical data struct. The struct format may also be a GeoJSON structure. In that case the `output_format` needs to be explicitly set to `geojson_collection` in the component config.

`produces=FORMAT.struct` or `FORMAT.geojson_collection`

class `stetl.inputs.fileinput.LineStreamerFileInput` (*configdict*, *section*, *produces='line_stream'*)

Bases: `stetl.inputs.fileinput.FileInput`

Reads text-files, producing a stream of lines, one line per Packet. NB assumed is that lines in the file have newlines !!

process_line(line)

Override in subclass.

class `stetl.inputs.fileinput.StringFileInput` (*configdict*, *section*)

Bases: `stetl.inputs.fileinput.FileInput`

Reads and produces file as String.

`produces=FORMAT.string`

format_args()

CONFIG - Formatting of content according to Python `String.format()` Input file should have substitutable values like `{schema} {foo}` `format_args` should be of the form `format_args = schema:test foo:bar`

Required: False

Default: None

read_file(file_path)

Overridden from base class.

class `stetl.inputs.fileinput.XmlElementStreamerFileInput` (*configdict, section*)
 Bases: `stetl.inputs.fileinput.FileInput`

Extracts XML elements from a file, outputs each feature element in Packet. Parsing is streaming (no internal DOM buildup) so any file size can be handled. Use this class for your big GML files!

produces=FORMAT.etree_element

element_tags ()
 CONFIG - Comma-separated string of XML (feature) element tag names of the elements that should be extracted and added to the output element stream.

Required: True

Default: None

strip_namespaces ()
 CONFIG - should namespaces be removed from the input document and thus not be present in the output element stream?

Required: False

Default: False

class `stetl.inputs.fileinput.XmlFileInput` (*configdict, section*)
 Bases: `stetl.inputs.fileinput.FileInput`

Parses XML files into etree docs (do not use for large files!).

produces=FORMAT.etree_doc

class `stetl.inputs.fileinput.XmlLineStreamerFileInput` (*configdict, section*)
 Bases: `stetl.inputs.fileinput.LineStreamerFileInput`

DEPRECATED Streams lines from an XML file(s) NB assumed is that lines in the file have newlines !! DEPRECATED better is to use XmlElementStreamerFileInput for GML features.

produces=FORMAT.xml_line_stream

class `stetl.inputs.fileinput.ZipFileInput` (*configdict, section*)
 Bases: `stetl.inputs.fileinput.FileInput`

Parse ZIP file from file system or URL into a stream of records containing zipfile-path and file names.

produces=FORMAT.record

name_filter ()
 CONFIG - Regular “glob.glob” expression for filtering out filenames from the ZIP archive.

Required: False

Default: * (all files in zip-archive)

class `stetl.inputs.httpinput.ApacheDirInput` (*configdict, section, produces='record'*)
 Bases: `stetl.inputs.httpinput.HttpInput`

Read file data from an Apache directory “index” HTML page. Uses <http://stackoverflow.com/questions/686147/url-tree-walker-in-python> produces=FORMAT.record. Each record contains file_name and file_data (other meta data like date time is too fragile over different Apache servers).

filter_file (*file_name*)
 Filter the file_name, e.g. to suppress reading, default: return file_name. :param file_name: :return string or None:

init ()
 Read the list of files from the Apache index URL.

next_file()

Return a tuple (name, date, size) with next file info. :return tuple:

no_more_files()

More files left?. :return Boolean:

read(packet)

Read the data from the URL. :param packet: :return:

class `stetl.inputs.httpinput.HttpInput` (*configdict, section, produces='any'*)

Bases: `stetl.input.Input`

Fetch data from remote services like WFS via HTTP protocol. Base class: subclasses will do datatype-specific formatting of the returned data.

produces=FORMAT.any

format_data(data)

Format response data, override in subclasses, defaults to returning original data. :param packet: :return:

parameters()

CONFIG - Flat JSON-like struct of the parameters to be appended to the url.

Example: (parameters require quotes):

```
url = http://geodata.nationaalgeoregister.nl/natura2000/wfs
parameters = {
    service : WFS,
    version : 1.1.0,
    request : GetFeature,
    srsName : EPSG:28992,
    outputFormat : text/xml; subtype=gml/2.1.2,
    typename : natura2000
}
```

Required: False

Default: None

read(packet)

Read the data from the URL. :param packet: :return:

read_from_url(url, parameters=None)

Read the data from the URL. :param url: the url to fetch :param parameters: optional dict of query parameters :return:

url()

CONFIG - The HTTP URL string.

Required: True

Default: None

class `stetl.inputs.ogrinput.OgrInput` (*configdict, section*)

Bases: `stetl.input.Input`

Direct GDAL OGR input via Python OGR wrapper. Via the Python API <http://gdal.org/python> an OGR data source is accessed and from each layer the Features are read. Each Layer corresponds to a “doc”, so for multi-layer sources the ‘end-of-doc’ flag is set after a Layer has been read.

This input can read almost any geospatial dataformat. One can use the features directly in a Stetl Filter or use a converter to e.g. convert to GeoJSON structures.

produces=FORMAT.ogr_feature or FORMAT.ogr_feature_array (all features)

data_source ()

CONFIG - String denoting the OGR datasource. Usually a path to a file like “path/rivers.shp” or connection string to PostgreSQL like “PG: host=localhost dbname='rivers' user='postgres’”.

Required: True

Default: None

source_format ()

CONFIG - Instructs GDAL to use driver by that name to open datasource. Not required for many standard formats that are self-describing like ESRI Shapefile.

Examples: ‘PostgreSQL’, ‘GeoJSON’ etc

Required: False

Default: None

source_options ()

CONFIG - Custom datasource-specific options. Used in `gdal.SetConfigOption()`.

Type: dictionary

Required: False

Default: None

sql ()

CONFIG - String with SQL query. Mandatory for PostgreSQL OGR source.

Required: False (True for PostgreSQL OGR source)

Default: None

class `stetl.inputs.ogrinput.OgrPostgisInput` (*configdict, section*)

Bases: `stetl.input.Input`

Input from PostGIS via `ogr2ogr` command. For now hardcoded to produce an ogr GML line stream. `OgrInput` may be a better alternative.

Alternatives: either `stetl.input.PostgresqlInput` or `stetl.input.OgrInput`.

produces=FORMAT.xml_line_stream

class `stetl.inputs.deegreeinput.DeegreeBlobstoreInput` (*configdict, section*)

Bases: `stetl.input.Input`

Read features from deegree Blobstore DB into an etree doc.

produces=FORMAT.etree_doc

Components: Filters

class `stetl.filters.xsltfilter.XsltFilter` (*configdict, section*)

Bases: `stetl.filter.Filter`

Invokes XSLT processor (via `lxml`) for given XSLT script on an etree doc.

consumes=FORMAT.etree_doc, produces=FORMAT.etree_doc

class `stetl.filters.xmlassembler.XmlAssembler` (*configdict, section*)

Bases: `stetl.filter.Filter`

Split a stream of etree DOM XML elements (usually Features) into etree DOM docs. Consumes and buffers elements until `max_elements` reached, will then produce an etree doc.

`consumes=FORMAT.etree_element`, `produces=FORMAT.etree_doc`

class `stetl.filters.xmlvalidator.XmlSchemaValidator` (*configdict*, *section*)
Bases: `stetl.filter.Filter`

Validates an etree doc and prints result to log.

`consumes=FORMAT.etree_doc`, `produces=FORMAT.etree_doc`

class `stetl.filters.stringfilter.StringFilter` (*configdict*, *section*, *consumes*, *produces*)
Bases: `stetl.filter.Filter`

Base class for any string filtering

class `stetl.filters.stringfilter.StringSubstitutionFilter` (*configdict*, *section*)
Bases: `stetl.filters.stringfilter.StringFilter`

String filtering using Python advanced String formatting. String should have substitutable values like `{schema}{foo}` `format_args` should be of the form `format_args = schema:test foo:bar ...`

`consumes=FORMAT.string`, `produces=FORMAT.string`

class `stetl.filters.templatingfilter.Jinja2TemplatingFilter` (*configdict*, *section*)
Bases: `stetl.filters.templatingfilter.TemplatingFilter`

Implements Templating using Jinja2. Jinja2 <http://jinja.pocoo.org>, is a modern and designer-friendly templating language for Python modelled after Django's templates. A 'struct' format as input provides a tree-like structure that could originate from a JSON file or REST service. This input struct provides all the variables to be inserted into the template. The template itself can be configured in this component as a Jinja2 string or -file. An optional 'template_search_paths' provides a list of directories from which templates can be fetched. Default is the current working directory. Via the optional 'globals_path' a JSON structure can be inserted into the Template environment. The variables in this globals structure are typically "boilerplate" constants like: id-prefixes, point of contacts etc.

`consumes=FORMAT.struct`, `produces=FORMAT.string`

add_env_filters (*jinja2_env*)

Register additional Filters on the template environment by updating the filters dict: Somehow min and max of list are not present so add them as well.

static geojson2gml_filter (*value*, *source_crs=4326*, *target_crs=None*, *gml_id=None*,
gml_format='GML2', *gml_longsrns='NO'*)

Jinja2 custom Filter: generates any GML geometry from a GeoJSON geometry. By specifying a `target_crs` we can even reproject from the source CRS. The `gml_format=GML2|GML3` determines the general GML form: e.g. `pos/posList` or `coordinates`. `gml_longsrns=YES|NO` determines the `srsName` format like `EPSG:4326` or `urn:ogc:def:crs:EPSG::4326` (long).

template_globals_path ()

CONFIG - One or more JSON files or URLs with global variables that can be used anywhere in template. Multiple files will be merged into one globals dictionary Required: False Default: None

template_search_paths ()

CONFIG - List of directories where to search for templates, default is current working directory only. Required: False Default: `[os.getcwd()]`

class `stetl.filters.templatingfilter.StringTemplatingFilter` (*configdict*, *section*)
Bases: `stetl.filters.templatingfilter.TemplatingFilter`

Implements Templating using Python's internal string.Template. A template string or file should be configured. The input record contains the actual values to be substituted in the template string as a record (key/value pairs). Output is a regular string.

consumes=FORMAT.record or FORMAT.record_array, produces=FORMAT.string

```
class stetl.filters.templatingfilter.TemplatingFilter (configdict, section, consumes='any', produces='string')
```

Bases: *stetl.filter.Filter*

Abstract base class for specific template-based filters. See <https://wiki.python.org/moin/Templating> Subclasses implement a specific template language like Python string.Template, Mako, Genshi, Jinja2,

consumes=FORMAT.any, produces=FORMAT.string

create_template ()

To be overridden in subclasses.

template_file ()

CONFIG - Path to template file. One of template_file or template_string needs to be configured. Required: False Default: None

template_string ()

CONFIG - Template string. One of template_file or template_string needs to be configured. Required: False Default: None

```
class stetl.filters.gmlfeatureextractor.GmlFeatureExtractor (configdict, section='gml_feature_extractor')
```

Bases: *stetl.filter.Filter*

Extract arrays of GML features etree elements from etree docs.

consumes=FORMAT.etree_doc, produces=FORMAT.etree_feature_array

```
class stetl.filters.gmlsplitter.GmlSplitter (configdict, section='gml_splitter')
```

Bases: *stetl.filter.Filter*

Split a stream of text XML lines into documents DEPRECATED: use the more robust XmlElementStreamer-FileInput+XmlAssembler instead!!! TODO phase out

consumes=FORMAT.xml_line_stream, produces=FORMAT.etree_doc

```
class stetl.filters.formatconverter.FormatConverter (configdict, section)
```

Bases: *stetl.filter.Filter*

Converts (almost) any packet format (if converter available).

consumes=FORMAT.any, produces=FORMAT.any but actual formats are changed at initialization based on the input to output format to be converted via the input_format and output_format config parameters.

converter_args ()

CONFIG - Custom converter-specific arguments.

Type: dictionary

Required: False

Default: None

static etree_doc2geojson_collection (packet, converter_args=None)

Use converter_args to determine XML tag names for features and GeoJSON feature id. For example

```
converter_args = { 'root_tag': 'FeatureCollection', 'feature_tag': 'featureMember', 'feature_id_attr': 'fid' }
```

Parameters

- `packet` –
- `converter_args` –

Returns

```
static etree_doc2struct (packet, strip_space=True, strip_ns=True, sub=False, attr_prefix='',  
                        gml2ogr=True, ogr2json=True)
```

Parameters

- `packet` –
- `strip_space` –
- `strip_ns` –
- `sub` –
- `attr_prefix` –
- `gml2ogr` –
- `ogr2json` –

Returns

```
static etree_elem2geojson_feature (packet, converter_args=None)
```

```
static etree_elem2struct (packet, strip_space=True, strip_ns=True, sub=False, attr_prefix='',  
                        gml2ogr=True, ogr2json=True)
```

Parameters

- `packet` –
- `strip_space` –
- `strip_ns` –
- `sub` –
- `attr_prefix` –
- `gml2ogr` –
- `ogr2json` –

Returns

Components: Outputs

```
class stetl.outputs.fileoutput.FileOutput (configdict, section)
```

Bases: `stetl.output.Output`

Pretty print input to file. Input may be an etree doc or any other stringify-able input.

consumes=FORMAT.any

file_path ()

CONFIG - Path to file, for MultiFileOutput can be of the form like: gmlcities-%03d.gml

Required: True

Default: None

class `stetl.outputs.fileoutput.MultiFileOutput` (*configdict, section*)
 Bases: `stetl.outputs.fileoutput.FileOutput`

Print to multiple files from subsequent packets like strings or etree docs, file_path must be of a form like: gmlcities-%03d.gml.

consumes=FORMAT.any

class `stetl.outputs.standardoutput.StandardOutput` (*configdict, section*)
 Bases: `stetl.output.Output`

Print any input to standard output.

consumes=FORMAT.any

class `stetl.outputs.standardoutput.StandardXmlOutput` (*configdict, section*)
 Bases: `stetl.output.Output`

Pretty print XML from etree doc to standard output. OBSOLETE, can be done with StandardOutput

consumes=FORMAT.etree_doc

class `stetl.outputs.httpoutput.HttpOutput` (*configdict, section, consumes='any'*)
 Bases: `stetl.output.Output`

Output via HTTP protocol, usually via POST.

consumes=FORMAT.any

content_type ()
 CONFIG - The HTTP ContentType request header for target request.
 Required: False
 Default: 'text/xml'

create_payload (*packet*)
 Create a HTTP body payload like for POST of an XML or JSON message. Subclasses like WFS and SOS override. :param packet: :return payload as string:

host ()
 CONFIG - The hostname/IP addr for target request.
 Required: True
 Default: None

list_fanout ()
 CONFIG - If we consume a list(), should we create a HTTP req for each member?
 Required: False
 Default: True

method ()
 CONFIG - The HTTP method for target request.
 Required: False
 Default: POST

password ()
 CONFIG - The Password for HTTP basic auth for target request.
 Required: False
 Default: None

path ()

CONFIG - The path number for target request.

Required: False

Default: '/'

port ()

CONFIG - The port number for target request.

Required: True

Default: 80

user ()

CONFIG - The Username for HTTP basic auth for target request.

Required: False

Default: None

class `stetl.outputs.ogroutput.Ogr2OgrOutput` (*configdict, section*)

Bases: `stetl.output.Output`

Output from GML etree doc to any OGR2OGR output using the GDAL/OGR ogr2ogr command

consumes=FORMAT.etree_doc

class `stetl.outputs.ogroutput.OgrOutput` (*configdict, section*)

Bases: `stetl.output.Output`

Direct GDAL OGR output via Python OGR wrapper. Via the Python API <http://gdal.org/python> OGR Features are written.

This output can write almost any geospatial, OGR-defined, dataformat.

consumes=FORMAT.ogr_feature or FORMAT.ogr_feature_array

append ()

CONFIG - Add to destination destination if it exists (ogr2ogr -append option).

Type: boolean

Required: False

Default: False

dest_create_options ()

CONFIG - Creation options.

Examples: ..

Required: False

Default: []

dest_data_source ()

CONFIG - String denoting the OGR data destination. Usually a path to a file like "path/rivers.shp" or connection string to PostgreSQL like "PG: host=localhost dbname='rivers' user='postgres'".

Required: True

Default: None

dest_format ()

CONFIG - Instructs GDAL to use driver by that name to open data destination. Not required for many standard formats that are self-describing like ESRI Shapefile.

Examples: 'PostgreSQL', 'GeoJSON' etc

Required: False

Default: None

dest_options ()

CONFIG - Custom data destination-specific options. Used in `gdal.SetConfigOption()`.

Type: dictionary

Required: False

Default: None

layer_create_options ()

CONFIG - Options for newly created layer (-lco).

Type: list

Required: True

Default: []

new_layer_name ()

CONFIG - Layer name for layer created in the destination source.

Type: string

Required: True

overwrite ()

CONFIG - Overwrite destination if it exists (`ogr2ogr -overwrite` option).

Type: boolean

Required: False

Default: False

sql ()

CONFIG - String with SQL query. Mandatory for PostgreSQL OGR dest.

Required: False (True for PostgreSQL OGR dest)

Default: None

target_srs ()

CONFIG - SRS (projection) for the target.

Type: string

Required: False

Default: None (take from Input)

class `stetl.outputs.dbooutput.DbOutput` (*configdict, section, consumes*)

Bases: `stetl.output.Output`

Output to any database (abstract base class).

class `stetl.outputs.dbooutput.PostgresDbOutput` (*configdict, section*)

Bases: `stetl.outputs.dbooutput.DbOutput`

Output to PostgreSQL database. Input is an SQL string. Output by executing input SQL string.

consumes=FORMAT.string

database ()

CONFIG - Database name.

host ()

CONFIG - Hostname for DB.

password ()

CONFIG - DB Password for user.

schema ()

CONFIG - Postgres schema name for DB.

user ()

CONFIG - DB User name.

class `stetl.outputs.dbooutput.PostgresInsertOutput` (*configdict*, *section*, *consumes='record'*)

Bases: `stetl.outputs.dbooutput.PostgresDbOutput`

Output by inserting single record into Postgres database. Input is a record (Python dic structure) or a Python list of dicts (records). Creates an INSERT for Postgres to insert each single record. When the “replace” parameter is True, any existing record keyed by “key” is attempted to be deleted first.

NB a constraint is that each record needs to contain all values as an INSERT query is built once for the columns in the first record.

`consumes=FORMAT.record`

key ()

CONFIG - The key column name of the table, required when replacing records.

replace ()

CONFIG - Replace record if exists?

table ()

CONFIG - Table for inserts.

class `stetl.outputs.wfsoutput.WFSTOutput` (*configdict*, *section*)

Bases: `stetl.output.Output`

Insert features via WFS-T (WFS Transaction) OGC protocol from an etree doc.

`consumes=FORMAT.etree_doc`

class `stetl.outputs.deegreeoutput.DeegreeBlobstoreOutput` (*configdict*, *section*)

Bases: `stetl.output.Output`

Insert features into deegree Blobstore from an etree doc.

`consumes=FORMAT.etree_doc`

class `stetl.outputs.deegreeoutput.DeegreeFSLoaderOutput` (*configdict*, *section*)

Bases: `stetl.output.Output`

Insert features via deegree using deegree’s FSLoader tool from an etree doc.

`consumes=FORMAT.etree_doc`

CHAPTER 7

Contact

The website stetl.org is the main entry point for all of Stetl.

All development is done via GitHub: see <https://github.com/geopython/stetl>.

Contact the main author Just van den Broecke via email at just@justobjects.nl.

CHAPTER 8

Links

Below links relevant to Stetl.

CHAPTER 9

Presentations

Below several presentations on Stetl given at various events. The most recent/relevant at the top.

- [GeoPython2016 - Spatial ETL with Stetl](#)
- [5-minute intro Stetl](#)
- [FOSS4G Nottingham 2013](#)
- [Eurogeographics 2013 - INSPIRE Transform with Stetl:](#)
- [Video recording of Eurogeographics 2013 Stetl pres:](#)
- [Several presentations on Stetl on SlideShare \(search for 'Stetl'\)](#)

CHAPTER 10

Stetl Projects/Cases

Known uses of Stetl. More detail in the chapter on *Cases*.

- NLExtract
- SOSpilot
- Smart Emission
- INSPIRE FOSS Project (Archived)

CHAPTER 11

Tools

Tools/components used by/with Stetl.

- GDAL/OGR
- lxml
- deegree WMS/WFS
- PostGIS/PostgreSQL
- Jinja2

CHAPTER 12

Other

- More Geospatial Python projects,
- INSPIRE,

CHAPTER 13

Indices and tables

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