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# **Scriptworker Documentation**

*Release 4.1.1*

**Aki Sasaki**

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<b>1 Usage</b>	<b>3</b>
<b>2 Testing</b>	<b>5</b>
2.1 GPG Homedir testing . . . . .	5
2.1.1 Maintenance . . . . .	6
2.1.2 Scriptworker Releases . . . . .	6
2.1.3 Adding new scriptworker instance types . . . . .	8
2.1.4 Adding new scriptworker instances of an existing type . . . . .	11
2.1.5 Chain of Trust . . . . .	12
2.1.6 Scriptworker Readme . . . . .	18
2.1.7 scriptworker package . . . . .	19
2.1.8 Indices and tables . . . . .	42
<b>Python Module Index</b>	<b>43</b>



Scriptworker implements the [TaskCluster worker model](#), then launches a pre-defined script.

This worker was designed for [Releng processes](#) that need specific, limited, and pre-defined capabilities.

Free software: MPL2 license



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### Usage

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- Create a config file. By default scriptworker will look in `./scriptworker.yaml`, but this config path can be specified as the first and only commandline argument. There is an [example config file](#), and all config items are specified in `scriptworker.constants.DEFAULT_CONFIG`.

Credentials can live in `./scriptworker.yaml`, `./secrets.json`, `~/.scriptworker`, or in environment variables: `TASKCLUSTER_ACCESS_TOKEN`, `TASKCLUSTER_CLIENT_ID`, and `TASKCLUSTER_CERTIFICATE`.

- **Launch:** `scriptworker [config_path]`





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## Testing

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Note: GPG tests require gpg 2.0.x!

Without integration tests,

```
NO_TESTS_OVER_WIRE=1 python setup.py test
```

With integration tests, first create a client with the `assume:project:taskcluster:worker-test-scopes` scope.

Then create a `./secrets.json` or `~/scriptworker` that looks like:

```
{
  "integration_credentials": {
    "clientId": "...",
    "accessToken": "...",
    "certificate": "..."
  }
}
```

(certificate is only specified if using temp creds)

then

```
python setup.py test
```

It's also possible to create a `./secrets.json` as above, then:

```
cp docker/Dockerfile.test Dockerfile
docker build -t scriptworker-test . && docker run scriptworker-test tox
```

## GPG Homedir testing

Sometimes it's nice to be able to test things like `rebuild_gpg_homedirs`. To do so:

```
cp docker/Dockerfile.gnupg Dockerfile
docker build -t scriptworker-gpg . && docker run -i scriptworker-gpg bash -il
# in the docker shell,
rebuild_gpg_homedirs scriptworker.yaml
```

### Maintenance

For sheriffs, release/relops, taskcluster, or related users, this page describes maintenance for scriptworkers.

Last modified 2016.11.16.

#### New docker shas

For chain of trust verification, we verify the docker shas that we run in docker-worker.

For some tasks, we build the docker images in docker-image tasks, and we can verify the image's sha against docker-image task's output.

However, for decision and docker-image tasks, we download the docker image from docker hub. We allowlist the shas to make sure we are running valid images.

We specify those [here](#). However, if we only specified them in `scriptworker.constants`, we'd have to push a new scriptworker release every time we update this allowlist. So we override this list [here](#).

For now, we need to keep both locations updated. Puppet governs production instances, and the scriptworker repo is used for scriptworker development, and a full allowlist is required for chain of trust verification.

#### Chain of Trust settings

As above, other chain of trust settings live in `constants.py`. However, if we only specified them in `scriptworker.constants`, we'd have to push a new scriptworker release every time we update them. So we can override them [here](#).

Ideally we keep the delta small, and remove the overrides in puppet when we release a new scriptworker version that updates these defaults. As currently written, each scriptworker instance type will need its scriptworker version bumped individually.

#### GPG keys

For gpg key maintenance, see the chain of trust docs

### Scriptworker Releases

These are the considerations and steps for a new scriptworker release.

#### Code changes

Ideally, code changes should follow [clean architecture best practices](#)

When adding new functions, classes, or files, or when changing function arguments, please [add or modify the docstrings](#).

#### Tests and test coverage

Scriptworker has [100% test coverage](#), and we'd like to keep it that way.

Run tests locally via tox to make sure the tests pass, and we still have [100% coverage](#).

## Versioning

Scriptworker follows *semver*. Essentially, increment the

1. MAJOR version when you make incompatible API changes,
2. MINOR version when you add API functionality in a backwards-compatible manner, and
3. PATCH version when you make backwards-compatible bug fixes.

## Changelog

Update the changelog before making a new release.

## Release files

If you're changing any dependencies, please update `requirements-dev.txt`, `requirements-test-dev.txt`, and `setup.py`.

If you add change the list of files that need to be packaged (either adding new files, or removing previous packaged files), modify `MANIFEST.in`.

## Requirements

It's good practice to keep `requirements-prod.txt` and `requirements-test-prod.txt` up to date. To do so:

```
# Using the local venv python>=3.5,
pip install dephash
dephash gen requirements-dev.txt > requirements-prod.txt
dephash gen requirements-test-dev.txt > requirements-test-prod.txt
```

A `git diff` will then show what has changed in the scriptworker dependencies since the last time `dephash` was run. Assuming we only add the new dependencies when `tox` is green, we have a last-known-good set of dependencies. Add these to the list of changes to commit.

## Versioning

Modify `scriptworker/version.py` to set the `__version__` to the appropriate tuple. This is either a 3- or 4-part tuple, e.g.

```
# 0.10.0a1
__version__ = (0, 10, 0, "alpha1")

# 1.0.0b2
__version__ = (1, 0, 0, "beta2")

# 0.9.3
__version__ = (0, 9, 3)
```

Then run `version.py`:

```
# Using the local venv python>=3.5,
python scriptworker/version.py
```

This will update `version.json`. Verify both files look correct.

### Tagging

To enable gpg signing in git,

1. you need a `gpg keypair`
2. you need to set your `user.signingkey` in your `~/.gitconfig` or `scriptworker/.git/config`
3. If you want to specify a specific gpg executable, specify your `gpg.program` in your `~/.gitconfig` or `scriptworker/.git/config`

Tag and sign!

```
# make sure you've committed your changes first!
VERSION=0.9.0
git tag -s $VERSION -m"$VERSION"
```

Push!

```
# By default this will push the new tag to origin; make sure the tag gets pushed
↪to
# mozilla-releng/scriptworker
git push --tags
```

### Pypi

Someone with access to the scriptworker package on `pypi.python.org` needs to do the following:

```
# You may hit problems with this using py>=35?
python setup.py register sdist upload
```

That creates the new version in pypi, creates the source tarball, and uploads it.

### Puppet

Connect to Releng VPN.

Copy the tarball from `dist/` to `releng-puppet2.srv.releng.scl3.mozilla.com`:

```
scp dist/scriptworker-$VERSION.tar.gz releng-puppet2.srv.releng.scl3.mozilla.com:
ssh releng-puppet2.srv.releng.scl3.mozilla.com
cd /data/python/packages-3.5
sudo mv ~/scriptworker-$VERSION.tar.gz .
```

Bump the `scriptworker version` in the appropriate scriptworker instance puppet configs.

If desired, test in your `user environment` first. Otherwise, get review, land, and merge to production.

### Adding new scriptworker instance types

This doc describes when and how to add a new scriptworker instance type, e.g. signing, pushapk, beetmover, balrog.

Last updated 2016.11.18

## Is scriptworker the right tool?

Scriptworker is designed to run security-sensitive tasks with limited capabilities.

- Does this task require elevated privileges or access to sensitive secrets to run?
- Is this task sufficiently important to spin up and maintain a new pool of workers?
- Is the expected load sufficiently contained so we don't require a dynamically sizable pool of workers?

If you answered yes to the above, scriptworker may be a good option.

## Chain of Trust considerations

If this is for a new task type in a product/graph that already has scriptworker tasks and chain of trust verification, then adding a new task should be an incremental change.

If this is for a new graph type or new product, and the graph doesn't look like the Firefox graph, there may be significant changes required to support the chain of trust. This is an important consideration when choosing your solution.

## Creating a new scriptworker instance type

Once you've decided to use scriptworker, these are the steps to take to implement.

### Write a script

This can be a script in any language that can be called from the commandline, although we prefer async python 3. This is standalone, so it's possible to develop and test this script without scriptworker.

### Single purpose, but generic

The script should aim to support a single purpose, like signing or pushing updates. However, ideally it's generic, so it can sign a number of different file types or push various products to various accounts, given the right config and creds.

### Commandline args

Currently, we call the script from scriptworker with the commandline

```
# e.g., ["python", "/path/to/script.py", "/path/to/script_config.json"]
[interpreter, script, config]
```

Where `interpreter` could be `python3`, `script` is the path to the script, and `config` is the path to the runtime configuration, which doesn't change between runs.

### Config

The config could be anything you need the script to know, including paths to other config files. These config items must be specified, and must match the eventual scriptworker config:

- `work_dir`: this is an absolute path. This directory is deleted after the task and recreated before the next task. Scriptworker will place files in here for the script's consumption.

- `artifact_dir`: this is where to put the artifacts that scriptworker will upload to taskcluster. The directory layout will look like the directory layout in taskcluster, e.g. `public/build/target.apk` or `public/logs/foo.log`

### Task

Scriptworker will place the task definition in `$work_dir/task.json`. The script can read this task definition and behave accordingly.

When testing locally without scriptworker, you can create your own `task.json`.

### `task.payload.upstreamArtifacts`

If the task defines `payload.upstreamArtifacts`, these are artifacts for scriptworker to download and verify their shas against the chain of trust.

`payload.upstreamArtifacts` currently looks like:

```
[{
  "taskId": "upstream-task-id1",
  "taskType": "build",
  "paths": ["public/artifact/path1", "public/artifact/path2"],
  "formats": []
}, {
  ...
}]
```

It will download them into `$artifact_dir/public/cot/$upstream-task-id/$path`.

### Scopes

Taskcluster scopes are its ACLs: restricted behavior is placed behind scopes, and only those people and processes that need access to that behavior are given those scopes. With the Chain of Trust, we can verify that restricted scopes can only be used in specific repos.

If your script is going to have different levels of access (e.g., CI- signing, nightly- signing, and release- signing), then it's best to put them each behind a different scope, and use that scope for determining which credentials to use.

### Deployment considerations

You don't have to address the below during script development, but it may be helpful to know some of the considerations that will affect deployment.

### Graph

We need to trace upstream tasks back to the tree. We're able to find our decision task by the `taskId`, but other dependencies we need to either use `upstreamArtifacts` or `task.extra.chainOfTrust.inputs`, which looks like

```
"inputs": {
  "docker-image": "docker-image-taskid"
}
```

If there are upstream tasks that depend on the output of other tasks, make sure all of them are connected via at least one of these two data structures.

## Puppet

There is a [scriptworker module](#) that we should use for new Firefox scriptworker instances, following the [signing scriptworker example](#).

For other products, we can either support them within MoCo Releng, or we can spin up a new parallel set of scriptworker pools to keep the secrets and access separate. If we choose the latter, any deployment solution is acceptable: ansible, puppet, nix, ...

## Hiera

For new puppet instances, we need to add new gpg keypairs in hiera, similar to when adding a new instance of an existing scriptworker type.

## Adding new scriptworker instances of an existing type

We don't yet have a scriptworker provisioner, so spinning up new instances of a specific type is still a manual process that can definitely use improvement. Here are docs on how to spin a new instance up.

### signing scriptworker

#### gpg keypair

If this is a chain of trust enabled scriptworker, you'll need to generate a gpg keypair. Otherwise (dev or dep scriptworker), skip to the next step.

Generate and sign a gpg keypair for `cltsign@fqdn`, per these docs.

The pubkey will need to land in the [cot-gpg-keys repo](#), in the `scriptworker/valid` directory. The keypair will need to go into puppet hiera, as specified below.

#### aws

For a signing scriptworker instance, find a valid signing-range IP and add to dns, like [the slave loan](#). These will be in similar subnets to the existing instances:

```
10.134.30.12 signing-linux-1.srv.releng.use1.mozilla.com
10.132.30.46 signing-linux-2.srv.releng.usw2.mozilla.com
10.134.30.125 signing-linux-3.srv.releng.use1.mozilla.com
10.132.30.82 signing-linux-4.srv.releng.usw2.mozilla.com
```

Go to the EC2 console, go to the appropriate region (usw2, use1).

- Instances -> Launch Instance -> My AMIs -> `centos-65-x86_64-hvm-base-2015-08-28-15-51` -> Select
- t2-micro -> configure instance details
- change the subnet to the `signing` subnet; add a public IP; specify the DNS IP at the bottom -> Add storage

- General purpose SSD -> Tag Instance
- Tag with its name, e.g. signing-linux-5 -> Configure security group
- Select an existing group; choose the `signing-worker` group; review and launch
- make sure to choose a keypair you have access to, e.g. aws-releng or generate your own keypair. Puppet will overwrite this.

### puppet

If this is a chain of trust enabled scriptworker, add the gpg keypair into `hieradata`. This will be the `scriptworker_gpg_private_keys` and `scriptworker_gpg_public_keys` dictionaries. The dictionary key is the instance fqdn; the value is the `encrypted file`.

ssh into the instance as root, using the ssh keypair you specified above.

Install puppet:

```
yum -c /etc/yum-local.cfg install puppet
```

Then puppetize (you need the deploy pass for this):

```
# change the hostname so the cert matches
hostname FQDN
# grab puppetize.sh and run it
wget https://hg.mozilla.org/build/puppet/raw-file/tip/modules/puppet/files/
↪puppetize.sh
sh puppetize.sh
```

It is probably best to reboot after puppetizing. After this point, it should Just Work.

## Chain of Trust

### Overview

Taskcluster is versatile and self-serve, and enables developers to make automation changes without being blocked on other teams. In the case of developer testing and debugging, this is very powerful and enabling. In the case of release automation, the ability to schedule arbitrary tasks with arbitrary configs can present a security concern.

The chain of trust is a second factor that isn't automatically compromised if scopes are compromised. This chain allows us to trace a task's request back to the tree.

### High level view

`Scopes` are how Taskcluster controls access to certain features. These are granted to `roles`, which are granted to users or LDAP groups.

Scopes and their associated Taskcluster credentials are not leak-proof. Also, by their nature, more people will have restricted scopes than you want, given any security-sensitive scope. Without the chain of trust, someone with release-signing scopes would be able to schedule any arbitrary task to sign any arbitrary binary with the release keys, for example.

The chain of trust is a second factor. The embedded GPG keys on the workers are either the `something you have` or the `something you are`, depending on how you view the taskcluster workers.



Each chain-of-trust-enabled taskcluster worker generates and signs chain of trust artifacts, which can be used to verify each task and its artifacts, and trace a given request back to the tree.

The scriptworker nodes are the verification points. Scriptworkers run the release sensitive tasks, like signing and publishing releases. They verify their task definitions, as well as all upstream tasks that generate inputs into their task. Any broken link in the chain results in a task exception.

In conjunction with other best practices, like [separation of roles](#), we can reduce attack vectors and make penetration attempts more visible, with task exceptions on release branches.

## Chain of Trust Artifact Generation

Each chain-of-trust-enabled taskcluster worker generates and uploads a chain of trust artifact after each task. This artifact contains details about the task, worker, and artifacts, and is signed by the embedded GPG key.

## Embedded GPG keys

Each supported taskcluster `workerType` has an embedded `gpg` keypair. These are the second factor.

`docker-worker` has the `gpg` privkey embedded in the AMI, inaccessible to tasks run inside the docker container. The `gpg` keypair is unique per AMI.

`generic-worker` can embed the `gpg` privkey into the AMI for EC2 instances, or into the system directories for hardware. These are permissioned so the task user doesn't have access to it.

`taskcluster-worker` will need the ability to embed a privkey when we start using them for tier1 tasks in production.

Chain-of-Trust-enabled `scriptworker` workers each have a unique `gpg` keypair.

For `docker-worker`, `generic-worker`, and `taskcluster-worker`, we have a set of pubkeys that are valid per worker implementation. For `scriptworker`, we have a set of trusted `gpg` keys; each `scriptworker` `gpg` pubkey is signed by a trusted `gpg` key.

## Chain of Trust artifacts

After the task finishes, the worker creates a chain of trust json blob, `gpg` signs it, then uploads it as `public/chainOfTrust.json.asc`. It looks like

```
{
  "artifacts": {
    "path/to/artifact": {
      "sha256": "abcd1234"
    },
    ...
  },
  "chainOfTrustVersion": 1,
  "environment": {
    # worker-impl specific stuff, like ec2 instance id, ip
  },
  "runId": 0,
  "task": {
    # task defn
  },
  "taskId": "...",
  "workerGroup": "...",
}
```

```
"workerId": "..."  
}
```

- The v1 chain-of-trust json artifact schema is viewable [here](#).
- This is a real `example` artifact.

### Chain of Trust Verification

Currently, only chain-of-trust-enabled scriptworker instances verify the chain of trust. These are tasks like signing, publishing, and submitting updates to the update server. If the chain of trust is not valid, scriptworker kills the task before it performs any further actions.

The below is how this happens.

### Decision Task

The decision task is a special task that generates a taskgraph, then submits it to the Taskcluster queue. This graph contains task definitions and dependencies. The decision task uploads its generated graph json as an artifact, which can be inspected during chain of trust verification.

Ideally, we would be able to verify the decision task's task definition matches the in-tree settings for its revision; that's [bug 1328719](#). Currently we make do with task inspection and an allowlist of docker image shas that the decision task can run on.

### GPG homedir management

The chain of trust artifacts are signed, but without marking the gpg public key as valid, we don't know if it's been signed by a valid worker key.

We have a [github repo of pubkeys](#). The latest valid commit is tagged and signed with a trusted gpg key. More on this in [gpg-key-management](#).

Each scriptworker instance

- gets the set of trusted gpg pubkeys from puppet,
- imports them into `~/ .gnupg`,
- and signs them with their private gpg key, so we can validate the git commit signatures.
- we update to the latest valid-signed tag, and regenerate the worker-implementation gpg homedirs if we're on a new git revision.

Then it builds a gpg homedir per worker implementation type (`generic-worker`, `docker-worker`, `taskcluster-worker`, `scriptworker`). Each has a corresponding directory in the git repo.

Each gpg homedir is separate from the others, so malicious or outdated keys can only affect the security of that single worker implementation.

The logic for gpg homedir creation is as follows:

### flat directories

The Taskcluster-team-maintained worker implementations use the flat directory type, to reduce maintenance overhead.

For flat directories, scriptworker imports all pubkeys from the corresponding directory, and signs them to mark the pubkeys as valid. This allows us to verify the signature on the signed chain of trust json artifacts.

### signed directories

This is currently only for scriptworker.

- scriptworker imports all pubkeys in the `trusted/` subdirectory, signs them, and marks them as trusted.
- scriptworker imports all pubkeys in the `valid/` subdirectory. They should already be signed by one of the keys in the `trusted/` subdirectory, so scriptworker doesn't otherwise sign or mark them as valid.

### Building the chain

First, scriptworker inspects the [signing/balrog/pushapk/beetmover] task that it claimed from the Taskcluster queue. It adds itself and its decision-task to the chain.

Any task that generates artifacts for the scriptworker then needs to be inspected. For scriptworker tasks, we have `task.payload.upstreamArtifacts`, which looks like

```
[{
  "taskId": "upstream-task-id",
  "taskType": "build", # for cot verification purposes
  "paths": ["path/to/artifact1", "path/to/artifact2"],
  "formats": ["gpg", "jar"] # This is signing-specific for now; we could make
  ↳formats optional, or use it for other task-specific info
}, {
  ...
}]
```

We add each upstream `taskId` to the chain, with corresponding `taskType` (we use this to know how to verify the task).

For each task added to the chain, we inspect the task definition, and add other upstream tasks:

- if the decision task doesn't match, add it to the chain.
- docker-worker tasks have `task.extra.chainOfTrust.inputs`, which is a dictionary like `{"docker-image": "docker-image-taskid"}`. Add the docker image `taskId` to the chain (this will likely have a different decision `taskId`, so add that to the chain).

### Verifying the chain

Scriptworker:

- downloads the chain of trust artifacts for each upstream task in the chain, and verifies their signatures. This requires detecting which worker implementation each task is run on, to know which gpg homedir to use. At some point in the future, we may use `workerType` to worker implementation mappings.
- downloads each of the `upstreamArtifacts` and verify their shas against the corresponding task's chain of trust's artifact shas. the downloaded files live in `cot/TASKID/PATH`, so the script doesn't have to re-download and re-verify.
- downloads each decision task's `task-graph.json`. For every *other* task in the chain, we make sure that their task definition matches a task in their decision task's task graph. There's some fuzzy matching going on here, to allow for datestring changes, as well as retriggering, which results in a new `taskId`.

- verifies each decision task command and `workerType`, and makes sure its docker image sha is in the allowlist.
- verifies each docker-image task command and docker image sha against the allowlist, until we resolve [bug 1328719](#). Every other docker-worker task downloads its image from a previous docker-image task, so these two allowlists help us verify every docker image used by docker-worker.
- verifies each docker-worker task's docker image sha.
- makes sure the `interactive` flag isn't on any docker-worker task.
- determines which repo we're building off of.
- matches its task's scopes against the tree; restricted scopes require specific branches.

Once all verification passes, it launches the task script. If chain of trust verification fails, it exits before launching the task script.

### Chain of Trust GPG Key Management

GPG key management is a critical part of the chain of trust. There are several types of gpg keys:

- [taskcluster team] worker keys, which are unsigned pubkeys for docker- and generic- workers.
- [releng team] scriptworker keys, which are signed pubkeys for scriptworkers.
- [releng team] scriptworker trusted keys, which are the pubkeys of releng team members who are allowed to generate and sign scriptworker keys.
- [various] git commit signing keys. We keep the above pubkeys in a git repo, and we sign the commits. These are the pubkeys that are allowed to sign the git commits.

### Adding new git commit signing gpg keys

To update the other pubkeys, we need to be able to add them to the [git repo](#). We add the new pubkeys in two places: add the long `keyid` in-repo, and add the pubkey itself in puppet

### Adding new worker gpg keys

New worker gpg keys should be committed to the [repo](#) with signed commits. Only certain people can sign the commits, as per [above](#).

### new docker and generic worker gpg keys

When generating a new AMI or image, the docker and generic workers generate a new gpg keypair. The Taskcluster team has the option of recording the public key and adding it to the repo.

The pubkeys for build, decision, and docker-image workerTypes should be added to the repo, with signed commits per the [readme](#).

### new scriptworker gpg keys

First, you will need access to a trusted key (The trusted keys are in the [scriptworker/trusted dir](#). That may mean someone else needs to generate the keys, or you may petition for access to create and sign these keys. (To do so, update the trusted keys with a new pubkey, sign that commit with a trusted git commit key, and merge. If you don't have a trusted git key, see [adding new git commit signing gpg keys](#).)

Once you have access to a trusted key, generate new gpg keypairs for each host. The email address will be `username@fqdn`, e.g. `cltsign@signing-linux-1.srv.releng.usel.mozilla.com`. You can use [this script](#), like

```
scriptworker/helper_scripts/create_gpg_keys.py -u cltsign -s host1.fqdn.com host2.
→fqdn.com
# This will generate a gpg homedir in ./gpg
# Keys will be written to ./host{1,2}.fqdn.com.{pub,sec}
```

Next, sign the newly created gpg keys with your trusted gpg key.

#### 1. import pubkey

```
gpg --import HOSTNAME.pub
```

#### 2. sign pubkey

```
gpg --list-keys EMAIL
gpg --sign-key EMAIL # or fingerprint
```

#### 3. export signed pubkey

```
gpg --armor --export EMAIL > USERNAME@HOSTNAME.pub # or fingerprint
```

The signed pubkey + private key will need to go into hiera, as described [here](#).

The signed pubkey will need to land in [scriptworker/valid](#) with a signed commit.

## Chain of Trust Testing / debugging

The new `verify_cot` entry point allows you to test chain of trust verification without running a scriptworker instance locally. (If [PR #26](#) hasn't landed yet, the command is `scriptworker/test/data/verify_cot.py`, but it should work in the same way.)

## Create the virtualenv

- Install `git`, `python>=3.5`, and `python3 virtualenv`.
- Clone scriptworker and create virtualenv:

```
git clone https://github.com/mozilla-releng/scriptworker
cd scriptworker
virtualenv3 venv
. venv/bin/activate
python setup.py develop
```

## Set up the test env

- Create a `~/.scriptworker` or `./secrets.json` with test client creds.
- Create the client at [the client manager](#). Mine has the `assume:project:taskcluster:worker-test-scopes` scope, but I don't think that's required.
- The `~/.scriptworker` or `./secrets.json` file will look like this (fill in your `clientId` and `accessToken`):

```
{
  "credentials": {
    "clientId": "mozilla-ldap/asasaki@mozilla.com/signing-test",
    "accessToken": "*****"
  }
}
```

### Find a task to test

- Find a scriptworker task on [treeherder](#) to test.
- Click it, click ‘inspect task’ in the lower left corner.
- The taskId will be in a field near the top of the page.

### Run the test

- Now you should be able to test chain of trust verification! If [PR #26](#) has landed, then

```
verify_cot --task-type TASKTYPE TASKID # e.g., verify_cot --task-type signing_
↳cbYd3U6dRRCKPUBKsEj1Iw
```

Otherwise,

```
scriptworker/test/data/verify_cot.py --task-type TASKTYPE TASKID # e.g.,
↳scriptworker/test/data/verify_cot.py --task-type signing cbYd3U6dRRCKPUBKsEj1Iw
```

## Scriptworker Readme

Scriptworker implements the `TaskCluster` worker model, then launches a pre-defined script.

This worker was designed for [Releng](#) processes that need specific, limited, and pre-defined capabilities.

Free software: MPL2 license

### Usage

- Create a config file. By default scriptworker will look in `./scriptworker.yaml`, but this config path can be specified as the first and only commandline argument. There is an [example config file](#), and all config items are specified in `scriptworker.constants.DEFAULT_CONFIG`.

Credentials can live in `./scriptworker.yaml`, `./secrets.json`, `~/.scriptworker`, or in environment variables: `TASKCLUSTER_ACCESS_TOKEN`, `TASKCLUSTER_CLIENT_ID`, and `TASKCLUSTER_CERTIFICATE`.

- Launch: `scriptworker [config_path]`

### Testing

Note: GPG tests require `gpg 2.0.x!`

Without integration tests,

```
NO_TESTS_OVER_WIRE=1 python setup.py test
```

With integration tests, first create a client with the `assume:project:taskcluster:worker-test-scopes` scope.

Then create a `./secrets.json` or `~/scriptworker` that looks like:

```
{
  "integration_credentials": {
    "clientId": "...",
    "accessToken": "...",
    "certificate": "..."
  }
}
```

(certificate is only specified if using temp creds)

then

```
python setup.py test
```

It's also possible to create a `./secrets.json` as above, then:

```
cp docker/Dockerfile.test Dockerfile
docker build -t scriptworker-test . && docker run scriptworker-test tox
```

## GPG Homedir testing

Sometimes it's nice to be able to test things like `rebuild_gpg_homedirs`. To do so:

```
cp docker/Dockerfile.gnupg Dockerfile
docker build -t scriptworker-gpg . && docker run -i scriptworker-gpg bash -il
# in the docker shell,
rebuild_gpg_homedirs scriptworker.yaml
```

## scriptworker package

### Submodules

#### scriptworker.client module

Scripts running in scriptworker will use functions in this file.

This module should be largely standalone. This should only depend on `scriptworker.exceptions` and `scriptworker.constants`, or other standalone modules, to avoid circular imports.

`scriptworker.client.get_task` (*config*)

Read the `task.json` from `work_dir`.

**Parameters** `config` (*dict*) – the running config, to find `work_dir`.

**Returns** the contents of `task.json`

**Return type** `dict`

**Raises** `ScriptWorkerTaskException` – on error.

`scriptworker.client.validate_artifact_url` (*valid\_artifact\_rules*, *valid\_artifact\_task\_ids*, *url*)

Ensure a URL fits in given scheme, netloc, and path restrictions.

If we fail any checks, raise a `ScriptWorkerTaskException` with `malformed-payload`.

### Parameters

- **valid\_artifact\_rules** (*tuple*) – the tests to run, with schemas, netlocs, and path\_regexes.
- **valid\_artifact\_task\_ids** (*list*) – the list of valid task IDs to download from.
- **url** (*str*) – the url of the artifact.

**Returns** the filepath of the path regex.

**Return type** `str`

**Raises** `ScriptWorkerTaskException` – on failure to validate.

`scriptworker.client.validate_json_schema` (*data*, *schema*, *name='task'*)

Given data and a jsonschema, let's validate it.

This happens for tasks and chain of trust artifacts.

### Parameters

- **data** (*dict*) – the json to validate.
- **schema** (*dict*) – the jsonschema to validate against.
- **name** (*str*, *optional*) – the name of the json, for exception messages. Defaults to "task".

**Raises** `ScriptWorkerTaskException` – on failure

## scriptworker.config module

Config for scriptworker.

`scriptworker.config.log`

`logging.Logger` – the log object for the module.

`scriptworker.config.CREDS_FILES`

*tuple* – an ordered list of files to look for taskcluster credentials, if they aren't in the config file or environment.

`scriptworker.config.check_config` (*config*, *path*)

Validate the config against `DEFAULT_CONFIG`.

Any unknown keys or wrong types will add error messages.

### Parameters

- **config** (*dict*) – the running config.
- **path** (*str*) – the path to the config file, used in error messages.

**Returns** the error messages found when validating the config.

**Return type** `list`

`scriptworker.config.create_config` (*config\_path='scriptworker.yaml'*)

Create a config from `DEFAULT_CONFIG`, arguments, and config file.

Then validate it and freeze it.



**Parameters** `config_path` (*str*, *optional*) – the path to the config file. Defaults to “scriptworker.yaml”

**Returns** (config frozendict, credentials dict)

**Return type** tuple

**Raises** `SystemExit` – on failure

`scriptworker.config.get_context_from_cmdln` (*args*, *desc*=‘Run scriptworker’)

Create a Context object from args.

This was originally part of `main()`, but we use it in `scriptworker.gpg.rebuild_gpg_homedirs` too.

**Parameters** `args` (*list*) – the commandline args. Generally `sys.argv`

**Returns**

`scriptworker.context.Context` with populated config, and credentials frozendict

**Return type** tuple

`scriptworker.config.get_frozen_copy` (*values*)

Convert *values*’s list values into tuples, and dicts into frozendicts.

A recursive function(bottom-up conversion)

**Parameters** `values` (*dict/list*) – the values/list to be modified in-place.

`scriptworker.config.get_unfrozen_copy` (*values*)

Recursively convert *value*’s tuple values into lists, and frozendicts into dicts.

**Parameters** `values` (*frozendict/tuple*) – the frozendict/tuple.

**Returns** `values` – the unfrozen copy.

**Return type** dict/list

`scriptworker.config.read_worker_creds` (*key*=‘credentials’)

Get credentials from `CREDS_FILES` or the environment.

This looks at the `CREDS_FILES` in order, and falls back to the environment.

**Parameters** `key` (*str*, *optional*) – each `CREDS_FILE` is a json dict. This key’s value contains the credentials. Defaults to ‘credentials’.

**Returns** the credentials found. None if no credentials found.

**Return type** dict

## scriptworker.context module

`scriptworker.context`.

Most functions need access to a similar set of objects. Rather than having to pass them all around individually or create a monolithic ‘self’ object, let’s point to them from a single context object.

`scriptworker.context.log`

`logging.Logger` – the log object for the module.

**class** `scriptworker.context.Context`

Bases: object

Basic config holding object.

Avoids putting everything in single monolithic object, but allows for passing around config and easier overriding in tests.

**config**

*dict* – the running config. In production this will be a FrozenDict.

**credentials\_timestamp**

*int* – the unix timestamp when we last updated our credentials.

**proc**

*asyncio.subprocess.Process* – when launching the script, this is the process object.

**queue**

*taskcluster.async.Queue* – the taskcluster Queue object containing the scriptworker credentials.

**session**

*aiohttp.ClientSession* – the default aiohttp session

**task**

*dict* – the task definition for the current task.

**temp\_queue**

*taskcluster.async.Queue* – the taskcluster Queue object containing the task-specific temporary credentials.

**claim\_task**

*dict* – The current or most recent claimTask definition json from the queue.

This contains the task definition, as well as other task-specific info.

When setting `claim_task`, we also set `self.task` and `self.temp_credentials`, zero out `self.reclaim_task` and `self.proc`, then write a `task.json` to disk.

**config = None**

**create\_queue** (*credentials*)

Create a taskcluster queue.

**Parameters** `credentials` (*dict*) – taskcluster credentials.

**credentials**

*dict* – The current scriptworker credentials.

These come from the config or CREDENTIALS\_FILES or environment.

When setting `credentials`, also create a new `self.queue` and update `self.credentials_timestamp`.

**credentials\_timestamp = None**

**proc = None**

**queue = None**

**reclaim\_task**

*dict* – The most recent reclaimTask definition.

This contains the newest expiration time and the newest temp credentials.

When setting `reclaim_task`, we also set `self.temp_credentials`.

`reclaim_task` will be `None` if there hasn't been a claimed task yet, or if a task has been claimed more recently than the most recent reclaimTask call.

**session = None**

**task = None**

**temp\_credentials**

*dict* – The latest temp credentials, or None if we haven't claimed a task yet.

When setting, create `self.temp_queue` from the temp taskcluster creds.

**temp\_queue = None****write\_json** (*path*, *contents*, *message*)

Write json to disk.

**Parameters**

- **path** (*str*) – the path to write to
- **contents** (*dict*) – the contents of the json blob
- **message** (*str*) – the message to log

**scriptworker.exceptions module**

scriptworker exceptions.

**exception** `scriptworker.exceptions.CoTError` (*msg*)

Bases: `scriptworker.exceptions.ScriptWorkerTaskException`, `KeyError`

Failure in Chain of Trust verification.

**exit\_code**

*int* – this is set to 3 (malformed-payload).

**exception** `scriptworker.exceptions.DownloadError` (*msg*)

Bases: `scriptworker.exceptions.ScriptWorkerTaskException`

Failure in `scriptworker.utils.download_file`.

**exit\_code**

*int* – this is set to 4 (resource-unavailable).

**exception** `scriptworker.exceptions.ScriptWorkerException`

Bases: `Exception`

The base exception in scriptworker.

When raised inside of the `run_loop` loop, set the taskcluster task status to at least `self.exit_code`.

**exit\_code**

*int* – this is set to 5 (internal-error).

**exit\_code = 5****exception** `scriptworker.exceptions.ScriptWorkerGPGException`

Bases: `scriptworker.exceptions.ScriptWorkerException`

Scriptworker GPG error.

**exit\_code**

*int* – this is set to 5 (internal-error).

**exit\_code = 5****exception** `scriptworker.exceptions.ScriptWorkerRetryException`

Bases: `scriptworker.exceptions.ScriptWorkerException`

Scriptworker retry error.

**exit\_code**  
*int* – this is set to 4 (resource-unavailable)

**exit\_code = 4**

**exception** `scriptworker.exceptions.ScriptWorkerTaskException` (\*args, \*, exit\_code=1, \*\*kwargs)

Bases: `scriptworker.exceptions.ScriptWorkerException`

Scriptworker task error.

To use:

```
import sys
import traceback
try:
    ...
except ScriptWorkerTaskException as exc:
    traceback.print_exc()
    sys.exit(exc.exit_code)
```

**exit\_code**  
*int* – this is 1 by default (failure)

## scriptworker.gpg module

GPG support.

These currently assume gpg 2.0.x

These GPG functions expose considerable functionality over gpg key management, data signatures, and validation, but by no means are they intended to cover all gnupg functionality. They are intended for automated key management and validation for scriptworker.

`scriptworker.gpg.log`  
*logging.Logger* – the log object for this module.

`scriptworker.gpg.GPG_CONFIG_MAPPING`  
*dict* – This maps the scriptworker config key names to the python-gnupg names.

`scriptworker.gpg.GPG` (*context*, *gpg\_home=None*)  
 Get a python-gnupg GPG instance based on the settings in *context*.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **gpg\_home** (*str*, *optional*) – override `context.config['gpg_home']` if desired. Defaults to None.

**Returns** the GPG instance with the appropriate configs.

**Return type** `gnupg.GPG`

`scriptworker.gpg.build_gpg_homedirs_from_repo` (*context*, *tag*, *basedir=None*,  
*verify\_function=<function verify\_signed\_tag>*, *flat\_function=<function rebuild\_gpg\_home\_flat>*,  
*signed\_function=<function build\_gpg\_home\_signed>*)

Build gpg homedirs in *basedir*, from the context-defined git repo.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **tag** (*str*) – the tag name to verify
- **basedir** (*str, optional*) – the path to the base directory to create the gpg homedirs in. This directory will be wiped if it exists. If None, use `context.config['base_gpg_home_dir']`. Defaults to None.

**Returns** on success.

**Return type** `str`

**Raises** `ScriptWorkerGPGEException` – on rebuild exception.

`scriptworker.gpg.check_ownertrust(context, gpg_home=None)`

In theory, this will repair a broken trustdb.

Rebuild the trustdb via `-import-ownertrust` if not.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **gpg\_home** (*str, optional*) – override the `gpg_home` with a different gnupg home directory here. Defaults to None.

`scriptworker.gpg.consume_valid_keys(context, keydir=None, ignore_suffixes=(), gpg_home=None)`

Given a keydir, traverse the keydir, and import all gpg public keys.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **keydir** (*str, optional*) – the path of the directory to traverse. If None, this function is noop. Default is None.
- **ignore\_suffixes** (*list, optional*) – file suffixes to ignore. Default is `()`.
- **gpg\_home** (*str, optional*) – override the `gpg_home` dir. Default is None.

**Returns** fingerprints

**Return type** `list`

**Raises** `ScriptworkerGPGEException` – on error.

`scriptworker.gpg.create_gpg_conf(gpg_home, keyserver=None, my_fingerprint=None)`

Create a `gpg.conf` with Mozilla infosec guidelines.

**Parameters**

- **gpg\_home** (*str*) – the homedir for this keyring.
- **keyserver** (*str, optional*) – The gpg keyserver to specify, e.g. `hkp://gpg.mozilla.org` or `hkp://keys.gnupg.net`. If set, we also enable `auto-key-retrieve`. Defaults to None.
- **my\_fingerprint** (*str, optional*) – the fingerprint of the default key. Once set, gpg will use it by default, unless a different key is specified. Defaults to None.

`scriptworker.gpg.create_lockfile(context, message='locked')`

Create the lockfile.

**Parameters** **context** (`scriptworker.context.Context`) – the scriptworker context

`scriptworker.gpg.export_key(gpg, fingerprint, private=False)`

Return the ascii armored key identified by `fingerprint`.

### Parameters

- **gpg** (*gnupg.GPG*) – the GPG instance.
- **fingerprint** (*str*) – the fingerprint of the key to export.
- **private** (*bool, optional*) – If True, return the private key instead of the public key. Defaults to False.

**Returns** the ascii armored key identified by `fingerprint`.

**Return type** `str`

**Raises** `ScriptworkerGPGException` – if the key isn't found.

`scriptworker.gpg.fingerprint_to_keyid(gpg, fingerprint, private=False)`

Return the keyid of the key that corresponds to `fingerprint`.

Keyids should default to long keyids; this will happen once `create_gpg_conf()` is called.

### Parameters

- **gpg** (*gnupg.GPG*) – gpg object for the appropriate `gpg_home` / keyring
- **fingerprint** (*str*) – the fingerprint of the key we're searching for.
- **private** (*bool, optional*) – If True, search the private keyring instead of the public keyring. Defaults to False.

**Returns** `keyid` – the keyid of the key with fingerprint `fingerprint`

**Return type** `str`

**Raises** `ScriptworkerGPGException` – if we can't find `fingerprint` in this keyring.

`scriptworker.gpg.generate_key(gpg, name, comment, email, key_length=4096, expiration=None)`

Generate a gpg keypair.

### Parameters

- **gpg** (*gnupg.GPG*) – the GPG instance.
- **name** (*str*) – the name attached to the key. 1/3 of the key user id.
- **comment** (*str*) – the comment attached to the key. 1/3 of the key user id.
- **email** (*str*) – the email attached to the key. 1/3 of the key user id.
- **key\_length** (*int, optional*) – the key length in bits. Defaults to 4096.
- **expiration** (*str, optional*) – The expiration of the key. This can take the forms "2009-12-31", "365d", "3m", "6w", "5y", "seconds=<epoch>", or 0 for no expiry. Defaults to None.

**Returns** `fingerprint` – the fingerprint of the key just generated.

**Return type** `str`

`scriptworker.gpg.get_body(gpg, signed_data, gpg_home=None, verify_sig=True, **kwargs)`

Verify the signature, then return the unsigned data from `signed_data`.

### Parameters

- **gpg** (*gnupg.GPG*) – the GPG instance.
- **signed\_data** (*str*) – The ascii armored signed data.

- **gpg\_home** (*str, optional*) – override the gpg\_home with a different gnupg home directory here. Defaults to None.
- **verify\_sig** (*bool, optional*) – verify the signature before decrypting. Defaults to True.
- **kwargs** (*dict, optional*) – These are passed directly to gpg.decrypt(). Defaults to {}. <https://pythonhosted.org/python-gnupg/#decryption>

**Returns** unsigned contents on success.

**Return type** str

**Raises** ScriptWorkerGPGException – on signature verification failure.

```
scriptworker.gpg.get_git_revision(path, ref='HEAD', exec_function=<function create_subprocess_exec>)
```

Get the git revision of path.

**Parameters**

- **path** (*str*) – the path to run `git log -n1 --format=format:%H REF in`.
- **ref** (*str, optional*) – the ref to find the revision for. Defaults to “HEAD”

**Returns** the revision found.

**Return type** str

**Raises** ScriptWorkerRetryException – on failure.

```
scriptworker.gpg.get_last_good_git_revision(context)
```

Return the contents of the config[‘last\_good\_git\_revision\_file’], if it exists.

**Parameters** **context** (`scriptworker.context.Context`) – the scriptworker context.

**Returns** the latest good git revision, if the file exists None: if the file doesn’t exist

**Return type** str

```
scriptworker.gpg.get_latest_tag(path, exec_function=<function create_subprocess_exec>)
```

Get the latest tag in path.

**Parameters** **path** (*str*) – the path to run `git describe --abbrev=0 in`.

**Returns** the tag name found.

**Return type** str

**Raises** ScriptWorkerRetryException – on failure.

```
scriptworker.gpg.get_list_sigs_output(context, key_fingerprint, gpg_home=None, validate=True, expected=None)
```

Get output from gpg –list-sigs.

This will be machine parsable output, for gpg 2.0.x.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **key\_fingerprint** (*str*) – the fingerprint of the key we want to get signature information about.
- **gpg\_home** (*str, optional*) – override the gpg\_home with a different gnupg home directory here. Defaults to None.

- **validate** (*bool, optional*) – Validate the output via `parse_list_sigs_output()` Defaults to True.
- **expected** (*dict, optional*) – This is passed on to `parse_list_sigs_output()` if validate is True. Defaults to None.

**Returns** the output from `gpg -list-sigs`, if `validate` is False dict: the output from `parse_list_sigs_output`, if `validate` is True

**Return type** str

**Raises** `ScriptWorkerGPGException` – if there is an issue with the key.

`scriptworker.gpg.get_tmp_base_gpg_home_dir(context)`

Return the `base_gpg_home_dir` with a `.tmp` at the end.

This function is really only here so we don't have to duplicate this logic.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

**Returns** the `base_gpg_home_dir` with `.tmp` at the end.

**Return type** str

`scriptworker.gpg.gpg_default_args(gpg_home)`

For commandline `gpg` calls, use these args by default.

**Parameters** `gpg_home` (*str*) – The path to the `gpg` homedir. `gpg` will look for the `gpg.conf`, `trustdb.gpg`, and keyring files in here.

**Returns** the list of default commandline arguments to add to the `gpg` call.

**Return type** list

`scriptworker.gpg.guess_gpg_home(obj, gpg_home=None)`

Guess `gpg_home`. If `gpg_home` is specified, return that.

**Parameters**

- **obj** (*object*) – If `gpg_home` is set, return that. Otherwise, if `obj` is a context object and `context.config['gpg_home']` is not None, return that. If `obj` is a GPG object and `obj.gnupghome` is not None, return that. Otherwise look in `~/gnupg`.
- **gpg\_home** (*str, optional*) – The path to the `gpg` homedir. `gpg` will look for the `gpg.conf`, `trustdb.gpg`, and keyring files in here. Defaults to None.

**Returns** the path to the guessed `gpg` homedir.

**Return type** str

**Raises** `ScriptWorkerGPGException` – if `obj` doesn't contain the `gpg` home info and `os.environ['HOME']` isn't set.

`scriptworker.gpg.guess_gpg_path(context)`

Guess `gpg_path`.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

**Returns** either `context.config['gpg_path']` or `'gpg'` if that's not defined.

**Return type** str

`scriptworker.gpg.has_suffix(path, suffixes)`

Given a list of suffixes, return True if path ends with one of them.

**Parameters**



- **path** (*str*) – the file path to check
- **suffixes** (*list*) – the suffixes to check for

`scriptworker.gpg.import_key (gpg, key_data, return_type='fingerprints')`  
 Import ascii key\_data.

In theory this can be multiple keys. However, jenkins is barfing on multiple key import tests, although multiple key import tests are working locally. Until we identify what the problem is (likely gpg version?) we should only import 1 key at a time.

#### Parameters

- **gpg** (*gnupg.GPG*) – the GPG instance.
- **key\_data** (*str*) – ascii armored key data
- **return\_type** (*str, optional*) – if ‘fingerprints’, return the fingerprints only. Otherwise return the result list.

#### Returns

if **return\_type** is ‘fingerprints’, return the fingerprints of the imported keys. Otherwise return the results list. <https://pythonhosted.org/python-gnupg/#importing-and-receiving-keys>

**Return type** list

`scriptworker.gpg.is_lockfile_present (context, name, level=30)`  
 Check for the lockfile.

#### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context
- **name** (*str*) – the name of the calling function
- **level** (*int, optional*) – the level to log to. Defaults to `logging.WARNING`

**Returns** “locked” on r/w lock; “ready” if ready to copy. None: if lockfile is not present

**Return type** str

`scriptworker.gpg.keyid_to_fingerprint (gpg, keyid, private=False)`  
 Return the fingerprint of the key that corresponds to keyid.

Keyids should default to long keyids; this will happen once `create_gpg_conf()` is called.

#### Parameters

- **gpg** (*gnupg.GPG*) – gpg object for the appropriate `gpg_home` / keyring
- **keyid** (*str*) – the long keyid that represents the key we’re searching for.
- **private** (*bool, optional*) – If True, search the private keyring instead of the public keyring. Defaults to False.

**Returns** **fingerprint** – the fingerprint of the key with keyid `keyid`

**Return type** str

**Raises** `ScriptworkerGPGEException` – if we can’t find keyid in this keyring.

`scriptworker.gpg.override_gpg_home (tmp_gpg_home, real_gpg_home)`  
 Take the contents of `tmp_gpg_home` and copy them to `real_gpg_home`.

#### Parameters

- **tmp\_gpg\_home** (*str*) – path to the rebuilt gpg\_home with the new keychains+ trust models
- **real\_gpg\_home** (*str*) – path to the old gpg\_home to overwrite

scriptworker.gpg.**parse\_list\_sigs\_output** (*output, desc, expected=None*)  
 Parse the output from `-list-sigs`; validate.

NOTE: This doesn't work with complex key/subkeys; this is only written for the keys generated through the functions in this module.

**1.Field: Type of record** pub = public key crt = X.509 certificate crs = X.509 certificate and private key available sub = subkey (secondary key) sec = secret key ssb = secret subkey (secondary key) uid = user id (only field 10 is used). uat = user attribute (same as user id except for field 10). sig = signature rev = revocation signature fpr = fingerprint: (fingerprint is in field 10) pkd = public key data (special field format, see below) grp = keygrip rvk = revocation key tru = trust database information spk = signature subpacket

There are also 'gpg' lines like

```
gpg: checking the trustdb gpg: 3 marginal(s) needed, 1 complete(s) needed, PGP trust model gpg:
depth: 0 valid: 3 signed: 0 trust: 0-, 0q, 0n, 0m, 0f, 3u
```

This is a description of the web of trust. I'm currently not parsing these; per [1] and [2] I would need to read the source for full parsing.

[1] <http://security.stackexchange.com/a/41209>

[2] <http://gnupg.10057.n7.nabble.com/placing-trust-in-imported-keys-td30124.html#a30125>

#### Parameters

- **output** (*str*) – the output from `get_list_sigs_output()`
- **desc** (*str*) – a description of the key being tested, for exception message purposes.
- **expected** (*dict, optional*) – expected outputs. If specified and the expected doesn't match the real, raise an exception. Expected takes `keyid`, `fingerprint`, `uid`, `sig_keyids` (list), and `sig_uids` (list), all optional. Defaults to None.

#### Returns

**real** –

**the real values from the key. This specifies** `keyid`, `fingerprint`, `uid`, `sig_keyids`, and `sig_uids`.

#### Return type

dict

**Raises** `ScriptWorkerGPGException` – on mismatched expectations, or if we found revocation markers or the like that make for a bad key.

scriptworker.gpg.**rebuild\_gpg\_home** (*context, tmp\_gpg\_home, my\_pub\_key\_path, my\_priv\_key\_path*)

Import my key and create `gpg.conf` and `trustdb.gpg`.

#### Parameters

- **gpg** (*gnupg.GPG*) – the GPG instance.
- **tmp\_gpg\_home** (*str*) – the path to the `tmp_gpg_home`. This should already exist.
- **my\_pub\_key\_path** (*str*) – the ascii public key file we want to import as the primary key

- **my\_priv\_key\_path** (*str*) – the ascii private key file we want to import as the primary key

**Returns** my fingerprint

**Return type** str

```
scriptworker.gpg.rebuild_gpg_home_flat(context, real_gpg_home, my_pub_key_path,
                                       my_priv_key_path, consume_path, ignore_suffixes=(),
                                       consume_function=<function consume_valid_keys>)
```

Rebuild `real_gpg_home` with new trustdb, pub+secrings, gpg.conf.

In this ‘flat’ model, import all the pubkeys in `consume_path` and sign them directly. This makes them valid but not trusted.

#### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **real\_gpg\_home** (*str*) – the gpg\_home path we want to rebuild
- **my\_pub\_key\_path** (*str*) – the ascii public key file we want to import as the primary key
- **my\_priv\_key\_path** (*str*) – the ascii private key file we want to import as the primary key
- **consume\_path** (*str*) – the path to the directory tree to import pubkeys from
- **ignore\_suffixes** (*list, optional*) – the suffixes to ignore in `consume_path`. Defaults to ()

```
scriptworker.gpg.rebuild_gpg_home_signed(context, real_gpg_home, my_pub_key_path,
                                          my_priv_key_path, trusted_path, untrusted_path=None,
                                          ignore_suffixes=(), consume_function=<function consume_valid_keys>)
```

Rebuild `real_gpg_home` with new trustdb, pub+secrings, gpg.conf.

In this ‘signed’ model, import all the pubkeys in `trusted_path`, sign them directly, and trust them. Then import all the pubkeys in `untrusted_path` with no signing. The intention is that one of the keys in `trusted_path` has already signed the keys in `untrusted_path`, making them valid.

#### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **real\_gpg\_home** (*str*) – the gpg\_home path we want to rebuild
- **my\_pub\_key\_path** (*str*) – the ascii public key file we want to import as the primary key
- **my\_priv\_key\_path** (*str*) – the ascii private key file we want to import as the primary key
- **trusted\_path** (*str*) – the path to the directory tree to import trusted pubkeys from
- **untrusted\_path** (*str, optional*) – the path to the directory tree to import untrusted but valid pubkeys from
- **ignore\_suffixes** (*list, optional*) – the suffixes to ignore in `consume_path`. Defaults to ()

`scriptworker.gpg.rebuild_gpg_homedirs()`

Rebuild the gpg homedirs in the background.

This is an entry point, and should be called before scriptworker is run.

**Raises** `SystemExit` – on failure.

`scriptworker.gpg.rm_lockfile(context)`

Remove the lockfile.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context

`scriptworker.gpg.sign(gpg, data, **kwargs)`

Sign data with the key `kwargs['keyid']`, or the default key if not specified.

**Parameters**

- **gpg** (`gnupg.GPG`) – the GPG instance.
- **data** (`str`) – The contents to sign with the key.
- **kwargs** (`dict`, *optional*) – These are passed directly to `gpg.sign()`. Defaults to `{}`.  
<https://pythonhosted.org/python-gnupg/#signing>

**Returns** the ascii armored signed data.

**Return type** `str`

`scriptworker.gpg.sign_key(context, target_fingerprint, signing_key=None, exportable=False, gpg_home=None)`

Sign the `target_fingerprint` key with `signing_key` or default key.

This signs the target key with the signing key, which adds to the web of trust.

Due to pexpect async issues, this function is once more synchronous.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **target\_fingerprint** (`str`) – the fingerprint of the key to sign.
- **signing\_key** (`str`, *optional*) – the fingerprint of the signing key to sign with. If not set, this defaults to the default-key in the `gpg.conf`. Defaults to `None`.
- **exportable** (`bool`, *optional*) – whether the signature should be exportable. Defaults to `False`.
- **gpg\_home** (`str`, *optional*) – override the `gpg_home` with a different gnupg home directory here. Defaults to `None`.

**Raises** `ScriptWorkerGPGException` – on a failed signature.

`scriptworker.gpg.update_ownertrust(context, my_fingerprint, trusted_fingerprints=None, gpg_home=None)`

Trust my key ultimately; `trusted_fingerprints` fully.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **my\_fingerprint** (`str`) – the fingerprint of the key we want to specify as ultimately trusted.
- **trusted\_fingerprints** (`list`, *optional*) – the list of fingerprints that we want to mark as fully trusted. These need to be signed by the `my_fingerprint` key before they are trusted.

- **gpg\_home** (*str, optional*) – override the `gpg_home` with a different gnupg home directory here. Defaults to `None`.

**Raises** `ScriptWorkerGPGEException` – if there is an error.

```
scriptworker.gpg.update_signed_git_repo(context, repo='origin', ref='master',
                                       exec_function=<function create_subprocess_exec>,
                                       log_function=<function pipe_to_log>)
```

Update a git repo with signed git commits, and verify the signature.

This function updates the repo.

#### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **repo** (*str, optional*) – the repo to update from. Defaults to `'origin'`.
- **ref** (*str, optional*) – the ref to update to. Defaults to `'master'`.

**Returns** `tuple` – the current git revision, and the latest tag name.

**Return type** `str, str`

#### Raises

- `ScriptWorkerGPGEException` – on signature validation failure.
- `ScriptWorkerRetryException` – on git pull failure.

```
scriptworker.gpg.verify_ownertrust(context, my_fingerprint, trusted_fingerprints=None,
                                   gpg_home=None)
```

Verify the ownertrust is exactly as expected.

#### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **my\_fingerprint** (*str*) – the fingerprint of the key we specified as ultimately trusted.
- **trusted\_fingerprints** (*list, optional*) – the list of fingerprints that we marked as fully trusted.
- **gpg\_home** (*str, optional*) – override the `gpg_home` with a different gnupg home directory here. Defaults to `None`.

**Raises** `ScriptWorkerGPGEException` – if there is an error.

```
scriptworker.gpg.verify_signature(gpg, signed_data, **kwargs)
```

Verify `signed_data` with the key `kwargs['keyid']`, or the default key if not specified.

#### Parameters

- **gpg** (`gnupg.GPG`) – the GPG instance.
- **signed\_data** (*str*) – The ascii armored signed data.
- **kwargs** (*dict, optional*) – These are passed directly to `gpg.verify()`. Defaults to `{}`.  
<https://pythonhosted.org/python-gnupg/#verification>

**Returns** on success.

**Return type** `gnupg.Verify`

**Raises** `ScriptWorkerGPGEException` – on failure.

`scriptworker.gpg.verify_signed_tag(context, tag, exec_function=<function check_call>)`  
Verify `git_key_repo_dir` is at the valid signed tag.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **tag** (`str`) – the tag to verify.

**Raises** `ScriptWorkerGPGException` – if we're not updated to tag

`scriptworker.gpg.write_last_good_git_revision(context, revision)`  
Write `revision` to `config['last_good_git_revision_file']`.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **revision** (`str`) – the last good git revision

## scriptworker.log module

Scriptworker logging.

`scriptworker.log.log`  
`logging.Logger` – the log object for this module.

`scriptworker.log.contextual_log_handler(context, path, log_obj=None, level=10, formatter=None)`  
Add a short-lived log with a contextmanager for cleanup.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context
- **path** (`str`) – the path to the log file to create
- **log\_obj** (`logging.Logger`) – the log object to modify. If `None`, use `scriptworker.log.log`. Defaults to `None`.
- **level** (`int, optional`) – the logging level. Defaults to `logging.DEBUG`.
- **formatter** (`logging.Formatter, optional`) – the logging formatter. If `None`, defaults to `logging.Formatter(fmt=fmt)`. Default is `None`.

**Yields** `None` – but cleans up the handler afterwards.

`scriptworker.log.get_log_filehandle(context)`  
Open the log and error filehandles.

**Parameters** **context** (`scriptworker.context.Context`) – the scriptworker context.

**Yields** log filehandle

`scriptworker.log.get_log_filename(context)`  
Get the task log/error file paths.

**Parameters** **context** (`scriptworker.context.Context`) – the scriptworker context.

**Returns** log file path

**Return type** string

`scriptworker.log.pipe_to_log(pipe, filehandles=(), level=20)`  
Log from a subprocess PIPE.

**Parameters**

- **pipe** (*filehandle*) – subprocess process STDOUT or STDERR
- **filehandles** (*list of filehandles, optional*) – the filehandle(s) to write to. If empty, don't write to a separate file. Defaults to ().
- **level** (*int, optional*) – the level to log to. Defaults to logging.INFO.

`scriptworker.log.update_logging_config(context, log_name=None, file_name='worker.log')`  
Update python logging settings from config.

By default, this sets the `scriptworker` log settings, but this will change if some other package calls this function or specifies the `log_name`.

- Use formatting from config settings.
- Log to screen if `verbose`
- Add a rotating logfile from config settings.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **log\_name** (*str, optional*) – the name of the Logger to modify. If None, use the top level module ('scriptworker'). Defaults to None.

**scriptworker.task module**

Scriptworker task execution.

`scriptworker.task.log`  
`logging.Logger` – the log object for the module

`scriptworker.task.claim_work(context)`  
Find and claim the next pending task in the queue, if any.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

**Returns** a dict containing a list of the task definitions of the tasks claimed.

**Return type** dict

`scriptworker.task.complete_task(context, result)`  
Mark the task as completed in the queue.

Decide whether to call `reportCompleted`, `reportFailed`, or `reportException` based on the exit status of the script.

If the task has expired or been cancelled, we'll get a 409 status.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

**Raises** `taskcluster.exceptions.TaskclusterRestFailure` – on non-409 error.

`scriptworker.task.get_decision_task_id(task)`  
Given a task dict, return the decision taskId.

**Parameters** `task` (*dict*) – the task dict.

**Returns** the taskId.

**Return type** str

`scriptworker.task.get_run_id(claim_task)`  
Given a `claim_task` json dict, return the runId.

**Parameters** `claim_task` (*dict*) – the claim\_task dict.

**Returns** the runId.

**Return type** int

`scriptworker.task.get_task_id(claim_task)`

Given a claim\_task json dict, return the taskId.

**Parameters** `claim_task` (*dict*) – the claim\_task dict.

**Returns** the taskId.

**Return type** str

`scriptworker.task.get_worker_type(task)`

Given a task dict, return the workerType.

**Parameters** `task` (*dict*) – the task dict.

**Returns** the workerType.

**Return type** str

`scriptworker.task.kill(pid, sleep_time=1)`

Kill pid with various signals.

**Parameters**

- **pid** (*int*) – the process id to kill.
- **sleep\_time** (*int, optional*) – how long to sleep between killing the pid and checking if the pid is still running.

`scriptworker.task.max_timeout(context, proc, timeout)`

Make sure the proc pid's process and process group are killed.

First, kill the process group (-pid) and then the pid.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **proc** (`subprocess.Process`) – the subprocess proc. This is compared against `context.proc` to make sure we're killing the right pid.
- **timeout** (*int*) – Used for the log message.

`scriptworker.task.reclaim_task(context, task)`

Try to reclaim a task from the queue.

This is a keepalive / heartbeat. Without it the job will expire and potentially be re-queued. Since this is run async from the task, the task may complete before we run, in which case we'll get a 409 the next time we reclaim.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context

**Raises** `taskcluster.exceptions.TaskclusterRestFailure` – on non-409 status\_code from `taskcluster.async.Queue.reclaimTask()`

`scriptworker.task.run_task(context)`

Run the task, sending stdout+stderr to files.

[https://github.com/python/asyncio/blob/master/examples/subprocess\\_shell.py](https://github.com/python/asyncio/blob/master/examples/subprocess_shell.py)

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

**Returns** exit code



**Return type** int

`scriptworker.task.worst_level` (*level1*, *level2*)

Given two int levels, return the larger.

**Parameters**

- **level1** (*int*) – exit code 1.
- **level2** (*int*) – exit code 2.

**Returns** the larger of the two levels.

**Return type** int

## scriptworker.utils module

Generic utils for scriptworker.

`scriptworker.utils.log`

`logging.Logger` – the log object for the module

`scriptworker.utils.calculate_sleep_time` (*attempt*, *delay\_factor=5.0*, *randomization\_factor=0.5*, *max\_delay=120*)

Calculate the sleep time between retries, in seconds.

Based off of `taskcluster.utils.calculateSleepTime`, but with kwargs instead of constant `delay_factor/randomization_factor/max_delay`. The taskcluster function generally slept for less than a second, which didn't always get past server issues.

**Parameters**

- **attempt** (*int*) – the retry attempt number
- **delay\_factor** (*float*, *optional*) – a multiplier for the delay time. Defaults to 5.
- **randomization\_factor** (*float*, *optional*) – a randomization multiplier for the delay time. Defaults to .5.
- **max\_delay** (*float*, *optional*) – the max delay to sleep. Defaults to 120 (seconds).

**Returns** the time to sleep, in seconds.

**Return type** float

`scriptworker.utils.cleanup` (*context*)

Clean up the `work_dir` and `artifact_dir` between task runs, then recreate.

**Parameters** **context** (`scriptworker.context.Context`) – the scriptworker context.

`scriptworker.utils.create_temp_creds` (*client\_id*, *access\_token*, *start=None*, *expires=None*, *scopes=None*, *name=None*)

Request temp TC creds with our permanent creds.

**Parameters**

- **client\_id** (*str*) – the taskcluster `client_id` to use
- **access\_token** (*str*) – the taskcluster `access_token` to use
- **start** (*str*, *optional*) – the datetime string when the credentials will start to be valid. Defaults to 10 minutes ago, for clock skew.
- **expires** (*str*, *optional*) – the datetime string when the credentials will expire. Defaults to 31 days after 10 minutes ago.

- **scopes** (*list, optional*) – The list of scopes to request for the temp creds. Defaults to ['assume:project:taskcluster:worker-test-scopes', ]
- **name** (*str, optional*) – the name to associate with the creds.

**Returns** the temporary taskcluster credentials.

**Return type** dict

`scriptworker.utils.datestring_to_timestamp(datestring)`

Create a timetamp from a taskcluster datestring.

**Parameters** **datestring** (*str*) – the datestring to convert. isoformat, like “2016-04-16T03:46:24.958Z”

**Returns** the corresponding timestamp.

**Return type** int

`scriptworker.utils.download_file(context, url, abs_filename, session=None, chunk_size=128)`

Download a file, async.

**Parameters**

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **url** (*str*) – the url to download
- **abs\_filename** (*str*) – the path to download to
- **session** (`aiohttp.ClientSession`, *optional*) – the session to use. If None, use context.session. Defaults to None.
- **chunk\_size** (*int, optional*) – the chunk size to read from the response at a time. Default is 128.

`scriptworker.utils.filepaths_in_dir(path)`

Find all files in a directory, and return the relative paths to those files.

**Parameters** **path** (*str*) – the directory path to walk

**Returns**

**the list of relative paths to all files inside of path or its subdirectories.**

**Return type** list

`scriptworker.utils.format_json(data)`

Format json as a sorted string (indents of 2).

**Parameters** **data** (*dict*) – the json to format.

**Returns** the formatted json.

**Return type** str

`scriptworker.utils.get_hash(path, hash_alg='sha256')`

Get the hash of the file at path.

I'd love to make this async, but evidently file i/o is always ready

**Parameters**

- **path** (*str*) – the path to the file to hash.
- **hash\_alg** (*str, optional*) – the algorithm to use. Defaults to 'sha256'.

**Returns** the hexdigest of the hash.

**Return type** str

```
scriptworker.utils.load_json(string, is_path=False, exception=<class 'script-
worker.exceptions.ScriptWorkerTaskException'>, message='Failed
to load json: %(exc)s')
```

Load json from a filehandle or string, and raise a custom exception on failure.

**Parameters**

- **string** (*str*) – json body or a path to open
- **is\_path** (*bool, optional*) – if string is a path. Defaults to False.
- **exception** (*exception, optional*) – the exception to raise on failure. If None, don't raise an exception. Defaults to ScriptWorkerTaskException.
- **message** (*str, optional*) – the message to use for the exception. Defaults to “Failed to load json: %(exc)s”

**Returns** the json contents

**Return type** dict

**Raises** Exception – as specified, on failure

```
scriptworker.utils.makedirs(path)
```

Equivalent to mkdir -p.

**Parameters** **path** (*str*) – the path to mkdir -p

**Raises** ScriptWorkerException – if path exists already and the realpath is not a dir.

```
scriptworker.utils.match_url_regex(rules, url, callback)
```

Given rules and a callback, find the rule that matches the url.

Rules look like:

```
(
  {
    'schemes': ['https', 'ssh'],
    'netlocs': ['hg.mozilla.org'],
    'path_regexes': [
      "(?P<path>/mozilla-(central|unified)) (/$)",
    ]
  },
  ...
)
```

**Parameters**

- **rules** (*list*) – a list of dictionaries specifying lists of schemes, netlocs, and path\_regexes.
- **url** (*str*) – the url to test
- **callback** (*function*) – a callback that takes an `re.MatchObject`. If it returns None, continue searching. Otherwise, return the value from the callback.

**Returns** the value from the callback, or None if no match.

**Return type** value

`scriptworker.utils.raise_future_exceptions` (*tasks*)

Given a list of futures, await them, then raise their exceptions if any.

Without something like this, a bare:

```
await asyncio.wait(tasks)
```

will swallow exceptions.

**Parameters** *tasks* (*list*) – the list of futures to await and check for exceptions.

**Returns** the list of result()s from the futures.

**Return type** *list*

**Raises** `Exception` – any exceptions in `task.exception()`, or `CancelledError` if the task was cancelled

`scriptworker.utils.request` (*context*, *url*, *timeout=60*, *method='get'*, *good=(200, )*, *retry=(500, 501, 502, 503, 504, 505, 506, 507, 508, 509, 510, 511)*, *return\_type='text'*, *\*\*kwargs*)

Async aiohttp request wrapper.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **url** (*str*) – the url to request
- **timeout** (*int*, *optional*) – timeout after this many seconds. Default is 60.
- **method** (*str*, *optional*) – The request method to use. Default is 'get'.
- **good** (*list*, *optional*) – the set of good status codes. Default is (200, )
- **retry** (*list*, *optional*) – the set of status codes that result in a retry. Default is tuple(range(500, 512)).
- **return\_type** (*str*, *optional*) – The type of value to return. Takes 'json' or 'text'; other values will return the response object. Default is text.
- **\*\*kwargs** – the kwargs to send to the aiohttp request function.

### Returns

the response `text()` if `return_type` is 'text'; the response `json()` if `return_type` is 'json'; the aiohttp request response object otherwise.

**Return type** *object*

### Raises

- `ScriptWorkerRetryException` – if the status code is in the retry list.
- `ScriptWorkerException` – if the status code is not in the retry list or good list.

`scriptworker.utils.retry_async` (*func*, *attempts=5*, *sleeptime\_callback=<function calculate\_sleep\_time>*, *retry\_exceptions=(<class 'Exception'>, )*, *args=()*, *kwargs=None*, *sleeptime\_kwargs=None*)

Retry `func`, where `func` is an awaitable.

### Parameters

- **func** (*function*) – an awaitable function.
- **attempts** (*int*, *optional*) – the number of attempts to make. Default is 5.

- **sleeptime\_callback** (*function, optional*) – the function to use to determine how long to sleep after each attempt. Defaults to `calculateSleepTime`.
- **retry\_exceptions** (*list, optional*) – the exceptions to retry on. Defaults to `(Exception,)`
- **args** (*list, optional*) – the args to pass to function. Defaults to `()`
- **kwargs** (*dict, optional*) – the kwargs to pass to function. Defaults to `{}`.
- **sleeptime\_kwargs** (*dict, optional*) – the kwargs to pass to `sleeptime_callback`. If `None`, use `{}`. Defaults to `None`.

**Returns** the value from a successful function call

**Return type** object

**Raises** `Exception` – the exception from a failed function call, either outside of the `retry_exceptions`, or one of those if we pass the max attempts.

```
scriptworker.utils.retry_request(*args, *, retry_exceptions=(<class 'script-
                               worker.exceptions.ScriptWorkerRetryException'>),
                               retry_async_kwargs=None, **kwargs)
```

Retry the request function.

#### Parameters

- **\*args** – the args to send to `request()` through `retry_async()`.
- **retry\_exceptions** (*list, optional*) – the exceptions to retry on. Defaults to `(ScriptWorkerRetryException,)`.
- **retry\_async\_kwargs** (*dict, optional*) – the kwargs for `retry_async`. If `None`, use `{}`. Defaults to `None`.
- **\*\*kwargs** – the kwargs to send to `request()` through `retry_async()`.

**Returns** the value from `request()`.

**Return type** object

```
scriptworker.utils.rm(path)
```

Equivalent to `rm -rf`.

Make sure `path` doesn't exist after this call. If it's a dir, `shutil.rmtree()`; if it's a file, `os.remove()`; if it doesn't exist, ignore.

**Parameters** `path` (*str*) – the path to nuke.

```
scriptworker.utils.to_unicode(line)
```

Avoid `b'line'` type messages in the logs.

**Parameters** `line` (*str*) – The bytecode or unicode string.

**Returns**

the unicode-decoded string, if `line` was a bytecode string. Otherwise return `line` unmodified.

**Return type** `str`

## scriptworker.worker module

Scriptworker worker functions.

`scriptworker.worker.log`

*logging.Logger* – the log object for the module.

`scriptworker.worker.async_main(context)`

Run the main async loop.

<http://docs.taskcluster.net/queue/worker-interaction/>

This is a simple loop, mainly to keep each function more testable.

**Parameters** `context` (`scriptworker.context.Context`) – the scriptworker context.

`scriptworker.worker.main()`

Scriptworker entry point: get everything set up, then enter the main loop.

`scriptworker.worker.run_loop(context, creds_key='credentials')`

Split this out of the `async_main` while loop for easier testing.

### Parameters

- **context** (`scriptworker.context.Context`) – the scriptworker context.
- **creds\_key** (*str, optional*) – when reading the creds file, this dict key corresponds to the credentials value we want to use. Defaults to “credentials”.

**Returns** status None: if no task run.

**Return type** int

## Module contents

Scriptworker.

## Indices and tables

- [genindex](#)
- [modindex](#)
- [search](#)

## S

- scriptworker, 42
- scriptworker.client, 19
- scriptworker.config, 20
- scriptworker.context, 21
- scriptworker.exceptions, 23
- scriptworker.gpg, 24
- scriptworker.log, 34
- scriptworker.task, 35
- scriptworker.utils, 37
- scriptworker.worker, 41





**A**

async\_main() (in module scriptworker.worker), 42

**B**

build\_gpg\_homedirs\_from\_repo() (in module scriptworker.gpg), 24

**C**

calculate\_sleep\_time() (in module scriptworker.utils), 37

check\_config() (in module scriptworker.config), 20

check\_ownertrust() (in module scriptworker.gpg), 25

claim\_task (scriptworker.context.Context attribute), 22

claim\_work() (in module scriptworker.task), 35

cleanup() (in module scriptworker.utils), 37

complete\_task() (in module scriptworker.task), 35

config (scriptworker.context.Context attribute), 22

consume\_valid\_keys() (in module scriptworker.gpg), 25

Context (class in scriptworker.context), 21

contextual\_log\_handler() (in module scriptworker.log), 34

CoTError, 23

create\_config() (in module scriptworker.config), 20

create\_gpg\_conf() (in module scriptworker.gpg), 25

create\_lockfile() (in module scriptworker.gpg), 25

create\_queue() (scriptworker.context.Context method), 22

create\_temp\_creds() (in module scriptworker.utils), 37

credentials (scriptworker.context.Context attribute), 22

credentials\_timestamp (scriptworker.context.Context attribute), 22

CREDS\_FILES (in module scriptworker.config), 20

**D**

datestring\_to\_timestamp() (in module scriptworker.utils), 38

download\_file() (in module scriptworker.utils), 38

DownloadError, 23

**E**

exit\_code (scriptworker.exceptions.CoTError attribute), 23

exit\_code (scriptworker.exceptions.DownloadError attribute), 23

exit\_code (scriptworker.exceptions.ScriptWorkerException attribute), 23

exit\_code (scriptworker.exceptions.ScriptWorkerGPGException attribute), 23

exit\_code (scriptworker.exceptions.ScriptWorkerRetryException attribute), 23, 24

exit\_code (scriptworker.exceptions.ScriptWorkerTaskException attribute), 24

export\_key() (in module scriptworker.gpg), 25

**F**

filepaths\_in\_dir() (in module scriptworker.utils), 38

fingerprint\_to\_keyid() (in module scriptworker.gpg), 26

format\_json() (in module scriptworker.utils), 38

**G**

generate\_key() (in module scriptworker.gpg), 26

get\_body() (in module scriptworker.gpg), 26

get\_context\_from\_cmdln() (in module scriptworker.config), 21

get\_decision\_task\_id() (in module scriptworker.task), 35

get\_frozen\_copy() (in module scriptworker.config), 21

get\_git\_revision() (in module scriptworker.gpg), 27

get\_hash() (in module scriptworker.utils), 38

get\_last\_good\_git\_revision() (in module scriptworker.gpg), 27

get\_latest\_tag() (in module scriptworker.gpg), 27

get\_list\_sigs\_output() (in module scriptworker.gpg), 27

get\_log\_filehandle() (in module scriptworker.log), 34

get\_log\_filename() (in module scriptworker.log), 34

get\_run\_id() (in module scriptworker.task), 35

get\_task() (in module scriptworker.client), 19

get\_task\_id() (in module scriptworker.task), 36

get\_tmp\_base\_gpg\_home\_dir() (in module scriptworker.gpg), 28

get\_unfrozen\_copy() (in module scriptworker.config), 21

get\_worker\_type() (in module scriptworker.task), 36

GPG() (in module scriptworker.gpg), 24

GPG\_CONFIG\_MAPPING (in module scriptworker.gpg), 24  
gpg\_default\_args() (in module scriptworker.gpg), 28  
guess\_gpg\_home() (in module scriptworker.gpg), 28  
guess\_gpg\_path() (in module scriptworker.gpg), 28

## H

has\_suffix() (in module scriptworker.gpg), 28

## I

import\_key() (in module scriptworker.gpg), 29  
is\_lockfile\_present() (in module scriptworker.gpg), 29

## K

keyid\_to\_fingerprint() (in module scriptworker.gpg), 29  
kill() (in module scriptworker.task), 36

## L

load\_json() (in module scriptworker.utils), 39  
log (in module scriptworker.config), 20  
log (in module scriptworker.context), 21  
log (in module scriptworker.gpg), 24  
log (in module scriptworker.log), 34  
log (in module scriptworker.task), 35  
log (in module scriptworker.utils), 37  
log (in module scriptworker.worker), 41

## M

main() (in module scriptworker.worker), 42  
makedirs() (in module scriptworker.utils), 39  
match\_url\_regex() (in module scriptworker.utils), 39  
max\_timeout() (in module scriptworker.task), 36

## O

overwrite\_gpg\_home() (in module scriptworker.gpg), 29

## P

parse\_list\_sigs\_output() (in module scriptworker.gpg), 30  
pipe\_to\_log() (in module scriptworker.log), 34  
proc (scriptworker.context.Context attribute), 22

## Q

queue (scriptworker.context.Context attribute), 22

## R

raise\_future\_exceptions() (in module scriptworker.utils), 39  
read\_worker\_creds() (in module scriptworker.config), 21  
rebuild\_gpg\_home() (in module scriptworker.gpg), 30  
rebuild\_gpg\_home\_flat() (in module scriptworker.gpg), 31  
rebuild\_gpg\_home\_signed() (in module scriptworker.gpg), 31

rebuild\_gpg\_homedirs() (in module scriptworker.gpg), 31  
reclaim\_task (scriptworker.context.Context attribute), 22  
reclaim\_task() (in module scriptworker.task), 36  
request() (in module scriptworker.utils), 40  
retry\_async() (in module scriptworker.utils), 40  
retry\_request() (in module scriptworker.utils), 41  
rm() (in module scriptworker.utils), 41  
rm\_lockfile() (in module scriptworker.gpg), 32  
run\_loop() (in module scriptworker.worker), 42  
run\_task() (in module scriptworker.task), 36

## S

scriptworker (module), 42  
scriptworker.client (module), 19  
scriptworker.config (module), 20  
scriptworker.context (module), 21  
scriptworker.exceptions (module), 23  
scriptworker.gpg (module), 24  
scriptworker.log (module), 34  
scriptworker.task (module), 35  
scriptworker.utils (module), 37  
scriptworker.worker (module), 41  
ScriptWorkerException, 23  
ScriptWorkerGPGException, 23  
ScriptWorkerRetryException, 23  
ScriptWorkerTaskException, 24  
session (scriptworker.context.Context attribute), 22  
sign() (in module scriptworker.gpg), 32  
sign\_key() (in module scriptworker.gpg), 32

## T

task (scriptworker.context.Context attribute), 22  
temp\_credentials (scriptworker.context.Context attribute), 22  
temp\_queue (scriptworker.context.Context attribute), 22, 23  
to\_unicode() (in module scriptworker.utils), 41

## U

update\_logging\_config() (in module scriptworker.log), 35  
update\_ownertrust() (in module scriptworker.gpg), 32  
update\_signed\_git\_repo() (in module scriptworker.gpg), 33

## V

validate\_artifact\_url() (in module scriptworker.client), 19  
validate\_json\_schema() (in module scriptworker.client), 20  
verify\_ownertrust() (in module scriptworker.gpg), 33  
verify\_signature() (in module scriptworker.gpg), 33  
verify\_signed\_tag() (in module scriptworker.gpg), 33

## W

worst\_level() (in module scriptworker.task), 37

`write_json()` (`scriptworker.context.Context` method), 23  
`write_last_good_git_revision()` (in module `scriptworker.gpg`), 34