
Mastodon.py Documentation

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```
from mastodon import Mastodon

# Register app - only once!
'''
Mastodon.create_app(
    'pytooterapp',
    api_base_url = 'https://mastodon.social',
    to_file = 'pytooter_clientcred.secret'
)
'''

# Log in - either every time, or use persisted
'''
mastodon = Mastodon(
    client_id = 'pytooter_clientcred.secret',
    api_base_url = 'https://mastodon.social'
)
mastodon.log_in(
    'my_login_email@example.com',
    'incrediblygoodpassword',
    to_file = 'pytooter_usercred.secret'
)
'''

# Create actual API instance
mastodon = Mastodon(
    client_id = 'pytooter_clientcred.secret',
    access_token = 'pytooter_usercred.secret',
    api_base_url = 'https://mastodon.social'
)
mastodon.toot('Tooting from python using #mastodonpy !')
```

Mastodon is an ostatus based twitter-like federated social network node. It has an API that allows you to interact with its every aspect. This is a simple python wrapper for that api, provided as a single python module. By default, it talks to the **Mastodon flagship instance**, but it can be set to talk to any node running Mastodon by setting `api_base_url` when creating the api object (or creating an app).

Mastodon.py aims to implement the complete public Mastodon API. As of this time, it is feature complete for Mastodon version 2.0.0.

A note about rate limits

Mastodon's API rate limits per IP. By default, the limit is 300 requests per 5 minute time slot. This can differ from instance to instance and is subject to change. Mastodon.py has three modes for dealing with rate limiting that you can pass to the constructor, "throw", "wait" and "pace", "wait" being the default.

In "throw" mode, Mastodon.py makes no attempt to stick to rate limits. When a request hits the rate limit, it simply throws a `MastodonRateLimitError`. This is for applications that need to handle all rate limiting themselves (i.e. interactive apps), or applications wanting to use Mastodon.py in a multi-threaded context ("wait" and "pace" modes are not thread safe).

In "wait" mode, once a request hits the rate limit, Mastodon.py will wait until the rate limit resets and then try again, until the request succeeds or an error is encountered. This mode is for applications that would rather just not worry about rate limits much, don't poll the api all that often, and are okay with a call sometimes just taking a while.

In "pace" mode, Mastodon.py will delay each new request after the first one such that, if requests were to continue at the same rate, only a certain fraction (set in the constructor as `ratelimit_pacefactor`) of the rate limit will be used up. The fraction can be (and by default, is) greater than one. If the rate limit is hit, "pace" behaves like "wait". This mode is probably the most advanced one and allows you to just poll in a loop without ever sleeping at all yourself. It is for applications that would rather just pretend there is no such thing as a rate limit and are fine with sometimes not being very interactive.

A note about pagination

Many of Mastodons API endpoints are paginated. What this means is that if you request data from them, you might not get all the data at once - instead, you might only get the first few results.

All endpoints that are paginated have three parameters: `since_id`, `max_id` and `limit`. `since_id` allows you to specify the smallest id you want in the returned data. `max_id`, similarly, allows you to specify the largest. By specifying either one (generally, only one, not both) of them you can go through pages forwards and backwards.

`limit` allows you to specify how many results you would like returned. Note that an instance may choose to return less results than you requested.

The responses returned by paginated endpoints contain a “link” header that specifies which parameters to use to get the next and previous pages. `Mastodon.py` parses these and stores them (if present) in the first (for the previous page) and last (for the next page) item of the returned list as `_pagination_prev` and `_pagination_next`.

There are convenience functions available for fetching the previous and next page of a paginated request as well as for fetching all pages starting from a first page.

CHAPTER 3

A note about IDs

Mastodons API uses IDs in several places: User IDs, Toot IDs, . . .

While debugging, it might be tempting to copy-paste in IDs from the web interface into your code. This will not work, as the IDs on the web interface and in the URLs are not the same as the IDs used internally in the API, so don't do that.

CHAPTER 4

Error handling

When Mastodon.py encounters an error, it will raise an exception, generally with some text included to tell you what went wrong.

The base class that all mastodon exceptions inherit from is the MastodonError class. If you are only interested in the fact an error was raised somewhere in Mastodon.py, and not the details, this is the exception you can catch.

MastodonIllegalArgumentError is generally a programming problem - you asked the API to do something obviously invalid (i.e. specify a privacy scope that does not exist).

MastodonFileNotFoundError and MastodonNetworkError are IO errors - could be you specified a wrong URL, could be the internet is down or your hard drive is dying. They inherit from MastodonIOError, for easy catching.

MastodonAPIError is an error returned from the Mastodon instance - the server has decided it can't fulfill your request (i.e. you requested info on a user that does not exist).

MastodonRatelimitError is raised when you hit an API rate limit. You should try again after a while (see the rate limiting section above).

Unless otherwise specified, all data is returned as python dictionaries, matching the JSON format used by the API. Dates returned by the API are in ISO 8601 format and are parsed into python datetime objects.

5.1 User dicts

```
mastodon.account(<numerical id>)
# Returns the following dictionary:
{
  'id': # Same as <numerical id>
  'username': # The username (what you @ them with)
  'acct': # The user's account name as username@domain (@domain omitted for local_
↳users)
  'display_name': # The user's display name
  'locked': # Denotes whether the account can be followed without a follow request
  'created_at': # Account creation time
  'following_count': # How many people they follow
  'followers_count': # How many followers they have
  'statuses_count': # How many statuses they have
  'note': # Their bio
  'url': # Their URL; usually 'https://mastodon.social/users/<acct>'
  'avatar': # URL for their avatar, can be animated
  'header': # URL for their header image, can be animated
  'avatar_static': # URL for their avatar, never animated
  'header_static': # URL for their header image, never animated
}
```

5.2 Toot dicts

```
mastodon.toot("Hello from Python")
# Returns the following dictionary:
{
    'id': # Numerical id of this toot
    'uri': # Descriptor for the toot
        # EG 'tag:mastodon.social,2016-11-25:objectId=<id>:objectType=Status'
    'url': # URL of the toot
    'account': # Account dict for the account which posted the status
    'in_reply_to_id': # Numerical id of the toot this toot is in response to
    'in_reply_to_account_id': # Numerical id of the account this toot is in response_
↳to
    'reblog': # Denotes whether the toot is a reblog
    'content': # Content of the toot, as HTML: '<p>Hello from Python</p>'
    'created_at': # Creation time
    'reblogs_count': # Number of reblogs
    'favourites_count': # Number of favourites
    'reblogged': # Denotes whether the logged in user has boosted this toot
    'favourited': # Denotes whether the logged in user has favourited this toot
    'sensitive': # Denotes whether media attachments to the toot are marked sensitive
    'spoiler_text': # Warning text that should be displayed before the toot content
    'visibility': # Toot visibility ('public', 'unlisted', 'private', or 'direct')
    'mentions': # A list of users dicts mentioned in the toot, as Mention dicts
    'media_attachments': # A list of media dicts of attached files
    'emojis': # A list of custom emojis used in the toot, as Emoji dicts
    'tags': # A list of hashtag used in the toot, as Hashtag dicts
    'application': # Application dict for the client used to post the toot
    'language': # The language of the toot, if specified by the server.
    'muted': # Boolean denoting whether the user has muted this status by way of_
↳conversation muting
}
```

5.3 Mention dicts

```
{
    'url': # Mentioned users profile URL (potentially remote)
    'username': # Mentioned users user name (not including domain)
    'acct': # Mentioned users account name (including domain)
    'id': # Mentioned users (local) account ID
}
```

5.4 Hashtag dicts

```
{
    'name': # Hashtag name (not including the #)
    'url': # Hashtag URL (can be remote)
}
```


5.5 Emoji dicts

```
{
  'shortcode': # Emoji shortcode, without surrounding colons
  'url': # URL for the emoji image, can be animated
  'static_url': # URL for the emoji image, never animated
}
```

5.6 Relationship dicts

```
mastodon.account_follow(<numerical id>)
# Returns the following dictionary:
{
  'id': # Numerical id (same one as <numerical id>)
  'following': # Boolean denoting whether the logged-in user follows the specified_
↳user
  'followed_by': # Boolean denoting whether the specified user follows the logged-
↳in user
  'blocking': # Boolean denoting whether the logged-in user has blocked the_
↳specified user
  'muting': # Boolean denoting whether the logged-in user has muted the specified_
↳user
  'requested': # Boolean denoting whether the logged-in user has sent the specified_
↳user a follow request
  'domain_blocking': # Boolean denoting whether the logged-in user has blocked the_
↳specified users domain
}
```

5.7 Notification dicts

```
mastodon.notifications()[0]
# Returns the following dictionary:
{
  'id': # id of the notification.
  'type': # "mention", "reblog", "favourite" or "follow".
  'created_at': # The time the notification was created.
  'account': # User dict of the user from whom the notification originates.
  'status': # In case of "mention", the mentioning status.
             # In case of reblog / favourite, the reblogged / favourited status.
}
```

5.8 Context dicts

```
mastodon.status_context(<numerical id>)
# Returns the following dictionary:
{
  'ancestors': # A list of toot dicts
  'descendants': # A list of toot dicts
}
```

5.9 Media dicts

```
mastodon.media_post("image.jpg", "image/jpeg")
# Returns the following dictionary:
{
    'id': # The ID of the attachment.
    'type': # Media type: 'image', 'video', 'gifv' or 'unknown'.
    'url': # The URL for the image in the local cache
    'remote_url': # The remote URL for the media (if the image is from a remote_
↳instance)
    'preview_url': # The URL for the media preview
    'text_url': # The display text for the media (what shows up in toots)
    'meta': # Dictionary of two image metadata dicts (see below), 'original' and
↳'small' (preview)
}

# Metadata dicts:
{
    'width': # Width of the image in pixels
    'height': # Height of the image in pixels
    'aspect': # Aspect ratio of the image as a floating point number
    'size': # Textual representation of the image size in pixels, e.g. '800x600'
}
```

5.10 Card dicts

```
mastodon.status_card(<numerical id>):
# Returns the following dictionary
{
    'url': # The URL of the card.
    'title': # The title of the card.
    'description': # The description of the card.
    'type': # Embed type: 'link', 'photo', 'video', or 'rich'
    'image': # (optional) The image associated with the card.

    # OEmbed data (all optional):
    'author_name': # Name of the embedded contents author
    'author_url': # URL pointing to the embedded contents author
    'description': # Description of the embedded content
    'width': # Width of the embedded object
    'height': # Height of the embedded object
    'html': # HTML string of the embed
    'provider_name': # Name of the provider from which the embed originates
    'provider_url': # URL pointing to the embeds provider
}
```

5.11 Instance dicts

```
mastodon.instance()
# Returns the following dictionary
{
    'description': # A brief instance description set by the admin
}
```

```
'email': # The admin contact e-mail
'title': # The instances title
'uri': # The instances URL
'version': # The instances mastodon version
'urls': # Additional URLs dict, presently only 'streaming_api' with the stream_
↪websocket address.
}
```

5.12 Report dicts

```
mastodon.reports()[0]
# Returns the following dictionary
{
  'id': # Numerical id of the report
  'action_taken': # True if a moderator or admin has processed the
                  # report, False otherwise. Note that no indication as to what_
↪action was taken is given
                  # and that an admin simply marking the report as processed and_
↪not doing anything else
                  # will set this field to True.
}
```

App registration and user authentication

Before you can use the mastodon API, you have to register your application (which gets you a client key and client secret) and then log in (which gets you an access token). These functions allow you to do those things. For convenience, once you have a client id, secret and access token, you can simply pass them to the constructor of the class, too!

Note that while it is perfectly reasonable to log back in whenever your app starts, registering a new application on every startup is not, so don't do that - instead, register an application once, and then persist your client id and secret. A convenient method for this is provided by the functions dealing with registering the app, logging in and the Mastodon classes constructor.

To talk to an instance different from the flagship instance, specify the `api_base_url` (usually, just the URL of the instance, i.e. <https://mastodon.social/> for the flagship instance). If no protocol is specified, Mastodon.py defaults to https.

```
static Mastodon.create_app(client_name, scopes=['read', 'write', 'follow'], redirect_uris=None,
                             website=None, to_file=None, api_base_url='https://mastodon.social',
                             request_timeout=300)
```

Create a new app with given `client_name` and scopes (read, write, follow)

Specify `redirect_uris` if you want users to be redirected to a certain page after authenticating. Specify `to_file` to persist your apps info to a file so you can use them in the constructor. Specify `api_base_url` if you want to register an app on an instance different from the flagship one.

Presently, app registration is open by default, but this is not guaranteed to be the case for all future mastodon instances or even the flagship instance in the future.

Returns `client_id` and `client_secret`.

```
Mastodon.__init__(client_id, client_secret=None, access_token=None,
                  api_base_url='https://mastodon.social', debug_requests=False, rate_limit_method='wait',
                  ratelimit_pacefactor=1.1, request_timeout=300)
```

Create a new API wrapper instance based on the given `client_secret` and `client_id`. If you give a `client_id` and it is not a file, you must also give a secret.

You can also specify an `access_token`, directly or as a file (as written by `log_in`).

Mastodon.py can try to respect rate limits in several ways, controlled by `ratelimit_method`. “throw” makes functions throw a `MastodonRateLimitError` when the rate limit is hit. “wait” mode will, once the limit is hit, wait

and retry the request as soon as the rate limit resets, until it succeeds. “pace” works like throw, but tries to wait in between calls so that the limit is generally not hit (How hard it tries to not hit the rate limit can be controlled by `ratelimit_pacefactor`). The default setting is “wait”. Note that even in “wait” and “pace” mode, requests can still fail due to network or other problems! Also note that “pace” and “wait” are NOT thread safe.

Specify `api_base_url` if you wish to talk to an instance other than the flagship one. If a file is given as `client_id`, read client ID and secret from that file.

By default, a timeout of 300 seconds is used for all requests. If you wish to change this, pass the desired timeout (in seconds) as `request_timeout`.

```
Mastodon.log_in(username=None, password=None, code=None, redirect_uri='urn:ietf:wg:oauth:2.0:oob', refresh_token=None, scopes=['read', 'write', 'follow'], to_file=None)
```

Your username is the e-mail you use to log in into mastodon.

Can persist access token to file, to be used in the constructor.

Supports `refresh_token` but `Mastodon.social` doesn't implement it at the moment.

Handles `password`, `authorization_code`, and `refresh_token` authentication.

Will throw a `MastodonIllegalArgumentError` if `username` / `password` are wrong, `scopes` are not valid or granted `scopes` differ from requested.

For OAuth2 documentation, compare <https://github.com/doorkeeper-gem/doorkeeper/wiki/Interacting-as-an-OAuth-client-with-Doorkeeper>

Returns the access token.

```
Mastodon.auth_request_url(client_id=None, redirect_uri='urn:ietf:wg:oauth:2.0:oob', scopes=['read', 'write', 'follow'])
```

Returns the url that a client needs to request the grant from the server.

Reading data: Instances

This function allows you to fetch information associated with the current instance.

`Mastodon.instance()`

Retrieve basic information about the instance, including the URI and administrative contact email.

Returns an instance dict.

Reading data: Timelines

This function allows you to access the timelines a logged in user could see, as well as hashtag timelines and the public timeline.

`Mastodon.timeline` (*timeline='home', max_id=None, since_id=None, limit=None*)

Fetch statuses, most recent ones first. Timeline can be 'home', 'local', 'public', or 'tag/hashtag'. See the following functions documentation for what those do. Local hashtag timelines are supported via the `timeline_hashtag()` function.

The default timeline is the “home” timeline.

Returns a list of toot dicts.

`Mastodon.timeline_home` (*max_id=None, since_id=None, limit=None*)

Fetch the authenticated users home timeline (i.e. followed users and self).

Returns a list of toot dicts.

`Mastodon.timeline_local` (*max_id=None, since_id=None, limit=None*)

Fetches the local / instance-wide timeline, not including replies.

Returns a list of toot dicts.

`Mastodon.timeline_public` (*max_id=None, since_id=None, limit=None*)

Fetches the public / visible-network timeline, not including replies.

Returns a list of toot dicts.

`Mastodon.timeline_hashtag` (*hashtag, local=False, max_id=None, since_id=None, limit=None*)

Fetch a timeline of toots with a given hashtag.

Set “local” to True to retrieve only instance-local tagged posts.

Returns a list of toot dicts.

Reading data: Statuses

These functions allow you to get information about single statuses.

`Mastodon.status` (*id*)

Fetch information about a single toot.

Returns a toot dict.

`Mastodon.status_context` (*id*)

Fetch information about ancestors and descendants of a toot.

Returns a context dict.

`Mastodon.status_reblogged_by` (*id*)

Fetch a list of users that have reblogged a status.

Returns a list of user dicts.

`Mastodon.status_favourited_by` (*id*)

Fetch a list of users that have favourited a status.

Returns a list of user dicts.

`Mastodon.status_card` (*id*)

Fetch a card associated with a status. A card describes an object (such as an external video or link) embedded into a status.

Returns a card dict.

CHAPTER 10

Reading data: Notifications

This function allows you to get information about a users notifications.

`Mastodon.notifications` (*id=None, max_id=None, since_id=None, limit=None*)

Fetch notifications (mentions, favourites, reblogs, follows) for the authenticated user.

Can be passed an id to fetch a single notification.

Returns a list of notification dicts.

Reading data: Accounts

These functions allow you to get information about accounts and their relationships.

`Mastodon.account` (*id*)

Fetch account information by user id.

Returns a user dict.

`Mastodon.account_verify_credentials` ()

Fetch authenticated user's account information.

Returns a user dict.

`Mastodon.account_statuses` (*id*, *max_id=None*, *since_id=None*, *limit=None*)

Fetch statuses by user id. Same options as timeline are permitted.

Returns a list of toot dicts.

`Mastodon.account_following` (*id*, *max_id=None*, *since_id=None*, *limit=None*)

Fetch users the given user is following.

Returns a list of user dicts.

`Mastodon.account_followers` (*id*, *max_id=None*, *since_id=None*, *limit=None*)

Fetch users the given user is followed by.

Returns a list of user dicts.

`Mastodon.account_relationships` (*id*)

Fetch relationships (following, followed_by, blocking) of the logged in user to a given account. *id* can be a list.

Returns a list of relationship dicts.

`Mastodon.account_search` (*q*, *limit=None*)

Fetch matching accounts. Will lookup an account remotely if the search term is in the `username@domain` format and not yet in the database.

Returns a list of user dicts.

CHAPTER 12

Reading data: Follows

Mastodon.**follows** (*uri*)

Follow a remote user by uri (`username@domain`).

Returns a user dict.

CHAPTER 13

Reading data: Favourites

Mastodon.**favourites** (*max_id=None, since_id=None, limit=None*)

Fetch the authenticated user's favourited statuses.

Returns a list of toot dicts.

CHAPTER 14

Reading data: Follow requests

Mastodon.**follow_requests** (*max_id=None, since_id=None, limit=None*)

Fetch the authenticated user's incoming follow requests.

Returns a list of user dicts.

CHAPTER 15

Reading data: Searching

Mastodon.**search** (*q*, *resolve=False*)

Fetch matching hashtags, accounts and statuses. Will search federated instances if *resolve* is True.

Returns a dict of lists.

Reading data: Mutes and blocks

These functions allow you to get information about accounts that are muted or blocked by the logged in user.

Mastodon.**mutes** (*max_id=None, since_id=None, limit=None*)

Fetch a list of users muted by the authenticated user.

Returns a list of user dicts.

Mastodon.**blocks** (*max_id=None, since_id=None, limit=None*)

Fetch a list of users blocked by the authenticated user.

Returns a list of user dicts.

CHAPTER 17

Reading data: Reports

Mastodon.**reports** ()

Fetch a list of reports made by the authenticated user.

Returns a list of report dicts.

Warning: According to the official API documentation, this method is to be treated as not finalized as of Mastodon 2.0.0.

CHAPTER 18

Reading data: Domain blocks

Mastodon.**domain_blocks** (*max_id=None, since_id=None, limit=None*)

Fetch the authenticated user's blocked domains.

Returns a list of blocked domain URLs (as strings, without protocol specifier).

Writing data: Statuses

These functions allow you to post statuses to Mastodon and to interact with already posted statuses.

`Mastodon.status_post` (*status*, *in_reply_to_id=None*, *media_ids=None*, *sensitive=False*, *visibility=""*,
spoiler_text=None)

Post a status. Can optionally be in reply to another status and contain up to four pieces of media (Uploaded via `media_post()`). `media_ids` can also be the media dicts returned by `media_post` - they are unpacked automatically.

The 'sensitive' boolean decides whether or not media attached to the post should be marked as sensitive, which hides it by default on the Mastodon web front-end.

The visibility parameter is a string value and matches the visibility option on the `/api/v1/status` POST API endpoint. It accepts any of: 'direct' - post will be visible only to mentioned users 'private' - post will be visible only to followers 'unlisted' - post will be public but not appear on the public timeline 'public' - post will be public

If not passed in, visibility defaults to match the current account's default-privacy setting (starting with Mastodon version 1.6) or its locked setting - private if the account is locked, public otherwise (for Mastodon versions lower than 1.6).

The `spoiler_text` parameter is a string to be shown as a warning before the text of the status. If no text is passed in, no warning will be displayed.

Returns a toot dict with the new status.

`Mastodon.toot` (*status*)

Synonym for `status_post` that only takes the status text as input.

Usage in production code is not recommended.

Returns a toot dict with the new status.

`Mastodon.status_reblog` (*id*)

Reblog a status.

Returns a toot dict with a new status that wraps around the reblogged one.

`Mastodon.status_unreblog` (*id*)

Un-reblog a status.

Returns a toot dict with the status that used to be reblogged.

`Mastodon.status_favourite` (*id*)

Favourite a status.

Returns a toot dict with the favourited status.

`Mastodon.status_unfavourite` (*id*)

Un-favourite a status.

Returns a toot dict with the un-favourited status.

`Mastodon.status_mute` (*id*)

Mute notifications for a status.

Returns a toot dict with the now muted status

`Mastodon.status_unmute` (*id*)

Unmute notifications for a status.

Returns a toot dict with the status that used to be muted.

`Mastodon.status_delete` (*id*)

Delete a status

Returns an empty dict for good measure.

Writing data: Notifications

These functions allow you to clear all or some notifications.

Mastodon.**notifications_clear**()
Clear out a users notifications

Mastodon.**notifications_dismiss**(*id*)
Deletes a single notification

Writing data: Accounts

These functions allow you to interact with other accounts: To (un)follow and (un)block.

`Mastodon.account_follow(id)`

Follow a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.follows(uri)`

Follow a remote user by uri (`username@domain`).

Returns a user dict.

`Mastodon.account_unfollow(id)`

Unfollow a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.account_block(id)`

Block a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.account_unblock(id)`

Unblock a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.account_mute(id)`

Mute a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.account_unmute(id)`

Unmute a user.

Returns a relationship dict containing the updated relationship to the user.

`Mastodon.account_update_credentials` (*display_name=None*, *note=None*, *avatar=None*,
header=None)

Update the profile for the currently authenticated user.

'note' is the user's bio.

'avatar' and 'header' are images encoded in base64, prepended by a content-type (for example: `'[...]'`)

Writing data: Follow requests

These functions allow you to accept or reject incoming follow requests.

Mastodon.**follow_request_authorize** (*id*)

Accept an incoming follow request.

Returns an empty dict.

Mastodon.**follow_request_reject** (*id*)

Reject an incoming follow request.

Returns an empty dict.

Writing data: Media

This function allows you to upload media to Mastodon. The returned media IDs (Up to 4 at the same time) can then be used with `post_status` to attach media to statuses.

`Mastodon.media_post` (*media_file*, *mime_type=None*, *description=None*)

Post an image. `media_file` can either be image data or a file name. If image data is passed directly, the mime type has to be specified manually, otherwise, it is determined from the file name.

Throws a `MastodonIllegalArgumentError` if the mime type of the passed data or file can not be determined properly.

Returns a media dict. This contains the id that can be used in `status_post` to attach the media file to a toot.

CHAPTER 24

Writing data: Reports

Mastodon.**report** (*account_id, status_ids, comment*)

Report statuses to the instances administrators.

Accepts a list of toot IDs associated with the report, and a comment.

Returns a report dict.

Writing data: Domain blocks

These functions allow you to block and unblock all statuses from a domain for the logged-in user.

Mastodon.**domain_block** (*domain=None*)

Add a block for all statuses originating from the specified domain for the logged-in user.

Mastodon.**domain_unblock** (*domain=None*)

Remove a domain block for the logged-in user.

These functions allow for convenient retrieval of paginated data.

`Mastodon.fetch_next` (*previous_page*)

Fetches the next page of results of a paginated request. Pass in the previous page in its entirety, or the pagination information dict returned as a part of that pages last status (`'_pagination_next'`).

Returns the next page or `None` if no further data is available.

`Mastodon.fetch_previous` (*next_page*)

Fetches the previous page of results of a paginated request. Pass in the previous page in its entirety, or the pagination information dict returned as a part of that pages first status (`'_pagination_prev'`).

Returns the previous page or `None` if no further data is available.

`Mastodon.fetch_remaining` (*first_page*)

Fetches all the remaining pages of a paginated request starting from a first page and returns the entire set of results (including the first page that was passed in) as a big list.

Be careful, as this might generate a lot of requests, depending on what you are fetching, and might cause you to run into rate limits very quickly.

These functions allow access to the streaming API.

`Mastodon.user_stream(listener, async=False)`

Streams events that are relevant to the authorized user, i.e. home timeline and notifications. 'listener' should be a subclass of `StreamListener` which will receive callbacks for incoming events.

If `async` is `False`, this method blocks forever.

If `async` is `True`, 'listener' will listen on another thread and this method will return a handle corresponding to the open connection. The connection may be closed at any time by calling its `close()` method.

`Mastodon.public_stream(listener, async=False)`

Streams public events. 'listener' should be a subclass of `StreamListener` which will receive callbacks for incoming events.

If `async` is `False`, this method blocks forever.

If `async` is `True`, 'listener' will listen on another thread and this method will return a handle corresponding to the open connection. The connection may be closed at any time by calling its `close()` method.

`Mastodon.hashtag_stream(tag, listener, async=False)`

Returns all public statuses for the hashtag 'tag'. 'listener' should be a subclass of `StreamListener` which will receive callbacks for incoming events.

If `async` is `False`, this method blocks forever.

If `async` is `True`, 'listener' will listen on another thread and this method will return a handle corresponding to the open connection. The connection may be closed at any time by calling its `close()` method.

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