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# **marisa-trie Documentation**

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Static memory-efficient Trie-like structures for Python (2.x and 3.x) based on [marisa-trie](#) C++ library.

String data in a MARISA-trie may take up to 50x-100x less memory than in a standard Python dict; the raw lookup speed is comparable; trie also provides fast advanced methods like prefix search.

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**Note:** There are official SWIG-based Python bindings included in C++ library distribution; this package provides alternative Cython-based pip-installable Python bindings.

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# CHAPTER 1

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## Installation

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```
pip install marisa-trie
```





## CHAPTER 2

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### Usage

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See *Tutorial* and *API* for details.



## CHAPTER 3

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### Current limitations

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- The library is not tested with mingw32 compiler;
- `.prefixes()` method of `BytesTrie` and `RecordTrie` is quite slow and doesn't have iterator counterpart;
- `read()` and `write()` methods don't work with file-like objects (they work only with real files; pickling works fine for file-like objects);
- there are `keys()` and `items()` methods but no `values()` method.



Wrapper code is licensed under MIT License.

Bundled `marisa-trie` C++ library is dual-licensed under LGPL and BSD 2-clause license.

## Tutorial

### Tries

There are several trie classes in this package:

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```
marisa_trie.BinaryTrie
marisa_trie.Trie
marisa_trie.RecordTrie
marisa_trie.BytesTrie
```

---

#### `marisa_trie.Trie`

Create a new trie from a list of keys:

```
>>> import marisa_trie
>>> trie = marisa_trie.Trie([u'key1', u'key2', u'key12'])
```

Check if a key is present:

```
>>> u'key1' in trie
True
>>> u'key20' in trie
False
```

Each key is assigned an unique ID from 0 to (n - 1), where n is the number of keys in a trie:

```
>>> trie[u'key2']
1
```

Note that you can't assign a value to a `marisa_trie.Trie` key, but can use the returned ID to store values in a separate data structure (e.g. in a Python list or NumPy array).

An ID can be mapped back to the corresponding key:

```
>>> trie.restore_key(1)
u'key2'
```

Query a trie

- Find all trie keys which are prefixes of a given key:

```
>>> trie.prefixes(u'key12')
[u'key1', u'key12']
```

- Find all trie keys which start with a given prefix:

```
>> trie.keys(u'key1')
[u'key1', u'key12']
```

- The latter is complemented by `items()` which returns all matching `(key, ID)` pairs.

All query methods have generator-based versions prefixed with `iter`.

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**Note:** If you're looking for a trie with bytes keys, check out `BinaryTrie`.

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### marisa\_trie.RecordTrie

Create a new trie from a list of `(key, data)` pairs:

```
>>> keys = [u'foo', u'bar', u'foobar', u'foo']
>>> values = [(1, 2), (2, 1), (3, 3), (2, 1)]
>>> fmt = "<HH" # two short integers.
>>> trie = marisa_trie.RecordTrie(fmt, zip(keys, values))
```

Each data tuple would be converted to bytes using `struct.pack()`. Take a look at available format strings [here](#).

Check if a key is present:

```
>>> u'foo' in trie
True
>>> u'spam' in trie
False
```

`marisa_trie.RecordTrie` allows duplicate keys. Therefore `__getitem__` and `get` return a list of values.

```
>>> trie[u'bar']
[(2, 1)]
>>> trie[u'foo']
[(1, 2), (2, 1)]
>>> trie.get(u'bar', 123)
[(2, 1)]
```

```
>>> trie.get(u'BAAR', 123) # default value.
123
```

Similarly, `keys()` and `items()` take into account key multiplicities:

```
>> trie.keys(u'fo')
[u'foo', u'foo', u'foobar']
>> trie.items(u'fo')
[(u'foo', (1, 2)), (u'foo', (2, 1)), (u'foobar', (3, 3))]
```

### marisa\_trie.BytesTrie

`BytesTrie` is similar to `RecordTrie`, but the values are raw bytes, not tuples:

```
>>> keys = [u'foo', u'bar', u'foobar', u'foo']
>>> values = [b'foo-value', b'bar-value', b'foobar-value', b'foo-value2']
>>> trie = marisa_trie.BytesTrie(zip(keys, values))
>>> trie[u'bar']
[b'bar-value']
```

## Persistence

Trie objects supports saving/loading, pickling/unpickling and memory mapped I/O.

Save trie to a file:

```
>>> trie.save('my_trie.marisa')
```

Load trie from a file:

```
>>> trie2 = marisa_trie.Trie()
>>> trie2.load('my_trie.marisa')
```

**Note:** You may also build a trie using `marisa-build` command-line utility (provided by underlying C++ library; it should be downloaded and compiled separately) and then load the trie from the resulting file using `load`.

Trie objects are picklable:

```
>>> import pickle
>>> data = pickle.dumps(trie)
>>> trie3 = pickle.loads(data)
```

## Memory mapped I/O

It is possible to use memory mapped file as data source:

```
>>> trie = marisa_trie.RecordTrie(fmt).mmmap('my_record_trie.marisa')
```

This way the whole dictionary won't be loaded fully to memory; memory mapped I/O is an easy way to share dictionary data among processes.

**Warning:** Memory mapped trie might cause lots of random disk accesses which considerably increases the search time.

## Storage options

marisa-trie C++ library provides some configuration options for trie storage; See “Enumeration Constants” section in the library docs.

These options are exposed as `order`, `num_tries`, `cache_size` and `binary` keyword arguments for trie constructors.

For example, set `order` to `marisa_trie.LABEL_ORDER` in order to make trie functions return results in alphabetical order:

```
>>> trie = marisa_trie.RecordTrie(fmt, data, order=marisa_trie.LABEL_ORDER)
```

Note that two tries constructed from identical data but with different `order` arguments will compare unequal:

```
>>> t1 = marisa_trie.Trie(order=marisa_trie.LABEL_ORDER)
>>> t2 = marisa_trie.Trie(order=marisa_trie.WEIGHT_ORDER)
>>> t1 == t2
False
```

## Benchmarks

My quick tests show that memory usage is quite decent. For a list of 3000000 (3 million) Russian words memory consumption with different data structures (under Python 2.7):

- dict(unicode words -> word lengths): about 600M
- list(unicode words) : about 300M
- BaseTrie from `datrie` library: about 70M
- `marisa_trie.RecordTrie`: 11M
- `marisa_trie.Trie`: 7M

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**Note:** Lengths of words were stored as values in `datrie.BaseTrie` and `marisa_trie.RecordTrie`. `RecordTrie` compresses similar values and the key compression is better so it uses much less memory than `datrie.BaseTrie`.

`marisa_trie.Trie` provides auto-assigned IDs. It is not possible to store arbitrary values in `marisa_trie.Trie` so it uses less memory than `RecordTrie`.

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Benchmark results (100k unicode words, integer values (lengths of the words), Python 3.2, macbook air i5 1.8 Ghz):

```
dict building                2.919M words/sec
Trie building                 0.394M words/sec
BytesTrie building           0.355M words/sec
RecordTrie building           0.354M words/sec

dict __getitem__ (hits)      8.239M ops/sec
Trie __getitem__ (hits)      not supported
```



```

BytesTrie __getitem__ (hits)      0.498M ops/sec
RecordTrie __getitem__ (hits)    0.404M ops/sec

dict get() (hits)                4.410M ops/sec
Trie get() (hits)                not supported
BytesTrie get() (hits)           0.458M ops/sec
RecordTrie get() (hits)         0.364M ops/sec
dict get() (misses)             4.869M ops/sec
Trie get() (misses)             not supported
BytesTrie get() (misses)        0.849M ops/sec
RecordTrie get() (misses)       0.816M ops/sec

dict __contains__ (hits)         8.053M ops/sec
Trie __contains__ (hits)        1.018M ops/sec
BytesTrie __contains__ (hits)   0.605M ops/sec
RecordTrie __contains__ (hits)  0.618M ops/sec
dict __contains__ (misses)      6.489M ops/sec
Trie __contains__ (misses)      2.047M ops/sec
BytesTrie __contains__ (misses) 1.079M ops/sec
RecordTrie __contains__ (misses) 1.123M ops/sec

dict items()                    57.248 ops/sec
Trie items()                    not supported
BytesTrie items()               11.691 ops/sec
RecordTrie items()              8.369 ops/sec

dict keys()                     217.920 ops/sec
Trie keys()                    19.589 ops/sec
BytesTrie keys()               14.849 ops/sec
RecordTrie keys()              15.369 ops/sec

Trie.prefixes (hits)            0.594M ops/sec
Trie.prefixes (mixed)          1.874M ops/sec
Trie.prefixes (misses)         1.447M ops/sec
RecordTrie.prefixes (hits)     0.103M ops/sec
RecordTrie.prefixes (mixed)    0.458M ops/sec
RecordTrie.prefixes (misses)   0.164M ops/sec
Trie.iter_prefixes (hits)      0.588M ops/sec
Trie.iter_prefixes (mixed)     1.470M ops/sec
Trie.iter_prefixes (misses)    1.170M ops/sec

Trie.keys(prefix="xxx"), avg_len(res)==415      5.044K ops/sec
Trie.keys(prefix="xxxxx"), avg_len(res)==17     89.363K ops/sec
Trie.keys(prefix="xxxxxxxxx"), avg_len(res)==3  258.732K ops/sec
Trie.keys(prefix="xxxxx.xx"), avg_len(res)==1.4 293.199K ops/sec
Trie.keys(prefix="xxx"), NON_EXISTING          1169.524K ops/sec

RecordTrie.keys(prefix="xxx"), avg_len(res)==415  3.836K ops/sec
RecordTrie.keys(prefix="xxxxx"), avg_len(res)==17 73.591K ops/sec
RecordTrie.keys(prefix="xxxxxxxxx"), avg_len(res)==3 229.515K ops/sec
RecordTrie.keys(prefix="xxxxx.xx"), avg_len(res)==1.4 269.228K ops/sec
RecordTrie.keys(prefix="xxx"), NON_EXISTING      1071.433K ops/sec

```

Tries from `marisa_trie` are static and uses less memory, tries from `datrie` are faster and can be updated.

You may also give `DAWG` a try - it is usually faster than `marisa-trie` and sometimes can use less memory (depending on data).

Please take this benchmark results with a grain of salt; this is a very simple benchmark on a single data set.

## API reference

### BinaryTrie

### Trie

### BytesTrie

### RecordTrie

## Contributing

Contributions are welcome! Development happens at [GitHub](#). Feel free to submit ideas, bug reports and pull requests. If you found a bug in a C++ part please report it to the original [bug tracker](#).

## Navigating the source code

There are 4 folders in repository:

- `bench` – benchmarks & benchmark data;
- `lib` – original unmodified [marisa-trie](#) C++ library which is a git submodule; if something is have to be fixed in this library consider fixing it in the original repo;
- `src` – wrapper code; `src/marisa_trie.pyx` is a wrapper implementation; `src/*.pxd` files are Cython headers for corresponding C++ headers; `src/*.cpp` files are the pre-built extension code and shouldn't be modified directly (they should be updated via `update_cpp.sh` script).
- `tests` – the test suite.

## Running tests and benchmarks

Make sure `tox` is installed and run

```
$ tox
```

from the source checkout. Tests should pass under Python 2.6, 2.7, 3.4 and 3.5.

In order to run benchmarks, type

```
$ tox -c bench.ini
```

## CHANGES

### 0.7.4 (2017-03-27)

- Fixed packaging issue, `MANIFEST.in` was not updated after `libmarisa-trie` became a submodule.

### 0.7.3 (2017-02-14)

- Added `BinaryTrie` for storing arbitrary sequences of bytes, e.g. IP addresses (thanks Tomasz Melcer);
- Deprecated `Trie.has_keys_with_prefix` which can be trivially implemented in terms of `Trie.iterkeys`;
- Deprecated `Trie.read` and `Trie.write` which only work for “real” files and duplicate the functionality of `load` and `save`. See issue #31 on GitHub;
- Updated `libmarisa-trie` to the latest version. Yay, 64-bit Windows support.
- Rebuilt Cython wrapper with Cython 0.25.2.

### 0.7.2 (2015-04-21)

- packaging issue is fixed.

### 0.7.1 (2015-04-21)

- `setup.py` is switched to `setuptools`;
- a tiny speedup;
- wrapper is rebuilt with Cython 0.22.

### 0.7 (2014-12-15)

- `trie1 == trie2` and `trie1 != trie2` now work (thanks Sergei Lebedev);
- `for key in trie:` is fixed (thanks Sergei Lebedev);
- wrapper is rebuilt with Cython 0.21.1 (thanks Sergei Lebedev);
- <https://bitbucket.org/kmike/marisa-trie> repo is no longer supported.

### 0.6 (2014-02-22)

- New `Trie` methods: `__getitem__`, `get`, `items`, `iteritems`. `trie[u'key']` is now the same as `trie.key_id(u'key')`.
- small optimization for `BytesTrie.get`.
- wrapper is rebuilt with Cython 0.20.1.

### 0.5.3 (2014-02-08)

- small `Trie.restore_key` optimization (it should work 5-15% faster)

### 0.5.2 (2014-02-08)

- fix `Trie.restore_key` method - it was reading past declared string length;
- rebuild wrapper with Cython 0.20.

### 0.5.1 (2013-10-03)

- `has_keys_with_prefix(prefix)` method (thanks [Matt Hickford](#))

### 0.5 (2013-05-07)

- `BytesTrie.iterkeys`, `BytesTrie.iteritems`, `RecordTrie.iterkeys` and `RecordTrie.iteritems` methods;
- wrapper is rebuilt with Cython 0.19;
- `value_separator` parameter for `BytesTrie` and `RecordTrie`.

### 0.4 (2013-02-28)

- improved trie building: `weights` optional parameter;
- improved trie building: unnecessary input sorting is removed;
- wrapper is rebuilt with Cython 0.18;
- bundled marisa-trie C++ library is updated to svn r133.

### 0.3.8 (2013-01-03)

- Rebuild wrapper with Cython pre-0.18;
- update benchmarks.

### 0.3.7 (2012-09-21)

- Update bundled marisa-trie C++ library (this may fix more mingw issues);
- Python 3.3 support is back.

### 0.3.6 (2012-09-05)

- much faster (3x-7x) `.items()` and `.keys()` methods for all tries; faster (up to 3x) `.prefixes()` method for `Trie`.

### 0.3.5 (2012-08-30)

- Pickling of `RecordTrie` is fixed (thanks [lazarou](#) for the report);
- error messages should become more useful.

### 0.3.4 (2012-08-29)

- Issues with mingw32 should be resolved (thanks [Susumu Yata](#)).

### 0.3.3 (2012-08-27)

- `.get(key, default=None)` method for `BytesTrie` and `RecordTrie`;
- small README improvements.

### 0.3.2 (2012-08-26)

- Small code cleanup;
- `load`, `read` and `mmap` methods returns 'self';
- I can't run tests (via tox) under Python 3.3 so it is removed from supported versions for now.

### 0.3.1 (2012-08-23)

- `.prefixes()` support for `RecordTrie` and `BytesTrie`.

## 0.3 (2012-08-23)

- `RecordTrie` and `BytesTrie` are introduced;
- `IntTrie` class is removed (probably temporary?);
- `dumps/loads` methods are renamed to `tobytes/frombytes`;
- benchmark & tests improvements;
- support for MARISA-trie config options is added.

## 0.2 (2012-08-19)

- Pickling/unpickling support;
- `dumps/loads` methods;
- python 3.3 workaround;
- improved tests;
- benchmarks.

## 0.1 (2012-08-17)

Initial release.