

---

# **DiTrace**

***Release 1.0***

January 13, 2017



<b>1</b>	<b>Contents</b>	<b>1</b>
1.1	Overview . . . . .	1
1.2	Installation . . . . .	2
1.3	DiTrace gate API . . . . .	4
1.4	Integration . . . . .	6
1.5	Contact DiTrace Developers . . . . .	8
<b>2</b>	<b>Overview</b>	<b>9</b>
2.1	How it works . . . . .	9
	<b>HTTP Routing Table</b>	<b>11</b>



## 1.1 Overview

DiTrace is a distributed tracing system.

Like the others distributed tracing system as [Zipkin](#) or [Dapper](#), DiTrace is an instrument to find the problem zones in distributed systems.

But with different and more simple architecture.

### 1.1.1 How it works

Every time, when one of distributed system's microservice made a call to another microservice, the data object, called "span" should be created.

Span has an arbitrary number of annotations such as request and response parameters (timestamps, url, response code, etc).

Spans are belong to one trace in hierarchic order with one root span.

Microservices are responsible for:

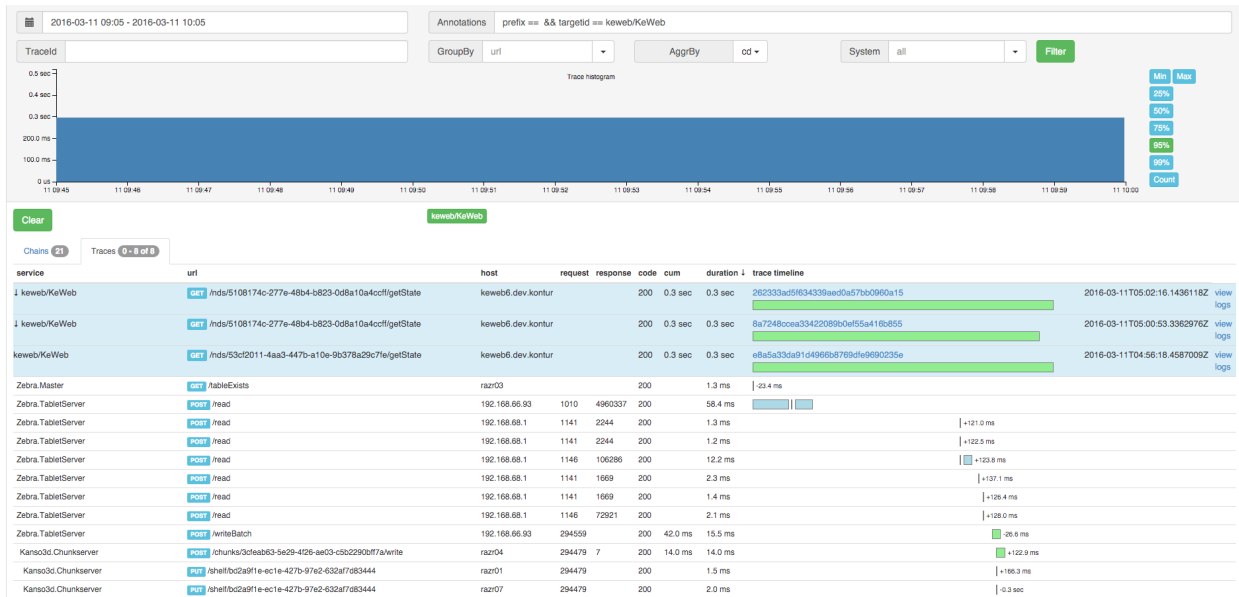
1. Creating traces, spans and sending traceid and spanid within requests between each other.
2. Collecting spans and sending it to the DiTrace gate.

Look [DiTrace gate API](#) for more details.

DiTrace gate are responsible for:

1. Collecting and grouping spans from multiple microservices
2. Saving traces to elasticsearch

Elasticsearch has a various stats aggregations for data analysis. UI is an visualization tool for this aggregations and data.



## 1.2 Installation

### 1.2.1 Manual Installation

There are following components you need to install before running DiTrace gate and UI:

1. go lang version 1.5 or higher
3. elasticsearch version 2.2
4. web server e.g. nginx

### Install DiTrace gate

```
export GOPATH=<your gopath>
go get github.com/ditrace/ditrace
```

### Download Web UI Application

<https://github.com/ditrace/web/releases/latest>

### Configure

1. Place configuration file to the default location, /etc/ditrace/config.yml

You can dive into [Configuration](#) syntax on a separate page.

2. Place nginx configuration file to /etc/nginx/conf.d/ditrace.conf

```
# elasticsearch cluster for traces
upstream elastic {
    server vm-ditrace1:9200;
    server vm-ditrace2:9200;
    server vm-ditrace3:9200;
}
```

```

server {
    listen      0.0.0.0:80;
    server_name vm-ditrace1;

    location / {
        root /var/local/www/ditrace/web/static/;
        index index.html;
    }

    location /elasticsearch/ {
        rewrite /elasticsearch/(.*) /$1 break;
        proxy_pass http://elastic;
    }
}

```

3. Place UI `config.json` file to `/var/local/www/ditrace/config.json`

## Run

1. Run nginx
2. Run elasticsearch
3. Setup indices template

```
curl -XPUT http://elasticsearch:9200/_template/traces --data-binary @template.json
```

template.json

4. Run ditrace gate

```
$GOPATH/bin/ditrace --config=/etc/ditrace/config.yml
```

## 1.2.2 Configuration

By default, DiTrace gate will look for `./config.yml`, but you can change this by command-line parameter

```

log_dir: stdout
log_level: debug

# Send statistics to graphite
stats:
    enable: true
    graphite_host: "vm-graphite"
    graphite_port: 2003
    graphite_prefix: DevOps

http:
    enable: true
    address: ":8080"
    # List replicas of elasticsearch cluster
    elasticsearch:
        - "http://vm-elastic:9200"
    # Sampling can be used to limit part of incoming traces.
    # Value of N means that only one of N traces will be written to elastic.
    sampling: 1
    replicas:

```

```
- "http://localhost:8080"
# Number of seconds to wait if trace is completed before write it to elastic,
min_ttl: 10
# Number of seconds to wait if trace is not completed before it will be cleaned out.
max_ttl: 120

profiling:
# https://golang.org/pkg/net/http/pprof/
enable: true
```

## 1.3 DiTrace gate API

Gate accept only the following http request.

**POST** /spans?system=(string)

System parameters is used if no system annotation in span json

**Example request:**

```
POST /spans?system=mymystem HTTP/1.1
Content-Type: application/x-ldjson

{
  "traceId":"c38efe4edb2d4a008af2805ee4e061c1",
  "spanId":"8256",
  "timeline":{
    "sr":"2015-04-24T09:53:49.5595869Z",
    "ss":"2015-04-24T09:53:50.5595869Z"
  },
  "annotations":{
    "url":"/url?arg1=arg1&arg2=arg2",
    "host":"hostname",
    "rqbl":"42",
    "rsbl":"4200",
    "targetId":"service-0"
  }
}\r\n
{
  "traceId":"c38efe4edb2d4a008af2805ee4e061c1",
  "parentSpanId":"8256",
  "spanId":"904a",
  "timeline":{
    "sr":"2015-04-24T09:53:49.5595869Z",
    "ss":"2015-04-24T09:53:50.5595869Z"
  },
  "annotations":{
    "url":"/url",
    "host":"hostname",
    "rqbl":"42",
    "rsbl":"4200",
    "targetId":"service-1"
  }
}
```

**Example response:**



---

```
HTTP/1.1 200 OK
```

### Query Parameters

- **system** – spans source system name

### Status Codes

- **200 OK** – no error
- **400 Bad Request** – server can't parse request content or any of required field is missing (system, traceid, spanid)

---

**Important:** For better visibility example's jsons are formatted with additional new lines. Only the new lines that separate jsons should be in real requests.

---

## 1.3.1 Span format

Field, preferable format, description

- (required) **TraceId**, UUID, unique identifier to group multiple spans into one trace
- (required) **SpanId**, part of UUID, unique identifier of span within one trace
- (required) **Annotations**, object of arbitrary annotations
- (required) **Timeline**, object of timestamps annotations
- (optional) **ParentSpanId**, identifier of parent span
- (optional) **ProfileId**, UUID, unique identifier to group multiple traces
- (optional) **System**, string, unique identifier of distributed system

## 1.3.2 Known annotations

UI counts on following annotations

- (required) **url** string (/path)
- (optional) **url\_method** string (POST, GET, DELETE, etc)
- (required) **host** string (hostname of target host, taken from URL)
- (required) **targetId** string (target service unique name)
- (optional) **targetHost** string (human-readable name of target host, overrides **host** annotation)
- (optional) **srcId** string (source service unique name)
- (optional) **srcHost** string (human-readable name of source host)
- (optional) **rc** int (response code)
- (optional) **rqbl** long (request body length)
- (optional) **rsbl** long (response body length)
- (optional) **wrapper** empty string (marks span as a wrapper of child spans to override targetid)
- (optional) **root** empty string (marks span as a root span)

- (optional) **revision** int (revision number to overwrite old annotations value)

### 1.3.3 Timeline annotations

DiTrace gate and UI are using this timeline annotations to calculate trace and spans durations. All timeline annotations should have RFC3389 datetime format.

- (optional) **cs** client has sent request
- (optional) **cr** client has received response
- (optional) **sr** server has received request
- (optional) **ss** server has sent response

## 1.4 Integration

Distributed system's services should have an [DiTrace gate API](#) client implementation.

The main requirement for clients is low load impact.

There are following techniques for achieve low impact:

- Sampling
- Ring buffering
- Async sending

### 1.4.1 Sampling

There is no need to trace 100% of requests to get correct statistical results.

You can set sampling to 10% or even lower.

### 1.4.2 Ring buffering

Client should handle unavailability of “DiTrace” gate. In the other hand, collecting of tracing data should not consume too much memory. Using ring buffer with certain limit is good practice to achieve that.

### 1.4.3 Async sending

Sending tracing data to the gate should be performed in async way, e.g. in separate thread.

### 1.4.4 C# client

CSharp client utilize “Logical Call Context” to flow tracing data.

## How to use

### 1. Implement configuration provider

```
using Kontur.Tracing.Core.Config;

public interface IConfigurationProvider
{
    [NotNull]
    ITracingConfig GetConfig();
}
```

### 2. Init tracing with your configuration provider

```
using Kontur.Tracing.Core.Config;

Trace.Initialize(configProvider);
```

### 3. Create traces

```
using Kontur.Tracing.Core;

using (var rootContext = Trace.CreateRootContext("Processing client request"))
{
    rootContext.RecordTimepoint(Timepoint.Start);
    rootContext.RecordAnnotation(Annotation.RequestUrl, requestUrl);

    // ... somewhere deep in your code

    using (var childContext = Trace.CreateChildContext("Fetching data from database"))
    {
        childContext.RecordTimepoint(Timepoint.Start);
        data = db.Fetch();
        childContext.RecordTimepoint(Timepoint.Finish);
    }

    // ...
    rootContext.RecordTimepoint(Timepoint.Finish);
}
```

### 4. Continue traces

Assume that service A make a call to service B, so service B should continue tracing.

```
using Kontur.Tracing.Core;

HttpListenerContext context;

RequestExtensions.ExtractFromHttpHeaders(context.Request.Headers, out traceId, out contextId);
using (var serverContext = Trace.ContinueContext(traceId, contextId, isActive ?? false, isRoot))
{
    serverContext.RecordTimepoint(Timepoint.ServerReceive);
    // ...
    // Handle service A request
    // ...
    serverContext.RecordTimepoint(Timepoint.ServerSend);
}
```

## 1.5 Contact DiTrace Developers

The best way to contact us is to visit our [Gitter](#) chat. We usually reply within a day, but sometimes immediately :)

---

## Overview

---

DiTrace is a distributed tracing system.

Like the others distributed tracing system as [Zipkin](#) or [Dapper](#), DiTrace is an instrument to find the problem zones in distributed systems.

But with different and more simple architecture.

### 2.1 How it works

Every time, when one of distributed system's microservice made a call to another microservice, the data object, called "span" should be created.

Span has an arbitrary number of annotations such as request and response parameters (timestamps, url, response code, etc).

Spans are belong to one trace in hierarchic order with one root span.

Microservices are responsible for:

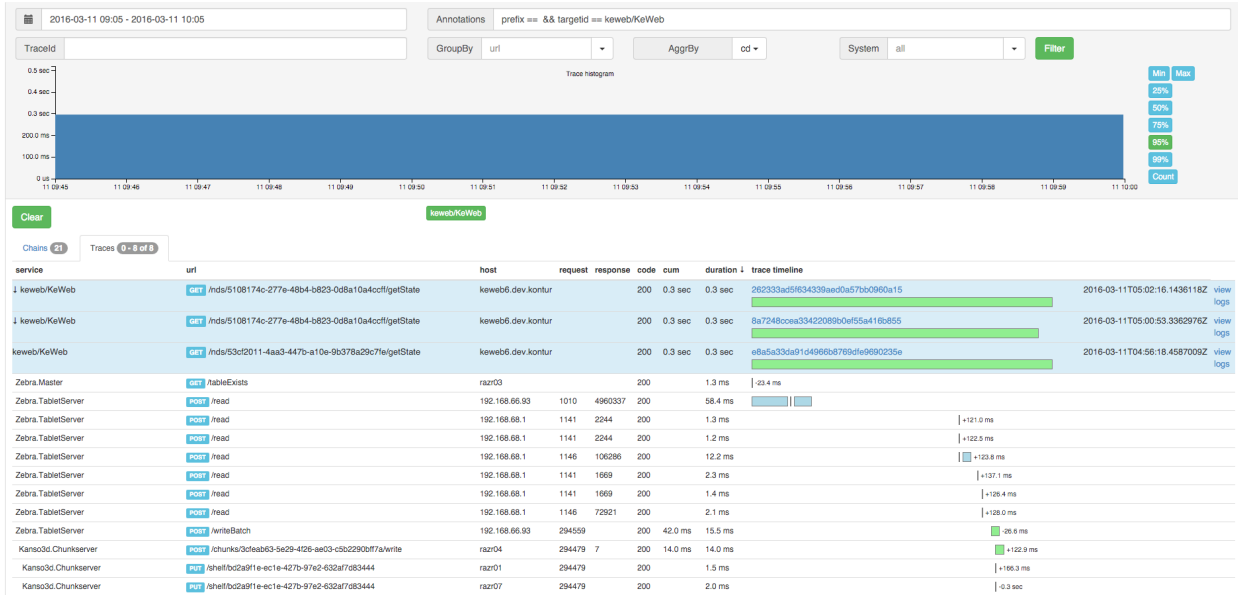
1. Creating traces, spans and sending traceid and spanid within requests between each other.
2. Collecting spans and sending it to the DiTrace gate.

Look [DiTrace gate API](#) for more details.

DiTrace gate are responsible for:

1. Collecting and grouping spans from multiple microservices
2. Saving traces to elasticsearch

Elasticsearch has a various stats aggregations for data analysis. UI is an visualization tool for this aggregations and data.



**/spans?system=(string)**

POST /spans?system=(string),4