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# **catkin\_tools Documentation**

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<b>1</b>	<b>Installing <code>catkin_tools</code></b>	<b>1</b>
1.1	Installing on Ubuntu with <code>apt-get</code>	1
1.2	Installing on other platforms with <code>pip</code>	1
1.3	Installing from source	1
<b>2</b>	<b>A Brief History of Catkin</b>	<b>3</b>
2.1	Legacy Catkin Workflow	3
2.2	Isolated Catkin Workflow	4
2.3	Parallel Isolated Catkin Workflow and <code>catkin build</code>	4
<b>3</b>	<b>Quickstart</b>	<b>7</b>
3.1	TL;DR	7
3.2	Initializing a New Workspace	7
3.3	Adding Packages to the Workspace	8
3.4	Building the Workspace	9
3.5	Loading the Workspace Environment	10
3.6	Cleaning Workspace Products	10
<b>4</b>	<b>Cheat Sheet</b>	<b>11</b>
4.1	Initializing Workspaces	11
4.2	Configuring Workspaces	11
4.3	Building Packages	12
4.4	Cleaning Build Products	12
4.5	Controlling Color Display	13
4.6	Profile Cookbook	13
4.7	Manipulating Workspace Chaining	13
4.8	Building With Other Job Servers	13
<b>5</b>	<b>Migrating from <code>catkin_make</code></b>	<b>15</b>
5.1	Important Distinctions between <code>catkin_make</code> and <code>catkin build</code>	15
5.2	Step-by-Step Migration	16
5.3	Migration Troubleshooting	17
5.4	IDE Integration	19
5.5	CLI Comparison with <code>catkin_make</code> and <code>catkin_make_isolated</code>	20
<b>6</b>	<b>Workspace Mechanics</b>	<b>21</b>
6.1	Workspace Configuration	21
6.2	Workspace Anatomy	23
6.3	Source Packages and Dependencies	25

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6.4	Workspace Chaining / Extending	26
<b>7</b>	<b>Supported Build Types</b>	<b>29</b>
7.1	Catkin	29
7.2	CMake	31
<b>8</b>	<b>Troubleshooting</b>	<b>33</b>
8.1	Configuration Summary Warnings	33
8.2	Dependency Resolution	33
8.3	Migration Problems	34
<b>9</b>	<b>catkin build – Build Packages</b>	<b>35</b>
9.1	Basic Usage	35
9.2	Building Subsets of Packages	37
9.3	Building and Running Tests	38
9.4	Advanced Options	39
9.5	Full Command-Line Interface	40
<b>10</b>	<b>catkin clean – Clean Build Products</b>	<b>43</b>
10.1	Space Cleaning	43
10.2	Partial Cleaning	44
10.3	Cleaning Products from All Profiles	44
10.4	Cleaning Everything	44
10.5	Full Command-Line Interface	45
<b>11</b>	<b>catkin config – Configure a Workspace</b>	<b>47</b>
11.1	Viewing the Configuration Summary	47
11.2	Appending or Removing List-Type Arguments	47
11.3	Installing Packages	48
11.4	Explicitly Specifying Workspace Chaining	48
11.5	Whitelisting and Blacklisting Packages	49
11.6	Accelerated Building with Environment Caching	50
11.7	Full Command-Line Interface	50
<b>12</b>	<b>catkin create – Create Packages</b>	<b>55</b>
12.1	Full Command-Line Interface	55
<b>13</b>	<b>catkin env – Environment Utility</b>	<b>57</b>
13.1	Full Command-Line Interface	57
<b>14</b>	<b>catkin init – Initialize a Workspace</b>	<b>59</b>
14.1	Full Command-Line Interface	59
<b>15</b>	<b>catkin list – List Package Info</b>	<b>61</b>
15.1	Checking for Catkin Package Warnings	61
15.2	Using Unformatted Output in Shell Scripts	61
15.3	Full Command-Line Interface	61
<b>16</b>	<b>catkin locate – Locate Directories</b>	<b>63</b>
16.1	Full Command-Line Interface	63
<b>17</b>	<b>catkin profile – Manage Profiles</b>	<b>65</b>
17.1	Creating Profiles Automatically	65
17.2	Explicitly Creating Profiles	66
17.3	Setting the Active Profile	67
17.4	Renaming and Removing Profiles	67

17.5	Full Command-Line Interface . . . . .	67
<b>18</b>	<b>Shell support in <code>catkin</code> command</b>	<b>71</b>
18.1	Full Command-Line Interface . . . . .	71
<b>19</b>	<b>Verb Aliasing</b>	<b>73</b>
19.1	The Built-In Aliases . . . . .	73
19.2	Defining Additional Aliases . . . . .	73
19.3	Alias Precedence and Overriding Aliases . . . . .	74
19.4	Recursive Alias Expansion . . . . .	74
<b>20</b>	<b>Linked Level Space</b>	<b>75</b>
20.1	Setup File Generation . . . . .	75
20.2	<code>.catkin</code> File Generation . . . . .	75
<b>21</b>	<b>The Catkin Execution Engine</b>	<b>77</b>
21.1	Execution Model . . . . .	77
21.2	Job Server Resource Model . . . . .	78
21.3	Executor Job Failure Behavior . . . . .	78
21.4	Jobs and Job Stages . . . . .	78
21.5	Introspection via Executor Events . . . . .	79
<b>22</b>	<b>Adding New Build Types</b>	<b>81</b>
<b>23</b>	<b>Extending the <code>catkin</code> command</b>	<b>83</b>
<b>24</b>	<b>The <code>catkin</code> Command</b>	<b>87</b>
24.1	Built-in <code>catkin</code> Verbs . . . . .	87
24.2	Contributed Third Party Verbs . . . . .	87
24.3	Shell Support for the <code>catkin</code> Command . . . . .	88
24.4	Extending the <code>catkin</code> command . . . . .	88



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## Installing catkin\_tools

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You can install the `catkin_tools` package as a binary through a package manager like `pip` or `apt-get`, or from source.

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**Note:** This project is still in beta and has not been released yet, please install from source. In particular, interface and behavior are still subject to incompatible changes. If you rely on a stable environment, please use `catkin_make` instead of this tool.

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### 1.1 Installing on Ubuntu with apt-get

First you must have the ROS repositories which contain the `.deb` for `catkin_tools`:

```
$ sudo sh -c 'echo "deb http://packages.ros.org/ros/ubuntu `lsb_release -sc` main" > /etc/apt/sources.list.d/ros.list'
$ wget http://packages.ros.org/ros.key -O - | sudo apt-key add -
```

Once you have added that repository, run these commands to install `catkin_tools`:

```
$ sudo apt-get update
$ sudo apt-get install python-catkin-tools
```

### 1.2 Installing on other platforms with pip

Simply install it with `pip`:

```
$ sudo pip install -U catkin_tools
```

### 1.3 Installing from source

First clone the source for `catkin_tools`:

```
$ git clone https://github.com/catkin/catkin_tools.git
$ cd catkin_tools
```

Then install the dependencies with `pip`:

```
$ pip install -r requirements.txt --upgrade
```

Then install with the `setup.py` file:

```
$ python setup.py install --record install_manifest.txt
```

---

**Note:** Depending on your environment/machine, you may need to use `sudo` with this command.

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**Note:** If you want to perform a *local* install to your home directory, use the `install --user` option.

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### 1.3.1 Developing

To setup `catkin_tools` for fast iteration during development, use the `develop` verb to `setup.py`:

```
$ python setup.py develop
```

Now the commands, like `catkin`, will be in the system path and the local source files located in the `catkin_tools` folder will be on the `PYTHONPATH`. When you are done with your development, undo this by running this command:

```
$ python setup.py develop -u
```

### 1.3.2 Uninstalling from Source

If you installed from source with the `--record` option, you can run the following to remove `catkin_tools`:

```
$ cat install_manifest.txt | xargs rm -rf
```



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## A Brief History of Catkin

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### 2.1 Legacy Catkin Workflow

The core Catkin meta-buildsystem was originally designed in order to efficiently build numerous inter-dependent, but separately developed, CMake projects. This was developed by the Robot Operating System (ROS) community, originally as a successor to the standard meta-buildtool `roscpp`. The ROS community's distributed development model with many modular projects and the need for building distributable binary packages motivated the design of a system which efficiently merged numerous disparate projects so that they utilize a single target dependency tree and build space.

To facilitate this “merged” build process, a workspace's **source space** would contain boiler-plate “top-level” `CMakeLists.txt` which automatically added all of the Catkin CMake projects below it to the single large CMake project.

Then the user would build this collection of projects like a single unified CMake project with a workflow similar to the standard CMake out-of-source build workflow. They would all be configured with one invocation of `cmake` and subsequently targets would be built with one or more invocations of `make`:

```
$ mkdir build
$ cd build
$ cmake ../src
$ make
```

In order to help automate the merged build process, Catkin was distributed with a command-line tool called `catkin_make`. This command automated the above CMake work flow while setting some variables according to standard conventions. These defaults would result in the execution of the following commands:

```
$ mkdir build
$ cd build
$ cmake ../src -DCATKIN_DEVEL_SPACE=../devel -DCMAKE_INSTALL_PREFIX=../install
$ make -j<number of cores> -l<number of cores> [optional target, e.g. install]
```

An advantage of this approach is that the total configuration would be smaller than configuring each package individually and that the Make targets can be parallelized even among dependent packages.

In practice, however, it also means that in large workspaces, modification of the `CMakeLists.txt` of one package would necessitate the reconfiguration of all packages in the entire workspace.

A critical flaw of this approach, however, is that there is no fault isolation. An error in a leaf package (package with no dependencies) will prevent all packages from configuring. Packages might have colliding target names. The merged build process can even cause CMake errors to go undetected if one package defines variables needed by another one, and can depend on the order in which independent packages are built. Since packages are merged into a single CMake

invocation, this approach also requires developers to specify explicit dependencies on some targets inside of their dependencies.

Another disadvantage of the merged build process is that it can only work on a homogeneous workspace consisting only of Catkin CMake packages. Other types of packages like plain CMake packages and autotools packages cannot be integrated into a single configuration and a single build step.

## 2.2 Isolated Catkin Workflow

The numerous drawbacks of the merged build process and the `catkin_make` tool motivated the development of the `catkin_make_isolated` tool. In contrast to `catkin_make`, the `catkin_make_isolated` command uses an isolated build process, wherein each package is independently configured, built, and loaded into the environment.

This way, each package is built in isolation and the next packages are built on the atomic result of the current one. This resolves the issues with target collisions, target dependency management, and other undesirable cross-talk between projects. This also allows for the homogeneous automation of other buildtools like the plain CMake or autotools.

The isolated workflow also enabled the following features:

- Allowing building of *part* of a workspace
- Building Catkin and non-Catkin projects into a single **devel space**
- Building packages without re-configuring or re-building their dependencies
- Removing the requirement that all packages in the workspace are free of CMake errors before any packages can be built

There are, however, still some problems with `catkin_make_isolated`. First, it is dramatically slower than `catkin_make` since it cannot parallelize the building of targets or even packages which do not depend on each other. It also lacks robustness to changes in the list of packages in the workspace. Since it is a “released” tool, it also has strict API stability requirements.

## 2.3 Parallel Isolated Catkin Workflow and `catkin build`

The limitations of `catkin_make_isolated` and the need for additional high-level build tools lead to the development of a parallel version of `catkin make isolated`, or `pcmi`, as part of [Project Tango](#). `pcmi` later became the `build` verb of the `catkin` command included in this project.

As such, the principle behavior of the `build` verb is to build each package in isolation and in topological order while parallelizing the building of packages which do not depend on each other.

Other functional improvements over `catkin_make` and `catkin_make_isolated` include the following:

- The use of sub-command “verbs” for better organization of build options and build-related functions
- Robustly adapting a build when packages are added to or removed from the **source space**
- Context-aware building of a given package based on the working directory
- The ability to completely clean a single package’s products from a workspace
- Utilization of persistent build metadata which catches common errors
- Support for different build “profiles” in a single workspace
- Explicit control of workspace chaining
- Additional error-checking for common environment configuration errors

- Numerous other command-line user-interface improvements



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## Quickstart

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This chapter gives a high-level overview of how to use `catkin_tools` and the `catkin` command. This shows how to use the different command verbs to create and manipulate a workspace. For a more in-depth explanation of the mechanics of catkin workspaces, see [Workspace Mechanics](#), and for thorough usage details see the individual verb documentation.

### 3.1 TL;DR

The following is an example workflow and sequence of commands using default settings:

```
source /opt/ros/indigo/setup.bash      # Source ROS indigo to use Catkin
mkdir -p /tmp/quickstart_ws/src       # Make a new workspace and source space
cd /tmp/quickstart_ws                 # Navigate to the workspace root
catkin init                            # Initialize it with a hidden marker file
cd /tmp/quickstart_ws/src             # Navigate to the source space
catkin create pkg pkg_a               # Populate the source space with packages...
catkin create pkg pkg_b
catkin create pkg pkg_c --catkin-deps pkg_a
catkin create pkg pkg_d --catkin-deps pkg_a pkg_b
catkin list                            # List the packages in the workspace
catkin build                           # Build all packages in the workspace
source /tmp/quickstart_ws/devel/setup.bash # Load the workspace's environment
catkin clean                           # Clean all the build products
```

### 3.2 Initializing a New Workspace

While initialization of a workspace can be done automatically with `catkin build`, it's good practice to initialize a catkin workspace explicitly. This is done by simply creating a new workspace with an empty **source space** (named `src` by default) and calling `catkin init` from the workspace root:

```
source /opt/ros/indigo/setup.bash      # Source ROS indigo to use Catkin
mkdir -p /tmp/quickstart_ws/src       # Make a new workspace and source space
cd /tmp/quickstart_ws                 # Navigate to the workspace root
catkin init                            # Initialize it with a hidden marker file
```

Now the directory `/tmp/quickstart-init` has been initialized and `catkin init` has printed the standard configuration summary to the console with the default values. This summary describes the layout of the workspace as well as other important settings which influence build and execution behavior.

Once a workspace has been initialized, the configuration summary can be displayed by calling `catkin config` without arguments from anywhere under the root of the workspace. Doing so will not modify your workspace. The `catkin` command is context-sensitive, so it will determine which workspace contains the current working directory.

An important property which deserves attention is the summary value labeled `Extending`. This describes other collections of libraries and packages which will be visible to your workspace. This is process called “workspace chaining.” The value can come from a few different sources, and can be classified in one of the three following ways:

- No chaining
- Implicit chaining via `CMAKE_PREFIX_PATH` environment or cache variable
- Explicit chaining via `catkin config --extend`

For more information on the configuration summary and workspace chaining, see [Workspace Configuration](#). For information on manipulating these options, see [the config verb](#).

---

**Note:** Calling `catkin init` “marks” a directory path by creating a hidden directory called `.catkin_tools`. This hidden directory is used to designate the parent as the root of a Catkin workspace as well as store persistent information about the workspace configuration.

---

### 3.3 Adding Packages to the Workspace

In order to build software with Catkin, it needs to be added to the workspace’s **source space**. You can either download some existing packages, or create one or more empty ones. As shown above, the default path for a Catkin **source space** is `./src` relative to the workspace root. A standard Catkin package is simply a directory with a `CMakeLists.txt` file and a `package.xml` file. For more information on Catkin packages see [workspace mechanics](#). The shell interaction below shows the creation of four empty packages: `pkg_a`, `pkg_b`, `pkg_c`, and `pkg_d`:

```
cd /tmp/quickstart_ws/src                # Navigate to the source space
catkin create pkg pkg_a                  # Populate the source space with packages...
catkin create pkg pkg_b
catkin create pkg pkg_c --catkin-deps pkg_a
catkin create pkg pkg_d --catkin-deps pkg_a pkg_b
catkin list                              # List the packages in the workspace
```

After these operations, your workspace’s local directory structure would look like the following (to two levels deep):

```
cd /tmp/quickstart_ws # Navigate to the workspace root
tree -aL 2             # Show prebuild directory tree
```

```
.
-- .catkin_tools
|  -- CATKIN_IGNORE
|  -- profiles
|  -- README
|  -- VERSION
-- src
   -- pkg_a
   -- pkg_b
   -- pkg_c
   -- pkg_d

7 directories, 3 files
```

Now that there are some packages in the workspace, Catkin has something to build.

---

**Note:** Catkin utilizes an “out-of-source” and “aggregated” build pattern. This means that temporary or final build will products never be placed in a package’s source directory (or anywhere in the **source space**. Instead all build directories are aggregated in the **build space** and all final build products like executables, libraries, etc., will be put in the **devel space**.

---

## 3.4 Building the Workspace

Since the catkin workspace has already been initialized, you can call `catkin build` from any directory contained within it. If it had not been initialized, then `catkin build` would need to be called from the workspace root. Based on the default configuration, it will locate the packages in the **source space** and build each of them.

```
catkin build # Build all packages in the workspace
```

Calling `catkin build` will generate `build` and `devel` directories (as described in the config summary above) and result in a directory structure like the following (up to one level deep):

```
cd /tmp/quickstart_ws # Navigate to the workspace root
tree -aL 2 # Show postbuild directory tree
```

```
.
-- build
| -- .built_by
| -- catkin_tools_prebuild
| -- .catkin_tools.yaml
| -- pkg_a
| -- pkg_b
| -- pkg_c
| -- pkg_d
-- .catkin_tools
| -- CATKIN_IGNORE
| -- profiles
| -- README
| -- VERSION
-- devel
| -- .built_by
| -- .catkin
| -- env.sh -> /tmp/quickstart_ws/devel/.private/catkin_tools_prebuild/env.sh
| -- etc
| -- lib
| -- .private
| -- setup.bash -> /tmp/quickstart_ws/devel/.private/catkin_tools_prebuild/setup.bash
| -- setup.sh -> /tmp/quickstart_ws/devel/.private/catkin_tools_prebuild/setup.sh
| -- _setup_util.py -> /tmp/quickstart_ws/devel/.private/catkin_tools_prebuild/_setup_util.py
| -- setup.zsh -> /tmp/quickstart_ws/devel/.private/catkin_tools_prebuild/setup.zsh
| -- share
-- logs
| -- catkin_tools_prebuild
| -- pkg_a
| -- pkg_b
| -- pkg_c
| -- pkg_d
-- src
  -- pkg_a
  -- pkg_b
  -- pkg_c
```

```
-- pkg_d
24 directories, 14 files
```

Intermediate build products (CMake cache files, Makefiles, object files, etc.) are generated in the `build` directory, or **build space** and final build products (libraries, executables, config files) are generated in the `devel` directory, or **devel space**. For more information on building and customizing the build configuration see the [build verb](#) and [config verb](#) documentation.

## 3.5 Loading the Workspace Environment

In order to properly “use” the products of the workspace, its environment needs to be loaded. Among other environment variables, sourcing a Catkin setup file modifies the `CMAKE_PREFIX_PATH` environment variable, which will affect workspace chaining as described in the earlier section.

Setup files are located in one of the **result spaces** generated by your workspace. Both the **devel space** or the **install space** are valid **result spaces**. In the default build configuration, only the **devel space** is generated. You can load the environment for your respective shell like so:

```
source /tmp/quickstart_ws/devel/setup.bash # Load the workspace's environment
```

At this point you should be able to use products built by any of the packages in your workspace.

---

**Note:** Any time the member packages change in your workspace, you will need to re-run the source command.

---

Loading the environment from a Catkin workspace can set **arbitrarily many** environment variables, depending on which “environment hooks” the member packages define. As such, it’s important to know which workspace environment is loaded in a given shell.

It’s not unreasonable to automatically source a given setup file in each shell for convenience, but if you do so, it’s good practice to pay attention to the `Extending` value in the Catkin config summary. Any Catkin setup file will modify the `CMAKE_PREFIX_PATH` environment variable, and the config summary should catch common inconsistencies in the environment.

## 3.6 Cleaning Workspace Products

Instead of using dangerous commands like `rm -rf build devel` in your workspace when cleaning build products, you can use the `catkin clean` command. Just like the other verbs, `catkin clean` is context-aware, so it only needs to be called from a directory under the workspace root.

In order to clean the **build space** and **devel space** for the workspace, you can use the following command:

```
catkin clean # Clean all the build products
```

For more information on less aggressive cleaning options see the [clean verb](#) documentation.



This is a non-exhaustive list of some common and useful invocations of the `catkin` command. All of the commands which do not explicitly specify a workspace path (with `--workspace`) are assumed to be run from within a directory contained by the target workspace. For thorough documentation, please see the chapters on each verb.

## 4.1 Initializing Workspaces

**Initialize a workspace with a default layout (`src/build/devel`) in the *current* directory:**

- `catkin init`
- `catkin init --workspace .`
- `catkin config --init`
- `mkdir src && catkin build`

**... with a default layout in a *different* directory:**

- `catkin init --workspace /tmp/path/to/my_catkin_ws`

**... which explicitly extends another workspace:**

- `catkin config --init --extend /opt/ros/indigo`

**Initialize a workspace with a source space called `other_src`:**

- `catkin config --init --source-space other_src`

**... or a workspace with `build`, `devel`, and `install` space ending with the suffix `_alternate`:**

- `catkin config --init --space-suffix _alternate`

## 4.2 Configuring Workspaces

**View the current configuration:**

- `catkin config`

**Setting and unsetting CMake options:**

- `catkin config --cmake-args -DENABLE_CORBA=ON -DCORBA_IMPLEMENTATION=OMNIORB`
- `catkin config --no-cmake-args`

**Toggle installing to the specified install space:**

- `catkin config --install`

## 4.3 Building Packages

**Build all the packages:**

- `catkin build`

**... one at a time, with additional debug output:**

- `catkin build -p 1`

**... and force CMake to re-configure for each one:**

- `catkin build --force-cmake`

**Build a specific package and its dependencies:**

- `catkin build my_package`

**... or ignore its dependencies:**

- `catkin build my_package --no-deps`

**Build the package containing the current working directory:**

- `catkin build --this`

**... but don't rebuild its dependencies:**

- `catkin build --this --no-deps`

**Build packages with additional CMake args:**

- `catkin build --cmake-args -DCMAKE_BUILD_TYPE=Debug`

**... and save them to be used for the next build:**

- `catkin build --save-config --cmake-args -DCMAKE_BUILD_TYPE=Debug`

**Build all packages in a given directory:**

- `catkin build $(catkin list -u /path/to/folder)`

**... or in the current folder:**

- `catkin build $(catkin list -u .)`

## 4.4 Cleaning Build Products

**Blow away the build, devel, and install spaces (if they exist):**

- `catkin clean`

**... or just the build space:**

- `catkin clean --build`

**... or just clean a single package:**

- `catkin clean PKGNAME`

**... or just delete the build directories for packages which have been disabled or removed:**

- `catkin clean --orphans`

## 4.5 Controlling Color Display

Disable colors when building in a shell that doesn't support it (like IDEs):

- `catkin --no-color build`

... or enable it for shells that don't know they support it:

- `catkin --force-color build`

## 4.6 Profile Cookbook

Create “Debug” and “Release” profiles and then build them in independent build and devel spaces:

```
catkin config --profile debug -x _debug --cmake-args -DCMAKE_BUILD_TYPE=Debug
catkin config --profile release -x _release --cmake-args -DCMAKE_BUILD_TYPE=Release
catkin build --profile debug
catkin build --profile release
```

Quickly build a package from scratch to make sure all of its dependencies are satisfied, then clean it:

```
catkin config --profile my_pkg -x _my_pkg_test
catkin build --profile my_pkg my_pkg
catkin clean --profile my_pkg --all
```

## 4.7 Manipulating Workspace Chaining

Change from implicit to explicit chaining:

```
catkin clean
catkin config --extend /opt/ros/indigo
```

Change from explicit to implicit chaining:

```
catkin clean
catkin config --no-extend
```

## 4.8 Building With Other Job Servers

Build with `distcc`:

```
CC="distcc gcc" CXX="distcc g++" catkin build -p$(distcc -j) -j$(distcc -j) --no-jobserver
```



---

## Migrating from `catkin_make`

---

### 5.1 Important Distinctions between `catkin_make` and `catkin build`

Unlike `catkin_make`, the `catkin` command-line tool is not just a thin wrapper around the `cmake` and `make` commands. The `catkin build` command builds each package in a workspace's source space *in isolation* in order to prevent build-time cross-talk. As such, in its simplest use, `catkin build` behaves similarly to a parallelized version of `catkin_make_isolated`.

While there are many more features in `catkin_tools` described in the rest of the documentation, this chapter provides details on how to switch from using `catkin_make` and `catkin_make_isolated`. This chapter does not describe advanced features that `catkin_tools` provides over `catkin_make` and `catkin_make_isolated`. For a quick overview of what you can do with `catkin build`, see the [Cheat Sheet](#).

#### 5.1.1 Implications of Isolation

Build isolation has the following implications for both `catkin_make_isolated` and `catkin build`:

- There is no “top-level” `CMakeLists.txt` file in the **source space**.
- Each package in a `catkin_tools` workspace has its own isolated build space.
- Packages built with `catkin build` can not access variables defined in other Catkin packages in the same workspace.
- All targets in each of a package's dependencies are guaranteed to have been built before the current package.
- Packages do not need to define target dependencies on ROS messages built in other packages.
- It passes the same CMake command line arguments to multiple packages.
- Plain CMake packages can be built if they each have a `package.xml` file with the appropriate `<build_type>` tag.

#### 5.1.2 Additional Differences with `catkin build`

In addition to the differences due to isolation, `catkin build` is also different from `catkin_make_isolated` in the following ways:

- It builds packages in parallel, using an internal job server to distribute load.
- It puts products into hidden directories, and then symbolically links them into the **devel space** (by default).

- It stores persistent configuration options in a `.catkin_tools` directory at the root of your workspace.
- It passes `--no-warn-unused-cli` to the `cmake` command since not all packages accept the same CMake arguments.
- It generates `.catkin` files where each source package is listed, individually, instead of just listing the source space for the workspace. This leads to similar `ROS_PACKAGE_PATH` variables which list each package source space.

## 5.2 Step-by-Step Migration

Most problems users will encounter when migrating from `catkin_make` to `catkin build` are due to hidden bugs in packages which previously relied on side-effects from their dependencies to build. The best way to debug these problems before switching to the entirely new tool, is to use `catkin_make_isolated` first. Note that all three of these tools can share **source spaces**, but they must use their own build, devel, and install spaces.

### 5.2.1 1. Verify that your packages already build with `catkin_make`:

To make iterating easier, use `catkin_make` with build and devel spaces with the suffix `_cm` so that they do not collide with the other build tools:

```
cd /path/to/ws
catkin_make --cmake-args [CMAKE_ARGS...] --make-args [MAKE_ARGS...]
```

If your packages build and other appropriate tests pass, continue to the next step.

### 5.2.2 2. Verify that your packages build in isolation:

Use `catkin_make_isolated` with build and devel spaces with the suffix `_cmi`, and make sure your packages build in isolation. This is where you are most likely to discover bugs in your packages' `CMakeLists.txt` files. Fix each problem, using the troubleshooting advice later in this chapter.

```
cd /path/to/ws
catkin_make_isolated --build build_cmi --devel devel_cmi --merge --cmake-args [CMAKE_ARGS...] --make-args [MAKE_ARGS...]
```

Once your packages build (and other appropriate tests pass), continue to the next step.

### 5.2.3 3. Build with `catkin build`:

Finally, you can verify that your packages build with `catkin build`, using build and devel spaces with the suffix `_cb`. Since `catkin build` stores build configuration, you only need to set your CMake and Make args once:

```
cd /path/to/ws
catkin config --space-suffix _cb --cmake-args [CMAKE_ARGS...] --make-args [MAKE_ARGS...]
```

Then you can build with `catkin build`. If issues arise, try to use the troubleshooting advice later in this chapter and in the [main Troubleshooting chapter](#).

```
cd /path/to/ws
catkin build
```

Once the build succeeds and your appropriate tests pass, you can go on to continue using `catkin build`!

## 5.3 Migration Troubleshooting

When migrating from `catkin_make` to `catkin build`, the most common problems come from Catkin packages taking advantage of package cross-talk in the CMake configuration stage.

Many Catkin packages implicitly rely on other packages in a workspace to declare and find dependencies. When switching from `catkin_make`, users will often discover these bugs.

### 5.3.1 Common Issues

#### Unknown CMake command “`catkin_package`”

If `find_package(catkin REQUIRED ...)` isn't called, then the `catkin_package()` macro will not be available. If such a package builds with `catkin_make`, it's because it's relying on another package in the same workspace to do this work.

#### Compilation Errors (Missing Headers)

Compilation errors can occur if required headers are not found. If your package includes headers from `${catkin_INCLUDE_DIRS}`, make sure *that* package is finding the right Catkin packages in `find_package(catkin COMPONENTS ...)`.

If your package includes headers from other libraries, make sure those libraries are found and those CMake variables are defined.

#### Linker Errors (Undefined References)

Linker errors are due to targets not being linked to required libraries. If your target links against `${catkin_LIBRARIES}`, make sure *that* package is finding the right Catkin packages in `find_package(catkin COMPONENTS ...)`.

If your target links against other libraries, make sure those libraries are found and those CMake variables are defined.

- [https://github.com/catkin/catkin\\_tools/issues/228](https://github.com/catkin/catkin_tools/issues/228)

#### Targets Not Being Built

It is critical for Catkin-based packages to call `catkin_package()` before **any** targets are defined. Otherwise your targets will not be built into the **devel space**. Previously with `catkin_make`, as long as some package called `catkin_package()` before your package was configured, the appropriate target destinations were defined.

- [https://github.com/catkin/catkin\\_tools/issues/220](https://github.com/catkin/catkin_tools/issues/220)

#### Compiler Options Aren't Correct

Your program might fail to build or fail to run due to incorrect compiler options. Sometimes these compiler options are needed to use a dependency, but aren't made available to the dependent package.

With `catkin_make`, if a package sets certain compiler options, such as:

```
set(CMAKE_CXX_FLAGS "-std=c++ ${CMAKE_CXX_FLAGS}")
```

These options will be set for every package in the topological sort which is built after it, even packages which don't depend on it.

With `catkin build`, however, these effects are isolated, so even the packages that need these options will not get them. The `catkin_package()` macro already provides options for exporting libraries and include directories, but it does not have an option for CMake variables.

To export such settings (or even execute code), the `CFG_EXTRAS` option must be used with an accompanying CMake file. For more information on this option, see [the `catkin\_package\(\)` documentation](#).

- [https://github.com/catkin/catkin\\_tools/issues/210](https://github.com/catkin/catkin_tools/issues/210)
- <https://github.com/carpe-noctem-cassel/cnc-msl/pull/1>

## 5.3.2 Uncommon Issues

### Exporting Build Utilities

Some Catkin packages provide build tools at configuration time, like scripts for generating code or downloading resources from the internet. These packages need to export absolute paths to such tools both when used in a workspace and when installed.

For example, when using in a source space, the build tools from package `my_build_util` would be found at `${CMAKE_CURRENT_SOURCE_DIR}/cmake`, but when installed, they would be found in `${my_build_util_DIR}`.

With `catkin make`, the path to these tools could be set to either the source or install space in the provider package just by setting a CMake variable, which would be “leaked” to all subsequently built packages.

With `catkin build`, these paths need to be properly exported with `CFG_EXTRAS`. A way to do this that works both out of a workspace and install is shown below:

Listing 5.1: `my_build_util-extras.cmake.em`

```
# generated from stdr_common/cmake/stdr_common-extras.cmake.em

@[if DEVELSPACE]@
# set path to source space
set(my_build_util_EXTRAS_DIR "@(CMAKE_CURRENT_SOURCE_DIR)/cmake")
@[else]@
# set path to installspace
set(my_build_util_EXTRAS_DIR "${my_build_util_DIR}")
@[end if]@
```

### Exporting Non-Standard Library Output Locations or Prefixes

Some users may choose to build library targets with non-standard output locations or prefixes. However, the normal `catkin_package()` macro cannot export libraries with such paths across packages.

Again, we can use the `CFG_EXTRAS` option to append the special library to the `${PROJECT_NAME}_LIBRARIES` variable that `catkin_package()` exports to other packages.

Listing 5.2: `CMakeLists.txt`

```
catkin_package(
  ...
  LIBRARIES # NOTE: Not specified here, but in extras file
```



```

    CFG_EXTRAS my-extras.cmake
)

set_target_properties(
  ${PROJECT_NAME} PROPERTIES
  PREFIX ""
  LIBRARY_OUTPUT_DIRECTORY ${CATKIN_DEVEL_PREFIX}/${CATKIN_PACKAGE_PYTHON_DESTINATION}
)

```

Listing 5.3: my.cmake.in

```

find_library(@PROJECT_NAME@_LIBRARY
             NAMES @PROJECT_NAME@
             PATHS "${@PROJECT_NAME@_DIR}/../../../../@CATKIN_GLOBAL_LIB_DESTINATION@"
             NO_DEFAULT_PATH)

if(@PROJECT_NAME@_LIBRARY)
  # Multiple CMake projects case (i.e. 'catkin build'):
  # - The target has already been built when its dependencies require it
  # - Specify full path to found library
  list(APPEND @PROJECT_NAME@_LIBRARIES ${@PROJECT_NAME@_LIBRARY})
else()
  # Single CMake project case (i.e. 'catkin make'):
  # - The target has not been built when its dependencies require it
  # - Specify target name only
  list(APPEND @PROJECT_NAME@_LIBRARIES @PROJECT_NAME@)
endif()

```

- [https://github.com/catkin/catkin\\_tools/issues/128](https://github.com/catkin/catkin_tools/issues/128)
- <http://answers.ros.org/question/201036/how-can-catkin-find-ros-libraries-in-non-standard-locations/?answer=209923#post-id-209923>

## Controlling Python Version

On some platforms, there are multiple versions of Python, and Catkin's internal setup file generation might pick the wrong one. For `catkin_make`, this is sometimes solved on a given platform by creating a shell alias which sets the `PYTHON_EXECUTABLE` CMake variable.

For `catkin build`, however, you can create a *verb alias* like the one below, which overrides the default behavior of `catkin build` even in new workspaces.

```
build: build -DPYTHON_EXECUTABLE=/usr/bin/python2.7
```

See [Verb Aliasing](#) for more details.

- [https://github.com/catkin/catkin\\_tools/issues/166](https://github.com/catkin/catkin_tools/issues/166)

## 5.4 IDE Integration

Since all packages are built in isolation with `catkin build`, you can't rely on CMake's IDE integration to generate a single project for your entire workspace.

## 5.5 CLI Comparison with catkin\_make and catkin\_make\_isolated

Below are tables mapping `catkin_make` and `catkin_make_isolated` arguments into `catkin` arguments. Note that some `catkin_make` options can only be achieved with the `catkin config` verb.

catkin_make ...	catkin ...
<code>-C PATH</code>	<code>-w PATH [build   config   ...]</code>
<code>--source PATH</code>	<code>config --source-space PATH<sup>1</sup></code>
<code>--build PATH</code>	<code>config --build-space PATH<sup>1</sup></code>
<code>--use-ninja</code>	<i>not yet available</i>
<code>--force-cmake</code>	<code>build --force-cmake</code>
<code>--pkg PKG [PKG ...]</code>	<code>build --no-deps PKG [PKG ...]</code>
<code>--only-pkg-with-deps PKG [PKG ...]</code>	<code>build PKG [PKG ...]</code>
<code>--cmake-args ARG [ARG ...]</code>	<code>build --cmake-args ARG [ARG ...]<sup>2</sup></code>
<code>--make-args ARG [ARG ...]</code>	<code>build --make-args ARG [ARG ...]<sup>2</sup></code>
<code>--override-build-tool-check</code>	<code>build --override-build-tool-check</code>
<code>ARG [ARG ...]</code>	<code>build --make-args ARG [ARG ...]</code>
<code>install</code>	<code>config --install<sup>1</sup></code>
<code>-DCATKIN_DEVEL_PREFIX=PATH</code>	<code>config --devel-space PATH<sup>1</sup></code>
<code>-DCATKIN_INSTALL_PREFIX=PATH</code>	<code>config --install-space PATH<sup>1</sup></code>
<code>-DCATKIN_WHITELIST_PACKAGES="PKG[;PKG ...]"</code>	<code>config --whitelist PKG [PKG ...]<sup>1</sup></code>

catkin_make_isolated ...	catkin ...
<code>-C PATH</code>	<code>-w PATH [build   config   ...]</code>
<code>--source PATH</code>	<code>config --source-space PATH<sup>1</sup></code>
<code>--build PATH</code>	<code>config --build-space PATH<sup>1</sup></code>
<code>--devel PATH</code>	<code>config --devel-space PATH<sup>1</sup></code>
<code>--merge</code>	<code>config --devel-layout merged<sup>1</sup></code>
<code>--install-space PATH</code>	<code>config --install-space PATH<sup>1</sup></code>
<code>--use-ninja</code>	<i>not yet available</i>
<code>--install</code>	<code>config --install<sup>1</sup></code>
<code>--force-cmake</code>	<code>build --force-cmake</code>
<code>--no-color</code>	<code>build --no-color</code>
<code>--pkg PKG [PKG ...]</code>	<code>build --no-deps PKG [PKG ...]</code>
<code>--from-pkg PKG</code>	<code>build --start-with PKG</code>
<code>--only-pkg-with-deps PKG [PKG ...]</code>	<code>build PKG [PKG ...]</code>
<code>--cmake-args ARG [ARG ...]</code>	<code>build --cmake-args ARG [ARG ...]<sup>2</sup></code>
<code>--make-args ARG [ARG ...]</code>	<code>build --make-args ARG [ARG ...]<sup>2</sup></code>
<code>--catkin-make-args ARG [ARG ...]</code>	<code>build --catkin-make-args ARG [ARG ...]<sup>2</sup></code>
<code>--override-build-tool-check</code>	<code>build --override-build-tool-check</code>

<sup>1</sup>These options require a subsequent call to `catkin build`, and the options will continue to persist until changed.

<sup>2</sup>These options, if passed to `catkin build` only affect that invocation. If passed to `catkin config`, they will persist to subsequent calls to `catkin build`.

---

## Workspace Mechanics

---

This chapter defines the organization, composition, and use of Catkin workspaces. Catkin workspaces enable rapid simultaneous building and executing of numerous interdependent projects. These projects do not need to share the same build tool, but they do need to be able to either build or install to a FHS tree.

Unlike integrated development environments (IDEs) which normally only manage single projects, the purpose of Catkin is to enable the simultaneous compilation of numerous independently-authored projects.

### 6.1 Workspace Configuration

Most `catkin` commands which modify a workspace's configuration will display the standard configuration summary, as shown below:

```
$ cd /tmp/path/to/my_catkin_ws
$ catkin config
-----
Profile:                default
Extending:              None
Workspace:              /tmp/path/to/my_catkin_ws
-----
Source Space:          [exists] /tmp/path/to/my_catkin_ws/src
Log Space:              [missing] /tmp/path/to/my_catkin_ws/logs
Build Space:           [missing] /tmp/path/to/my_catkin_ws/build
Devel Space:           [missing] /tmp/path/to/my_catkin_ws/devel
Install Space:         [unused] /tmp/path/to/my_catkin_ws/install
DESTDIR:               [unused] None
-----
Devel Space Layout:    linked
Install Space Layout: merged
-----
Additional CMake Args: None
Additional Make Args:  None
Additional catkin Make Args: None
Internal Make Job Server: True
Cache Job Environments: False
-----
Whitelisted Packages: None
Blacklisted Packages:  None
-----
Workspace configuration appears valid.
-----
```

This summary describes the layout of the workspace as well as other important settings which influence build and execution behavior. Each of these options can be modified either with the `config` verb's options described in the full command-line usage or by changing environment variables. The summary is composed of the following sections:

### 6.1.1 Overview Section

- **Profile** – The name of this configuration.
- **Extending** – Describes if your current configuration will extend another Catkin workspace, and through which mechanism it determined the location of the extended workspace:
  - *No Chaining*
  - *Implicit Chaining* – Derived from the `CMAKE_PREFIX_PATH` environment variable.
  - *Cached Implicit Chaining* – Derived from the `CMAKE_PREFIX_PATH` CMake cache variable.
  - *Explicit Chaining* – Specified by `catkin config --extend`
- **Workspace** – The path to the workspace.
- **Source Space** – The subdirectory containing the source packages.
- **Build Space** – The subdirectory containing the intermediate build products for each package.
- **Devel Space** – The subdirectory containing the final build products which can be used to run code, but relies on the presence of the source space.
- **Install Space** – The subdirectory containing the final build products which can be used to run code, but is entirely self-contained.
- **DESTDIR** – An optional prefix to the **install space** as defined by [GNU Standards](#)

### 6.1.2 Build Product Layout Section

- **Devel Space Layout** – The organization of the **devel space**.
  - *Linked* – Write products from each package into independent isolated FHS trees, and symbolically link them into a merged FHS tree. For more details, see [Linked Devel Space](#).
  - *Merged* – Write products from all packages to a single FHS tree. This is most similar to the behavior of `catkin_make`.
  - *Isolated* – Write products from each package into independent isolated FHS trees. this is most similar to the behavior of `catkin_make_isolated`.
- **Install Packages** – Enable creating and installation into the **install space**.
- **Isolate Installs** – Installs products into individual FHS subdirectories in the **install space**.

### 6.1.3 Build Tool Arguments Section

- **Additional CMake Args** – Arguments to be passed to CMake during the *configuration* step for all packages to be built.
- **Additional Make Args** – Arguments to be passed to Make during the *build* step for all packages to be built.
- **Additional catkin Make Args** – Similar to **Additional Make Args** but only applies to Catkin packages.
- **Internal Make Job Server** – Whether or not the internal job server should be used to coordinate parallel build jobs.

- **Cache Job Environments** – Whether or not environment variables should be cached between build jobs.

### 6.1.4 Package Filter Section

- **Package Whitelist** – Packages that will be built with a bare call to `catkin build`.
- **Package Blacklist** – Packages that will *not* be built unless explicitly named.

### 6.1.5 Notes Section

The summary will sometimes contain notes about the workspace or the action that you’re performing, or simply tell you that the workspace configuration appears valid.

### 6.1.6 Warnings Section

If something is wrong with your configuration such as a missing source space, an additional section will appear at the bottom of the summary with details on what is wrong and how you can fix it.

## 6.2 Workspace Anatomy

A standard catkin workspace, as defined by [REP-0128](#), is a directory with a prescribed set of “spaces”, each of which is contained within a directory under the workspace root. The spaces that comprise the workspace are described in the following sections. In addition to the directories specified by [REP-0128](#), `catkin_tools` also adds a visible `logs` directory and a hidden `.catkin_tools` directory. The `.catkin_tools` directory stores persistent build configuration and profiles.

Space	Default Path	Contents
Source Space	<code>./src</code>	Source code for all the packages.
Log Space	<code>./logs</code>	Logs from building and cleaning packages.
Build Space	<code>./build</code>	Intermediate build products for each package.
Devel Space	<code>./devel</code>	FHS tree or trees containing all final build products.
Install Space	<code>./install</code>	FHS tree or trees containing products of <code>install</code> targets.

### 6.2.1 source space

The **source space** contains the source code for all of the packages to be built in the workspace, as such, it is the only directory required to build a workspace. The **source space** is also the only directory in the catkin workspace which is not modified by any `catkin` command verb. No build products are written to the source space, they are all built “out-of-source” in the **build space**, described in the next section. You can consider the **source space** to be read-only.

### 6.2.2 log space

The `catkin` command generates a log space, called `logs` by default, which contains build logs for each package. Logs for each package are written in subdirectories with the same name as the package.

The latest log for each verb and stage in a given package’s log directory is also written with the format:

```
{VERB} . {STAGE} .log
```

Each previous logfile has the following format, where {INDEX} begins at 000 and increases with each execution of that verb and stage:

```
{VERB} . {STAGE} . {INDEX} . log
```

### 6.2.3 build space

Intermediate build products are written in the **build space**. The **build space** contains an isolated build directory for each package, as well as the log files which capture the output from each build stage. It is from these directories where commands like `cmake` and `make` are run.

### 6.2.4 devel space

Build products like executables, libraries, pkg-config files, and CMake config files, are generated in the **devel space**. The **devel space** is organized as an [FHS](#) tree.

Some build tools simply treat the **devel space** as an install prefix, but other buildtools like `catkin`, itself, can build targets directly into the **devel space** in order to skip the additional install step. For such packages, executing programs from the **devel space** sometimes requires that the source space is still available.

At the root of the **devel space** is a set of environment setup files which can be “sourced” in order to properly execute the space’s products.

### 6.2.5 install space

Finally, if the workspace is configured to install packages, the each will be installed into the **install space**. The **install space** has an FHS layout like the **devel space**, except it is entirely self-contained.

## 6.2.6 Additional Files Generated by `catkin_tools`

### Configuration Directory

In addition to the standard workspace structure, `catkin_tools` also adds a marker directory called `.catkin_tools` at the root of the workspace. This directory both acts as a marker for the root of the workspace and contains persistent configuration information.

This directory contains subdirectories representing different configuration profiles, and inside of each profile directory are YAML files which contain verb-specific metadata. It additionally contains a file which lists the name of the active configuration profile if it is different from `default`.

### Environment Setup Files

The FHS trees of the **devel space** and **install space** also contain several environment “setup” scripts. These setup scripts are intended to make it easier to use the resulting FHS tree for building other source code or for running programs built by the packages in the workspace.

The setup script can be used like this in `bash`:

```
$ source /path/to/workspace/devel/setup.bash
```

Or like this in `zsh`:

```
% source /path/to/workspace/devel/setup.zsh
```

Sourcing these setup scripts adds this workspace and any “underlaid” workspaces to your environment, prefixing several environment variables with the appropriate local workspace folders.

Environment Variable	Description
<code>CMAKE_PREFIX_PATH</code>	Used by CMake to find development packages, and used by Catkin for workspace chaining.
<code>CPATH</code> <sup>4</sup>	Used by GCC to search for development headers.
<code>LD_LIBRARY_PATH</code> <sup>1</sup>	Search path for dynamically loadable libraries.
<code>DYLD_LIBRARY_PATH</code> <sup>2</sup>	Search path for dynamically loadable libraries.
<code>PATH</code>	Search path for executables.
<code>PKG_CONFIG_PATH</code>	Search path for pkg-config files.
<code>PYTHONPATH</code>	Search path for Python modules.

The setup scripts will also execute any Catkin “env-hooks” exported by packages in the workspace. For example, this is how `roslib` sets the `ROS_PACKAGE_PATH` environment variable.

---

**Note:** Like the **devel space**, the **install space** includes `setup.*` and related files at the top of the file hierarchy. This is not suitable for some packaging systems, so this can be disabled by passing the `-DCATKIN_BUILD_BINARY_PACKAGE="1"` option to `cmake` using the `--cmake-args` option for this verb. Though this will suppress the installation of the setup files, you will lose the functionality provided by them, namely extending the environment and executing environment hooks.

---

## 6.3 Source Packages and Dependencies

A package is any folder which contains a `package.xml` as defined by the ROS community in ROS Enhancement Proposals [REP-0127](#) and [REP-0140](#).

<sup>4</sup>Only in versions of `catkin`  $\leq 0.7.0$  (ROS Kinetic), see the [changelog](#)

<sup>1</sup>GNU/Linux Only

<sup>2</sup>Mac OS X Only

The `catkin build` command builds packages in the topological order determined by the dependencies listed in the package's `package.xml` file. For more information on which dependencies contribute to the build order, see the [build verb documentation](#).

Additionally, the `build_type` tag is used to determine which build stages to use on the package. Supported build types are listed in [Build Types](#). Packages without a `build_type` tag are assumed to be catkin packages.

For example, plain CMake packages can be built by adding a `package.xml` file to the root of their source tree with the `build_type` flag set to `cmake` and appropriate `build_depend` and `run_depend` tags set, as described in [REP-0136](#). This can be done to build packages like `opencv`, `pcl`, and `flann`.

## 6.4 Workspace Chaining / Extending

An important property listed in the configuration configuration which deserves attention is the `summary` value of the `Extending` property. This affects which other collections of libraries and packages which will be visible to your workspace. This is process called “workspace chaining.”

Above, it's mentioned that the Catkin setup files export numerous environment variables, including `CMAKE_PREFIX_PATH`. Since CMake 2.6.0, the `CMAKE_PREFIX_PATH` is used when searching for include files, binaries, or libraries using the `FIND_PACKAGE()`, `FIND_PATH()`, `FIND_PROGRAM()`, or `FIND_LIBRARY()` CMake commands.

As such, this is also the primary way that Catkin “chains” workspaces together. When you build a Catkin workspace for the first time, it will automatically use `CMAKE_PREFIX_PATH` to find dependencies. After that compilation, the value will be cached internally by each project as well as the Catkin setup files and they will ignore any changes to your `CMAKE_PREFIX_PATH` environment variable until they are cleaned.

---

**Note:** Workspace **chaining** is the act of putting the products of one workspace *A* in the search scope of another workspace *B*. When describing the relationship between two such chained workspaces, *A* and *B*, it is said that workspace *B* **extends** workspace *A* and workspace *A* is **extended by** workspace *B*. This concept is also sometimes referred to as “overlying” or “inheriting” a workspace.

---

Similarly, when you `source` a Catkin workspace's setup file from a workspace's **devel space** or **install space**, it prepends the path containing that setup file to the `CMAKE_PREFIX_PATH` environment variable. The next time you initialize a workspace, it will extend the workspace that you previously sourced.

This makes it easy and automatic to chain workspaces. Previous tools like `catkin_make` and `catkin_make_isolated` had no easy mechanism for either making it obvious which workspace was being extended, nor did they provide features to explicitly extend a given workspace. This means that for users were unaware of Catkin's use of `CMAKE_PREFIX_PATH`.

Since it's not expected that 100% of users will read this section of the documentation, the `catkin` program adds both configuration consistency checking for the value of `CMAKE_PREFIX_PATH` and makes it obvious on each invocation which workspace is being extended. Furthermore, the `catkin` command adds an explicit extension interface to override the value of `$CMAKE_PREFIX_PATH` with the `catkin config --extend` command.

---

**Note:** While workspaces can be chained together to add search paths, invoking a build in one workspace will not cause products in any other workspace to be built.

---

The information about which workspace to extend can come from a few different sources, and can be classified in one of three ways:



### 6.4.1 No Chaining

This is what is shown in the above example configuration and it implies that there are no other Catkin workspaces which this workspace extends. The user has neither explicitly specified a workspace to extend, and the `CMAKE_PREFIX_PATH` environment variable is empty:

```
Extending:          None
```

### 6.4.2 Implicit Chaining via `CMAKE_PREFIX_PATH` Environment or Cache Variable

In this case, the `catkin` command is *implicitly* assuming that you want to build this workspace against resources which have been built into the directories listed in your `CMAKE_PREFIX_PATH` environment variable. As such, you can control this value simply by changing this environment variable.

For example, ROS users who load their system's installed ROS environment by calling something similar to `source /opt/ros/indigo/setup.bash` will normally see an `Extending` value such as:

```
Extending:          [env] /opt/ros/indigo
```

If you don't want to extend the given workspace, unsetting the `CMAKE_PREFIX_PATH` environment variable will change it back to none. Once you have built your workspace once, this `CMAKE_PREFIX_PATH` will be cached by the underlying CMake buildsystem. As such, the `Extending` status will subsequently describe this as the "cached" extension path:

```
Extending:          [cached] /opt/ros/indigo
```

Once the extension mode is cached like this, you must use `catkin clean` to before changing it to something else.

### 6.4.3 Explicit Chaining via `catkin config --extend`

This behaves like the above implicit chaining except it means that this workspace is *explicitly* extending another workspace and the workspaces which the other workspace extends, recursively. This can be set with the `catkin config --extend` command. It will override the value of `CMAKE_PREFIX_PATH` and persist between builds.

```
Extending:          [explicit] /tmp/path/to/other_ws
```



---

## Supported Build Types

---

The current release of `catkin_tools` supports building two types of packages:

- **Catkin** – CMake packages that use the Catkin CMake macros
- **CMake** – “Plain” CMake packages

There is currently limited support for adding other build types. For information on extending `catkin_tools` to be able to build other types of packages, see [Adding New Build Types](#). Below are details on the stages involved in building a given package for each of the currently-supported build types.

### 7.1 Catkin

Catkin packages are CMake packages which utilize the Catkin CMake macros for finding packages and defining configuration files.

#### 7.1.1 Configuration Arguments

- `--cmake-args`
- `--make-args`
- `--catkin-make-args`

## 7.1.2 Build Stages

First	Subsequent	Description
<code>mkdir</code>		Create package build space if it doesn't exist.
<code>cmake</code>	<code>check</code>	Run CMake configure step <b>once</b> for the first build and the <code>cmake_check_build_system</code> target for subsequent builds unless the <code>--force-cmake</code> argument is given.
<code>preclean</code> <i>optional</i>		Run the <code>clean</code> target before building. This is only done with the <code>--pre-clean</code> option.
<code>make</code>		Build the default target with GNU make.
<code>install</code> <i>optional</i>		Run the <code>install</code> target after building. This is only done with the <code>--install</code> option.
<code>setupgen</code>		Generate a <code>setup.sh</code> file to "source" the result space.
<code>envgen</code>		Generate an <code>env.sh</code> file for loading the result space's environment.

## 7.2 CMake

### 7.2.1 Configuration Arguments

- `--cmake-args`
- `--make-args`

### 7.2.2 Build Stages

First	Subsequent	Description
<code>mkdir</code>		Create package build space if it doesn't exist.
<code>cmake</code>	<code>check</code>	Run CMake configure step <b>once</b> for the first build and the <code>cmake_check_build_system</code> target for subsequent builds unless the <code>--force-cmake</code> argument is given.
<code>preclean</code> <i>optional</i>		Run the <code>clean</code> target before building. This is only done with the <code>--pre-clean</code> option.
<code>make</code>		Build the default target with GNU make.
<code>install</code>		Run the <code>install</code> target after building, and install products to the <b>devel space</b> . If the <code>--install</code> option is given, products are installed to the <b>install space</b> instead.
<code>setupgen</code>		Generate a <code>setup.sh</code> file if necessary.



---

## Troubleshooting

---

### 8.1 Configuration Summary Warnings

The `catkin` tool is capable of detecting some issues or inconsistencies with the build configuration automatically. In these cases, it will often describe the problem as well as how to resolve it. The `catkin` tool will detect the following issues automatically.

#### 8.1.1 Missing Workspace Components

- Uninitialized workspace (missing `.catkin_tools` directory)
- Missing **source space** as specified by the configuration

#### 8.1.2 Inconsistent Environment

- The `CMAKE_PREFIX_PATH` environment variable is different than the cached `CMAKE_PREFIX_PATH`
- The explicitly extended workspace path yields a different `CMAKE_PREFIX_PATH` than the cached `CMAKE_PREFIX_PATH`
- The **build space** or **devel space** was built with a different tool such as `catkin_make` or `catkin_make_isolated`
- The **build space** or **devel space** was built in a different isolation mode

### 8.2 Dependency Resolution

#### 8.2.1 Packages Are Being Built Out of Order

- The `package.xml` dependency tags are most likely incorrect. Note that dependencies are only used to order the packages, and there is no warning if a package can't be found.
- Run `catkin list --deps /path/to/ws/src` to list the dependencies of each package and look for errors.

## 8.2.2 Incorrect Resolution of Workspace Overlays

It's possible for a CMake package to include header directories as `SYSTEM` includes pointing to the workspace root include directory (like `/path/to/ws/devel/include`). If this happens, CMake will ignore any "normal" includes to that path, and prefer the `SYSTEM` include. This means that `/path/to/ws/devel/include` will be searched *after* any other normal includes. If another package specifies `/opt/ros/indigo/include` as a normal include, it will take precedence.

- Minimal example here: <https://github.com/jbohren/isystem>
- Overview of GCC's system include precedence here: <https://gcc.gnu.org/onlinedocs/cpp/System-Headers.html>

As a workaround, you can force CMake to ignore all specified root include directories, and rely on `C_PATH` for header resolution in these paths:

```
catkin config -a --cmake-args -DCMAKE_CXX_IMPLICIT_INCLUDE_DIRECTORIES="/opt/ros/indigo/include"
```

This is actually a bug in CMake and has been reported here: <https://cmake.org/Bug/view.php?id=15970>

## 8.3 Migration Problems

For troubleshooting problems when migrating from `catkin_make` or `catkin_make_isolated`, see *Migration Troubleshooting*.



---

## catkin build – Build Packages

---

The `build` verb is used to build one or more packages in a catkin workspace. Like most verbs, `build` is context-aware and can be executed from within any directory contained by an initialized workspace. If a workspace is not yet initialized, `build` can initialize it with the default configuration, but only if it is called from the workspace root. Specific workspaces can also be built from arbitrary working directories with the `--workspace` option.

**Note:** To set up a workspace and clone the repositories used in the following examples, you can use `roscppinstall_generator` and `wstool`. The following clones all of the ROS packages necessary for building the introductory ROS tutorials:

```
export ROS_DISTRO=indigo           # Set ROS distribution
mkdir -p /tmp/ros_tutorials_ws/src  # Create workspace
cd /tmp/ros_tutorials_ws/src        # Navigate to source space
roscppinstall_generator --deps ros_tutorials > .roscppinstall # Get list of packages
wstool update                       # Checkout all packages
cd /tmp/ros_tutorials_ws           # Navigate to ros workspace root
catkin init                         # Initialize workspace
```

## 9.1 Basic Usage

### 9.1.1 Previewing The Build

Before actually building anything in the workspace, it is useful to preview which packages will be built and in what order. This can be done with the `--dry-run` option:

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
catkin build --dry-run   # Show the package build order
```

In addition to listing the package names and in which order they would be built, it also displays the build type of each package.

### 9.1.2 Building a Workspace

When no packages are given as arguments, `catkin build` builds the entire workspace. It automatically creates directories for a **build space** and a **devel space**:

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
catkin build             # Build all the packages in the workspace
ls build                 # Show the resulting build space
ls devel                 # Show the resulting devel space
```

After the build finishes, the **build space** contains directories containing the intermediate build products for each package, and the **devel space** contains an FHS layout into which all the final build products are written.

---

**Note:** The products of `catkin build` differ significantly from the behavior of `catkin_make`, for example, which would have all of the build files and intermediate build products in a combined **build space** or `catkin_make_isolated` which would have an isolated FHS directory for each package in the **devel space**.

---

### 9.1.3 Status Line

When running `catkin build` with default options, it displays a “live” status line similar to the following:

```
[build - 20.2] [18/34 complete] [4/4 jobs] [1 queued] [xmlrpcpp:make (66%) - 4.9] ...
```

The status line stays at the bottom of the screen and displays the continuously-updated progress of the entire build as well as the active build jobs which are still running. It is composed of the following information:

- `[build - <T>]` – The first block on the left indicates the total elapsed build time `<T>` in seconds thus far.
- `[<M>/<N> complete]` – The second block from the left indicates the build progress in terms of the number of completed packages, `<M>` out of the total number of packages to be built `<N>`.
- `[<M>/<N> jobs]` – The third block from the left indicates the number of active total low-level jobs `<M>` out of the total number of low-level workers `<N>`.
- `[<N> queued]` – The fourth block from the left indicates the number of jobs `<N>` whose dependencies have already been satisfied and are ready to be built.
- `[<N> failed]` – The fifth block from the left indicates the number of jobs `<N>` which have failed. This block only appears once one or more jobs has failed.
- `[<package>:<stage> (<P>%) - <T>]` – The remaining blocks show details on the active jobs. These include the percent complete, `<P>`, of the stage, if available, as well as the time elapsed building the package, `<T>`.

When necessary, the status line can be disabled by passing the `--no-status` option to `catkin build`. This is sometimes required when running `catkin build` from within a program that doesn’t support the ASCII escape sequences required to reset and re-write the status line.

### 9.1.4 Console Messages

Normally, unless an error occurs, the output from each package’s build process is collected but not printed to the console. All that is printed is a pair of messages designating the start and end of a package’s build. This is formatted like the following for the `genmsg` package:

```
...
Starting >>> {JOB}
...
Finished <<< {JOB} [ {TIME} seconds ]
...
```

Error messages are printed whenever a build job writes to `stderr`. In such cases, the `build` verb will automatically print the captured `stderr` buffer under a `Warnings` header once the job has completed, similarly to below:

```
Warnings << {JOB}:{STAGE} {LOGFILE PATH}
{WARNINGS}
{REPRODUCTION COMMAND}
.....
Finished << {JOB} [ {TIME} seconds ]
```

Note that the first line displays the path to the interleaved log file, which persists until the build space is cleaned. Additionally, if a package fails, the output to `stderr` is printed under the `Errors` header.

```
Errors << {JOB}:{STAGE} {LOGFILE PATH}
{ERRORS}
{REPRODUCTION COMMAND}
.....
Failed << {JOB}:{STAGE} [ Exited with code {EXIT CODE} ]
Failed << {JOB} [ {TIME} seconds ]
```

All of the messages from the underlying jobs can be shown when using the `-v` or `--verbose` option. This will print the normal messages when a build job starts and finishes as well as the interleaved output to `stdout` and `stderr` from each build command in a block.

All output can be printed interleaved with the `--interleave` option. In this case, each line is prefixed with the job and stage from which it came.

### 9.1.5 Build Summary

At the end of each build, a brief build summary is printed to guarantee that anomalies aren't missed. This summary displays the total run-time, the number of successful jobs, the number of jobs which produced warnings, and the number of jobs which weren't attempted due to failed dependencies.

```
[build] Runtime: 1.9 seconds total.
[build] Summary: 4 of 7 jobs completed.
[build] Warnings: None.
[build] Abandoned: 1 jobs were abandoned.
[build] Failed: 2 jobs failed.
```

A more detailed summary can also be printed with the `--summarize` command, which lists the result for each package in the workspace.

## 9.2 Building Subsets of Packages

Consider a Catkin workspace with a **source space** populated with the following Catkin packages which have yet to be built:

```
$ pwd
/tmp/path/to/my_catkin_ws

$ ls ./*
./src:
catkin          console_bridge  genlisp         genpy
message_runtime  ros_comm       roscpp_core     std_msgs
common_msgs     gencpp         genmsg          message_generation
ros             ros_tutorials  rospack
```

## 9.2.1 Building Specific Packages

Specific packages can also be built by specifying them as positional arguments after the `build` verb:

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
catkin build roslib      # Build roslib and its dependencies
```

As shown above, only 4 packages (`roslib` and its dependencies), of the total 36 packages would be built.

## 9.2.2 Context-Aware Building

In addition to building all packages or specified packages with various dependency requirements, `catkin build` can also determine the package containing the current working directory. This is equivalent to specifying the name of the package on the command line, and is done by passing the `--this` option to `catkin build` like the following:

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
cd src/ros/roslib       # Navigate to roslib source directory
ls                       # Show source directory contents
catkin build --this     # Build roslib and its dependencies
```

## 9.2.3 Skipping Packages

Suppose you built every package up to `roslib`, but that package had a build error. After fixing the error, you could run the same build command again, but the `build` verb provides an option to save time in this situation. If re-started from the beginning, none of the products of the dependencies of `roslib` would be re-built, but it would still take some time for the underlying build system to verify that for each package.

Those checks could be skipped, however, by jumping directly to a given package. You could use the `--start-with` option to continue the build where you left off after fixing the problem.

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
catkin build --start-with roslib # Build roslib and its dependents
```

---

**Note:** `catkin build` will assume that all dependencies leading up to the package specified with the `--start-with` option have already been successfully built.

---

## 9.2.4 Building Single Packages

If you're only interested in building a *single* package in a workspace, you can also use the `--no-deps` option along with a package name. This will skip all of the package's dependencies, build the given package, and then exit.

```
cd /tmp/ros_tutorials_ws # Navigate to workspace
catkin build roslib --no-deps # Build roslib only
```

## 9.3 Building and Running Tests

Running tests for a given package typically is done by invoking a special `make` target like `test` or `run_tests`. `catkin` packages all define the `run_tests` target which aggregates all types of tests and runs them together. So in order to get tests to build and run for your packages you need to pass them this additional `run_tests` or `test` target as a command line option to `make`.

To run catkin tests for all catkin packages in the workspace, use the following:

```
$ catkin run_tests
```

Or the longer version:

```
$ catkin build [...] --catkin-make-args run_tests
```

To run a catkin test for a specific catkin package, from a directory within that package:

```
$ catkin run_tests --no-deps --this
```

For non-catkin packages which define a `test` target, you can do this:

```
$ catkin build [...] --make-args test
```

If you want to run tests for just one package, then you should build that package and then narrow down the build to just that package with the additional make argument:

```
$ # First build the package
$ catkin build package
...
$ # Then run its tests
$ catkin build package --no-deps --catkin-make-args run_tests
$ # Or for non-catkin packages
$ catkin build package --no-deps --make-args test
```

For catkin packages and the `run_tests` target, failing tests will not result in a non-zero exit code. So if you want to check for failing tests, use the `catkin_test_results` command like this:

```
$ catkin_test_results build/<package name>
```

The result code will be non-zero unless all tests passed.

## 9.4 Advanced Options

### 9.4.1 Temporarily Changing Build Flags

While the build configuration flags are set and stored in the build context, it's possible to temporarily override or augment them when using the `build` verb.

```
$ catkin build --cmake-args -DCMAKE_C_FLAGS="-Wall -W -Wno-unused-parameter"
```

### 9.4.2 Building With Warnings

It can sometimes be useful to compile with additional warnings enabled across your whole catkin workspace. To achieve this, use a command similar to this:

```
$ catkin build -v --cmake-args -DCMAKE_C_FLAGS="-Wall -W -Wno-unused-parameter"
```

This command passes the `-DCMAKE_C_FLAGS=...` argument to all invocations of `cmake`.

### 9.4.3 Configuring Build Jobs

By default `catkin build` on a computer with `N` cores will build up to `N` packages in parallel and will distribute `N` make jobs among them using an internal job server. If your platform doesn't support job server scheduling, `catkin build` will pass `-jN -lN` to make for each package.

You can control the maximum number of packages allowed to build in parallel by using the `-p` or `--parallel-packages` option and you can change the number of make jobs available with the `-j` or `--jobs` option.

By default, these jobs options aren't passed to the underlying make command. To disable the job server, you can use the `--no-jobserver` option, and you can pass flags directly to make with the `--make-args` option.

---

**Note:** Jobs flags (`-jN` and/or `-lN`) can be passed directly to make by giving them to `catkin build`, but other make arguments need to be passed to the `--make-args` option.

---

### 9.4.4 Configuring Memory Use

In addition to CPU and load limits, `catkin build` can also limit the number of running jobs based on the available memory, using the hidden `--mem-limit` flag. This flag requires installing the Python `psutil` module and is useful on systems without swap partitions or other situations where memory use needs to be limited.

Memory is specified either by percent or by the number of bytes.

For example, to specify that `catkin build` should not start additional parallel jobs when 50% of the available memory is used, you could run:

```
$ catkin build --mem-limit 50%
```

Alternatively, if it should not start additional jobs when over 4GB of memory is used, you can specify:

```
$ catkin build --mem-limit 4G
```

## 9.5 Full Command-Line Interface

```
usage: catkin build [-h] [--workspace WORKSPACE] [--profile PROFILE]
                  [--dry-run] [--get-env PKGNAME] [--this] [--no-deps]
                  [--unbuilt] [--start-with PKGNAME | --start-with-this]
                  [--continue-on-failure] [--force-cmake] [--pre-clean]
                  [--no-install-lock] [--save-config] [-j JOBS]
                  [-p PACKAGE_JOBS] [--jobserver | --no-jobserver]
                  [--env-cache | --no-env-cache] [--cmake-args ARG [ARG ...]
                  | --no-cmake-args] [--make-args ARG [ARG ...] |
                  --no-make-args] [--catkin-make-args ARG [ARG ...] |
                  --no-catkin-make-args] [--verbose] [--interleave-output]
                  [--no-status] [--summarize] [--no-summarize]
                  [--override-build-tool-check]
                  [--limit-status-rate LIMIT_STATUS_RATE] [--no-notify]
                  [PKGNAME [PKGNAME ...]]
```

Build one or more packages in a catkin workspace. This invokes ``CMake``, ``make``, and optionally ``make install`` for either all or the specified packages in a catkin workspace. Arguments passed to this verb can temporarily override persistent options stored in the catkin profile config. If you want to save

these options, use the `--save-config` argument. To see the current config, use the ``catkin config`` command.

#### optional arguments:

```
-h, --help          show this help message and exit
--workspace WORKSPACE, -w WORKSPACE
                    The path to the catkin_tools workspace or a directory
                    contained within it (default: ".")
--profile PROFILE   The name of a config profile to use (default: active
                    profile)
--dry-run, -n       List the packages which will be built with the given
                    arguments without building them.
--get-env PKGNAME   Print the environment in which PKGNAME is built to
                    stdout.
```

#### Packages:

Control which packages get built.

```
PKGNAME            Workspace packages to build, package dependencies are
                    built as well unless --no-deps is used. If no packages
                    are given, then all the packages are built.
--this             Build the package containing the current working
                    directory.
--no-deps          Only build specified packages, not their dependencies.
--unbuilt          Build packages which have yet to be built.
--start-with PKGNAME Build a given package and those which depend on it,
                    skipping any before it.
--start-with-this  Similar to --start-with, starting with the package
                    containing the current directory.
--continue-on-failure, -c
                    Try to continue building packages whose dependencies
                    built successfully even if some other requested
                    packages fail to build.
```

#### Build:

Control the build behavior.

```
--force-cmake      Runs cmake explicitly for each catkin package.
--pre-clean        Runs `make clean` before building each package.
--no-install-lock  Prevents serialization of the install steps, which is
                    on by default to prevent file install collisions
```

#### Config:

Parameters for the underlying build system.

```
--save-config      Save any configuration options in this section for the
                    next build invocation.
-j JOBS, --jobs JOBS Maximum number of build jobs to be distributed across
                    active packages. (default is cpu count)
-p PACKAGE_JOBS, --parallel-packages PACKAGE_JOBS
                    Maximum number of packages allowed to be built in
                    parallel (default is cpu count)
--jobserver        Use the internal GNU Make job server which will limit
                    the number of Make jobs across all active packages.
--no-jobserver     Disable the internal GNU Make job server, and use an
                    external one (like distcc, for example).
--env-cache        Re-use cached environment variables when re-sourcing a
                    resultspace that has been loaded at a different stage
```

```
in the task.
--no-env-cache      Don't cache environment variables when re-sourcing the
                    same resultspace.
--cmake-args ARG [ARG ...]
                    Arbitrary arguments which are passes to CMake. It
                    collects all of following arguments until a "--" is
                    read.
--no-cmake-args     Pass no additional arguments to CMake.
--make-args ARG [ARG ...]
                    Arbitrary arguments which are passes to make.It
                    collects all of following arguments until a "--" is
                    read.
--no-make-args      Pass no additional arguments to make (does not affect
                    --catkin-make-args).
--catkin-make-args ARG [ARG ...]
                    Arbitrary arguments which are passes to make but only
                    for catkin packages.It collects all of following
                    arguments until a "--" is read.
--no-catkin-make-args
                    Pass no additional arguments to make for catkin
                    packages (does not affect --make-args).
```

Interface:

The behavior of the command-line interface.

```
--verbose, -v      Print output from commands in ordered blocks once the
                    command finishes.
--interleave-output, -i
                    Prevents ordering of command output when multiple
                    commands are running at the same time.
--no-status        Suppresses status line, useful in situations where
                    carriage return is not properly supported.
--summarize, --summary, -s
                    Adds a build summary to the end of a build; defaults
                    to on with --continue-on-failure, off otherwise
--no-summarize, --no-summary
                    Explicitly disable the end of build summary
--override-build-tool-check
                    use to override failure due to using differnt build
                    tools on the same workspace.
--limit-status-rate LIMIT_STATUS_RATE, --status-rate LIMIT_STATUS_RATE
                    Limit the update rate of the status bar to this
                    frequency. Zero means unlimited. Must be positive,
                    default is 10 Hz.
--no-notify        Suppresses system pop-up notification.
```



---

## catkin clean – Clean Build Products

---

The `clean` verb makes it easier and safer to clean various products of a catkin workspace. In addition to removing entire **build**, **devel**, and **install spaces**, it also gives you more fine-grained control over removing just parts of these directories.

The `clean` verb is context-aware, but in order to work, it must be given the path to an initialized catkin workspace, or called from a path contained in an initialized catkin workspace.

### 10.1 Space Cleaning

For any configuration, any of the active profile's spaces can be cleaned entirely. This includes any of the top-level directories which are configured for a given profile. See the full command line interface for specifying specific spaces to clean.

To clean all of the spaces for a given profile, you can call the `clean` verb without arguments:

```
catkin clean
```

When running this command, `catkin` will prompt you to confirm that you want to delete the entire directories:

```
$ catkin clean
[clean] Warning: This will completely remove the following directories. (Use `--yes` to skip this check)
[clean] Log Space:      /tmp/quickstart_ws/logs
[clean] Build Space:   /tmp/quickstart_ws/build
[clean] Devel Space:   /tmp/quickstart_ws/devel

[clean] Are you sure you want to completely remove the directories listed above? [yN]:
```

If you want to skip this check, you can use the `--yes` or `-y` options:

```
$ catkin clean -y
[clean] Removing develspace: /tmp/quickstart_ws/devel
[clean] Removing buildspace: /tmp/quickstart_ws/build
[clean] Removing log space: /tmp/quickstart_ws/logs
```

---

**Note:** The `clean` verb will also ask for additional confirmation if any of the directories to be removed are outside of your workspace root. To skip this additional check, you can use the `--force` option.

---

## 10.2 Partial Cleaning

If a workspace is built with a `linked devel space`, the `clean` verb can be used to clean the products from individual packages. This is possible since the `catkin` program will symbolically link the build products into the `devel space`, and stores a list of these links.

### 10.2.1 Cleaning a Single Package

Cleaning a single package (or several packages) is as simple as naming them:

```
catkin clean PKGNAME
```

This will remove products from this package from the devel space, and remove its build space.

### 10.2.2 Cleaning Products from Missing Packages

Sometimes, you may disable or remove source packages from your workspace's `source space`. After packages have been removed from your `source space`, you can automatically clean the “orphaned” products with the following command:

```
catkin clean --orphans
```

### 10.2.3 Cleaning Dependent Packages

When cleaning one package, it's sometimes useful to also clean all of the packages which depend on it. This can prevent leftover elements from affecting the dependents. To clean a package and only the packages which depend on it, you can run the following:

```
catkin clean --dependents PKGNAME
```

## 10.3 Cleaning Products from All Profiles

By default, the `clean` operating is applied only to the active or specified profile. To apply it to *all* profiles, use the `--all-profiles` option.

## 10.4 Cleaning Everything

If you want to clean **everything** except the source space (i.e. all files and folders generated by the `catkin` command, you can use `--deinit` to “deinitialize” the workspace. This will clean all products from all packages for all profiles, as well as the profile metadata, itself. After running this, a `catkin_tools` workspace will need to be reinitialized to be used.

```
catkin clean --deinit
```

## 10.5 Full Command-Line Interface

```
usage: catkin clean [-h] [--workspace WORKSPACE] [--profile PROFILE]
                  [--dry-run] [--verbose] [--yes] [--force] [--all-profiles]
                  [--deinit] [-l] [-b] [-d] [-i] [--dependents] [--orphans]
                  [--setup-files]
                  [PKGNAME [PKGNAME ...]]
```

Deletes various products of the build verb.

optional arguments:

```
-h, --help            show this help message and exit
--workspace WORKSPACE, -w WORKSPACE
                    The path to the catkin_tools workspace or a directory
                    contained within it (default: ".")
--profile PROFILE    The name of a config profile to use (default: active
                    profile)
--dry-run, -n        Show the effects of the clean action without modifying
                    the workspace.
--verbose, -v        Verbose status output.
--yes, -y            Assume "yes" to all interactive checks.
--force, -f          Allow cleaning files outside of the workspace root.
--all-profiles       Apply the specified clean operation for all profiles
                    in this workspace.
```

Full:

Remove everything except the source space.

```
--deinit            De-initialize the workspace, delete all build profiles
                    and configuration. This will also clean subdirectories
                    for all profiles in the workspace.
```

Spaces:

Clean workspace subdirectories for the selected profile.

```
-l, --logs           Remove the entire log space.
-b, --build          Remove the entire build space.
-d, --devel          Remove the entire devel space.
-i, --install        Remove the entire install space.
```

Packages:

Clean products from specific packages in the workspace. Note that these options are only available in a `linked` devel space layout. These options will also automatically enable the `--force-cmake` option for the next build invocation.

```
PKGNAME             Explicitly specify a list of specific packages to
                    clean from the build, devel, and install space.
--dependents, --deps
                    Clean the packages which depend on the packages to be
                    cleaned.
--orphans            Remove products from packages are no longer in the
                    source space. Note that this also removes packages
                    which are blacklisted or which contain `CATKIN_IGNORE`
                    marker files.
```

Advanced:

Clean other specific parts of the workspace.

<code>--setup-files</code>	Clear the catkin-generated setup files from the devel and install spaces.
----------------------------	---

---

## catkin config – Configure a Workspace

---

The `config` verb can be used to both view and manipulate a workspace's configuration options. These options include all of the elements listed in the configuration summary.

By default, the `config` verb gets and sets options for a workspace's *active* profile. If no profiles have been specified for a workspace, this is a default profile named `default`.

---

**Note:** Calling `catkin config` on an uninitialized workspace will not automatically initialize it unless it is used with the `--init` option.

---

### 11.1 Viewing the Configuration Summary

Once a workspace has been initialized, the configuration summary can be displayed by calling `catkin config` without arguments from anywhere under the root of the workspace. Doing so will not modify your workspace. The `catkin` command is context-sensitive, so it will determine which workspace contains the current working directory.

### 11.2 Appending or Removing List-Type Arguments

Several configuration options are actually *lists* of values. Normally for these options, the given values will replace the current values in the configuration.

If you would only like to modify, but not replace the value of a list-type option, you can use the `-a / --append-args` and `-r / --remove-args` options to append or remove elements from these lists, respectively.

List-type options include:

- `--cmake-args`
- `--make-args`
- `--catkin-make-args`
- `--whitelist`
- `--blacklist`

## 11.3 Installing Packages

Without any additional arguments, packages are not “installed” using the standard CMake `install()` targets. Addition of the `--install` option will configure a workspace so that it creates an **install space** and write the products of all install targets to that FHS tree. The contents of the **install space**, which, by default, is located in a directory named `install` will look like the following:

```
$ ls ./install
_setup_util.py bin          env.sh          etc             include
lib            setup.bash       setup.sh        setup.zsh       share
```

## 11.4 Explicitly Specifying Workspace Chaining

Normally, a catkin workspace automatically “extends” the other workspaces that have previously been sourced in your environment. Each time you source a catkin setup file from a result-space (devel-space or install-space), it sets the `$CMAKE_PREFIX_PATH` in your environment, and this is used to build the next workspace. This is also sometimes referred to as “workspace chaining” and sometimes the extended workspace is referred to as a “parent” workspace.

With `catkin config`, you can explicitly set the workspace you want to extend, using the `--extend` argument. This is equivalent to sourcing a setup file, building, and then reverting to the environment before sourcing the setup file. For example, regardless of your current environment variable settings (like `$CMAKE_PREFIX_PATH`), using `--extend` can build your workspace against the `/opt/ros/indigo` install space.

Note that in case the desired parent workspace is different from one already being used, using the `--extend` argument also necessitates cleaning your workspace with `catkin clean`.

If you start with an empty `CMAKE_PREFIX_PATH`, the configuration summary will show that you’re not extending any other workspace, as shown below:

```
$ echo $CMAKE_PREFIX_PATH

$ mkdir -p /tmp/path/to/my_catkin_ws/src
$ cd /tmp/path/to/my_catkin_ws
$ catkin init

-----
Profile:                default
Extending:              None
Workspace:              /tmp/path/to/my_catkin_ws
-----

Source Space:          [exists] /tmp/path/to/my_catkin_ws/src
Log Space:             [exists] /tmp/path/to/my_catkin_ws/logs
Build Space:           [exists] /tmp/path/to/my_catkin_ws/build
Devel Space:           [exists] /tmp/path/to/my_catkin_ws/devel
Install Space:         [unused] /tmp/path/to/my_catkin_ws/install
DESTDIR:               [unused] None
-----

Devel Space Layout:    linked
Install Space Layout:  None
-----

...
-----
Initialized new catkin workspace in ` /tmp/path/to/my_catkin_ws `
-----

WARNING: Your workspace is not extending any other result
```

```
space, but it is set to use a `linked` devel space layout.
This requires the `catkin` CMake package in your source space
in order to be built.
```

At this point you have a workspace which doesn't extend anything. With the default **devel space** layout, this won't build without the `catkin` CMake package, since this package is used to generate setup files.

If you realize this after the fact, you still can explicitly tell `catkin build` to extend some result space. Suppose you wanted to extend a standard ROS system install like `/opt/ros/indigo`. This can be done with the `--extend` option like so:

```
$ catkin clean
$ catkin config --extend /opt/ros/indigo
-----
Profile:                               default
Extending:      [explicit] /opt/ros/indigo
Workspace:      /tmp/path/to/my_catkin_ws
-----
Source Space:   [exists] /tmp/path/to/my_catkin_ws/src
Log Space:     [missing] /tmp/path/to/my_catkin_ws/logs
Build Space:   [missing] /tmp/path/to/my_catkin_ws/build
Devel Space:   [missing] /tmp/path/to/my_catkin_ws/devel
Install Space: [unused] /tmp/path/to/my_catkin_ws/install
DESTDIR:      [unused] None
-----
Devel Space Layout:  linked
Install Space Layout: None
-----
...
-----
Workspace configuration appears valid.
-----

$ catkin build
...

$ source devel/setup.bash
$ echo $CMAKE_PREFIX_PATH
/tmp/path/to/my_catkin_ws:/opt/ros/indigo
```

## 11.5 Whitelisting and Blacklisting Packages

Packages can be added to a package *whitelist* or *blacklist* in order to change which packages get built. If the *whitelist* is non-empty, then a call to `catkin build` with no specific package names will only build the packages on the *whitelist*. This means that you can still build packages not on the *whitelist*, but only if they are named explicitly or are dependencies of other whitelisted packages.

To set the whitelist, you can call the following command:

```
catkin config --whitelist foo bar
```

To clear the whitelist, you can use the `--no-whitelist` option:

```
catkin config --no-whitelist
```

If the *blacklist* is non-empty, it will filter the packages to be built in all cases except where a given package is named explicitly. This means that blacklisted packages will not be built even if another package in the workspace depends on them.

---

**Note:** Blacklisting a package does not remove its build directory or build products, it only prevents it from being rebuilt.

---

To set the blacklist, you can call the following command:

```
catkin config --blacklist baz
```

To clear the blacklist, you can use the `--no-blacklist` option:

```
catkin config --no-blacklist
```

Note that you can still build packages on the blacklist and whitelist by passing their names to `catkin build` explicitly.

## 11.6 Accelerated Building with Environment Caching

Each package is built in a special environment which is loaded from the current workspace and any workspaces that the current workspace is extending. If you are confident that your workspace's environment is not changing during a build, you can tell `catkin build` to cache these environments with the `--cache-env` option. This has the effect of dramatically reducing build times for workspaces where many packages are already built.

## 11.7 Full Command-Line Interface

```
usage: catkin config [-h] [--workspace WORKSPACE] [--profile PROFILE]
                  [--append-args | --remove-args] [--init]
                  [--extend EXTEND_PATH | --no-extend] [--makedirs]
                  [--whitelist PKG [PKG ...] | --no-whitelist]
                  [--blacklist PKG [PKG ...] | --no-blacklist]
                  [-s SOURCE_SPACE | --default-source-space]
                  [-l LOG_SPACE | --default-log-space]
                  [-b BUILD_SPACE | --default-build-space]
                  [-d DEVEL_SPACE | --default-devel-space]
                  [-i INSTALL_SPACE | --default-install-space]
                  [-x SPACE_SUFFIX]
                  [--link-devel | --merge-devel | --isolate-devel]
                  [--install | --no-install]
                  [--isolate-install | --merge-install] [-j JOBS]
                  [-p PACKAGE_JOBS] [--jobserver | --no-jobserver]
                  [--env-cache | --no-env-cache]
                  [--cmake-args ARG [ARG ...] | --no-cmake-args]
                  [--make-args ARG [ARG ...] | --no-make-args]
                  [--catkin-make-args ARG [ARG ...] |
                  --no-catkin-make-args]
```

This verb is used to configure a catkin workspace's configuration and layout. Calling `catkin config` with no arguments will display the current config and affect no changes if a config already exists for the current workspace and profile.



## optional arguments:

```
-h, --help          show this help message and exit
--workspace WORKSPACE, -w WORKSPACE
                    The path to the catkin_tools workspace or a directory
                    contained within it (default: ".")
--profile PROFILE   The name of a config profile to use (default: active
                    profile)
```

## Behavior:

Options affecting argument handling.

```
--append-args, -a   For list-type arguments, append elements.
--remove-args, -r   For list-type arguments, remove elements.
```

## Workspace Context:

Options affecting the context of the workspace.

```
--init              Initialize a workspace if it does not yet exist.
--extend EXTEND_PATH, -e EXTEND_PATH
                    Explicitly extend the result-space of another catkin
                    workspace, overriding the value of $CMAKE_PREFIX_PATH.
--no-extend         Un-set the explicit extension of another workspace as
                    set by --extend.
--makedirs          Create directories required by the configuration (e.g.
                    source space) if they do not already exist.
```

## Package Build Defaults:

Packages to include or exclude from default build behavior.

```
--whitelist PKG [PKG ...]
                    Set the packages on the whitelist. If the whitelist is
                    non-empty, only the packages on the whitelist are
                    built with a bare call to `catkin build`.
--no-whitelist      Clear all packages from the whitelist.
--blacklist PKG [PKG ...]
                    Set the packages on the blacklist. Packages on the
                    blacklist are not built with a bare call to `catkin
                    build`.
--no-blacklist     Clear all packages from the blacklist.
```

## Spaces:

Location of parts of the catkin workspace.

```
-s SOURCE_SPACE, --source-space SOURCE_SPACE
                    The path to the source space.
--default-source-space
                    Use the default path to the source space ("src")
-l LOG_SPACE, --log-space LOG_SPACE
                    The path to the log space.
--default-log-space Use the default path to the log space ("logs")
-b BUILD_SPACE, --build-space BUILD_SPACE
                    The path to the build space.
--default-build-space
                    Use the default path to the build space ("build")
-d DEVEL_SPACE, --devel-space DEVEL_SPACE
                    Sets the target devel space
--default-devel-space
                    Sets the default target devel space ("devel")
```

```
-i INSTALL_SPACE, --install-space INSTALL_SPACE
    Sets the target install space
--default-install-space
    Sets the default target install space ("install")
-x SPACE_SUFFIX, --space-suffix SPACE_SUFFIX
    Suffix for build, devel, and install space if they are
    not otherwise explicitly set.
```

Devel Space:

Options for configuring the structure of the devel space.

```
--link-devel          Build products from each catkin package into isolated
                      spaces, then symbolically link them into a merged
                      devel space.
--merge-devel         Build products from each catkin package into a single
                      merged devel spaces.
--isolate-devel       Build products from each catkin package into isolated
                      devel spaces.
```

Install Space:

Options for configuring the structure of the install space.

```
--install            Causes each package to be installed to the install
                      space.
--no-install          Disables installing each package into the install
                      space.
--isolate-install    Install each catkin package into a separate install
                      space.
--merge-install      Install each catkin package into a single merged
                      install space.
```

Build Options:

Options for configuring the way packages are built.

```
-j JOBS, --jobs JOBS  Maximum number of build jobs to be distributed across
                      active packages. (default is cpu count)
-p PACKAGE_JOBS, --parallel-packages PACKAGE_JOBS
                      Maximum number of packages allowed to be built in
                      parallel (default is cpu count)
--jobserver           Use the internal GNU Make job server which will limit
                      the number of Make jobs across all active packages.
--no-jobserver        Disable the internal GNU Make job server, and use an
                      external one (like distcc, for example).
--env-cache           Re-use cached environment variables when re-sourcing a
                      resultspace that has been loaded at a different stage
                      in the task.
--no-env-cache        Don't cache environment variables when re-sourcing the
                      same resultspace.
--cmake-args ARG [ARG ...]
                      Arbitrary arguments which are passes to CMake. It
                      collects all of following arguments until a "--" is
                      read.
--no-cmake-args       Pass no additional arguments to CMake.
--make-args ARG [ARG ...]
                      Arbitrary arguments which are passes to make.It
                      collects all of following arguments until a "--" is
                      read.
--no-make-args        Pass no additional arguments to make (does not affect
```

```
    --catkin-make-args).  
--catkin-make-args ARG [ARG ...]  
    Arbitrary arguments which are passes to make but only  
    for catkin packages.It collects all of following  
    arguments until a "--" is read.  
--no-catkin-make-args  
    Pass no additional arguments to make for catkin  
    packages (does not affect --make-args).
```



---

## catkin create – Create Packages

---

This verb enables you to quickly create workspace elements like boilerplate Catkin packages.

### 12.1 Full Command-Line Interface

```
usage: catkin create [-h] {pkg} ...

Creates catkin workspace resources like packages.

positional arguments:
  {pkg}          sub-command help
  pkg           Create a new catkin package.

optional arguments:
  -h, --help    show this help message and exit
```

#### 12.1.1 catkin create pkg

```
usage: catkin create pkg [-h] [-p PATH] --rostdistro ROSDISTRO
                        [-v MAJOR.MINOR.PATCH] [-l LICENSE] [-m NAME EMAIL]
                        [-a NAME EMAIL] [-d DESCRIPTION]
                        [--catkin-deps [DEP [DEP ...]]]
                        [--system-deps [DEP [DEP ...]]]
                        [--boost-components [COMP [COMP ...]]]
                        PKG_NAME [PKG_NAME ...]
```

Create a new Catkin package. Note that while the default options used by this command are sufficient for prototyping and local usage, it is important that any publically-available packages have a valid license and a valid maintainer e-mail address.

```
positional arguments:
  PKG_NAME          The name of one or more packages to create. This name
                   should be completely lower-case with individual words
                   separated by undercores.

optional arguments:
  -h, --help        show this help message and exit
  -p PATH, --path PATH  The path into which the package should be generated.
  --rostdistro ROSDISTRO
```

```

        The ROS distro (default: environment variable
        ROS_DISTRO if defined)

Package Metadata:
  -v MAJOR.MINOR.PATCH, --version MAJOR.MINOR.PATCH
        Initial package version. (default 0.0.0)
  -l LICENSE, --license LICENSE
        The software license under which the code is
        distributed, such as BSD, MIT, GPLv3, or others.
        (default: "TODO")
  -m NAME EMAIL, --maintainer NAME EMAIL
        A maintainer who is responsible for the package.
        (default: [username, username@todo.todo]) (multiple
        allowed)
  -a NAME EMAIL, --author NAME EMAIL
        An author who contributed to the package. (default: no
        additional authors) (multiple allowed)
  -d DESCRIPTION, --description DESCRIPTION
        Description of the package. (default: empty)

Package Dependencies:
  --catkin-deps [DEP [DEP ...]], -c [DEP [DEP ...]]
        The names of one or more Catkin dependencies. These
        are Catkin-based packages which are either built as
        source or installed by your system's package manager.
  --system-deps [DEP [DEP ...]], -s [DEP [DEP ...]]
        The names of one or more system dependencies. These
        are other packages installed by your operating
        system's package manager.

C++ Options:
  --boost-components [COMP [COMP ...]]
        One or more boost components used by the package.
```

---

## catkin env – Environment Utility

---

The `env` verb can be used to both print the current environment variables and run a command in a modified environment. This verb is supplied as a cross-platform alternative to the UNIX `env` command or the `cmake -E environment` command. It is primarily used in the build stage command reproduction.

### 13.1 Full Command-Line Interface

```
usage: catkin env [-h] [-i] [-s]
                [NAME=VALUE [NAME=VALUE ...]] [COMMAND] [ARG [ARG ...]]

Run an arbitrary command in a modified environment.

positional arguments:
  NAME=VALUE           Explicitly set environment variables for the
                       subcommand. These override variables given to stdin.

optional arguments:
  -h, --help           show this help message and exit
  -i, --ignore-environment
                       Start with an empty environment.
  -s, --stdin          Read environment variable definitions from stdin.
                       Variables should be given in NAME=VALUE format.

command:
  COMMAND              Command to run. If omitted, the environment is printed
                       to stdout.
  ARG                  Arguments to the command.
```





---

## catkin init – Initialize a Workspace

---

The `init` verb is the simplest way to “initialize” a catkin workspace so that it can be automatically detected automatically by other verbs which need to know the location of the workspace root.

This verb does not store any configuration information, but simply creates the hidden `.catkin_tools` directory in the specified workspace. If you want to initialize a workspace simultaneously with an initial config, see the `--init` option for the `config` verb.

Catkin workspaces can be initialized anywhere. The only constraint is that catkin workspaces cannot contain other catkin workspaces. If you call `catkin init` and it reports an error saying that the given directory is already contained in a workspace, you can call `catkin config` to determine the root of that workspace.

### 14.1 Full Command-Line Interface

```
usage: catkin init [-h] [--workspace WORKSPACE] [--reset]
```

```
Initializes a given folder as a catkin workspace.
```

```
optional arguments:
```

```
-h, --help                show this help message and exit
--workspace WORKSPACE, -w WORKSPACE
                          The path to the catkin_tools workspace or a directory
                          contained within it (default: ".")
--reset                   Reset (delete) all of the metadata for the given
                          workspace.
```



---

## catkin list – List Package Info

---

The `list` verb for the `catkin` command is used to find and list information about catkin packages. By default, it will list the packages in the workspace containing the current working directory. It can also be used to list the packages in any other arbitrary directory.

### 15.1 Checking for Catkin Package Warnings

In addition to the names of the packages in your workspace, running `catkin list` will output any warnings about catkin packages in your workspace. To suppress these warnings, you can use the `--quiet` option.

### 15.2 Using Unformatted Output in Shell Scripts

`catkin list --unformatted` is useful for automating shell scripts in UNIX pipe-based programs.

### 15.3 Full Command-Line Interface

```
usage: catkin list [-h] [--workspace WORKSPACE] [--profile PROFILE]
                [--deps | --rdeps] [--depends-on [PKG [PKG ...]]]
                [--rdepends-on [PKG [PKG ...]]] [--this] [--quiet]
                [--unformatted]
```

Lists catkin packages in the workspace or other arbitrary folders.

optional arguments:

```
-h, --help                show this help message and exit
--workspace WORKSPACE, -w WORKSPACE
                          The path to the catkin_tools workspace or a directory
                          contained within it (default: ".")
--profile PROFILE         The name of a config profile to use (default: active
                          profile)
```

Information:

Control which information is shown.

```
--deps, --dependencies    Show direct dependencies of each package.
--rdeps, --recursive-dependencies
```

Show recursive dependencies of each package.

Packages:

Control which packages are listed.

--depends-on [PKG [PKG ...]]

Only show packages that directly depend on specific package(s).

--rdepends-on [PKG [PKG ...]], --recursive-depends-on [PKG [PKG ...]]

Only show packages that recursively depend on specific package(s).

--this

Show the package which contains the current working directory.

Interface:

The behavior of the command-line interface.

--quiet

Don't print out detected package warnings.

--unformatted, -u

Print list without punctuation and additional details.

---

## catkin locate – Locate Directories

---

The `locate` verb can be used to locate important locations in the workspace such as the active source, build, devel, and install spaces, and package directories in the workspace.

### 16.1 Full Command-Line Interface

```
usage: catkin locate [-h] [--workspace WORKSPACE] [--profile PROFILE] [-e]
                  [-r] [-q] [-s | -b | -d | -i] [--shell-verbs]
                  [--examples]
                  [PACKAGE]
```

Get the paths to various locations in a workspace.

optional arguments:

- `-h, --help` show this help message and exit
- `--workspace WORKSPACE, -w WORKSPACE` The path to the `catkin_tools` workspace or a directory contained within it (default: ".")
- `--profile PROFILE` The name of a config profile to use (default: active profile)

Behavior:

- `-e, --existing-only` Only print paths to existing directories.
- `-r, --relative` Print relative paths instead of the absolute paths.
- `-q, --quiet` Suppress warning output.

Sub-Space Options:

Get the absolute path to one of the following locations in the given workspace with the given profile.

- `-s, --src` Get the path to the source space.
- `-b, --build` Get the path to the build space.
- `-d, --devel` Get the path to the devel space.
- `-i, --install` Get the path to the install space.

Package Directories:

Get the absolute path to package directories in the given workspace and sub-space. By default this will output paths in the workspace's source space. If the `-b` (`--build`) flag is given, it will output the path to the package's build directory. If the `-d` or `-i` (`--devel` or `--install`) flags are given, it will output the path to the package's share directory in

that space. If no package is provided, the base space paths are printed, e.g. ``catkin locate -s`` might return ``/path/to/ws/src`` and ``catkin locate -s foo`` might return ``/path/to/ws/src/foo``.

PACKAGE                      The name of a package to locate.

Special Directories:

Get the absolute path to a special catkin location

--shell-verbs                Get the path to the shell verbs script.

--examples                    Get the path to the examples directory.

---

## catkin profile – Manage Profiles

---

Many verbs contain a `--profile` option, which selects which configuration profile to use, without which it will use the “active” profile. The `profile` verb enables you to manager the available profiles as well as set the “active” profile when using other verbs.

Even without using the `profile` verb, any use of the `catkin` command which changes the workspace is implicitly using a configuration profile called `default`.

The `profile` verb has several sub-commands for profile management. These include the following:

- `list` – List the available profiles
- `set` – Set the active profile by name.
- `add` – Add a new profile by name.
- `rename` – Rename a given profile.
- `remove` – Remove a profile by name.

### 17.1 Creating Profiles Automatically

After initializing a workspace, you can start querying information about profiles. Until you execute a verb which actually writes a profile configuration, however, there will be no profiles listed:

```
$ mkdir -p /tmp/path/to/my_catkin_ws/src
$ cd /tmp/path/to/my_catkin_ws
$ catkin init
$ catkin profile list
[profile] This workspace has no metadata profiles. Any configuration
settings will automatically by applied to a new profile called `default`.
```

To see these effects, you can run `catkin config` to write a default configuration to the workspace:

```
$ cd /tmp/path/to/my_catkin_ws
$ catkin config
-----
Profile:                default
Extending:              None
Workspace:              /tmp/path/to/my_catkin_ws
Source Space:          [exists] /tmp/path/to/my_catkin_ws/src
Build Space:           [missing] /tmp/path/to/my_catkin_ws/build
Devel Space:           [missing] /tmp/path/to/my_catkin_ws/devel
Install Space:         [missing] /tmp/path/to/my_catkin_ws/install
```

```
DESTDIR:                               None
-----
Isolate Develspaces:                    False
Install Packages:                       False
Isolate Installs:                       False
-----
Additional CMake Args:                  None
Additional Make Args:                   None
Additional catkin Make Args:            None
-----
Workspace configuration appears valid.
-----
$ catkin profile list
[profile] Available profiles:
- default (active)
```

The profile verb now shows that the profile named “default” is available and is active. Calling `catkin config` with the `--profile` argument will automatically create a profile based on the given configuration options:

```
$ catkin config --profile alternate -x _alt
-----
Profile:                                alternate
Extending:                              None
Workspace:                              /tmp/path/to/my_catkin_ws
Source Space:      [exists] /tmp/path/to/my_catkin_ws/src
Build Space:       [missing] /tmp/path/to/my_catkin_ws/build_alt
Devel Space:       [missing] /tmp/path/to/my_catkin_ws/devel_alt
Install Space:     [missing] /tmp/path/to/my_catkin_ws/install_alt
DESTDIR:           None
-----
Isolate Develspaces:                    False
Install Packages:                       False
Isolate Installs:                       False
-----
Additional CMake Args:                  None
Additional Make Args:                   None
Additional catkin Make Args:            None
-----
Workspace configuration appears valid.
-----
$ catkin profile list
[profile] Available profiles:
- alternate
- default (active)
```

Note that while the profile named `alternate` has been configured, it is still not *active*, so any calls to `catkin`-verbs without an explicit `--profile alternate` option will still use the profile named `default`.

## 17.2 Explicitly Creating Profiles

Profiles can also be added explicitly with the `add` command. This profile can be initialized with configuration information from either the default settings or another profile.

```
$ catkin profile list
[profile] Available profiles:
- alternate
```



```

- default (active)
$ catkin profile add alternate_2 --copy alternate
[profile] Created a new profile named alternate_2 based on profile alternate
[profile] Available profiles:
- alternate
- alternate_2
- default (active)

```

## 17.3 Setting the Active Profile

The active profile can be easily set with the `set` sub-command. Suppose a workspace has the following profiles:

```

$ catkin profile list
[profile] Available profiles:
- alternate
- alternate_2
- default (active)
$ catkin profile set alternate_2
[profile] Activated catkin metadata profile: alternate_2
[profile] Available profiles:
- alternate
- alternate_2 (active)
- default

```

## 17.4 Renaming and Removing Profiles

The profile verb can also be used for renaming and removing profiles:

```

$ catkin profile list
[profile] Available profiles:
- alternate
- alternate_2 (active)
- default
$ catkin profile rename alternate_2 alternate2
[profile] Renamed profile alternate_2 to alternate2
[profile] Available profiles:
- alternate
- alternate2 (active)
- default
$ catkin profile remove alterate
[profile] Removed profile: alterate
[profile] Available profiles:
- alternate2 (active)
- default

```

## 17.5 Full Command-Line Interface

```

usage: catkin profile [-h] [--workspace WORKSPACE]
                   {list,set,add,rename,remove} ...

```

Manage config profiles for a catkin workspace.

```
positional arguments:
  {list,set,add,rename,remove}
                                sub-command help
  list                          List the available profiles.
  set                            Set the active profile by name.
  add                            Add a new profile by name.
  rename                         Rename a given profile.
  remove                         Remove a profile by name.

optional arguments:
  -h, --help                    show this help message and exit
  --workspace WORKSPACE, -w WORKSPACE
                                The path to the catkin workspace. Default: current
                                working directory
```

### 17.5.1 catkin profile list

```
usage: catkin profile list [-h] [--unformatted]

optional arguments:
  -h, --help                    show this help message and exit
  --unformatted, -u            Print profile list without punctuation and additional
                                details.
```

### 17.5.2 catkin profile set

```
usage: catkin profile set [-h] name

positional arguments:
  name                          The profile to activate.

optional arguments:
  -h, --help                    show this help message and exit
```

### 17.5.3 catkin profile add

```
usage: catkin profile add [-h] [-f] [--copy BASE_PROFILE | --copy-active] name

positional arguments:
  name                          The new profile name.

optional arguments:
  -h, --help                    show this help message and exit
  -f, --force                    Overwrite an existing profile.
  --copy BASE_PROFILE            Copy the settings from an existing profile. (default:
                                None)
  --copy-active                 Copy the settings from the active profile.
```

## 17.5.4 catkin profile rename

```
usage: catkin profile rename [-h] [-f] current_name new_name
```

positional arguments:

```
  current_name  The current name of the profile to be renamed.
  new_name      The new name for the profile.
```

optional arguments:

```
-h, --help      show this help message and exit
-f, --force     Overwrite an existing profile.
```

## 17.5.5 catkin profile remove

```
usage: catkin profile remove [-h] [name [name ...]]
```

positional arguments:

```
  name          One or more profile names to remove.
```

optional arguments:

```
-h, --help      show this help message and exit
```



---

## Shell support in `catkin` command

---

You can use the `locate` verb to locate the shell file for your installation. When you source the resulting file, you can use `bash/zsh` shell functions which provide added utility.

```
. `catkin locate --shell-verbs`
```

Provided verbs are:

- `catkin cd` – Change to package directory in source space.
- `catkin source` – Source the devel space or install space of the containing workspace.

### 18.1 Full Command-Line Interface

Change to package directory in source space with `cd` verb.

```
usage: catkin cd [ARGS...]
```

```
ARGS are any valid catkin locate arguments
```

The `source` verb sources the devel space or install space of the containing workspace.

```
usage: catkin source [-w /path/to/ws]
```

```
Sources setup.sh in the workspace.
```

```
optional arguments:
```

```
-w [/path/to/ws] Source setup.sh from given workspace.
```



---

## Verb Aliasing

---

The `catkin` command allows you to define your own verb “aliases” which expand to more complex expressions including built-in verbs, command-line options, and other verb aliases. These are processed before any other command-line processing takes place, and can be useful for making certain use patterns more convenient.

### 19.1 The Built-In Aliases

You can list the available aliases using the `--list-aliases` option to the `catkin` command. Below are the built-in aliases as displayed by this command:

```
$ catkin --list-aliases
b: build
bt: b --this
ls: list
install: config --install
```

### 19.2 Defining Additional Aliases

Verb aliases are defined in the `verb_aliases` sub-directory of the `catkin config` folder, `~/.config/catkin/verb_aliases`. Any YAML files in that folder (files with a `.yaml` extension) will be processed as definition files.

These files are formatted as simple YAML dictionaries which map aliases to expanded expressions, which must be composed of other `catkin` verbs, options, or aliases:

```
<ALIAS>: <EXPRESSION>
```

For example, aliases which configure a workspace profile so that it ignores the value of the `CMAKE_PREFIX_PATH` environment variable, and instead *extends* one or another ROS install spaces could be defined as follows:

```
# ~/.config/catkin/verb_aliases/10-ros-distro-aliases.yaml
extend-sys: config --profile sys --extend /opt/ros/indigo -x _sys
extend-overlay: config --profile overlay --extend ~/ros/indigo/install -x _overlay
```

After defining these aliases, one could use them with optional additional options and build a given configuration profile.

```
$ catkin extend-overlay
$ catkin profile set overlay
$ catkin build some_package
```

**Note:** The `catkin` command will initialize the `verb_aliases` directory with a file named `00-default-aliases.yaml` containing the set of built-in aliases. These defaults can be overridden by adding additional definition files, but the default alias file should not be modified since any changes to it will be over-written by invocations of the `catkin` command.

---

## 19.3 Alias Precedence and Overriding Aliases

Verb alias files in the `verb_aliases` directory are processed in alphabetical order, so files which start with larger numbers will override files with smaller numbers. In this way you can override the built-in aliases using a file which starts with a number higher than `00-`.

For example, the `bt: build --this` alias exists in the default alias file, `00-default-aliases.yaml`, but you can create a file to override it with an alternate definition defined in a file named `01-my-aliases.yaml`.

```
# ~/.config/catkin/verb_aliases/01-my-aliases.yaml
# Override `bt` to build with no deps
bt: build --this --no-deps
```

You can also disable or unset an alias by setting its value to `null`. For example, the `ls: list` alias is defined in the default aliases, but you can override it with this entry in a custom file named something like `02-unset.yaml`:

```
# ~/.config/catkin/verb_aliases/02-unset.yaml
# Disable `ls` alias
ls: null
```

## 19.4 Recursive Alias Expansion

Additionally, verb aliases can be recursive, for instance in the `bt` alias, the `b` alias expands to `build` so that `b --this` expands to `build --this`. The `catkin` command shows the expansion of aliases when they are invoked so that their behavior is more transparent:

```
$ catkin bt
==> Expanding alias 'bt' from 'catkin bt' to 'catkin b --this'
==> Expanding alias 'b' from 'catkin b --this' to 'catkin build --this'
...
```



---

## Linked Devel Space

---

In addition to the merged and isolated **devel space** layouts provided by `catkin_make` and `catkin_make_isolated`, respectively, `catkin_tools` provides a default `linked` layout which enables robust cleaning of individual packages from a workspace. It does this by building each package into its own hidden FHS tree, and then symbolically linking all products into the unified **devel space** which is specified in the workspace configuration.

When building with a `linked` layout, Catkin packages are built into FHS trees stored in the `.private` hidden directory at the root of the **devel space**. Within this directory is a directory for each package in the workspace.

### 20.1 Setup File Generation

In the `merged` layout, every package writes and then over-writes the colliding setup files in the root of the **devel space**. This leads to race conditions and other problems when trying to parallelize building. With the `linked` layout, however, only one package generates these files, and this is either a built-in “prebuild” package, or if it exists in the workspace, the `catkin` CMake package, itself.

### 20.2 .catkin File Generation

When using the `linked` layout, `catkin_tools` is also responsible for managing the `.catkin` file in the root of the **devel space**.



---

## The Catkin Execution Engine

---

One of the core modules in `catkin_tools` is the **job executor**. The executor performs jobs required to complete a task in a way that maximizes (or achieves a specific) resource utilization subject to job dependency constraints. The executor is closely integrated with logging and job output capture. This page details the design and implementation of the executor.

### 21.1 Execution Model

The execution model is fairly simple. The executor executes a single **task** for a given command (i.e. `build`, `clean`, etc.). A **task** is a set of **jobs** which are related by an acyclic dependency graph. Each **job** is given a unique identifier and is composed of a set of dependencies and a sequence of executable **stages**, which are arbitrary functions or sub-process calls which utilize one or more **workers** to be executed. The allocation of workers is managed by the **job server**. Throughout execution, synchronization with the user-facing interface and output formatting are mediated by a simple **event queue**.

The executor is single-threaded and uses an asynchronous loop to execute jobs as futures. If a job contains blocking stages it can utilize a normal thread pool for execution, but is still only guaranteed one worker by the main loop of the executor. See the following section for more information on workers and the job server.

The input to the executor is a list of topologically-sorted jobs with no circular dependencies and some parameters which control the job server behavior. These behavior parameters are explained in detail in the following section.

Each job is in one of the following life-cycle states at any time:

- **PENDING** Not ready to be executed (dependencies not yet completed)
- **QUEUED** Ready to be executed once workers are available
- **ACTIVE** Being executed by one or more workers
- **FINISHED** Has been executed and either succeeded or failed (terminal)
- **ABANDONED** Was not built because a prerequisite was not met (terminal)

Fig. 21.1: **Executor Job Life-cycle**

All jobs begin in the **PENDING** state, and any jobs with unsatisfiable dependencies are immediately set to **ABANDONED**, and any jobs without dependencies are immediately set to **QUEUED**. After the state initialization, the executor processes jobs in a main loop until they are in one of the two terminal states (**FINISHED** or **ABANDONED**). Each main loop iteration does the following:

- While job server tokens are available, create futures for **QUEUED** jobs and make them **ACTIVE**

- Report status of all jobs to the event queue
- Retrieve `ACTIVE` job futures which have completed and set them `FINISHED`
- Check for any `PENDING` jobs which need to be `ABANDONED` due to failed jobs
- Change all `PENDING` jobs whose dependencies are satisfied to `QUEUED`

Once each job is in one of terminal states, the executor pushes a final status event and returns.

## 21.2 Job Server Resource Model

As mentioned in the previous section, each task includes a set of jobs which are activated by the **job server**. In order to start a queued job, at least one worker needs to be available. Once a job is started, it is assigned a single worker from the job server. These are considered **top-level jobs** since they are managed directly by the catkin executor. The number of top-level jobs can be configured for a given task.

Additionally to top-level parallelism, some job stages are capable of running in parallel, themselves. In such cases, the job server can interface directly with the underlying stage's low-level job allocation. This enables multi-level parallelism without allocating more than a fixed number of jobs.

Fig. 21.2: **Executor Job Flow and Resource Utilization** – In this snapshot of the job pipeline, the executor is executing four of six possible top-level jobs, each with three stages, and using seven of eight total workers. Two jobs are executing sub-processes, which have side-channel communication with the job server.

One such parallel-capable stage is the GNU Make build stage. In this case, the job server implements a GNU Make job server interface, which involves reading and writing tokens from file handles passed as build flags to the Make command.

For top-level jobs, additional resources are monitored in addition to the number of workers. Both system load and memory utilization checks can be enabled to prevent overloading a system.

## 21.3 Executor Job Failure Behavior

The executor's behavior when a job fails can be modified with the following two parameters:

- `continue_on_failure` Continue executing jobs even if one job fails. If this is set to `false` (the default), it will cause the executor to abandon all pending and queued jobs and stop after the first failure. Note that active jobs will still be allowed to complete before the executor returns.
- `continue_without_deps` Continue executing jobs even if one or more of their dependencies have failed. If this is set to `false` (the default), it will cause the executor to abandon only the jobs which depend on the failed job. If it is set to `true`, then it will build dependent jobs regardless.

## 21.4 Jobs and Job Stages

As mentioned above, a **job** is a set of dependencies and a sequence of **job stages**. Jobs and stages are constructed before a given task starts executing, and hold only specifications of what needs to be done to complete them. All stages are given a label for user introspection, a logger interface, and can either require or not require allocation of a worker from the job server.

Stage execution is performed asynchronously by Python's `asyncio` module. This means that exceptions thrown in job stages are handled directly by the executor. It also means job stages can be interrupted easily through Python's normal signal handling mechanism.

Stages can either be **command stages** (sub-process commands) or **function stages** (python functions). In either case, loggers used by stages support segmentation of `stdout` and `stderr` from job stages for both real-time introspection and logging.

### 21.4.1 Command Stages

In addition to the basic arguments mentioned above, command stages are parameterized by the standard sub-process command arguments including the following:

- The command, itself, and its arguments,
- The working directory for the command,
- Any additional environment variables,
- Whether to use a shell interpreter
- Whether to emulate a TTY
- Whether to partition `stdout` and `stderr`

When executed, command stages use `asyncio`'s asynchronous process executor with a custom I/O protocol.

### 21.4.2 Function Stages

In addition to the basic arguments mentioned above, function stages are parameterized by a function handle and a set of function-specific Python arguments and keyword arguments. When executed, they use the thread pool mentioned above.

Since the function stages aren't sub-processes, I/O isn't piped or redirected. Instead, a custom I/O logger is passed to the function for output. Functions used as function stages should use this logger to write to `stdout` and `stderr` instead of using normal system calls.

## 21.5 Introspection via Executor Events

Introspection into the different asynchronously-executed components of a task is performed by a simple event queue. Events are created by the executor, loggers, and stages, and they are consumed by an output controller. Events are defined by an event identifier and a data payload, which is an arbitrary dictionary.

There are numerous events which correspond to changes in job states, but events are also used for transporting captured I/O from job stages.

Fig. 21.3: **Executor Event Pipeline** – Above, the executor writes events to the event queue, and the I/O loggers used by function and command stages write output events as well. All of these events are handled by the output controller, which writes to the real `stdout` and `stderr`.

The modeled events include the following:

- `JOB_STATUS` A report of running job states,
- `QUEUED_JOB` A job has been queued to be executed,

- `STARTED_JOB` A job has started to be executed,
- `FINISHED_JOB` A job has finished executing (succeeded or failed),
- `ABANDONED_JOB` A job has been abandoned for some reason,
- `STARTED_STAGE` A job stage has started to be executed,
- `FINISHED_STAGE` A job stage has finished executing (succeeded or failed),
- `STAGE_PROGRESS` A job stage has executed partially,
- `STDOUT` A status message from a job,
- `STDERR` A warning or error message from a job,
- `SUBPROCESS` A sub process has been created,
- `MESSAGE` Arbitrary string message

---

## Adding New Build Types

---

The current release of `catkin_tools` supports building two types of packages:

- **Catkin** – CMake packages that use the Catkin CMake macros
- **CMake** – “Plain” CMake packages

In order to fully support additional build types, numerous additions need to be made to the command-line interfaces so that the necessary parameters can be passed to the `build` verb. For partial support, however, all that’s needed is to add a build type identifier and a function for generating build jobs.

The supported build types are easily extendable using the `setuptools` `entry_points` interface without modifying the `catkin_tools` project, itself. Regardless of what package the `entry_point` is defined in, it will be defined in the `setup.py` of that package, and will take this form:

```
from setuptools import setup

setup(
    ...
    entry_points={
        ...
        'catkin_tools.jobs': [
            'mybuild = my_package.some.module:description',
        ],
    },
)
```

This entry in the `setup.py` places a file in the `PYTHONPATH` when either the `install` or the `develop` verb is given to `setup.py`. This file relates the key (in this case `mybuild`) to a module and attribute (in this case `my_package.some.module` and `description`).

Then the `catkin` command will use the `pkg_resources` modules to retrieve these mapping at run time. Any entry for the `catkin_tools.jobs` group must point to a `description` attribute of a module, where the `description` attribute is a dict. The `description` dict should take this form:

```
description = dict(
    build_type='mybuild',
    description="Builds a package with the 'mybuild' build type",
    create_build_job=create_mybuild_build_job
)
```

This dict defines all the information that the `catkin` command needs to create jobs for the `mybuild` build type. The `build_type` key takes a string which is the build type identifier. The `description` key takes a string which briefly describes the build type. The `create_build_job` key takes a callable (function) factory which is called in order to create a `Job` to build a package of type `mybuild`.

The signature of the factory callable should be similar to the following:

```
def create_mybuild_build_job(context, package, package_path, dependencies, **kwargs):
    # Initialize empty list of build stages
    stages = []

    # Add stages required to build ``mybuild``-type packages,
    # based on the configuration context.
    # ...

    # Create and return new build Job
    return Job(
        jid=package.name,
        deps=dependencies,
        stages=stages)
```



---

## Extending the `catkin` command

---

The `catkin` command is designed to be easily extendable using the `setuptools` `entry_points` interface without modifying the `catkin_tools` project, itself. Regardless of what package the `entry_point` is defined in, it will be defined in the `setup.py` of that package, and will take this form:

```
from setuptools import setup

setup(
    ...
    entry_points={
        ...
        'catkin_tools.commands.catkin.verbs': [
            # Example from catkin_tools' setup.py:
            # 'list = catkin_tools.verbs.catkin_list:description',
            'my_verb = my_package.some.module:description',
        ],
    },
)
```

This entry in the `setup.py` places a file in the `PYTHONPATH` when either the `install` or the `develop` verb is given to `setup.py`. This file relates the key (in this case `my_verb`) to a module and attribute (in this case `my_package.some.module` and `description`). Then the `catkin` command will use the `pkg_resources` modules to retrieve these mapping at run time. Any entry for the `catkin_tools.commands.catkin.verbs` group must point to a `description` attribute of a module, where the `description` attribute is a dict. The `description` dict should take this form (the `description` from the `build` verb for example):

```
description = dict(
    verb='build',
    description="Builds a catkin workspace",
    main=main,
    prepare_arguments=prepare_arguments,
    argument_preprocessor=argument_preprocessor,
)
```

This dict defines all the information that the `catkin` command needs to provide and execute your verb. The `verb` key takes a string which is the verb name (as shown in `help` and used for invoking the verb). The `description` key takes a string which is the description which is shown in the `catkin -h` output. The `main` key takes a callable (function) which is called when the verb is invoked. The signature of the `main` callable should be like this:

```
def main(opts):
    # ...
    return 0
```

Where the `opts` parameter is the `Namespace` object returns from `ArgumentParser.parse_args(...)` and should return an exit code which is passed to `sys.exit`.

The `prepare_arguments` key takes a function with this signature:

```
def prepare_arguments(parser):
    add = parser.add_argument
    # What packages to build
    add('packages', nargs='*',
        help='Workspace packages to build, package dependencies are built as well unless --no-deps is
            'If no packages are given, then all the packages are built.')
    add('--no-deps', action='store_true', default=False,
        help='Only build specified packages, not their dependencies.')

    return parser
```

The above example is a snippet from the `build` verb's `prepare_arguments` function. The purpose of this function is to take a given `ArgumentParser` object, which was created by the `catkin` command, and add this verb's `argparse` arguments to it and then return it.

Finally, the `argument_preprocessor` command is an optional entry in the description dict which has this signature:

```
def argument_preprocessor(args):
    """Processes the arguments for the build verb, before being passed to argparse"""
    # CMake/make pass-through flags collect dashed options. They require special
    # handling or argparse will complain about unrecognized options.
    args = sys.argv[1:] if args is None else args
    extract_make_args = extract_cmake_and_make_and_catkin_make_arguments
    args, cmake_args, make_args, catkin_make_args = extract_make_args(args)
    # Extract make jobs flags.
    jobs_flags = extract_jobs_flags(' '.join(args))
    if jobs_flags:
        args = re.sub(jobs_flags, '', ' '.join(args)).split()
        jobs_flags = jobs_flags.split()
    extras = {
        'cmake_args': cmake_args,
        'make_args': make_args + (jobs_flags or []),
        'catkin_make_args': catkin_make_args,
    }
    return args, extras
```

The above example is the `argument_preprocessor` function for the `build` verb. The purpose of the `argument_preprocessor` callable is to allow the verb to preprocess its own arguments before they are passed to `argparse`. In the case of the `build` verb, it is extracting the `CMake` and `Make` arguments before having them passed to `argparse`. The input parameter to this function is the list of arguments which come after the verb, and this function is only called when this verb has been detected as the first positional argument to the `catkin` command. So, you do not need to worry about making sure the arguments you just got are yours. This function should return a tuple where the first item in the tuple is the potentially modified list of arguments, and the second item is a dictionary of keys and values which should be added as attributes to the `opts` parameter which is later passed to the `main` callable. In this way you can take the arguments for your verb, parse them, remove some, add some or whatever, then you can additionally return extra information which needs to get passed around the `argparse.parse_args` function. Most verbs should not need to do this, and in fact the built-in `list` verb's description dict does not include one:

```
description = dict(
    verb='list',
    description="Lists catkin packages in a given folder",
    main=main,
    prepare_arguments=prepare_arguments,
```

)

Hopefully, this information will help you get started when you want to extend the `catkin` command with custom verbs.

This Python package provides command line tools for working with the `catkin` meta-buildsystem and `catkin` workspaces. These tools are separate from the Catkin CMake macros used in Catkin source packages. For documentation on creating `catkin` packages, see: <http://docs.ros.org/api/catkin/html/>

---

**Note:** This package was announced in March 2015 and is still in beta. See the [GitHub Milestones](#) for the current release schedule and roadmap.

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**Note:** Users of `catkin_make` and `catkin_make_isolated` should go to the [Migration Guide](#) for help transitioning to `catkin build`.

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## The `catkin` Command

---

The `catkin` Command-Line Interface (CLI) tool is the single point of entry for most of the functionality provided by this package. All invocations of the `catkin` CLI tool take this form:

```
$ catkin [global options] <verb> [verb arguments and options]
```

The different capabilities of the `catkin` CLI tool are organized into different sub-command “verbs.” This is similar to common command-line tools such as `git` or `apt-get`. Verbs include actions such as `build` which builds a `catkin` workspace or `list` which simply lists the `catkin` packages found in one or more folders.

Verbs can take arbitrary arguments and options, but they must all come after the verb. For more help on the usage of a particular verb, simply pass the `-h` or `--help` option after the verb.

### 24.1 Built-in `catkin` Verbs

Each of the following verbs is built-in to the `catkin` command and has its own detailed documentation:

- `build` – Build packages in a `catkin` workspace
- `config` – Configure a `catkin` workspace’s layout and settings
- `clean` – Clean products generated in a `catkin` workspace
- `create` – Create structures like `Catkin` packages
- `env` – Run commands with a modified environment
- `init` – Initialize a `catkin` workspace
- `list` – Find and list information about `catkin` packages in a workspace
- `locate` – Get important workspace directory paths
- `profile` – Manage different named configuration profiles

### 24.2 Contributed Third Party Verbs

- `lint` – Check `catkin` packages for common errors

## 24.3 Shell Support for the `catkin` Command

If you are using `bash` or `zsh`, then you can source an extra setup file to gain access to some additional verbs. For more information see: [Shell support in catkin command](#).

## 24.4 Extending the `catkin` command

If you would like to add a verb to the `catkin` command without modifying its source, please read [Adding New Verbs](#).