
Bugspad Documentation

Release 0.1

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Contents:

Installation

1.1 Requirements

- golang
- python-requests module (to add sample components to play with)
- mariadb server
- redis
- git (to get the sources)

1.2 Install go lang

Download go lang from [here](#) , extract go directory under your home directory.

```
$ mkdir ~/gocode
```

Now write the following lines in your `~/.bashrc` file.

```
export PATH=$PATH:~/go/bin
export GOPATH=~/gocode/
export GOROOT=~/go/
```

and then

```
$ source ~/.bashrc
```

1.3 Install the dependencies

After go lang installation, get the dependent libraries.

```
$ go get github.com/garyburd/redigo/redis
$ go get github.com/go-sql-driver/mysql
$ go get github.com/vaughan0/go-ini
```

1.4 Setup Mariadb (or MySQL)

```
$ mysql -u root
> CREATE USER 'bugspad'@'localhost' IDENTIFIED BY 'mypass';
> CREATE DATABASE bugzilla;
> GRANT ALL PRIVILEGES ON bugzilla.* TO 'bugspad'@'localhost';
```

1.5 Clone the git repo

Now clone the source repo somewhere in your home directory.

```
$ git clone https://github.com/kushaldas/bugspad.git
```

1.6 Create the tables

First edit *scripts/bootstrap.sql* line 2 with your username and email id.

```
$ mysql -u bugspad -pmypass bugzilla < createdb.sql
$ mysql -u bugspad -pmypass bugzilla < bootstrap.sql
```

1.7 Build bugspad

```
$ make
```

After this you have to build the helper tools also.

```
$ go build load_all_bugs_redis.go redis_op.go backend.go
```

This should create a binary called *bugspad* in the directory.

1.8 Install and run redis server

```
# yum install redis
# service redis start
```

1.9 Customize config file

First, copy the sample config file *config/bugspad.ini-dist* to *config/bugspad.ini*.

```
$ cp config/bugspad.ini-dist config/bugspad.ini
```

Now, edit *config/bugspad.ini* and add proper credentials(user and password) to access your bugzilla database.

1.10 Start the backend server

First run the loader to load all index data in redis.

```
$ ./load_all_bugs_redis
```

```
$ ./bugspad
```

1.11 Populate database with components

So, we will put some (16k+) components in the database so that we can test.

```
$ cd scripts
$ wget http://kushal.fedorapeople.org/comps.json.tar.gz
$ tar -xzvf comps.json.tar.gz
```

Then update *addcomponents.py* with your email id as username and execute it.

```
$ python addcomponents.py
```

Design decisions

We are using redis to store all search related indexes on memory. This means any search term must be indexed in redis.

2.1 File structures

- **bugspad.go** contains all web code
- **backend.go** contains all logic code
- **redis_op.go** contains all redis operation functions
- **load_all_bugs_redis.go** contains helper code to create index on redis

The following document explains the current Web API, remember this project is under heavy development, so the API inputs might change a lot.

3.1 Creating a new component

- Request type: *POST*
- URL: */component/*

Post data:

```
{
  "description": "description of the component",
  "name": "Name",
  "product_id": 1,
  "user": "user@example.com",
  "password": "asdf",
  "owner_id": 1
}
```

3.2 Get component list for a product

- Request type: *GET*
- URL: */components/<int: product_id>*

Output:

```
{
  "0ad": [
    "522",
    "0ad",
    "Cross-Platform RTS Game of Ancient Warfare"
  ],
  "0ad-data": [
    "523",
    "0ad-data",
    "The Data Files for 0 AD"
  ],
  "0xFFFF": [
```

```
    "524",
    "0xFFFF",
    "The Open Free Fiasco Firmware Flasher"
  ],
  "389-admin": [
    "525",
    "389-admin",
    "Admin Server for 389 Directory Server"
  ]
}
```

3.3 Create a new bug

- Request type: *POST*
- URL: */bug/*

Post data:

```
{
  "user": "username@example.com",
  "password": "asdf",
  "summary": "summary text of the bug",
  "description": "description of the bug",
  "component_id": 1,
  "subcomponent_id": 1,
  "status": "status of the bug",
  "version": "version",
  "severity": "severity",
  "hardware": "hardware",
  "priority": "priority",
  "whiteboard": "whiteboard",
  "fixedinver": "fixedinver"
}
```

Output:

bug_id

3.3.1 Default values (optional arguments)

priority, *severity* has a default value of “medium”. *status* is “new” by default. *hardware*, *whiteboard*, *fixedinver*, *subcomponent_id* is optional.

3.4 Update a bug

- Request type: *POST*
- URL: */updatebug/*

Post data:

```
{
  "user": "username@example.com",
  "password": "asdf",
  "bug_id": 1,
  "component_id": 1,
  "subcomponent_id": 1,
  "status": "status of e bug",
  "version": "version",
  "severity": "severity",
  "hardware": "hardware",
  "priority": "priority",
  "whiteboard": "whiteboard",
  "fixedinver": "fixedinver"
}
```

3.5 Adding a comment to a bug

- Request type: *POST*
- URL: */comment/*

Post data:

```
{
  "user": "username@example.com",
  "password": "asdf",
  "bug_id": 1,
  "desc": "comment text",
}
```

3.6 Getting details of a bug

- Request type: *GET*
- URL: */bug/<int bug_id>*

Indices and tables

- *genindex*
- *modindex*
- *search*